

**PAGE 1**

BEGIN HERE.

You awaken in a dark room. You can't see a thing.

On the exterior, you are wearing: a t-shirt. jeans. no shoes.

The floor under your feet feels cold -- maybe made of stone.

Are you in a dungeon? Who are you anyway? Maybe that does not matter.

What matters more is to figure out where you are. Survival instinct.

Page [2](#): Search the room for a light switch

Page [3](#): Search your pockets

**PAGE 2**

You stand up.

You walk around carefully and find a wall, and start searching for anything that resembles a light switch.

You find a switch on the wall.

Page [4](#): Search your pockets

Page [5](#): Flick the switch

**PAGE 3**

You search the pockets of your jeans.

You find: a matchbox.

Opening the matchbox cover slightly and feeling the insides with your fingers, you get the impression that the matchbox is full of matches.

Page [6](#): Examine the matchbox

Page [7](#): Light a match to see around a bit

Page [8](#): Remove your t-shirt and put it in fire to provide light

Page [9](#): Remove your jeans and put them in fire to provide light

Page [10](#): Search for a light switch

Page [11](#): Empty the matchbox

**PAGE 4**

You search the pockets of your jeans.

You find: a matchbox.

Opening the matchbox cover slightly and feeling the insides with your fingers, you get the impression that the matchbox is full of matches.

Page [12](#): Examine the matchbox

Page [13](#): Light a match to see around a bit

Page [8](#): Remove your t-shirt and put it in fire to provide light

Page [9](#): Remove your jeans and put them in fire to provide light

Page [14](#): Search for a light switch

Page [11](#): Empty the matchbox

**PAGE 5**

You flick the switch on the wall hopefully. Nothing seems to happen. You listen around, but you cannot see or hear anything that changed from flicking the switch.

Page [15](#): Search your pockets

Page [16](#): Search for another light switch

**PAGE 6**

You examine the matchbox.

Opening the matchbox cover slightly and feeling the insides with your fingers, you get the impression that the matchbox is full of matches.

The surface of the matchbox feels like regular cardboard.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [6](#): Examine the matchbox

Page [7](#): Light a match to see around a bit

Page [8](#): Remove your t-shirt and put it in fire to provide light

Page [9](#): Remove your jeans and put them in fire to provide light

Page [10](#): Search for a light switch

Page [11](#): Empty the matchbox

**PAGE 7**

You take a match from the matchbox. Another one appears in its place. You close the matchbox, light the match, and put the matchbox back to your pocket.

You observe the room in the faint light, and you see:

- Yourself, holding a burning match.
- A wooden ceiling
- A dustless stone floor
- No windows
- A door
- A wooden crate
- Two light switches on the walls

The match burns out. The burned-out match disappears into thin air.

Page [18](#): Search your pockets

Page [17](#): Search the crate

Page [13](#): Light another match

Page [19](#): Try opening the door

Page [20](#): Go and flick one of the light switches

**PAGE 8**

You take the matchbox from the pocket of your jeans, and you remove your shirt. You take a match from the matchbox. Another one appears in its place. You close the matchbox, light the match, and put the matchbox back to your pocket. Holding the lit match in your hand, you set your shirt that is lying on the floor, into fire. The fire starts spreading through the shirt, and provides warmth and an abundance of light. You drop the match onto the shirt.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- A door
- A wooden crate
- Two light switches on the walls

Page [21](#): Search your pockets

Page [22](#): Search the crate

Page [23](#): Try opening the door



**PAGE 9**

You take the matchbox from the pocket of your jeans, and you remove your jeans. You take a match from the matchbox. Another one appears in its place. You close the matchbox and you light the match. Holding the matchbox in one hand and the lit match in your other hand, you set your jeans that are lying on the floor, into fire. The fire starts spreading through the jeans, and provides warmth and an abundance of light. You drop the match onto the jeans.

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- A door
- A wooden crate
- Two light switches on the walls

Page [26](#): Search your pockets

Page [24](#): Search the crate

Page [25](#): Try opening the door

**PAGE 10**

You stand up.

You walk around carefully and find a wall, and start searching for anything that resembles a light switch.

You find a switch on the wall.

Page [28](#): Search your pockets

Page [27](#): Flick the switch

**PAGE 11**

Holding the matchbox you found from your pocket, you remove the box cover, and turn the box upsidedown in order to shake the matches to the floor. Matches start pouring out from the box.

They quickly form a pile on your feet, but more matches still pour out from the box. You try to shake the box in order to empty it quicker, but matches still keep pouring out -- what's going on?

Uh-oh.

You come to the impossible realization that there's no end to the matches, and you start panicking. You attempt to put the box cover back on the box, but no matter how hard you try, the matches keep pouring out, and their disorderly movement prevents the cover from fitting back on.

Page [29](#): Drop the matchbox

Page [30](#): Try destroying the matchbox

Page [31](#): Just hold the matchbox in your hand and move on

Page [32](#): Put the matchbox back to your pocket

**PAGE 12**

You examine the matchbox.

Opening the matchbox cover slightly and feeling the insides with your fingers, you get the impression that the matchbox is full of matches.

The surface of the matchbox feels like regular cardboard.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [12](#): Examine the matchbox

Page [13](#): Light a match to see around a bit

Page [8](#): Remove your t-shirt and put it in fire to provide light

Page [9](#): Remove your jeans and put them in fire to provide light

Page [14](#): Search for a light switch

Page [11](#): Empty the matchbox

**PAGE 13**

You take a match from the matchbox. Another one appears in its place. You close the matchbox, light the match, and put the matchbox back to your pocket.

You observe the room in the faint light, and you see:

- Yourself, holding a burning match.
- A wooden ceiling
- A dustless stone floor
- No windows
- A door
- A wooden crate
- Two light switches on the walls

The match burns out. The burned-out match disappears into thin air.

Page [18](#): Search your pockets

Page [17](#): Search the crate

Page [13](#): Light another match

Page [19](#): Try opening the door

**PAGE 14**

You find a switch on the wall.

Page [28](#): Search your pockets

Page [27](#): Flick the switch

**PAGE 15**

You search the pockets of your jeans.

You find: a matchbox.

Opening the matchbox cover slightly and feeling the insides with your fingers, you get the impression that the matchbox is full of matches.

Page [33](#): Examine the matchbox

Page [13](#): Light a match to see around a bit

Page [8](#): Remove your t-shirt and put it in fire to provide light

Page [9](#): Remove your jeans and put them in fire to provide light

Page [34](#): Search for a light switch

Page [11](#): Empty the matchbox

**PAGE 16**

You continue searching the walls, and find another switch on the wall.

Page [15](#): Search your pockets

Page [35](#): Flick the switch



**PAGE 17**

You measure the crate with your hands. It is made of coarse wood, and measures about one meter in each direction.

Page [36](#): Search your pockets

Page [37](#): Open the crate

Page [38](#): Open the door

**PAGE 18**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [39](#): Examine the matchbox

Page [13](#): Light a match to see around a bit

Page [8](#): Remove your t-shirt and put it in fire to provide light

Page [9](#): Remove your jeans and put them in fire to provide light

Page [11](#): Empty the matchbox

Page [19](#): Try opening the door

**PAGE 19**

You search the door for a handle, but you are unable to find a handle.

Page [18](#): Search your pockets

Page [17](#): Search the crate

**PAGE 20**

You flick the switch on the wall hopefully. Nothing seems to happen. You listen around, but you cannot see or hear anything that changed from flicking the switch.

Page [18](#): Search your pockets

Page [40](#): Flick the other switch on the wall

**PAGE 21**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [41](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [23](#): Try opening the door

**PAGE 22**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [42](#): Search your pockets

Page [43](#): Open the crate

Page [45](#): Open the door

Page [44](#): Take the sausage

**PAGE 23**

You cannot discern any method to open the door.  
There is no doorhandle to pull.  
Page [21](#): Search your pockets  
Page [22](#): Search the crate  
Page [46](#): Try kicking the door in

**PAGE 24**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [47](#): Search your pockets

Page [48](#): Open the crate

Page [49](#): Open the door

Page [50](#): Take the sausage



**PAGE 25**

You cannot discern any method to open the door.  
There is no doorhandle to pull.  
Page [26](#): Search your pockets  
Page [24](#): Search the crate  
Page [51](#): Try kicking the door in

**PAGE 26**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [53](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [25](#): Try opening the door

**PAGE 27**

You flick the switch on the wall hopefully. Nothing seems to happen. You listen around, but you cannot see or hear anything that changed from flicking the switch.

Page [54](#): Search your pockets

Page [34](#): Search for another light switch

**PAGE 28**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [12](#): Examine the matchbox

Page [13](#): Light a match to see around a bit

Page [8](#): Remove your t-shirt and put it in fire to provide light

Page [9](#): Remove your jeans and put them in fire to provide light

Page [14](#): Search for a light switch

Page [11](#): Empty the matchbox

**PAGE 29**

You drop the matchbox. Matches still keep pouring wildly from the box. Suddenly, one of the matches scrapes the matchbox, and the whole heap is light in fire! You instinctively try to dodge the heat blast, but the lighting fire creates a gush of air that pulls you into the bon. You catch fire!

Oh, you're so screwed. Meanwhile, the burning heap of matches keeps growing, and as it moves, you lose the balance. You try to stand up. The heat becomes unbearable, and the hot air is not really very breathable either. You lose consciousness after a painful struggle, and it's a game over.

GAME OVER

Page [1](#): Start a new game

**PAGE 30**

You try hard to break the matchbox into two, and you manage to rip it into two pieces. But the flow of matches is not unhindered!

You drop the matchbox pieces on the floor, and the source of matches seems to have fell with it.

Suddenly, one of the matches scrapes the bits of the matchbox surface, and the whole heap is light up! You instinctively try to dodge the heat blast, but the lighting fire creates a gush of air that pulls you into the bon. You catch fire!

Oh, you're so screwed. Meanwhile, the burning heap of matches keeps growing, and as it moves, you lose the balance. You try to stand up. The heat becomes unbearable, and the hot air is not really very breathable either. You lose consciousness after a painful struggle, and it's a game over.

GAME OVER

Page [1](#): Start a new game

**PAGE 31**

You decide to move on as if nothing happened. You walk around knowing that you leave a constant trail of matches wherever you go. After a while, you get bored with holding the matchbox, and of the rattling sound of the matches, and you drop the box. Matches still pour out from the box, and a heap of matches starts accumulating at that point on the floor.

Suddenly, one of the matches scrapes the matchbox, and the whole heap is light up! You instinctively try to dodge the heat blast, but the lighting fire creates a gush of air that pulls you into the bon. You catch fire!

Oh, you're so screwed. Meanwhile, the burning heap of matches keeps growing, and as it moves, you lose the balance. You try to stand up. The heat becomes unbearable, and the hot air is not really very breathable either. You lose consciousness after a painful struggle, and it's a game over.

GAME OVER

Page [1](#): Start a new game

**PAGE 32**

You put the matchbox back to your pocket. However, it still keeps spewing matches at a rapid rate, and you feel obligated to take out the matchbox before your pocket bursts.

Page [29](#): Drop the matchbox

Page [30](#): Try destroying the matchbox

Page [31](#): Just hold the matchbox in your hand and move on



**PAGE 33**

You examine the matchbox.

Opening the matchbox cover slightly and feeling the insides with your fingers, you get the impression that the matchbox is full of matches.

The surface of the matchbox feels like regular cardboard.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [33](#): Examine the matchbox

Page [13](#): Light a match to see around a bit

Page [8](#): Remove your t-shirt and put it in fire to provide light

Page [9](#): Remove your jeans and put them in fire to provide light

Page [34](#): Search for a light switch

Page [11](#): Empty the matchbox

**PAGE 34**

You continue searching the walls, and find another switch on the wall.

Page [54](#): Search your pockets

Page [56](#): Flick the switch

**PAGE 35**

You flick the switch on the wall hopefully. Nothing seems to happen. You listen around, but you cannot see or hear anything that changed from flicking the switch. Who designs puzzles like this?

Page [57](#): Search your pockets

Page [58](#): Search for another light switch

**PAGE 36**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [59](#): Examine the matchbox

Page [60](#): Light a match to see around a bit

Page [61](#): Remove your t-shirt and put it in fire to provide light

Page [62](#): Remove your jeans and put them in fire to provide light

Page [11](#): Empty the matchbox

Page [38](#): Try opening the door

Page [17](#): Search the crate some more

**PAGE 37**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [63](#): Search your pockets

Page [64](#): Open the door

**PAGE 38**

You search the door for a handle, but you are unable to find a handle.

Page [36](#): Search your pockets

Page [17](#): Search the crate

**PAGE 39**

You examine the matchbox.

Opening the matchbox cover slightly and feeling the insides with your fingers, you get the impression that the matchbox is full of matches.

The surface of the matchbox feels like regular cardboard.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [39](#): Examine the matchbox

Page [13](#): Light a match to see around a bit

Page [8](#): Remove your t-shirt and put it in fire to provide light

Page [9](#): Remove your jeans and put them in fire to provide light

Page [11](#): Empty the matchbox

Page [19](#): Try opening the door

**PAGE 40**

You flick the switch on the wall hopefully. Nothing seems to happen. You listen around, but you cannot see or hear anything that changed from flicking the switch. Who designs puzzles like this?

Page [18](#): Search your pockets

Page [65](#): Search for another light switch



**PAGE 41**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [41](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [23](#): Try opening the door

**PAGE 42**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [66](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [45](#): Try opening the door

Page [22](#): Search the crate some more

**PAGE 43**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [67](#): Search your pockets

Page [68](#): Open the door

**PAGE 44**

You take the sausage and stuff it to your pockets.

Page [71](#): Search your pockets

Page [69](#): Open the door

Page [70](#): Size up the crate some more

**PAGE 45**

You cannot discern any method to open the door.  
There is no doorhandle to pull.  
Page [42](#): Search your pockets  
Page [22](#): Search the crate  
Page [72](#): Try kicking the door in

**PAGE 46**

You take some distance from the door, and then you launch forward to kick the door. However, as your foot is just about to connect, the door opens by itself!

You almost lose your balance.

The door withdraws into the ceiling, vertically.

What happened? You wonder.

Page [73](#): Enter the door

Page [74](#): Hesitate

**PAGE 47**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [75](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [49](#): Try opening the door

Page [24](#): Search the crate some more

**PAGE 48**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [76](#): Search your pockets

Page [77](#): Open the door



**PAGE 49**

You cannot discern any method to open the door.  
There is no doorhandle to pull.  
Page [47](#): Search your pockets  
Page [24](#): Search the crate  
Page [78](#): Try kicking the door in

**PAGE 50**

You take the sausage. There's a matchbox in your left hand and a sausage in your right hand. Hmm, you do not have pockets anymore.

Page [79](#): Eat the sausage

Page [80](#): Put the sausage back on the top of the crate

**PAGE 51**

You take some distance from the door, and then you launch forward to kick the door. However, as your foot is just about to connect, the door opens by itself!

You almost lose your balance.

The door withdraws into the ceiling, vertically.

What happened? You wonder.

Page [81](#): Enter the door

Page [82](#): Hesitate

**PAGE 52**

Holding the matchbox you found from your pocket, you remove the box cover, and turn the box upsidedown in order to shake the matches to the floor. Matches start pouring out from the box.

They quickly form a pile on your feet, but more matches still pour out from the box. You try to shake the box in order to empty it quicker, but matches still keep pouring out -- what's going on?

Uh-oh.

You come to the impossible realization that there's no end to the matches, and you start panicking. You attempt to put the box cover back on the box, but no matter how hard you try, the matches keep pouring out, and their disorderly movement prevents the cover from fitting back on.

Page [29](#): Drop the matchbox

Page [30](#): Try destroying the matchbox

Page [31](#): Just hold the matchbox in your hand and move on

**PAGE 53**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [53](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [25](#): Try opening the door

**PAGE 54**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [33](#): Examine the matchbox

Page [13](#): Light a match to see around a bit

Page [8](#): Remove your t-shirt and put it in fire to provide light

Page [9](#): Remove your jeans and put them in fire to provide light

Page [34](#): Search for a light switch

Page [11](#): Empty the matchbox

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**PAGE 56**

You flick the switch on the wall hopefully. Nothing seems to happen. You listen around, but you cannot see or hear anything that changed from flicking the switch. Who designs puzzles like this?

Page [83](#): Search your pockets

Page [65](#): Search for another light switch



**PAGE 57**

You search the pockets of your jeans.

You find: a matchbox.

Opening the matchbox cover slightly and feeling the insides with your fingers, you get the impression that the matchbox is full of matches.

Page [84](#): Examine the matchbox

Page [13](#): Light a match to see around a bit

Page [8](#): Remove your t-shirt and put it in fire to provide light

Page [9](#): Remove your jeans and put them in fire to provide light

Page [65](#): Search for a light switch

Page [11](#): Empty the matchbox

**PAGE 58**

You continue searching the walls, but you cannot find anything that resembles a lightswitch.

However, while searching, you bump into a crate. Next to the crate, you find something that you think might be a door.

Page [85](#): Search your pockets

Page [86](#): Search the crate

Page [87](#): Open the door

**PAGE 59**

You examine the matchbox.

Opening the matchbox cover slightly and feeling the insides with your fingers, you get the impression that the matchbox is full of matches.

The surface of the matchbox feels like regular cardboard.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [59](#): Examine the matchbox

Page [60](#): Light a match to see around a bit

Page [61](#): Remove your t-shirt and put it in fire to provide light

Page [62](#): Remove your jeans and put them in fire to provide light

Page [11](#): Empty the matchbox

Page [38](#): Try opening the door

Page [17](#): Search the crate some more

**PAGE 60**

You take a match from the matchbox. Another one appears in its place. You close the matchbox, light the match, and put the matchbox back to your pocket.

You observe the room in the faint light, and you see:

- Yourself, holding a burning match.
- A wooden ceiling
- A dustless stone floor
- No windows
- A door
- A wooden crate
- Two light switches on the walls

The match burns out. The burned-out match disappears into thin air.

Page [36](#): Search your pockets

Page [17](#): Search the crate

Page [60](#): Light another match

Page [38](#): Try opening the door

**PAGE 61**

You take the matchbox from the pocket of your jeans, and you remove your shirt. You take a match from the matchbox. Another one appears in its place. You close the matchbox, light the match, and put the matchbox back to your pocket. Holding the lit match in your hand, you set your shirt that is lying on the floor, into fire. The fire starts spreading through the shirt, and provides warmth and an abundance of light. You drop the match onto the shirt.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- A door
- A wooden crate
- Two light switches on the walls

Page [42](#): Search your pockets

Page [22](#): Search the crate

Page [45](#): Try opening the door

**PAGE 62**

You take the matchbox from the pocket of your jeans, and you remove your jeans. You take a match from the matchbox. Another one appears in its place. You close the matchbox and you light the match. Holding the matchbox in one hand and the lit match in your other hand, you set your jeans that are lying on the floor, into fire. The fire starts spreading through the jeans, and provides warmth and an abundance of light. You drop the match onto the jeans.

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- A door
- A wooden crate
- Two light switches on the walls

Page [47](#): Search your pockets

Page [24](#): Search the crate

Page [49](#): Try opening the door

**PAGE 63**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [88](#): Examine the matchbox

Page [89](#): Light a match to see around a bit

Page [90](#): Remove your t-shirt and put it in fire to provide light

Page [91](#): Remove your jeans and put them in fire to provide light

Page [11](#): Empty the matchbox

Page [64](#): Try opening the door

Page [92](#): Search the crate some more

**PAGE 64**

You search the door for a handle, but you are unable to find a handle.

Page [63](#): Search your pockets

Page [92](#): Search the crate



**PAGE 65**

You continue searching the walls, but you cannot find anything that resembles a lightswitch.

However, while searching, you bump into a crate. Next to the crate, you find something that you think might be a door.

Page [93](#): Search your pockets

Page [17](#): Search the crate

Page [94](#): Open the door

**PAGE 66**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [66](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [45](#): Try opening the door

Page [22](#): Search the crate some more

**PAGE 67**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [95](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [68](#): Try opening the door

Page [96](#): Search the crate some more

**PAGE 68**

You cannot discern any method to open the door.  
There is no doorhandle to pull.  
Page [67](#): Search your pockets  
Page [96](#): Search the crate  
Page [97](#): Try kicking the door in

**PAGE 69**

You cannot discern any method to open the door.  
There is no doorhandle to pull.  
Page [71](#): Search your pockets  
Page [70](#): Search the crate  
Page [98](#): Try kicking the door in

**PAGE 70**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [71](#): Search your pockets

Page [99](#): Open the crate

Page [69](#): Open the door

**PAGE 71**

You search the pockets of your jeans again.

You find: a matchbox. a sausage.

The matchbox is full of matches.

Page [100](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [69](#): Try opening the door

Page [70](#): Search the crate some more

Page [101](#): Eat the sausage

**PAGE 72**

You take some distance from the door, and then you launch forward to kick the door. However, as your foot is just about to connect, the door opens by itself!

You almost lose your balance.

The door withdraws into the ceiling, vertically.

What happened? You wonder.

Page [73](#): Enter the door

Page [102](#): Hesitate



**PAGE 73**

You enter the doorway. What mysteries unfold ahead?

Excitement fills your mind as you stroll ahead.

The light provided by the burning shirt that you left behind is sufficient for you to see in the doorway.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [103](#): Go back to the first room

Page [104](#): Open the first door on the left-hand side

Page [105](#): Open the second door on the left-hand side

Page [106](#): Open the third door on the left-hand side

Page [107](#): Open the first door on the right-hand side

Page [108](#): Open the second door on the right-hand side

Page [109](#): Open the third door on the right-hand side

**PAGE 74**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [110](#): Search your pockets

Page [111](#): Search the crate

**PAGE 75**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [75](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [49](#): Try opening the door

Page [24](#): Search the crate some more

**PAGE 76**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [112](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [77](#): Try opening the door

Page [113](#): Search the crate some more

**PAGE 77**

You cannot discern any method to open the door.  
There is no doorhandle to pull.  
Page [76](#): Search your pockets  
Page [113](#): Search the crate  
Page [114](#): Try kicking the door in

**PAGE 78**

You take some distance from the door, and then you launch forward to kick the door. However, as your foot is just about to connect, the door opens by itself!

You almost lose your balance.

The door withdraws into the ceiling, vertically.

What happened? You wonder.

Page [81](#): Enter the door

Page [115](#): Hesitate

**PAGE 79**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [116](#): Open the door

Page [117](#): Size up the crate some more

Page [118](#): Grill the sausage in the fire

**PAGE 80**

You don't feel like eating the sausage right now,  
and you put it back to the top of the crate.

Page [49](#): Open the door

Page [24](#): Size up the crate some more



**PAGE 81**

You enter the doorway. What mysteries unfold ahead?

Excitement fills your mind as you stroll ahead.

The light provided by the burning jeans that you left behind is sufficient for you to see in the doorway.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [125](#): Go back to the first room

Page [119](#): Open the first door on the left-hand side

Page [120](#): Open the second door on the left-hand side

Page [121](#): Open the third door on the left-hand side

Page [122](#): Open the first door on the right-hand side

Page [123](#): Open the second door on the right-hand side

Page [124](#): Open the third door on the right-hand side

**PAGE 82**

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [127](#): Search your pockets

Page [126](#): Search the crate

**PAGE 83**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [84](#): Examine the matchbox

Page [13](#): Light a match to see around a bit

Page [8](#): Remove your t-shirt and put it in fire to provide light

Page [9](#): Remove your jeans and put them in fire to provide light

Page [65](#): Search for a light switch

Page [11](#): Empty the matchbox

**PAGE 84**

You examine the matchbox.

Opening the matchbox cover slightly and feeling the insides with your fingers, you get the impression that the matchbox is full of matches.

The surface of the matchbox feels like regular cardboard.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [84](#): Examine the matchbox

Page [13](#): Light a match to see around a bit

Page [8](#): Remove your t-shirt and put it in fire to provide light

Page [9](#): Remove your jeans and put them in fire to provide light

Page [65](#): Search for a light switch

Page [11](#): Empty the matchbox

**PAGE 85**

You search the pockets of your jeans.

You find: a matchbox.

Opening the matchbox cover slightly and feeling the insides with your fingers, you get the impression that the matchbox is full of matches.

Page [128](#): Examine the matchbox

Page [129](#): Light a match to see around a bit

Page [130](#): Remove your t-shirt and put it in fire to provide light

Page [131](#): Remove your jeans and put them in fire to provide light

Page [11](#): Empty the matchbox

Page [17](#): Search the crate

Page [94](#): Try opening the door

**PAGE 86**

You measure the crate with your hands. It is made of coarse wood, and measures about one meter in each direction.

Page [132](#): Search your pockets

Page [133](#): Open the crate

Page [134](#): Open the door

**PAGE 87**

You search the door for a handle, but you are unable to find a handle.

Page [85](#): Search your pockets

Page [86](#): Search the crate

**PAGE 88**

You examine the matchbox.

Opening the matchbox cover slightly and feeling the insides with your fingers, you get the impression that the matchbox is full of matches.

The surface of the matchbox feels like regular cardboard.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [88](#): Examine the matchbox

Page [89](#): Light a match to see around a bit

Page [90](#): Remove your t-shirt and put it in fire to provide light

Page [91](#): Remove your jeans and put them in fire to provide light

Page [11](#): Empty the matchbox

Page [64](#): Try opening the door

Page [92](#): Search the crate some more



**PAGE 89**

You take a match from the matchbox. Another one appears in its place. You close the matchbox, light the match, and put the matchbox back to your pocket.

You observe the room in the faint light, and you see:

- Yourself, holding a burning match.
- A wooden ceiling
- A dustless stone floor
- No windows
- A door
- A wooden crate
- Two light switches on the walls

The match burns out. The burned-out match disappears into thin air.

Page [63](#): Search your pockets

Page [92](#): Search the crate

Page [89](#): Light another match

Page [64](#): Try opening the door

**PAGE 90**

You take the matchbox from the pocket of your jeans, and you remove your shirt. You take a match from the matchbox. Another one appears in its place. You close the matchbox, light the match, and put the matchbox back to your pocket. Holding the lit match in your hand, you set your shirt that is lying on the floor, into fire. The fire starts spreading through the shirt, and provides warmth and an abundance of light. You drop the match onto the shirt.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- A door
- A wooden crate
- Two light switches on the walls

Page [67](#): Search your pockets

Page [96](#): Search the crate

Page [68](#): Try opening the door

**PAGE 91**

You take the matchbox from the pocket of your jeans, and you remove your jeans. You take a match from the matchbox. Another one appears in its place. You close the matchbox and you light the match. Holding the matchbox in one hand and the lit match in your other hand, you set your jeans that are lying on the floor, into fire. The fire starts spreading through the jeans, and provides warmth and an abundance of light. You drop the match onto the jeans.

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- A door
- A wooden crate
- Two light switches on the walls

Page [76](#): Search your pockets

Page [113](#): Search the crate

Page [77](#): Try opening the door

**PAGE 92**

You measure the crate with your hands. It is made of coarse wood, and measures about one meter in each direction.

Page [63](#): Search your pockets

Page [135](#): Open the crate

Page [64](#): Open the door

**PAGE 93**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [128](#): Examine the matchbox

Page [129](#): Light a match to see around a bit

Page [130](#): Remove your t-shirt and put it in fire to provide light

Page [131](#): Remove your jeans and put them in fire to provide light

Page [11](#): Empty the matchbox

Page [17](#): Search the crate

Page [94](#): Try opening the door

**PAGE 94**

You search the door for a handle, but you are unable to find a handle.

Page [93](#): Search your pockets

Page [17](#): Search the crate

**PAGE 95**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [95](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [68](#): Try opening the door

Page [96](#): Search the crate some more

**PAGE 96**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [67](#): Search your pockets

Page [136](#): Open the crate

Page [68](#): Open the door

Page [137](#): Take the sausage



**PAGE 97**

You take some distance from the door, and then you launch forward to kick the door. However, as your foot is just about to connect, the door opens by itself!

You almost lose your balance.

The door withdraws into the ceiling, vertically.

What happened? You wonder.

Page [138](#): Enter the door

Page [139](#): Hesitate

**PAGE 98**

You take some distance from the door, and then you launch forward to kick the door. However, as your foot is just about to connect, the door opens by itself!

You almost lose your balance.

The door withdraws into the ceiling, vertically.

What happened? You wonder.

Page [140](#): Enter the door

Page [141](#): Hesitate

Page [142](#): Eat the sausage now

**PAGE 99**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [144](#): Search your pockets

Page [143](#): Open the door

**PAGE 100**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage.

The matchbox is full of matches.

Page [100](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [69](#): Try opening the door

Page [70](#): Search the crate some more

Page [101](#): Eat the sausage

**PAGE 101**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [145](#): Search your pockets

Page [146](#): Open the door

Page [147](#): Size up the crate some more

Page [148](#): Grill the sausage in the fire

**PAGE 102**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [149](#): Search your pockets

Page [111](#): Search the crate

**PAGE 103**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [150](#): Search your pockets

Page [151](#): Search the crate

**PAGE 104**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [152](#): Close the closet door and look around

Page [153](#): Take the mop



**PAGE 105**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [152](#): Close the closet door and look around

Page [154](#): Take the crowbar

**PAGE 106**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [152](#): Oh well

Page [155](#): Find a way to open it

**PAGE 107**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [152](#): Oh well

Page [155](#): Find a way to open it

**PAGE 108**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [152](#): Oh well

Page [155](#): Find a way to open it

**PAGE 109**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [152](#): Oh well

Page [155](#): Find a way to open it

**PAGE 110**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [156](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [73](#): Enter the door

**PAGE 111**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [149](#): Search your pockets

Page [157](#): Open the crate

Page [158](#): Take the sausage

Page [73](#): Enter the door

**PAGE 112**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [112](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [77](#): Try opening the door

Page [113](#): Search the crate some more



**PAGE 113**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [76](#): Search your pockets

Page [159](#): Open the crate

Page [77](#): Open the door

Page [160](#): Take the sausage

**PAGE 114**

You take some distance from the door, and then you launch forward to kick the door. However, as your foot is just about to connect, the door opens by itself!

You almost lose your balance.

The door withdraws into the ceiling, vertically.

What happened? You wonder.

Page [161](#): Enter the door

Page [162](#): Hesitate

**PAGE 115**

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [163](#): Search your pockets

Page [126](#): Search the crate

**PAGE 116**

You cannot discern any method to open the door.  
There is no doorhandle to pull.  
Page [164](#): Search your pockets  
Page [117](#): Search the crate  
Page [165](#): Try kicking the door in

**PAGE 117**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [164](#): Search your pockets

Page [166](#): Open the crate

Page [116](#): Open the door

**PAGE 118**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [116](#): Open the door

Page [117](#): Size up the crate some more

**PAGE 119**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [167](#): Close the closet door and look around

Page [168](#): Take the mop

**PAGE 120**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [167](#): Close the closet door and look around

Page [169](#): Take the crowbar



**PAGE 121**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [167](#): Oh well

Page [170](#): Find a way to open it

**PAGE 122**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [167](#): Oh well

Page [170](#): Find a way to open it

**PAGE 123**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [167](#): Oh well

Page [170](#): Find a way to open it

**PAGE 124**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [167](#): Oh well

Page [170](#): Find a way to open it

**PAGE 125**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [172](#): Search your pockets

Page [171](#): Search the crate

**PAGE 126**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [163](#): Search your pockets

Page [173](#): Open the crate

Page [174](#): Take the sausage

Page [81](#): Enter the door

**PAGE 127**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [175](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [81](#): Enter the door

**PAGE 128**

You examine the matchbox.

Opening the matchbox cover slightly and feeling the insides with your fingers, you get the impression that the matchbox is full of matches.

The surface of the matchbox feels like regular cardboard.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [128](#): Examine the matchbox

Page [129](#): Light a match to see around a bit

Page [130](#): Remove your t-shirt and put it in fire to provide light

Page [131](#): Remove your jeans and put them in fire to provide light

Page [11](#): Empty the matchbox

Page [17](#): Search the crate

Page [94](#): Try opening the door



**PAGE 129**

You take a match from the matchbox. Another one appears in its place. You close the matchbox, light the match, and put the matchbox back to your pocket.

You observe the room in the faint light, and you see:

- Yourself, holding a burning match.
- A wooden ceiling
- A dustless stone floor
- No windows
- A door
- A wooden crate
- Two light switches on the walls

The match burns out. The burned-out match disappears into thin air.

Page [93](#): Search your pockets

Page [17](#): Search the crate

Page [129](#): Light another match

Page [94](#): Try opening the door

**PAGE 130**

You take the matchbox from the pocket of your jeans, and you remove your shirt. You take a match from the matchbox. Another one appears in its place. You close the matchbox, light the match, and put the matchbox back to your pocket. Holding the lit match in your hand, you set your shirt that is lying on the floor, into fire. The fire starts spreading through the shirt, and provides warmth and an abundance of light. You drop the match onto the shirt.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- A door
- A wooden crate
- Two light switches on the walls

Page [176](#): Search your pockets

Page [22](#): Search the crate

Page [177](#): Try opening the door

**PAGE 131**

You take the matchbox from the pocket of your jeans, and you remove your jeans. You take a match from the matchbox. Another one appears in its place. You close the matchbox and you light the match. Holding the matchbox in one hand and the lit match in your other hand, you set your jeans that are lying on the floor, into fire. The fire starts spreading through the jeans, and provides warmth and an abundance of light. You drop the match onto the jeans.

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- A door
- A wooden crate
- Two light switches on the walls

Page [179](#): Search your pockets

Page [24](#): Search the crate

Page [178](#): Try opening the door

**PAGE 132**

You search the pockets of your jeans.

You find: a matchbox.

Opening the matchbox cover slightly and feeling the insides with your fingers, you get the impression that the matchbox is full of matches.

Page [59](#): Examine the matchbox

Page [60](#): Light a match to see around a bit

Page [61](#): Remove your t-shirt and put it in fire to provide light

Page [62](#): Remove your jeans and put them in fire to provide light

Page [11](#): Empty the matchbox

Page [38](#): Try opening the door

Page [17](#): Search the crate some more

**PAGE 133**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [180](#): Search your pockets

Page [181](#): Open the door

**PAGE 134**

You search the door for a handle, but you are unable to find a handle.

Page [132](#): Search your pockets

Page [86](#): Search the crate

**PAGE 135**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [63](#): Search your pockets

Page [64](#): Open the door

Page [182](#): Try opening the crate with sheer force: Kick it

**PAGE 136**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [67](#): Search your pockets

Page [68](#): Open the door

Page [183](#): Try opening the crate with sheer force: Kick it



**PAGE 137**

You take the sausage and stuff it to your pockets.

Page [144](#): Search your pockets

Page [143](#): Open the door

Page [184](#): Size up the crate some more

**PAGE 138**

You enter the doorway. What mysteries unfold ahead?

Excitement fills your mind as you stroll ahead.

The light provided by the burning shirt that you left behind is sufficient for you to see in the doorway.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [185](#): Go back to the first room

Page [186](#): Open the first door on the left-hand side

Page [187](#): Open the second door on the left-hand side

Page [188](#): Open the third door on the left-hand side

Page [189](#): Open the first door on the right-hand side

Page [190](#): Open the second door on the right-hand side

Page [191](#): Open the third door on the right-hand side

**PAGE 139**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [192](#): Search your pockets

Page [193](#): Search the crate

**PAGE 140**

You enter the doorway. What mysteries unfold ahead?

Excitement fills your mind as you stroll ahead.

The light provided by the burning shirt that you left behind is sufficient for you to see in the doorway.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [194](#): Go back to the first room

Page [195](#): Open the first door on the left-hand side

Page [196](#): Open the second door on the left-hand side

Page [197](#): Open the third door on the left-hand side

Page [198](#): Open the first door on the right-hand side

Page [199](#): Open the second door on the right-hand side

Page [200](#): Open the third door on the right-hand side

**PAGE 141**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [201](#): Search your pockets

Page [202](#): Search the crate

**PAGE 142**

All this effort made you hungry.

You take the sausage from your pocket. You observe the sausage, and then you observe the doorway that was just opened. You decide that the doorway looks more interesting, and you put the sausage back to your pocket.

Page [140](#): Enter the door

Page [141](#): Look around

Page [203](#): The door can wait, but I'm still hungry

**PAGE 143**

You cannot discern any method to open the door.  
There is no doorhandle to pull.  
Page [144](#): Search your pockets  
Page [184](#): Search the crate  
Page [204](#): Try kicking the door in

**PAGE 144**

You search the pockets of your jeans again.

You find: a matchbox. a sausage.

The matchbox is full of matches.

Page [205](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [143](#): Try opening the door

Page [184](#): Search the crate some more

Page [206](#): Eat the sausage



**PAGE 145**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [207](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [146](#): Try opening the door

Page [147](#): Search the crate some more

**PAGE 146**

You cannot discern any method to open the door.  
There is no doorhandle to pull.  
Page [145](#): Search your pockets  
Page [147](#): Search the crate  
Page [208](#): Try kicking the door in

**PAGE 147**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [145](#): Search your pockets

Page [209](#): Open the crate

Page [146](#): Open the door

**PAGE 148**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [145](#): Search your pockets

Page [146](#): Open the door

Page [147](#): Size up the crate some more

**PAGE 149**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [210](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [111](#): Search the crate some more

Page [73](#): Enter the door

**PAGE 150**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [211](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [152](#): Look around

**PAGE 151**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [150](#): Search your pockets

Page [212](#): Open the crate

Page [213](#): Take the sausage

Page [152](#): Enter the door

**PAGE 152**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [103](#): Go back to the first room

Page [104](#): Open the first door on the left-hand side

Page [105](#): Open the second door on the left-hand side

Page [106](#): Open the third door on the left-hand side

Page [107](#): Open the first door on the right-hand side

Page [108](#): Open the second door on the right-hand side

Page [109](#): Open the third door on the right-hand side



**PAGE 153**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You insert the mop into your pocket.

Page [214](#): Close the closet door and look around

Page [215](#): Put the mop back to the closet

**PAGE 154**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

You put the crowbar into your pocket.

Page [216](#): Close the closet door and look around

Page [217](#): Put the crowbar back to the closet

**PAGE 155**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some sausage would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [103](#): Go back to the first room

Page [104](#): Open the first door on the left-hand side

Page [105](#): Open the second door on the left-hand side

Page [106](#): Open the third door on the left-hand side

Page [107](#): Open the first door on the right-hand side

Page [108](#): Open the second door on the right-hand side

Page [109](#): Open the third door on the right-hand side

**PAGE 156**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [156](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [73](#): Enter the door

**PAGE 157**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [192](#): Search your pockets

Page [138](#): Enter the door

**PAGE 158**

You take the sausage and stuff it to your pockets.

Page [201](#): Search your pockets

Page [202](#): Size up the crate some more

Page [141](#): Look around

**PAGE 159**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [76](#): Search your pockets

Page [77](#): Open the door

Page [218](#): Try opening the crate with sheer force: Kick it

**PAGE 160**

You take the sausage. There's a matchbox in your left hand and a sausage in your right hand. Hmm, you do not have pockets anymore.

Page [219](#): Eat the sausage

Page [220](#): Put the sausage back on the top of the crate



**PAGE 161**

You enter the doorway. What mysteries unfold ahead?

Excitement fills your mind as you stroll ahead.

The light provided by the burning jeans that you left behind is sufficient for you to see in the doorway.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [227](#): Go back to the first room

Page [221](#): Open the first door on the left-hand side

Page [222](#): Open the second door on the left-hand side

Page [223](#): Open the third door on the left-hand side

Page [224](#): Open the first door on the right-hand side

Page [225](#): Open the second door on the right-hand side

Page [226](#): Open the third door on the right-hand side

**PAGE 162**

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [229](#): Search your pockets

Page [228](#): Search the crate

**PAGE 163**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [230](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [126](#): Search the crate some more

Page [81](#): Enter the door

**PAGE 164**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [231](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [116](#): Try opening the door

Page [117](#): Search the crate some more

**PAGE 165**

You take some distance from the door, and then you launch forward to kick the door. However, as your foot is just about to connect, the door opens by itself!

You almost lose your balance.

The door withdraws into the ceiling, vertically.

What happened? You wonder.

Page [232](#): Enter the door

Page [233](#): Hesitate

**PAGE 166**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [234](#): Search your pockets

Page [235](#): Open the door

**PAGE 167**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [125](#): Go back to the first room

Page [119](#): Open the first door on the left-hand side

Page [120](#): Open the second door on the left-hand side

Page [121](#): Open the third door on the left-hand side

Page [122](#): Open the first door on the right-hand side

Page [123](#): Open the second door on the right-hand side

Page [124](#): Open the third door on the right-hand side

**PAGE 168**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

"I'm not a janitor," you think, and you put the mop back to the closet.

Page [167](#): Close the closet door and look around



**PAGE 169**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

Page [236](#): Close the closet door and look around

Page [237](#): Put the crowbar back to the closet

**PAGE 170**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some sausage would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [125](#): Go back to the first room

Page [119](#): Open the first door on the left-hand side

Page [120](#): Open the second door on the left-hand side

Page [121](#): Open the third door on the left-hand side

Page [122](#): Open the first door on the right-hand side

Page [123](#): Open the second door on the right-hand side

Page [124](#): Open the third door on the right-hand side

**PAGE 171**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [172](#): Search your pockets

Page [238](#): Open the crate

Page [239](#): Take the sausage

Page [167](#): Enter the door

**PAGE 172**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [240](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [167](#): Look around

**PAGE 173**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [229](#): Search your pockets

Page [161](#): Enter the door

**PAGE 174**

You take the sausage. There's a matchbox in your left hand and a sausage in your right hand. Hmm, you do not have pockets anymore.

Page [241](#): Eat the sausage

Page [242](#): Put the sausage back on the top of the crate

**PAGE 175**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [175](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [81](#): Enter the door

**PAGE 176**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [243](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [22](#): Search the crate

Page [177](#): Try opening the door



**PAGE 177**

You cannot discern any method to open the door.  
There is no doorhandle to pull.  
Page [176](#): Search your pockets  
Page [22](#): Search the crate  
Page [244](#): Try kicking the door in

**PAGE 178**

You cannot discern any method to open the door.  
There is no doorhandle to pull.  
Page [179](#): Search your pockets  
Page [24](#): Search the crate  
Page [245](#): Try kicking the door in

**PAGE 179**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [246](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [24](#): Search the crate

Page [178](#): Try opening the door

**PAGE 180**

You search the pockets of your jeans.

You find: a matchbox.

Opening the matchbox cover slightly and feeling the insides with your fingers, you get the impression that the matchbox is full of matches.

Page [88](#): Examine the matchbox

Page [89](#): Light a match to see around a bit

Page [90](#): Remove your t-shirt and put it in fire to provide light

Page [91](#): Remove your jeans and put them in fire to provide light

Page [11](#): Empty the matchbox

Page [64](#): Try opening the door

Page [92](#): Search the crate some more

**PAGE 181**

You search the door for a handle, but you are unable to find a handle.

Page [180](#): Search your pockets

Page [247](#): Search the crate

**PAGE 182**

You prepare to kick the crate hard in order to open it, but as you soon realize that you are barefooted, and you chicken out.

Page [248](#): Search your pockets

Page [249](#): Open the door

Page [250](#): No I don't! Kick the crate

**PAGE 183**

You prepare to kick the crate hard in order to open it, but as you soon realize that you are barefooted, and you chicken out.

Page [251](#): Search your pockets

Page [252](#): Open the door

Page [253](#): No I don't! Kick the crate

**PAGE 184**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [144](#): Search your pockets

Page [254](#): Open the crate

Page [143](#): Open the door



**PAGE 185**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [255](#): Search your pockets

Page [256](#): Search the crate

**PAGE 186**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [257](#): Close the closet door and look around

Page [258](#): Take the mop

**PAGE 187**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [257](#): Close the closet door and look around

Page [259](#): Take the crowbar

**PAGE 188**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [257](#): Oh well

Page [260](#): Find a way to open it

**PAGE 189**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [257](#): Oh well

Page [260](#): Find a way to open it

**PAGE 190**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [257](#): Oh well

Page [260](#): Find a way to open it

**PAGE 191**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [257](#): Oh well

Page [260](#): Find a way to open it

**PAGE 192**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [261](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [193](#): Search the crate some more

Page [138](#): Enter the door



**PAGE 193**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [192](#): Search your pockets

Page [262](#): Open the crate

Page [263](#): Take the sausage

Page [138](#): Enter the door

**PAGE 194**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [264](#): Search your pockets

Page [265](#): Search the crate

**PAGE 195**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [266](#): Close the closet door and look around

Page [267](#): Take the mop

**PAGE 196**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [266](#): Close the closet door and look around

Page [268](#): Take the crowbar

**PAGE 197**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [266](#): Oh well

Page [269](#): Find a way to open it

**PAGE 198**

You attempt to open the first door on the right-hand side,  
but it appears to be locked.

Page [266](#): Oh well

Page [269](#): Find a way to open it

**PAGE 199**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [266](#): Oh well

Page [269](#): Find a way to open it

**PAGE 200**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [266](#): Oh well

Page [269](#): Find a way to open it



**PAGE 201**

You search the pockets of your jeans again.

You find: a matchbox. a sausage.

The matchbox is full of matches.

Page [270](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [202](#): Search the crate some more

Page [271](#): Eat the sausage

Page [140](#): Enter the door

**PAGE 202**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [201](#): Search your pockets

Page [272](#): Open the crate

Page [140](#): Enter the door

**PAGE 203**

You can't shake the thought of the sausage, and you bring it out from the pocket again. It's definitely a tasty looking sausage. But what there's someone else who needs the sausage more than you do? You hesitate and put the sausage back to your pocket.

Page [140](#): Enter the door

Page [141](#): Look around

Page [273](#): Hunger is an important cause, so eat the sausage

**PAGE 204**

You take some distance from the door, and then you launch forward to kick the door. However, as your foot is just about to connect, the door opens by itself!

You almost lose your balance.

The door withdraws into the ceiling, vertically.

What happened? You wonder.

Page [274](#): Enter the door

Page [275](#): Hesitate

Page [276](#): Eat the sausage now

**PAGE 205**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage.

The matchbox is full of matches.

Page [205](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [143](#): Try opening the door

Page [184](#): Search the crate some more

Page [206](#): Eat the sausage

**PAGE 206**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [277](#): Search your pockets

Page [278](#): Open the door

Page [279](#): Size up the crate some more

Page [280](#): Grill the sausage in the fire

**PAGE 207**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [207](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [146](#): Try opening the door

Page [147](#): Search the crate some more

**PAGE 208**

You take some distance from the door, and then you launch forward to kick the door. However, as your foot is just about to connect, the door opens by itself!

You almost lose your balance.

The door withdraws into the ceiling, vertically.

What happened? You wonder.

Page [281](#): Enter the door

Page [282](#): Hesitate



**PAGE 209**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [277](#): Search your pockets

Page [278](#): Open the door

**PAGE 210**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [210](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [111](#): Search the crate some more

Page [73](#): Enter the door

**PAGE 211**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [211](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [152](#): Look around

**PAGE 212**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [255](#): Search your pockets

Page [257](#): Enter the door

**PAGE 213**

You take the sausage and stuff it to your pockets.

Page [264](#): Search your pockets

Page [265](#): Size up the crate some more

Page [283](#): Look around

**PAGE 214**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [284](#): Go back to the first room

Page [290](#): Open the first door on the left-hand side

Page [285](#): Open the second door on the left-hand side

Page [286](#): Open the third door on the left-hand side

Page [287](#): Open the first door on the right-hand side

Page [288](#): Open the second door on the right-hand side

Page [289](#): Open the third door on the right-hand side

**PAGE 215**

"Eh, what did I just do?", you wonder. You take the mop out from your pocket, and put it back to the closet from which you got it.

Page [152](#): Close the closet door and look around

Page [153](#): No, I want the mop

**PAGE 216**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [291](#): Go back to the first room

Page [292](#): Open the first door on the left-hand side

Page [297](#): Open the second door on the left-hand side

Page [293](#): Open the third door on the left-hand side

Page [294](#): Open the first door on the right-hand side

Page [295](#): Open the second door on the right-hand side

Page [296](#): Open the third door on the right-hand side



**PAGE 217**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [152](#): Close the closet door and look around

Page [154](#): No, I want the crowbar

**PAGE 218**

You prepare to kick the crate hard in order to open it, but as you soon realize that you are barefooted, and you chicken out.

Page [298](#): Search your pockets

Page [299](#): Open the door

Page [300](#): No I don't! Kick the crate

**PAGE 219**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [235](#): Open the door

Page [301](#): Size up the crate some more

Page [302](#): Grill the sausage in the fire

**PAGE 220**

You don't feel like eating the sausage right now,  
and you put it back to the top of the crate.

Page [77](#): Open the door

Page [113](#): Size up the crate some more

**PAGE 221**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [303](#): Close the closet door and look around

Page [304](#): Take the mop

**PAGE 222**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [303](#): Close the closet door and look around

Page [305](#): Take the crowbar

**PAGE 223**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [303](#): Oh well

Page [306](#): Find a way to open it

**PAGE 224**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [303](#): Oh well

Page [306](#): Find a way to open it



**PAGE 225**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [303](#): Oh well

Page [306](#): Find a way to open it

**PAGE 226**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [303](#): Oh well

Page [306](#): Find a way to open it

**PAGE 227**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [308](#): Search your pockets

Page [307](#): Search the crate

**PAGE 228**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [229](#): Search your pockets

Page [309](#): Open the crate

Page [310](#): Take the sausage

Page [161](#): Enter the door

**PAGE 229**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [311](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [228](#): Search the crate some more

Page [161](#): Enter the door

**PAGE 230**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say

"contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [230](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [126](#): Search the crate some more

Page [81](#): Enter the door

**PAGE 231**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [231](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [116](#): Try opening the door

Page [117](#): Search the crate some more

**PAGE 232**

You enter the doorway. What mysteries unfold ahead?

Excitement fills your mind as you stroll ahead.

The light provided by the burning jeans that you left behind is sufficient for you to see in the doorway.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [318](#): Go back to the first room

Page [312](#): Open the first door on the left-hand side

Page [313](#): Open the second door on the left-hand side

Page [314](#): Open the third door on the left-hand side

Page [315](#): Open the first door on the right-hand side

Page [316](#): Open the second door on the right-hand side

Page [317](#): Open the third door on the right-hand side



**PAGE 233**

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [319](#): Search your pockets

Page [320](#): Search the crate

**PAGE 234**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [321](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [235](#): Try opening the door

Page [301](#): Search the crate some more

**PAGE 235**

You cannot discern any method to open the door.  
There is no doorhandle to pull.  
Page [234](#): Search your pockets  
Page [301](#): Search the crate  
Page [322](#): Try kicking the door in

**PAGE 236**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [329](#): Go back to the first room

Page [323](#): Open the first door on the left-hand side

Page [328](#): Open the second door on the left-hand side

Page [324](#): Open the third door on the left-hand side

Page [325](#): Open the first door on the right-hand side

Page [326](#): Open the second door on the right-hand side

Page [327](#): Open the third door on the right-hand side

**PAGE 237**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [167](#): Close the closet door and look around

Page [169](#): No, I want the crowbar

**PAGE 238**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [308](#): Search your pockets

Page [303](#): Enter the door

**PAGE 239**

You take the sausage. There's a matchbox in your left hand and a sausage in your right hand. Hmm, you do not have pockets anymore.

Page [330](#): Eat the sausage

Page [331](#): Put the sausage back on the top of the crate

**PAGE 240**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [240](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [167](#): Look around



**PAGE 241**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [332](#): Open the door

Page [320](#): Size up the crate some more

Page [232](#): Enter the door

Page [333](#): Grill the sausage in the fire

**PAGE 242**

You don't feel like eating the sausage right now,  
and you put it back to the top of the crate.

Page [126](#): Size up the crate some more

Page [81](#): Enter the door

**PAGE 243**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [243](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [22](#): Search the crate

Page [177](#): Try opening the door

**PAGE 244**

You take some distance from the door, and then you launch forward to kick the door. However, as your foot is just about to connect, the door opens by itself!

You almost lose your balance.

The door withdraws into the ceiling, vertically.

What happened? You wonder.

Page [73](#): Enter the door

Page [334](#): Hesitate

**PAGE 245**

You take some distance from the door, and then you launch forward to kick the door. However, as your foot is just about to connect, the door opens by itself!

You almost lose your balance.

The door withdraws into the ceiling, vertically.

What happened? You wonder.

Page [81](#): Enter the door

Page [335](#): Hesitate

**PAGE 246**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [246](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [24](#): Search the crate

Page [178](#): Try opening the door

**PAGE 247**

You measure the crate with your hands. It is made of coarse wood, and measures about one meter in each direction.

Page [180](#): Search your pockets

Page [336](#): Open the crate

Page [181](#): Open the door

**PAGE 248**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [337](#): Examine the matchbox

Page [338](#): Light a match to see around a bit

Page [339](#): Remove your t-shirt and put it in fire to provide light

Page [340](#): Remove your jeans and put them in fire to provide light

Page [11](#): Empty the matchbox

Page [249](#): Try opening the door

Page [341](#): Search the crate some more



**PAGE 249**

You search the door for a handle, but you are unable to find a handle.

Page [248](#): Search your pockets

Page [341](#): Search the crate

**PAGE 250**

You reconsider kicking the crate barefooted, and decide to try it.  
You take some distance from the crate, and then you kick the crate  
with all your might.

YOUUCH! You cry out loud. You sprained your ankle.

The crate remains unaffected.

You think you heard another cry coinciding with your cry, though.

Maybe it's just your imagination.

Page [342](#): Search your pockets

Page [344](#): Try opening the door

Page [343](#): Contemplate on the contents of the crate

**PAGE 251**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [345](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [252](#): Try opening the door

Page [346](#): Search the crate some more

**PAGE 252**

You cannot discern any method to open the door.  
There is no doorhandle to pull.  
Page [251](#): Search your pockets  
Page [346](#): Search the crate  
Page [347](#): Try kicking the door in

**PAGE 253**

You reconsider kicking the crate barefooted, and decide to try it.  
You take some distance from the crate, and then you kick the crate  
with all your might.

YOUUCH! You cry out loud. You sprained your ankle.

The crate remains unaffected.

You think you heard another cry coinciding with your cry, though.

Maybe it's just your imagination.

Page [348](#): Search your pockets

Page [350](#): Try opening the door

Page [349](#): Contemplate on the contents of the crate

**PAGE 254**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [144](#): Search your pockets

Page [143](#): Open the door

Page [351](#): Try opening the crate with sheer force: Kick it

**PAGE 255**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [352](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [257](#): Look around

**PAGE 256**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [255](#): Search your pockets

Page [353](#): Open the crate

Page [354](#): Take the sausage

Page [257](#): Enter the door



**PAGE 257**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [185](#): Go back to the first room

Page [186](#): Open the first door on the left-hand side

Page [187](#): Open the second door on the left-hand side

Page [188](#): Open the third door on the left-hand side

Page [189](#): Open the first door on the right-hand side

Page [190](#): Open the second door on the right-hand side

Page [191](#): Open the third door on the right-hand side

**PAGE 258**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You insert the mop into your pocket.

Page [355](#): Close the closet door and look around

Page [356](#): Put the mop back to the closet

**PAGE 259**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

You put the crowbar into your pocket.

Page [357](#): Close the closet door and look around

Page [358](#): Put the crowbar back to the closet

**PAGE 260**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some sausage would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [185](#): Go back to the first room

Page [186](#): Open the first door on the left-hand side

Page [187](#): Open the second door on the left-hand side

Page [188](#): Open the third door on the left-hand side

Page [189](#): Open the first door on the right-hand side

Page [190](#): Open the second door on the right-hand side

Page [191](#): Open the third door on the right-hand side

**PAGE 261**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [261](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [193](#): Search the crate some more

Page [138](#): Enter the door

**PAGE 262**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [192](#): Search your pockets

Page [359](#): Try opening the crate with sheer force: Kick it

Page [138](#): Enter the door

**PAGE 263**

You take the sausage and stuff it to your pockets.

Page [361](#): Search your pockets

Page [360](#): Size up the crate some more

Page [275](#): Look around

**PAGE 264**

You search the pockets of your jeans again.

You find: a matchbox. a sausage.

The matchbox is full of matches.

Page [362](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [363](#): Eat the sausage

Page [266](#): Look around



**PAGE 265**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [264](#): Search your pockets

Page [364](#): Open the crate

Page [266](#): Enter the door

**PAGE 266**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [194](#): Go back to the first room

Page [195](#): Open the first door on the left-hand side

Page [196](#): Open the second door on the left-hand side

Page [197](#): Open the third door on the left-hand side

Page [198](#): Open the first door on the right-hand side

Page [199](#): Open the second door on the right-hand side

Page [200](#): Open the third door on the right-hand side

**PAGE 267**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You insert the mop into your pocket.

Page [365](#): Close the closet door and look around

Page [366](#): Put the mop back to the closet

**PAGE 268**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

You put the crowbar into your pocket.

Page [367](#): Close the closet door and look around

Page [368](#): Put the crowbar back to the closet

**PAGE 269**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [194](#): Go back to the first room

Page [195](#): Open the first door on the left-hand side

Page [196](#): Open the second door on the left-hand side

Page [197](#): Open the third door on the left-hand side

Page [198](#): Open the first door on the right-hand side

Page [199](#): Open the second door on the right-hand side

Page [200](#): Open the third door on the right-hand side

Page [369](#): Hmm, perhaps this sausage..?

**PAGE 270**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage.

The matchbox is full of matches.

Page [270](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [202](#): Search the crate some more

Page [271](#): Eat the sausage

Page [140](#): Enter the door

**PAGE 271**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [370](#): Search your pockets

Page [371](#): Open the door

Page [372](#): Size up the crate some more

Page [281](#): Enter the door

Page [373](#): Grill the sausage in the fire

**PAGE 272**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [361](#): Search your pockets

Page [274](#): Enter the door



**PAGE 273**

You just cannot concentrate with the sausage in your pocket. You bring it out from the pocket again, and without further thinking, you start eating it.

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [370](#): Search your pockets

Page [371](#): Open the door

Page [372](#): Size up the crate some more

Page [281](#): Enter the door

Page [373](#): Grill the sausage in the fire

**PAGE 274**

You enter the doorway. What mysteries unfold ahead?

Excitement fills your mind as you stroll ahead.

The light provided by the burning shirt that you left behind is sufficient for you to see in the doorway.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [374](#): Go back to the first room

Page [375](#): Open the first door on the left-hand side

Page [376](#): Open the second door on the left-hand side

Page [377](#): Open the third door on the left-hand side

Page [378](#): Open the first door on the right-hand side

Page [379](#): Open the second door on the right-hand side

Page [380](#): Open the third door on the right-hand side

**PAGE 275**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [361](#): Search your pockets

Page [360](#): Search the crate

**PAGE 276**

All this effort made you hungry.

You take the sausage from your pocket. You observe the sausage, and then you observe the doorway that was just opened. You decide that the doorway looks more interesting, and you put the sausage back to your pocket.

Page [274](#): Enter the door

Page [275](#): Look around

Page [381](#): The door can wait, but I'm still hungry

**PAGE 277**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [382](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [278](#): Try opening the door

Page [279](#): Search the crate some more

**PAGE 278**

You cannot discern any method to open the door.  
There is no doorhandle to pull.  
Page [277](#): Search your pockets  
Page [279](#): Search the crate  
Page [383](#): Try kicking the door in

**PAGE 279**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [277](#): Search your pockets

Page [384](#): Open the crate

Page [278](#): Open the door

**PAGE 280**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [277](#): Search your pockets

Page [278](#): Open the door

Page [279](#): Size up the crate some more



**PAGE 281**

You enter the doorway. What mysteries unfold ahead?

Excitement fills your mind as you stroll ahead.

The light provided by the burning shirt that you left behind is sufficient for you to see in the doorway.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [385](#): Go back to the first room

Page [386](#): Open the first door on the left-hand side

Page [387](#): Open the second door on the left-hand side

Page [388](#): Open the third door on the left-hand side

Page [389](#): Open the first door on the right-hand side

Page [390](#): Open the second door on the right-hand side

Page [391](#): Open the third door on the right-hand side

**PAGE 282**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [370](#): Search your pockets

Page [372](#): Search the crate

**PAGE 283**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [264](#): Search your pockets

Page [265](#): Search the crate

**PAGE 284**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [393](#): Search your pockets

Page [392](#): Search the crate

**PAGE 285**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [214](#): Close the closet door and look around

Page [394](#): Take the crowbar

**PAGE 286**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [214](#): Oh well

Page [395](#): Find a way to open it

**PAGE 287**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [214](#): Oh well

Page [395](#): Find a way to open it

**PAGE 288**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [214](#): Oh well

Page [395](#): Find a way to open it



**PAGE 289**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [214](#): Oh well

Page [395](#): Find a way to open it

**PAGE 290**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [214](#): Close the closet door and look around

Page [215](#): Put the mop back to the closet

**PAGE 291**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [397](#): Search your pockets

Page [396](#): Search the crate

**PAGE 292**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [216](#): Close the closet door and look around

Page [398](#): Take the mop

**PAGE 293**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [216](#): Oh well

Page [399](#): Find a way to open it

**PAGE 294**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [216](#): Oh well

Page [399](#): Find a way to open it

**PAGE 295**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [216](#): Oh well

Page [399](#): Find a way to open it

**PAGE 296**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [216](#): Oh well

Page [399](#): Find a way to open it



**PAGE 297**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [216](#): Close the closet door and look around

Page [217](#): Put the crowbar back to the closet

**PAGE 298**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [400](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [299](#): Try opening the door

Page [401](#): Search the crate some more

**PAGE 299**

You cannot discern any method to open the door.

There is no doorhandle to pull.

Page [298](#): Search your pockets

Page [401](#): Search the crate

Page [402](#): Try kicking the door in

**PAGE 300**

You reconsider kicking the crate barefooted, and decide to try it.  
You take some distance from the crate, and then you kick the crate  
with all your might.

YOUUCH! You cry out loud. You sprained your ankle.

The crate remains unaffected.

You think you heard another cry coinciding with your cry, though.

Maybe it's just your imagination.

Page [403](#): Search your pockets

Page [404](#): Try opening the door

Page [405](#): Contemplate on the contents of the crate

**PAGE 301**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [234](#): Search your pockets

Page [406](#): Open the crate

Page [235](#): Open the door

**PAGE 302**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [235](#): Open the door

Page [301](#): Size up the crate some more

**PAGE 303**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [227](#): Go back to the first room

Page [221](#): Open the first door on the left-hand side

Page [222](#): Open the second door on the left-hand side

Page [223](#): Open the third door on the left-hand side

Page [224](#): Open the first door on the right-hand side

Page [225](#): Open the second door on the right-hand side

Page [226](#): Open the third door on the right-hand side

**PAGE 304**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

"I'm not a janitor," you think, and you put the mop back to the closet.

Page [303](#): Close the closet door and look around



**PAGE 305**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

Page [407](#): Close the closet door and look around

Page [408](#): Put the crowbar back to the closet

**PAGE 306**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some sausage would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [227](#): Go back to the first room

Page [221](#): Open the first door on the left-hand side

Page [222](#): Open the second door on the left-hand side

Page [223](#): Open the third door on the left-hand side

Page [224](#): Open the first door on the right-hand side

Page [225](#): Open the second door on the right-hand side

Page [226](#): Open the third door on the right-hand side

**PAGE 307**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [308](#): Search your pockets

Page [409](#): Open the crate

Page [410](#): Take the sausage

Page [303](#): Enter the door

**PAGE 308**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [411](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [303](#): Look around

**PAGE 309**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [229](#): Search your pockets

Page [412](#): Try opening the crate with sheer force: Kick it

Page [161](#): Enter the door

**PAGE 310**

You take the sausage. There's a matchbox in your left hand and a sausage in your right hand. Hmm, you do not have pockets anymore.

Page [413](#): Eat the sausage

Page [414](#): Put the sausage back on the top of the crate

**PAGE 311**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [311](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [228](#): Search the crate some more

Page [161](#): Enter the door

**PAGE 312**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [415](#): Close the closet door and look around

Page [416](#): Take the mop



**PAGE 313**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [415](#): Close the closet door and look around

Page [417](#): Take the crowbar

**PAGE 314**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [415](#): Oh well

Page [418](#): Find a way to open it

**PAGE 315**

You attempt to open the first door on the right-hand side,  
but it appears to be locked.

Page [415](#): Oh well

Page [418](#): Find a way to open it

**PAGE 316**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [415](#): Oh well

Page [418](#): Find a way to open it

**PAGE 317**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [415](#): Oh well

Page [418](#): Find a way to open it

**PAGE 318**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [419](#): Search your pockets

Page [420](#): Search the crate

**PAGE 319**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [421](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [320](#): Search the crate some more

Page [232](#): Enter the door

**PAGE 320**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [319](#): Search your pockets

Page [422](#): Open the crate

Page [232](#): Enter the door



**PAGE 321**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [321](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [235](#): Try opening the door

Page [301](#): Search the crate some more

**PAGE 322**

You take some distance from the door, and then you launch forward to kick the door. However, as your foot is just about to connect, the door opens by itself!

You almost lose your balance.

The door withdraws into the ceiling, vertically.

What happened? You wonder.

Page [423](#): Enter the door

Page [424](#): Hesitate

**PAGE 323**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [236](#): Close the closet door and look around

Page [425](#): Take the mop

**PAGE 324**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [236](#): Oh well

Page [426](#): Find a way to open it

**PAGE 325**

You attempt to open the first door on the right-hand side,  
but it appears to be locked.

Page [236](#): Oh well

Page [426](#): Find a way to open it

**PAGE 326**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [236](#): Oh well

Page [426](#): Find a way to open it

**PAGE 327**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [236](#): Oh well

Page [426](#): Find a way to open it

**PAGE 328**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [236](#): Close the closet door and look around

Page [237](#): Put the crowbar back to the closet



**PAGE 329**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [428](#): Search your pockets

Page [427](#): Search the crate

**PAGE 330**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [415](#): Look around

Page [429](#): Grill the sausage in the fire

**PAGE 331**

You don't feel like eating the sausage right now,  
and you put it back to the top of the crate.

Page [171](#): Size up the crate some more

Page [167](#): Enter the door

**PAGE 332**

You cannot discern any method to open the door.  
There is no doorhandle to pull.  
Page [319](#): Search your pockets  
Page [320](#): Search the crate  
Page [165](#): Try kicking the door in

**PAGE 333**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [332](#): Open the door

Page [320](#): Size up the crate some more

**PAGE 334**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [430](#): Search your pockets

Page [111](#): Search the crate

**PAGE 335**

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [431](#): Search your pockets

Page [126](#): Search the crate

**PAGE 336**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [180](#): Search your pockets

Page [181](#): Open the door

Page [432](#): Try opening the crate with sheer force: Kick it



**PAGE 337**

You examine the matchbox.

Opening the matchbox cover slightly and feeling the insides with your fingers, you get the impression that the matchbox is full of matches.

The surface of the matchbox feels like regular cardboard.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [337](#): Examine the matchbox

Page [338](#): Light a match to see around a bit

Page [339](#): Remove your t-shirt and put it in fire to provide light

Page [340](#): Remove your jeans and put them in fire to provide light

Page [11](#): Empty the matchbox

Page [249](#): Try opening the door

Page [341](#): Search the crate some more

**PAGE 338**

You take a match from the matchbox. Another one appears in its place. You close the matchbox, light the match, and put the matchbox back to your pocket.

You observe the room in the faint light, and you see:

- Yourself, holding a burning match.
- A wooden ceiling
- A dustless stone floor
- No windows
- A door
- A wooden crate
- Two light switches on the walls

The match burns out. The burned-out match disappears into thin air.

Page [248](#): Search your pockets

Page [341](#): Search the crate

Page [338](#): Light another match

Page [249](#): Try opening the door

**PAGE 339**

You take the matchbox from the pocket of your jeans, and you remove your shirt. You take a match from the matchbox. Another one appears in its place. You close the matchbox, light the match, and put the matchbox back to your pocket. Holding the lit match in your hand, you set your shirt that is lying on the floor, into fire. The fire starts spreading through the shirt, and provides warmth and an abundance of light. You drop the match onto the shirt.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- A door
- A wooden crate
- Two light switches on the walls

Page [251](#): Search your pockets

Page [346](#): Search the crate

Page [252](#): Try opening the door

**PAGE 340**

You take the matchbox from the pocket of your jeans, and you remove your jeans. You take a match from the matchbox. Another one appears in its place. You close the matchbox and you light the match. Holding the matchbox in one hand and the lit match in your other hand, you set your jeans that are lying on the floor, into fire. The fire starts spreading through the jeans, and provides warmth and an abundance of light. You drop the match onto the jeans.

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- A door
- A wooden crate
- Two light switches on the walls

Page [298](#): Search your pockets

Page [401](#): Search the crate

Page [299](#): Try opening the door

**PAGE 341**

You measure the crate with your hands. It is made of coarse wood, and measures about one meter in each direction.

Page [248](#): Search your pockets

Page [433](#): Open the crate

Page [249](#): Open the door

**PAGE 342**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [434](#): Examine the matchbox

Page [436](#): Light a match to see around a bit

Page [437](#): Remove your t-shirt and put it in fire to provide light

Page [438](#): Remove your jeans and put them in fire to provide light

Page [11](#): Empty the matchbox

Page [344](#): Try opening the door

Page [435](#): Search the crate some more

**PAGE 343**

You wonder. Is there an animal inside that crate?  
What is inside it anyway? Maybe it contains lots of keys.  
Or some barrels full of acid. Hmm, they don't put them inside  
crates, right? Or a power generator... Or maybe a medkit.  
Ouch! Your ankle hurts. A medkit would be useful, yeah.  
Page [342](#): Search your pockets  
Page [344](#): Try opening the door

**PAGE 344**

You search the door for a handle, but you are unable to find a handle.  
Ouch, your ankle hurts. Your concentration drifts for a while.

Page [342](#): Search your pockets

Page [435](#): Search the crate



**PAGE 345**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [345](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [252](#): Try opening the door

Page [346](#): Search the crate some more

**PAGE 346**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [251](#): Search your pockets

Page [439](#): Open the crate

Page [252](#): Open the door

Page [440](#): Take the sausage

**PAGE 347**

You take some distance from the door, and then you launch forward to kick the door. However, as your foot is just about to connect, the door opens by itself!

You almost lose your balance.

The door withdraws into the ceiling, vertically.

What happened? You wonder.

Page [441](#): Enter the door

Page [442](#): Hesitate

**PAGE 348**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [443](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [350](#): Try opening the door

Page [444](#): Search the crate some more

**PAGE 349**

You wonder. Is there an animal inside that crate?  
What is inside it anyway? Maybe it contains lots of keys.  
Or some barrels full of acid. Hmm, they don't put them inside  
crates, right? Or a power generator... Or maybe a medkit.  
Ouch! Your ankle hurts. A medkit would be useful, yeah.

Page [348](#): Search your pockets

Page [350](#): Try opening the door

**PAGE 350**

You cannot discern any method to open the door.

There is no doorhandle to pull.

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [348](#): Search your pockets

Page [444](#): Search the crate

Page [445](#): Try kicking the door in

**PAGE 351**

You prepare to kick the crate hard in order to open it, but as you soon realize that you are barefooted, and you chicken out.

Page [448](#): Search your pockets

Page [446](#): Open the door

Page [447](#): No I don't! Kick the crate

**PAGE 352**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [352](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [257](#): Look around



**PAGE 353**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [255](#): Search your pockets

Page [449](#): Try opening the crate with sheer force: Kick it

Page [257](#): Enter the door

**PAGE 354**

You take the sausage and stuff it to your pockets.

Page [451](#): Search your pockets

Page [450](#): Size up the crate some more

Page [452](#): Look around

**PAGE 355**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [453](#): Go back to the first room

Page [459](#): Open the first door on the left-hand side

Page [454](#): Open the second door on the left-hand side

Page [455](#): Open the third door on the left-hand side

Page [456](#): Open the first door on the right-hand side

Page [457](#): Open the second door on the right-hand side

Page [458](#): Open the third door on the right-hand side

**PAGE 356**

"Eh, what did I just do?", you wonder. You take the mop out from your pocket, and put it back to the closet from which you got it.

Page [257](#): Close the closet door and look around

Page [258](#): No, I want the mop

**PAGE 357**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [460](#): Go back to the first room

Page [461](#): Open the first door on the left-hand side

Page [466](#): Open the second door on the left-hand side

Page [462](#): Open the third door on the left-hand side

Page [463](#): Open the first door on the right-hand side

Page [464](#): Open the second door on the right-hand side

Page [465](#): Open the third door on the right-hand side

**PAGE 358**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [257](#): Close the closet door and look around

Page [259](#): No, I want the crowbar

**PAGE 359**

You prepare to kick the crate hard in order to open it, but as you soon realize that you are barefooted, and you chicken out.

Page [467](#): Search your pockets

Page [468](#): No I don't! Kick the crate

Page [441](#): Enter the door

**PAGE 360**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [361](#): Search your pockets

Page [469](#): Open the crate

Page [274](#): Enter the door



**PAGE 361**

You search the pockets of your jeans again.

You find: a matchbox. a sausage.

The matchbox is full of matches.

Page [470](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [360](#): Search the crate some more

Page [471](#): Eat the sausage

Page [274](#): Enter the door

**PAGE 362**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage.

The matchbox is full of matches.

Page [362](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [363](#): Eat the sausage

Page [266](#): Look around

**PAGE 363**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [472](#): Search your pockets

Page [474](#): Look around

Page [473](#): Grill the sausage in the fire

**PAGE 364**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [451](#): Search your pockets

Page [475](#): Enter the door

**PAGE 365**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [476](#): Go back to the first room

Page [482](#): Open the first door on the left-hand side

Page [477](#): Open the second door on the left-hand side

Page [478](#): Open the third door on the left-hand side

Page [479](#): Open the first door on the right-hand side

Page [480](#): Open the second door on the right-hand side

Page [481](#): Open the third door on the right-hand side

**PAGE 366**

"Eh, what did I just do?", you wonder. You take the mop out from your pocket, and put it back to the closet from which you got it.

Page [266](#): Close the closet door and look around

Page [267](#): No, I want the mop

**PAGE 367**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [483](#): Go back to the first room

Page [484](#): Open the first door on the left-hand side

Page [489](#): Open the second door on the left-hand side

Page [485](#): Open the third door on the left-hand side

Page [486](#): Open the first door on the right-hand side

Page [487](#): Open the second door on the right-hand side

Page [488](#): Open the third door on the right-hand side

**PAGE 368**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [266](#): Close the closet door and look around

Page [268](#): No, I want the crowbar



**PAGE 369**

You search for a sausagehole in the door, but the door does not appear to be designed to be opened with a sausage.

Oh well, it was a crazy idea anyway.

Page [266](#): Nevermind

Page [363](#): No, you idiot, I meant to EAT the sausage

**PAGE 370**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [490](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [372](#): Search the crate some more

Page [281](#): Enter the door

**PAGE 371**

You cannot discern any method to open the door.  
There is no doorhandle to pull.  
Page [370](#): Search your pockets  
Page [372](#): Search the crate  
Page [208](#): Try kicking the door in

**PAGE 372**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [370](#): Search your pockets

Page [491](#): Open the crate

Page [281](#): Enter the door

**PAGE 373**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [370](#): Search your pockets

Page [371](#): Open the door

Page [372](#): Size up the crate some more

**PAGE 374**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [451](#): Search your pockets

Page [450](#): Search the crate

**PAGE 375**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [475](#): Close the closet door and look around

Page [492](#): Take the mop

**PAGE 376**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [475](#): Close the closet door and look around

Page [493](#): Take the crowbar



**PAGE 377**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [475](#): Oh well

Page [494](#): Find a way to open it

**PAGE 378**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [475](#): Oh well

Page [494](#): Find a way to open it

**PAGE 379**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [475](#): Oh well

Page [494](#): Find a way to open it

**PAGE 380**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [475](#): Oh well

Page [494](#): Find a way to open it

**PAGE 381**

You can't shake the thought of the sausage, and you bring it out from the pocket again. It's definitely a tasty looking sausage. But what there's someone else who needs the sausage more than you do? You hesitate and put the sausage back to your pocket.

Page [274](#): Enter the door

Page [275](#): Look around

Page [495](#): Hunger is an important cause, so eat the sausage

**PAGE 382**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [382](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [278](#): Try opening the door

Page [279](#): Search the crate some more

**PAGE 383**

You take some distance from the door, and then you launch forward to kick the door. However, as your foot is just about to connect, the door opens by itself!

You almost lose your balance.

The door withdraws into the ceiling, vertically.

What happened? You wonder.

Page [496](#): Enter the door

Page [497](#): Hesitate

**PAGE 384**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [277](#): Search your pockets

Page [278](#): Open the door

Page [498](#): Try opening the crate with sheer force: Kick it



**PAGE 385**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [472](#): Search your pockets

Page [499](#): Search the crate

**PAGE 386**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [474](#): Close the closet door and look around

Page [500](#): Take the mop

**PAGE 387**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [474](#): Close the closet door and look around

Page [501](#): Take the crowbar

**PAGE 388**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [474](#): Oh well

Page [502](#): Find a way to open it

**PAGE 389**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [474](#): Oh well

Page [502](#): Find a way to open it

**PAGE 390**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [474](#): Oh well

Page [502](#): Find a way to open it

**PAGE 391**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [474](#): Oh well

Page [502](#): Find a way to open it

**PAGE 392**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [393](#): Search your pockets

Page [503](#): Open the crate

Page [504](#): Take the sausage

Page [214](#): Enter the door



**PAGE 393**

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [505](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [214](#): Look around

Page [506](#): Examine the mop

**PAGE 394**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

You put the crowbar into your pocket.

Page [507](#): Close the closet door and look around

Page [508](#): Put the crowbar back to the closet

**PAGE 395**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some sausage would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [284](#): Go back to the first room

Page [290](#): Open the first door on the left-hand side

Page [285](#): Open the second door on the left-hand side

Page [286](#): Open the third door on the left-hand side

Page [287](#): Open the first door on the right-hand side

Page [288](#): Open the second door on the right-hand side

Page [289](#): Open the third door on the right-hand side

**PAGE 396**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [397](#): Search your pockets

Page [510](#): Open the crate

Page [509](#): Take the sausage

Page [216](#): Enter the door

**PAGE 397**

You search the pockets of your jeans again.

You find: a matchbox. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [511](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [216](#): Look around

Page [512](#): Examine the crowbar

**PAGE 398**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You insert the mop into your pocket.

Page [507](#): Close the closet door and look around

Page [513](#): Put the mop back to the closet

**PAGE 399**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some sausage would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [291](#): Go back to the first room

Page [292](#): Open the first door on the left-hand side

Page [297](#): Open the second door on the left-hand side

Page [293](#): Open the third door on the left-hand side

Page [294](#): Open the first door on the right-hand side

Page [295](#): Open the second door on the right-hand side

Page [296](#): Open the third door on the right-hand side

**PAGE 400**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [400](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [299](#): Try opening the door

Page [401](#): Search the crate some more



**PAGE 401**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [298](#): Search your pockets

Page [514](#): Open the crate

Page [299](#): Open the door

Page [515](#): Take the sausage

**PAGE 402**

You take some distance from the door, and then you launch forward to kick the door. However, as your foot is just about to connect, the door opens by itself!

You almost lose your balance.

The door withdraws into the ceiling, vertically.

What happened? You wonder.

Page [516](#): Enter the door

Page [517](#): Hesitate

**PAGE 403**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [518](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [404](#): Try opening the door

Page [519](#): Search the crate some more

**PAGE 404**

You cannot discern any method to open the door.

There is no doorhandle to pull.

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [403](#): Search your pockets

Page [519](#): Search the crate

Page [520](#): Try kicking the door in

**PAGE 405**

You wonder. Is there an animal inside that crate?  
What is inside it anyway? Maybe it contains lots of keys.  
Or some barrels full of acid. Hmm, they don't put them inside  
crates, right? Or a power generator... Or maybe a medkit.  
Ouch! Your ankle hurts. A medkit would be useful, yeah.  
Or new pants.  
Page [403](#): Search your pockets  
Page [404](#): Try opening the door

**PAGE 406**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [234](#): Search your pockets

Page [235](#): Open the door

Page [521](#): Try opening the crate with sheer force: Kick it

**PAGE 407**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [528](#): Go back to the first room

Page [522](#): Open the first door on the left-hand side

Page [527](#): Open the second door on the left-hand side

Page [523](#): Open the third door on the left-hand side

Page [524](#): Open the first door on the right-hand side

Page [525](#): Open the second door on the right-hand side

Page [526](#): Open the third door on the right-hand side

**PAGE 408**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [303](#): Close the closet door and look around

Page [305](#): No, I want the crowbar



**PAGE 409**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [308](#): Search your pockets

Page [529](#): Try opening the crate with sheer force: Kick it

Page [303](#): Enter the door

**PAGE 410**

You take the sausage. There's a matchbox in your left hand and a sausage in your right hand. Hmm, you do not have pockets anymore.

Page [530](#): Eat the sausage

Page [531](#): Put the sausage back on the top of the crate

**PAGE 411**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [411](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [303](#): Look around

**PAGE 412**

You prepare to kick the crate hard in order to open it, but as you soon realize that you are barefooted, and you chicken out.

Page [532](#): Search your pockets

Page [533](#): No I don't! Kick the crate

Page [516](#): Enter the door

**PAGE 413**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [534](#): Open the door

Page [535](#): Size up the crate some more

Page [423](#): Enter the door

Page [536](#): Grill the sausage in the fire

**PAGE 414**

You don't feel like eating the sausage right now,  
and you put it back to the top of the crate.

Page [228](#): Size up the crate some more

Page [161](#): Enter the door

**PAGE 415**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [318](#): Go back to the first room

Page [312](#): Open the first door on the left-hand side

Page [313](#): Open the second door on the left-hand side

Page [314](#): Open the third door on the left-hand side

Page [315](#): Open the first door on the right-hand side

Page [316](#): Open the second door on the right-hand side

Page [317](#): Open the third door on the right-hand side

**PAGE 416**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

"I'm not a janitor," you think, and you put the mop back to the closet.

Page [415](#): Close the closet door and look around



**PAGE 417**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

Page [537](#): Close the closet door and look around

Page [538](#): Put the crowbar back to the closet

**PAGE 418**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some ice cream would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [318](#): Go back to the first room

Page [312](#): Open the first door on the left-hand side

Page [313](#): Open the second door on the left-hand side

Page [314](#): Open the third door on the left-hand side

Page [315](#): Open the first door on the right-hand side

Page [316](#): Open the second door on the right-hand side

Page [317](#): Open the third door on the right-hand side

**PAGE 419**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [539](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [415](#): Look around

**PAGE 420**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [419](#): Search your pockets

Page [540](#): Open the crate

Page [415](#): Enter the door

**PAGE 421**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [421](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [320](#): Search the crate some more

Page [232](#): Enter the door

**PAGE 422**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [541](#): Search your pockets

Page [423](#): Enter the door

**PAGE 423**

You enter the doorway. What mysteries unfold ahead?

Excitement fills your mind as you stroll ahead.

The light provided by the burning jeans that you left behind is sufficient for you to see in the doorway.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [548](#): Go back to the first room

Page [542](#): Open the first door on the left-hand side

Page [543](#): Open the second door on the left-hand side

Page [544](#): Open the third door on the left-hand side

Page [545](#): Open the first door on the right-hand side

Page [546](#): Open the second door on the right-hand side

Page [547](#): Open the third door on the right-hand side

**PAGE 424**

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [541](#): Search your pockets

Page [535](#): Search the crate



**PAGE 425**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

"I'm not a janitor," you think, and you put the mop back to the closet.

Page [236](#): Close the closet door and look around

**PAGE 426**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some sausage would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [329](#): Go back to the first room

Page [323](#): Open the first door on the left-hand side

Page [328](#): Open the second door on the left-hand side

Page [324](#): Open the third door on the left-hand side

Page [325](#): Open the first door on the right-hand side

Page [326](#): Open the second door on the right-hand side

Page [327](#): Open the third door on the right-hand side

**PAGE 427**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [428](#): Search your pockets

Page [550](#): Open the crate

Page [549](#): Take the sausage

Page [236](#): Enter the door

**PAGE 428**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand, and a crowbar  
in the other hand.

And the t-shirt you're wearing.

Page [551](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [236](#): Look around

Page [552](#): Examine the crowbar

**PAGE 429**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!  
Page [415](#): Look around

**PAGE 430**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [553](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [111](#): Search the crate

Page [73](#): Enter the door

**PAGE 431**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [554](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [126](#): Search the crate

Page [81](#): Enter the door

**PAGE 432**

You prepare to kick the crate hard in order to open it, but as you soon realize that you are barefooted, and you chicken out.

Page [555](#): Search your pockets

Page [556](#): Open the door

Page [557](#): No I don't! Kick the crate



**PAGE 433**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [248](#): Search your pockets

Page [249](#): Open the door

**PAGE 434**

You examine the matchbox.

Opening the matchbox cover slightly and feeling the insides with your fingers, you get the impression that the matchbox is full of matches.

The surface of the matchbox feels like regular cardboard.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [434](#): Examine the matchbox

Page [436](#): Light a match to see around a bit

Page [437](#): Remove your t-shirt and put it in fire to provide light

Page [438](#): Remove your jeans and put them in fire to provide light

Page [11](#): Empty the matchbox

Page [344](#): Try opening the door

Page [435](#): Search the crate some more

**PAGE 435**

You measure the crate with your hands. It is made of coarse wood, and measures about one meter in each direction.

Page [342](#): Search your pockets

Page [558](#): Open the crate

Page [344](#): Open the door

**PAGE 436**

You take a match from the matchbox. Another one appears in its place. You close the matchbox, light the match, and put the matchbox back to your pocket.

You observe the room in the faint light, and you see:

- Yourself, holding a burning match.
- A wooden ceiling
- A dustless stone floor
- No windows
- A door
- A wooden crate
- Two light switches on the walls

The match burns out. The burned-out match disappears into thin air.

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [342](#): Search your pockets

Page [435](#): Search the crate

Page [436](#): Light another match

Page [344](#): Try opening the door

**PAGE 437**

You take the matchbox from the pocket of your jeans, and you remove your shirt. You take a match from the matchbox. Another one appears in its place. You close the matchbox, light the match, and put the matchbox back to your pocket. Holding the lit match in your hand, you set your shirt that is lying on the floor, into fire. The fire starts spreading through the shirt, and provides warmth and an abundance of light. You drop the match onto the shirt.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- A door
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [348](#): Search your pockets

Page [444](#): Search the crate

Page [350](#): Try opening the door

**PAGE 438**

You take the matchbox from the pocket of your jeans, and you remove your jeans. You take a match from the matchbox. Another one appears in its place. You close the matchbox and you light the match. Holding the matchbox in one hand and the lit match in your other hand, you set your jeans that are lying on the floor, into fire. The fire starts spreading through the jeans, and provides warmth and an abundance of light. You drop the match onto the jeans.

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- A door
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [403](#): Search your pockets

Page [519](#): Search the crate

Page [404](#): Try opening the door

**PAGE 439**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [251](#): Search your pockets

Page [252](#): Open the door

**PAGE 440**

You take the sausage and stuff it to your pockets.

Page [448](#): Search your pockets

Page [446](#): Open the door

Page [559](#): Size up the crate some more



**PAGE 441**

You enter the doorway. What mysteries unfold ahead?

Excitement fills your mind as you stroll ahead.

The light provided by the burning shirt that you left behind is sufficient for you to see in the doorway.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [560](#): Go back to the first room

Page [561](#): Open the first door on the left-hand side

Page [562](#): Open the second door on the left-hand side

Page [563](#): Open the third door on the left-hand side

Page [564](#): Open the first door on the right-hand side

Page [565](#): Open the second door on the right-hand side

Page [566](#): Open the third door on the right-hand side

**PAGE 442**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [467](#): Search your pockets

Page [567](#): Search the crate

**PAGE 443**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [443](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [350](#): Try opening the door

Page [444](#): Search the crate some more

**PAGE 444**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [348](#): Search your pockets

Page [568](#): Open the crate

Page [350](#): Open the door

Page [569](#): Take the sausage

**PAGE 445**

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [570](#): Maybe push it with the crate

Page [571](#): Maybe set the door in fire

Page [350](#): Examine the door

Page [572](#): Maybe lean against the door

**PAGE 446**

You cannot discern any method to open the door.  
There is no doorhandle to pull.  
Page [448](#): Search your pockets  
Page [559](#): Search the crate  
Page [573](#): Try kicking the door in

**PAGE 447**

You reconsider kicking the crate barefooted, and decide to try it.  
You take some distance from the crate, and then you kick the crate  
with all your might.

YOUUCH! You cry out loud. You sprained your ankle.

The crate remains unaffected.

You think you heard another cry coinciding with your cry, though.

Maybe it's just your imagination.

Page [575](#): Search your pockets

Page [576](#): Try opening the door

Page [574](#): Contemplate on the contents of the crate

**PAGE 448**

You search the pockets of your jeans again.

You find: a matchbox. a sausage.

The matchbox is full of matches.

Page [577](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [446](#): Try opening the door

Page [559](#): Search the crate some more

Page [578](#): Eat the sausage



**PAGE 449**

You prepare to kick the crate hard in order to open it, but as you soon realize that you are barefooted, and you chicken out.

Page [579](#): Search your pockets

Page [580](#): No I don't! Kick the crate

Page [581](#): Enter the door

**PAGE 450**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [451](#): Search your pockets

Page [582](#): Open the crate

Page [475](#): Enter the door

**PAGE 451**

You search the pockets of your jeans again.

You find: a matchbox. a sausage.

The matchbox is full of matches.

Page [583](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [584](#): Eat the sausage

Page [475](#): Look around

**PAGE 452**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [451](#): Search your pockets

Page [450](#): Search the crate

**PAGE 453**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [586](#): Search your pockets

Page [585](#): Search the crate

**PAGE 454**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [355](#): Close the closet door and look around

Page [587](#): Take the crowbar

**PAGE 455**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [355](#): Oh well

Page [588](#): Find a way to open it

**PAGE 456**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [355](#): Oh well

Page [588](#): Find a way to open it



**PAGE 457**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [355](#): Oh well

Page [588](#): Find a way to open it

**PAGE 458**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [355](#): Oh well

Page [588](#): Find a way to open it

**PAGE 459**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [355](#): Close the closet door and look around

Page [356](#): Put the mop back to the closet

**PAGE 460**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [590](#): Search your pockets

Page [589](#): Search the crate

**PAGE 461**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [357](#): Close the closet door and look around

Page [591](#): Take the mop

**PAGE 462**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [357](#): Oh well

Page [592](#): Find a way to open it

**PAGE 463**

You attempt to open the first door on the right-hand side,  
but it appears to be locked.

Page [357](#): Oh well

Page [592](#): Find a way to open it

**PAGE 464**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [357](#): Oh well

Page [592](#): Find a way to open it



**PAGE 465**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [357](#): Oh well

Page [592](#): Find a way to open it

**PAGE 466**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [357](#): Close the closet door and look around

Page [358](#): Put the crowbar back to the closet

**PAGE 467**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [593](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [567](#): Search the crate some more

Page [441](#): Enter the door

**PAGE 468**

You reconsider kicking the crate barefooted, and decide to try it.  
You take some distance from the crate, and then you kick the crate with all your might.

YOUCH! You cry out loud. You sprained your ankle.

The crate remains unaffected.

You think you heard another cry coinciding with your cry, though.

Maybe it's just your imagination.

Page [594](#): Search your pockets

Page [596](#): Enter the door

Page [595](#): Contemplate on the contents of the crate

**PAGE 469**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [361](#): Search your pockets

Page [597](#): Try opening the crate with sheer force: Kick it

Page [274](#): Enter the door

**PAGE 470**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage.

The matchbox is full of matches.

Page [470](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [360](#): Search the crate some more

Page [471](#): Eat the sausage

Page [274](#): Enter the door

**PAGE 471**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [598](#): Search your pockets

Page [599](#): Open the door

Page [600](#): Size up the crate some more

Page [496](#): Enter the door

Page [601](#): Grill the sausage in the fire

**PAGE 472**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [602](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [474](#): Look around



**PAGE 473**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [472](#): Search your pockets

Page [474](#): Look around

**PAGE 474**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [385](#): Go back to the first room

Page [386](#): Open the first door on the left-hand side

Page [387](#): Open the second door on the left-hand side

Page [388](#): Open the third door on the left-hand side

Page [389](#): Open the first door on the right-hand side

Page [390](#): Open the second door on the right-hand side

Page [391](#): Open the third door on the right-hand side

**PAGE 475**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [374](#): Go back to the first room

Page [375](#): Open the first door on the left-hand side

Page [376](#): Open the second door on the left-hand side

Page [377](#): Open the third door on the left-hand side

Page [378](#): Open the first door on the right-hand side

Page [379](#): Open the second door on the right-hand side

Page [380](#): Open the third door on the right-hand side

**PAGE 476**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [604](#): Search your pockets

Page [603](#): Search the crate

**PAGE 477**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [365](#): Close the closet door and look around

Page [605](#): Take the crowbar

**PAGE 478**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [365](#): Oh well

Page [606](#): Find a way to open it

**PAGE 479**

You attempt to open the first door on the right-hand side,  
but it appears to be locked.

Page [365](#): Oh well

Page [606](#): Find a way to open it

**PAGE 480**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [365](#): Oh well

Page [606](#): Find a way to open it



**PAGE 481**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [365](#): Oh well

Page [606](#): Find a way to open it

**PAGE 482**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [365](#): Close the closet door and look around

Page [366](#): Put the mop back to the closet

**PAGE 483**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [608](#): Search your pockets

Page [607](#): Search the crate

**PAGE 484**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [367](#): Close the closet door and look around

Page [609](#): Take the mop

**PAGE 485**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [367](#): Oh well

Page [610](#): Find a way to open it

**PAGE 486**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [367](#): Oh well

Page [610](#): Find a way to open it

**PAGE 487**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [367](#): Oh well

Page [610](#): Find a way to open it

**PAGE 488**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [367](#): Oh well

Page [610](#): Find a way to open it



**PAGE 489**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [367](#): Close the closet door and look around

Page [368](#): Put the crowbar back to the closet

**PAGE 490**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [490](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [372](#): Search the crate some more

Page [281](#): Enter the door

**PAGE 491**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [598](#): Search your pockets

Page [496](#): Enter the door

**PAGE 492**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You insert the mop into your pocket.

Page [611](#): Close the closet door and look around

Page [612](#): Put the mop back to the closet

**PAGE 493**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

You put the crowbar into your pocket.

Page [613](#): Close the closet door and look around

Page [614](#): Put the crowbar back to the closet

**PAGE 494**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [374](#): Go back to the first room

Page [375](#): Open the first door on the left-hand side

Page [376](#): Open the second door on the left-hand side

Page [377](#): Open the third door on the left-hand side

Page [378](#): Open the first door on the right-hand side

Page [379](#): Open the second door on the right-hand side

Page [380](#): Open the third door on the right-hand side

Page [615](#): Hmm, perhaps this sausage..?

**PAGE 495**

You just cannot concentrate with the sausage in your pocket. You bring it out from the pocket again, and without further thinking, you start eating it.

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [598](#): Search your pockets

Page [599](#): Open the door

Page [600](#): Size up the crate some more

Page [496](#): Enter the door

Page [601](#): Grill the sausage in the fire

**PAGE 496**

You enter the doorway. What mysteries unfold ahead?

Excitement fills your mind as you stroll ahead.

The light provided by the burning shirt that you left behind is sufficient for you to see in the doorway.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [616](#): Go back to the first room

Page [617](#): Open the first door on the left-hand side

Page [618](#): Open the second door on the left-hand side

Page [619](#): Open the third door on the left-hand side

Page [620](#): Open the first door on the right-hand side

Page [621](#): Open the second door on the right-hand side

Page [622](#): Open the third door on the right-hand side



**PAGE 497**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [598](#): Search your pockets

Page [600](#): Search the crate

**PAGE 498**

You prepare to kick the crate hard in order to open it, but as you soon realize that you are barefooted, and you chicken out.

Page [623](#): Search your pockets

Page [624](#): Open the door

Page [625](#): No I don't! Kick the crate

**PAGE 499**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [472](#): Search your pockets

Page [626](#): Open the crate

Page [474](#): Enter the door

**PAGE 500**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You insert the mop into your pocket.

Page [627](#): Close the closet door and look around

Page [628](#): Put the mop back to the closet

**PAGE 501**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

You put the crowbar into your pocket.

Page [629](#): Close the closet door and look around

Page [630](#): Put the crowbar back to the closet

**PAGE 502**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some ice cream would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [385](#): Go back to the first room

Page [386](#): Open the first door on the left-hand side

Page [387](#): Open the second door on the left-hand side

Page [388](#): Open the third door on the left-hand side

Page [389](#): Open the first door on the right-hand side

Page [390](#): Open the second door on the right-hand side

Page [391](#): Open the third door on the right-hand side

**PAGE 503**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [586](#): Search your pockets

Page [355](#): Enter the door

**PAGE 504**

You take the sausage and stuff it to your pockets.

Page [604](#): Search your pockets

Page [603](#): Size up the crate some more

Page [631](#): Look around



**PAGE 505**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [505](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [214](#): Look around

Page [506](#): Examine the mop

**PAGE 506**

You examine the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [505](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [214](#): Look around

Page [506](#): Examine the mop

**PAGE 507**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [632](#): Go back to the first room

Page [637](#): Open the first door on the left-hand side

Page [638](#): Open the second door on the left-hand side

Page [633](#): Open the third door on the left-hand side

Page [634](#): Open the first door on the right-hand side

Page [635](#): Open the second door on the right-hand side

Page [636](#): Open the third door on the right-hand side

**PAGE 508**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [214](#): Close the closet door and look around

Page [394](#): No, I want the crowbar

**PAGE 509**

You take the sausage and stuff it to your pockets.

Page [608](#): Search your pockets

Page [607](#): Size up the crate some more

Page [639](#): Look around

**PAGE 510**

Open the crate with what? It's not like there's an easily removable lid in it.

Page [590](#): Search your pockets

Page [357](#): Enter the door

Page [640](#): Use the crowbar, duh

**PAGE 511**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [511](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [216](#): Look around

Page [512](#): Examine the crowbar

**PAGE 512**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [511](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [216](#): Look around

Page [512](#): Examine the crowbar



**PAGE 513**

"Eh, what did I just do?", you wonder. You take the mop out from your pocket, and put it back to the closet from which you got it.

Page [216](#): Close the closet door and look around

Page [398](#): No, I want the mop

**PAGE 514**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [298](#): Search your pockets

Page [299](#): Open the door

**PAGE 515**

You take the sausage. There's a matchbox in your left hand and a sausage in your right hand. Hmm, you do not have pockets anymore.

Page [641](#): Eat the sausage

Page [642](#): Put the sausage back on the top of the crate

**PAGE 516**

You enter the doorway. What mysteries unfold ahead?

Excitement fills your mind as you stroll ahead.

The light provided by the burning jeans that you left behind is sufficient for you to see in the doorway.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [649](#): Go back to the first room

Page [643](#): Open the first door on the left-hand side

Page [644](#): Open the second door on the left-hand side

Page [645](#): Open the third door on the left-hand side

Page [646](#): Open the first door on the right-hand side

Page [647](#): Open the second door on the right-hand side

Page [648](#): Open the third door on the right-hand side

**PAGE 517**

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [532](#): Search your pockets

Page [650](#): Search the crate

**PAGE 518**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [518](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [404](#): Try opening the door

Page [519](#): Search the crate some more

**PAGE 519**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [403](#): Search your pockets

Page [651](#): Open the crate

Page [404](#): Open the door

Page [652](#): Take the sausage

**PAGE 520**

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [653](#): Maybe push it with the crate

Page [654](#): Maybe set the door in fire

Page [404](#): Examine the door

Page [655](#): Maybe lean against the door



**PAGE 521**

You prepare to kick the crate hard in order to open it, but as you soon realize that you are barefooted, and you chicken out.

Page [656](#): Search your pockets

Page [657](#): Open the door

Page [658](#): No I don't! Kick the crate

**PAGE 522**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [407](#): Close the closet door and look around

Page [659](#): Take the mop

**PAGE 523**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [407](#): Oh well

Page [660](#): Find a way to open it

**PAGE 524**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [407](#): Oh well

Page [660](#): Find a way to open it

**PAGE 525**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [407](#): Oh well

Page [660](#): Find a way to open it

**PAGE 526**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [407](#): Oh well

Page [660](#): Find a way to open it

**PAGE 527**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [407](#): Close the closet door and look around

Page [408](#): Put the crowbar back to the closet

**PAGE 528**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [662](#): Search your pockets

Page [661](#): Search the crate



**PAGE 529**

You prepare to kick the crate hard in order to open it, but as you soon realize that you are barefooted, and you chicken out.

Page [663](#): Search your pockets

Page [664](#): No I don't! Kick the crate

Page [665](#): Enter the door

**PAGE 530**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [666](#): Look around

Page [667](#): Grill the sausage in the fire

**PAGE 531**

You don't feel like eating the sausage right now,  
and you put it back to the top of the crate.

Page [307](#): Size up the crate some more

Page [303](#): Enter the door

**PAGE 532**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [668](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [650](#): Search the crate some more

Page [516](#): Enter the door

**PAGE 533**

You reconsider kicking the crate barefooted, and decide to try it.  
You take some distance from the crate, and then you kick the crate  
with all your might.

YOUCH! You cry out loud. You sprained your ankle.

The crate remains unaffected.

You think you heard another cry coinciding with your cry, though.

Maybe it's just your imagination.

Page [669](#): Search your pockets

Page [670](#): Enter the door

Page [671](#): Contemplate on the contents of the crate

**PAGE 534**

You cannot discern any method to open the door.  
There is no doorhandle to pull.  
Page [541](#): Search your pockets  
Page [535](#): Search the crate  
Page [322](#): Try kicking the door in

**PAGE 535**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [541](#): Search your pockets

Page [672](#): Open the crate

Page [423](#): Enter the door

**PAGE 536**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [534](#): Open the door

Page [535](#): Size up the crate some more



**PAGE 537**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [679](#): Go back to the first room

Page [673](#): Open the first door on the left-hand side

Page [678](#): Open the second door on the left-hand side

Page [674](#): Open the third door on the left-hand side

Page [675](#): Open the first door on the right-hand side

Page [676](#): Open the second door on the right-hand side

Page [677](#): Open the third door on the right-hand side

**PAGE 538**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [415](#): Close the closet door and look around

Page [417](#): No, I want the crowbar

**PAGE 539**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [539](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [415](#): Look around

**PAGE 540**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [680](#): Search your pockets

Page [666](#): Enter the door

**PAGE 541**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [681](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [535](#): Search the crate some more

Page [423](#): Enter the door

**PAGE 542**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [666](#): Close the closet door and look around

Page [682](#): Take the mop

**PAGE 543**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [666](#): Close the closet door and look around

Page [683](#): Take the crowbar

**PAGE 544**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [666](#): Oh well

Page [684](#): Find a way to open it



**PAGE 545**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [666](#): Oh well

Page [684](#): Find a way to open it

**PAGE 546**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [666](#): Oh well

Page [684](#): Find a way to open it

**PAGE 547**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [666](#): Oh well

Page [684](#): Find a way to open it

**PAGE 548**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [680](#): Search your pockets

Page [685](#): Search the crate

**PAGE 549**

You take the sausage. There's a matchbox in your left hand and a sausage in your right hand. Hmm, you do not have pockets anymore.

Page [686](#): Eat the sausage

Page [687](#): Put the sausage back on the top of the crate

**PAGE 550**

Open the crate with what? It's not like there's an easily removable lid in it.

Page [662](#): Search your pockets

Page [407](#): Enter the door

Page [688](#): Use the crowbar, duh

**PAGE 551**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand, and a crowbar in the other hand.

And the t-shirt you're wearing.

Page [551](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [236](#): Look around

Page [552](#): Examine the crowbar

**PAGE 552**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand, and a crowbar in the other hand.

And the t-shirt you're wearing.

Page [551](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [236](#): Look around

Page [552](#): Examine the crowbar



**PAGE 553**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [553](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [111](#): Search the crate

Page [73](#): Enter the door

**PAGE 554**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [554](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [126](#): Search the crate

Page [81](#): Enter the door

**PAGE 555**

You search the pockets of your jeans.

You find: a matchbox.

Opening the matchbox cover slightly and feeling the insides with your fingers, you get the impression that the matchbox is full of matches.

Page [337](#): Examine the matchbox

Page [338](#): Light a match to see around a bit

Page [339](#): Remove your t-shirt and put it in fire to provide light

Page [340](#): Remove your jeans and put them in fire to provide light

Page [11](#): Empty the matchbox

Page [249](#): Try opening the door

Page [341](#): Search the crate some more

**PAGE 556**

You search the door for a handle, but you are unable to find a handle.

Page [555](#): Search your pockets

Page [689](#): Search the crate

**PAGE 557**

You reconsider kicking the crate barefooted, and decide to try it.  
You take some distance from the crate, and then you kick the crate with all your might.

YOUUCH! You cry out loud. You sprained your ankle.

The crate remains unaffected.

You think you heard another cry coinciding with your cry, though.

Maybe it's just your imagination.

Page [690](#): Search your pockets

Page [692](#): Try opening the door

Page [691](#): Contemplate on the contents of the crate

**PAGE 558**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [342](#): Search your pockets

Page [344](#): Open the door

**PAGE 559**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [448](#): Search your pockets

Page [693](#): Open the crate

Page [446](#): Open the door

**PAGE 560**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [579](#): Search your pockets

Page [694](#): Search the crate



**PAGE 561**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [581](#): Close the closet door and look around

Page [695](#): Take the mop

**PAGE 562**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [581](#): Close the closet door and look around

Page [696](#): Take the crowbar

**PAGE 563**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [581](#): Oh well

Page [697](#): Find a way to open it

**PAGE 564**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [581](#): Oh well

Page [697](#): Find a way to open it

**PAGE 565**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [581](#): Oh well

Page [697](#): Find a way to open it

**PAGE 566**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [581](#): Oh well

Page [697](#): Find a way to open it

**PAGE 567**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [467](#): Search your pockets

Page [698](#): Open the crate

Page [699](#): Take the sausage

Page [441](#): Enter the door

**PAGE 568**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [348](#): Search your pockets

Page [350](#): Open the door



**PAGE 569**

You take the sausage and stuff it to your pockets.

Page [575](#): Search your pockets

Page [576](#): Open the door

Page [700](#): Size up the crate some more

**PAGE 570**

You size up the crate and the door, but your logical mind cannot deduce a way to combine those two into a solution that opens the door.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [570](#): Maybe push it with the crate

Page [571](#): Maybe set the door in fire

Page [350](#): Examine the door

Page [572](#): Maybe lean against the door

**PAGE 571**

You contemplate on the possibility of setting the door in fire, but the plastic-made form of the door does not look particularly vulnerable to fire.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [570](#): Maybe push it with the crate

Page [571](#): Maybe set the door in fire

Page [350](#): Examine the door

Page [572](#): Maybe lean against the door

**PAGE 572**

You decide to lean against the door.

You are leaning.

The door does not move.

Page [445](#): Nevermind

Page [701](#): Continue leaning

**PAGE 573**

You take some distance from the door, and then you launch forward to kick the door. However, as your foot is just about to connect, the door opens by itself!

You almost lose your balance.

The door withdraws into the ceiling, vertically.

What happened? You wonder.

Page [702](#): Enter the door

Page [703](#): Hesitate

Page [704](#): Eat the sausage now

**PAGE 574**

You wonder. Is there an animal inside that crate?  
What is inside it anyway? Maybe it contains lots of keys.  
Or some barrels full of acid. Hmm, they don't put them inside  
crates, right? Or a power generator... Or maybe a medkit.  
Ouch! Your ankle hurts. A medkit would be useful, yeah.

Page [575](#): Search your pockets

Page [576](#): Try opening the door

**PAGE 575**

You search the pockets of your jeans again.

You find: a matchbox. a sausage.

The matchbox is full of matches.

Page [705](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [576](#): Try opening the door

Page [700](#): Search the crate some more

Page [706](#): Eat the sausage

**PAGE 576**

You cannot discern any method to open the door.

There is no doorhandle to pull.

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [575](#): Search your pockets

Page [700](#): Search the crate

Page [707](#): Try kicking the door in



**PAGE 577**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage.

The matchbox is full of matches.

Page [577](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [446](#): Try opening the door

Page [559](#): Search the crate some more

Page [578](#): Eat the sausage

**PAGE 578**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [623](#): Search your pockets

Page [624](#): Open the door

Page [708](#): Size up the crate some more

Page [709](#): Grill the sausage in the fire

**PAGE 579**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [710](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [581](#): Look around

**PAGE 580**

You reconsider kicking the crate barefooted, and decide to try it.  
You take some distance from the crate, and then you kick the crate  
with all your might.

YOUUCH! You cry out loud. You sprained your ankle.

The crate remains unaffected.

You think you heard another cry coinciding with your cry, though.

Maybe it's just your imagination.

Page [711](#): Search your pockets

Page [713](#): Enter the door

Page [712](#): Contemplate on the contents of the crate

**PAGE 581**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [560](#): Go back to the first room

Page [561](#): Open the first door on the left-hand side

Page [562](#): Open the second door on the left-hand side

Page [563](#): Open the third door on the left-hand side

Page [564](#): Open the first door on the right-hand side

Page [565](#): Open the second door on the right-hand side

Page [566](#): Open the third door on the right-hand side

**PAGE 582**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [451](#): Search your pockets

Page [714](#): Try opening the crate with sheer force: Kick it

Page [475](#): Enter the door

**PAGE 583**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage.

The matchbox is full of matches.

Page [583](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [584](#): Eat the sausage

Page [475](#): Look around

**PAGE 584**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [715](#): Search your pockets

Page [717](#): Look around

Page [716](#): Grill the sausage in the fire



**PAGE 585**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [586](#): Search your pockets

Page [718](#): Open the crate

Page [719](#): Take the sausage

Page [355](#): Enter the door

**PAGE 586**

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [720](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [355](#): Look around

Page [721](#): Examine the mop

**PAGE 587**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

You put the crowbar into your pocket.

Page [722](#): Close the closet door and look around

Page [723](#): Put the crowbar back to the closet

**PAGE 588**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some sausage would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [453](#): Go back to the first room

Page [459](#): Open the first door on the left-hand side

Page [454](#): Open the second door on the left-hand side

Page [455](#): Open the third door on the left-hand side

Page [456](#): Open the first door on the right-hand side

Page [457](#): Open the second door on the right-hand side

Page [458](#): Open the third door on the right-hand side

**PAGE 589**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [590](#): Search your pockets

Page [510](#): Open the crate

Page [724](#): Take the sausage

Page [357](#): Enter the door

**PAGE 590**

You search the pockets of your jeans again.

You find: a matchbox. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [725](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [357](#): Look around

Page [726](#): Examine the crowbar

**PAGE 591**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You insert the mop into your pocket.

Page [722](#): Close the closet door and look around

Page [727](#): Put the mop back to the closet

**PAGE 592**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some sausage would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [460](#): Go back to the first room

Page [461](#): Open the first door on the left-hand side

Page [466](#): Open the second door on the left-hand side

Page [462](#): Open the third door on the left-hand side

Page [463](#): Open the first door on the right-hand side

Page [464](#): Open the second door on the right-hand side

Page [465](#): Open the third door on the right-hand side



**PAGE 593**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [593](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [567](#): Search the crate some more

Page [441](#): Enter the door

**PAGE 594**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [728](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [729](#): Search the crate some more

Page [596](#): Enter the door

**PAGE 595**

You wonder. Is there an animal inside that crate?  
What is inside it anyway? Maybe it contains lots of keys.  
Or some barrels full of acid. Hmm, they don't put them inside  
crates, right? Or a power generator... Or maybe a medkit.  
Ouch! Your ankle hurts. A medkit would be useful, yeah.

Page [594](#): Search your pockets

Page [596](#): Enter the door

Page [730](#): Look around

**PAGE 596**

You enter the doorway. What mysteries unfold ahead?

Excitement fills your mind as you limp forward.

The light provided by the burning shirt that you left behind is sufficient for you to see in the doorway.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [737](#): Go back to the first room

Page [731](#): Open the first door on the left-hand side

Page [732](#): Open the second door on the left-hand side

Page [733](#): Open the third door on the left-hand side

Page [734](#): Open the first door on the right-hand side

Page [735](#): Open the second door on the right-hand side

Page [736](#): Open the third door on the right-hand side

**PAGE 597**

You prepare to kick the crate hard in order to open it, but as you soon realize that you are barefooted, and you chicken out.

Page [739](#): Search your pockets

Page [738](#): No I don't! Kick the crate

Page [702](#): Enter the door

**PAGE 598**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [740](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [600](#): Search the crate some more

Page [496](#): Enter the door

**PAGE 599**

You cannot discern any method to open the door.  
There is no doorhandle to pull.  
Page [598](#): Search your pockets  
Page [600](#): Search the crate  
Page [383](#): Try kicking the door in

**PAGE 600**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [598](#): Search your pockets

Page [741](#): Open the crate

Page [496](#): Enter the door



**PAGE 601**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [598](#): Search your pockets

Page [599](#): Open the door

Page [600](#): Size up the crate some more

**PAGE 602**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [602](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [474](#): Look around

**PAGE 603**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [604](#): Search your pockets

Page [742](#): Open the crate

Page [365](#): Enter the door

**PAGE 604**

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [744](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [743](#): Eat the sausage

Page [365](#): Look around

Page [745](#): Examine the mop

**PAGE 605**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

You put the crowbar into your pocket.

Page [746](#): Close the closet door and look around

Page [747](#): Put the crowbar back to the closet

**PAGE 606**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [476](#): Go back to the first room

Page [482](#): Open the first door on the left-hand side

Page [477](#): Open the second door on the left-hand side

Page [478](#): Open the third door on the left-hand side

Page [479](#): Open the first door on the right-hand side

Page [480](#): Open the second door on the right-hand side

Page [481](#): Open the third door on the right-hand side

Page [748](#): Hmm, perhaps this sausage..?

**PAGE 607**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [608](#): Search your pockets

Page [749](#): Open the crate

Page [367](#): Enter the door

**PAGE 608**

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [751](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [750](#): Eat the sausage

Page [367](#): Look around

Page [752](#): Examine the crowbar



**PAGE 609**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You insert the mop into your pocket.

Page [746](#): Close the closet door and look around

Page [753](#): Put the mop back to the closet

**PAGE 610**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [483](#): Go back to the first room

Page [484](#): Open the first door on the left-hand side

Page [489](#): Open the second door on the left-hand side

Page [485](#): Open the third door on the left-hand side

Page [486](#): Open the first door on the right-hand side

Page [487](#): Open the second door on the right-hand side

Page [488](#): Open the third door on the right-hand side

Page [754](#): Hmm, perhaps this sausage..?

Page [755](#): Whack the door with your crowbar

**PAGE 611**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [756](#): Go back to the first room

Page [762](#): Open the first door on the left-hand side

Page [757](#): Open the second door on the left-hand side

Page [758](#): Open the third door on the left-hand side

Page [759](#): Open the first door on the right-hand side

Page [760](#): Open the second door on the right-hand side

Page [761](#): Open the third door on the right-hand side

**PAGE 612**

"Eh, what did I just do?", you wonder. You take the mop out from your pocket, and put it back to the closet from which you got it.

Page [475](#): Close the closet door and look around

Page [492](#): No, I want the mop

**PAGE 613**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [763](#): Go back to the first room

Page [764](#): Open the first door on the left-hand side

Page [769](#): Open the second door on the left-hand side

Page [765](#): Open the third door on the left-hand side

Page [766](#): Open the first door on the right-hand side

Page [767](#): Open the second door on the right-hand side

Page [768](#): Open the third door on the right-hand side

**PAGE 614**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [475](#): Close the closet door and look around

Page [493](#): No, I want the crowbar

**PAGE 615**

You search for a sausagehole in the door, but the door does not appear to be designed to be opened with a sausage.

Oh well, it was a crazy idea anyway.

Page [475](#): Nevermind

Page [584](#): No, you idiot, I meant to EAT the sausage

**PAGE 616**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [715](#): Search your pockets

Page [770](#): Search the crate



**PAGE 617**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [717](#): Close the closet door and look around

Page [771](#): Take the mop

**PAGE 618**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [717](#): Close the closet door and look around

Page [772](#): Take the crowbar

**PAGE 619**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [717](#): Oh well

Page [773](#): Find a way to open it

**PAGE 620**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [717](#): Oh well

Page [773](#): Find a way to open it

**PAGE 621**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [717](#): Oh well

Page [773](#): Find a way to open it

**PAGE 622**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [717](#): Oh well

Page [773](#): Find a way to open it

**PAGE 623**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [774](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [624](#): Try opening the door

Page [708](#): Search the crate some more

**PAGE 624**

You cannot discern any method to open the door.  
There is no doorhandle to pull.  
Page [623](#): Search your pockets  
Page [708](#): Search the crate  
Page [775](#): Try kicking the door in



**PAGE 625**

You reconsider kicking the crate barefooted, and decide to try it.  
You take some distance from the crate, and then you kick the crate with all your might.

YOUUCH! You cry out loud. You sprained your ankle.

The crate remains unaffected.

You think you heard another cry coinciding with your cry, though.

Maybe it's just your imagination.

Page [776](#): Search your pockets

Page [778](#): Try opening the door

Page [777](#): Contemplate on the contents of the crate

**PAGE 626**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [715](#): Search your pockets

Page [717](#): Enter the door

**PAGE 627**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [779](#): Go back to the first room

Page [785](#): Open the first door on the left-hand side

Page [780](#): Open the second door on the left-hand side

Page [781](#): Open the third door on the left-hand side

Page [782](#): Open the first door on the right-hand side

Page [783](#): Open the second door on the right-hand side

Page [784](#): Open the third door on the right-hand side

**PAGE 628**

"Eh, what did I just do?", you wonder. You take the mop out from your pocket, and put it back to the closet from which you got it.

Page [474](#): Close the closet door and look around

Page [500](#): No, I want the mop

**PAGE 629**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [786](#): Go back to the first room

Page [787](#): Open the first door on the left-hand side

Page [792](#): Open the second door on the left-hand side

Page [788](#): Open the third door on the left-hand side

Page [789](#): Open the first door on the right-hand side

Page [790](#): Open the second door on the right-hand side

Page [791](#): Open the third door on the right-hand side

**PAGE 630**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [474](#): Close the closet door and look around

Page [501](#): No, I want the crowbar

**PAGE 631**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [604](#): Search your pockets

Page [603](#): Search the crate

**PAGE 632**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [794](#): Search your pockets

Page [793](#): Search the crate



**PAGE 633**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [507](#): Oh well

Page [795](#): Find a way to open it

**PAGE 634**

You attempt to open the first door on the right-hand side,  
but it appears to be locked.

Page [507](#): Oh well

Page [795](#): Find a way to open it

**PAGE 635**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [507](#): Oh well

Page [795](#): Find a way to open it

**PAGE 636**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [507](#): Oh well

Page [795](#): Find a way to open it

**PAGE 637**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [507](#): Close the closet door and look around

Page [513](#): Put the mop back to the closet

**PAGE 638**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [507](#): Close the closet door and look around

Page [508](#): Put the crowbar back to the closet

**PAGE 639**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [608](#): Search your pockets

Page [607](#): Search the crate

**PAGE 640**

You pull the crowbar from your pocket hopefully, and contemplate on the crowbar and on the crate. You examine the crate to figure out the best spot to insert the crowbar and start pulling.

After a while, you determine to go for a simpler strategy: just whack the crate with the crowbar until it breaks.

You hold the crowbar with both of your hands, and start whacking the crate. Smort! Crack! Whock!

Page [796](#): Continue whacking the crate

Page [589](#): Enough



**PAGE 641**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [657](#): Open the door

Page [797](#): Size up the crate some more

Page [798](#): Grill the sausage in the fire

**PAGE 642**

You don't feel like eating the sausage right now,  
and you put it back to the top of the crate.

Page [299](#): Open the door

Page [401](#): Size up the crate some more

**PAGE 643**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [665](#): Close the closet door and look around

Page [799](#): Take the mop

**PAGE 644**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [665](#): Close the closet door and look around

Page [800](#): Take the crowbar

**PAGE 645**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [665](#): Oh well

Page [801](#): Find a way to open it

**PAGE 646**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [665](#): Oh well

Page [801](#): Find a way to open it

**PAGE 647**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [665](#): Oh well

Page [801](#): Find a way to open it

**PAGE 648**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [665](#): Oh well

Page [801](#): Find a way to open it



**PAGE 649**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [663](#): Search your pockets

Page [802](#): Search the crate

**PAGE 650**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [532](#): Search your pockets

Page [803](#): Open the crate

Page [804](#): Take the sausage

Page [516](#): Enter the door

**PAGE 651**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [403](#): Search your pockets

Page [404](#): Open the door

**PAGE 652**

You take the sausage. There's a matchbox in your left hand and a sausage in your right hand. Hmm, you do not have pockets anymore.

Page [806](#): Eat the sausage

Page [805](#): Put the sausage back on the top of the crate

**PAGE 653**

You size up the crate and the door, but your logical mind cannot deduce a way to combine those two into a solution that opens the door.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [653](#): Maybe push it with the crate

Page [654](#): Maybe set the door in fire

Page [404](#): Examine the door

Page [655](#): Maybe lean against the door

**PAGE 654**

You contemplate on the possibility of setting the door in fire, but the plastic-made form of the door does not look particularly vulnerable to fire.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [653](#): Maybe push it with the crate

Page [654](#): Maybe set the door in fire

Page [404](#): Examine the door

Page [655](#): Maybe lean against the door

**PAGE 655**

You decide to lean against the door.

You are leaning.

The door does not move.

Page [520](#): Nevermind

Page [807](#): Continue leaning

**PAGE 656**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [808](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [657](#): Try opening the door

Page [797](#): Search the crate some more



**PAGE 657**

You cannot discern any method to open the door.  
There is no doorhandle to pull.  
Page [656](#): Search your pockets  
Page [797](#): Search the crate  
Page [809](#): Try kicking the door in

**PAGE 658**

You reconsider kicking the crate barefooted, and decide to try it.  
You take some distance from the crate, and then you kick the crate  
with all your might.

YOUCH! You cry out loud. You sprained your ankle.

The crate remains unaffected.

You think you heard another cry coinciding with your cry, though.

Maybe it's just your imagination.

Page [810](#): Search your pockets

Page [811](#): Try opening the door

Page [812](#): Contemplate on the contents of the crate

**PAGE 659**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

"I'm not a janitor," you think, and you put the mop back to the closet.

Page [407](#): Close the closet door and look around

**PAGE 660**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some sausage would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [528](#): Go back to the first room

Page [522](#): Open the first door on the left-hand side

Page [527](#): Open the second door on the left-hand side

Page [523](#): Open the third door on the left-hand side

Page [524](#): Open the first door on the right-hand side

Page [525](#): Open the second door on the right-hand side

Page [526](#): Open the third door on the right-hand side

**PAGE 661**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [662](#): Search your pockets

Page [550](#): Open the crate

Page [813](#): Take the sausage

Page [407](#): Enter the door

**PAGE 662**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand, and a crowbar  
in the other hand.

And the t-shirt you're wearing.

Page [814](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [407](#): Look around

Page [815](#): Examine the crowbar

**PAGE 663**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [816](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [665](#): Look around

**PAGE 664**

You reconsider kicking the crate barefooted, and decide to try it.  
You take some distance from the crate, and then you kick the crate with all your might.  
YOUCH! You cry out loud. You sprained your ankle.  
The crate remains unaffected.  
You think you heard another cry coinciding with your cry, though.  
Maybe it's just your imagination.  
Page [817](#): Search your pockets  
Page [818](#): Enter the door  
Page [819](#): Contemplate on the contents of the crate



**PAGE 665**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [649](#): Go back to the first room

Page [643](#): Open the first door on the left-hand side

Page [644](#): Open the second door on the left-hand side

Page [645](#): Open the third door on the left-hand side

Page [646](#): Open the first door on the right-hand side

Page [647](#): Open the second door on the right-hand side

Page [648](#): Open the third door on the right-hand side

**PAGE 666**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [548](#): Go back to the first room

Page [542](#): Open the first door on the left-hand side

Page [543](#): Open the second door on the left-hand side

Page [544](#): Open the third door on the left-hand side

Page [545](#): Open the first door on the right-hand side

Page [546](#): Open the second door on the right-hand side

Page [547](#): Open the third door on the right-hand side

**PAGE 667**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!  
Page [666](#): Look around

**PAGE 668**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say

"contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [668](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [650](#): Search the crate some more

Page [516](#): Enter the door

**PAGE 669**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [820](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [821](#): Search the crate some more

Page [670](#): Enter the door

**PAGE 670**

You enter the doorway. What mysteries unfold ahead?

Excitement fills your mind as you limp forward.

The light provided by the burning jeans that you left behind is sufficient for you to see in the doorway.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [828](#): Go back to the first room

Page [822](#): Open the first door on the left-hand side

Page [823](#): Open the second door on the left-hand side

Page [824](#): Open the third door on the left-hand side

Page [825](#): Open the first door on the right-hand side

Page [826](#): Open the second door on the right-hand side

Page [827](#): Open the third door on the right-hand side

**PAGE 671**

You wonder. Is there an animal inside that crate?  
What is inside it anyway? Maybe it contains lots of keys.  
Or some barrels full of acid. Hmm, they don't put them inside  
crates, right? Or a power generator... Or maybe a medkit.  
Ouch! Your ankle hurts. A medkit would be useful, yeah.  
Or new pants.

Page [669](#): Search your pockets

Page [670](#): Enter the door

Page [829](#): Look around

**PAGE 672**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [541](#): Search your pockets

Page [830](#): Try opening the crate with sheer force: Kick it

Page [423](#): Enter the door



**PAGE 673**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [537](#): Close the closet door and look around

Page [831](#): Take the mop

**PAGE 674**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [537](#): Oh well

Page [832](#): Find a way to open it

**PAGE 675**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [537](#): Oh well

Page [832](#): Find a way to open it

**PAGE 676**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [537](#): Oh well

Page [832](#): Find a way to open it

**PAGE 677**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [537](#): Oh well

Page [832](#): Find a way to open it

**PAGE 678**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [537](#): Close the closet door and look around

Page [538](#): Put the crowbar back to the closet

**PAGE 679**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [834](#): Search your pockets

Page [833](#): Search the crate

**PAGE 680**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [835](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [666](#): Look around



**PAGE 681**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [681](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [535](#): Search the crate some more

Page [423](#): Enter the door

**PAGE 682**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

"I'm not a janitor," you think, and you put the mop back to the closet.

Page [666](#): Close the closet door and look around

**PAGE 683**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

Page [836](#): Close the closet door and look around

Page [837](#): Put the crowbar back to the closet

**PAGE 684**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some ice cream would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [548](#): Go back to the first room

Page [542](#): Open the first door on the left-hand side

Page [543](#): Open the second door on the left-hand side

Page [544](#): Open the third door on the left-hand side

Page [545](#): Open the first door on the right-hand side

Page [546](#): Open the second door on the right-hand side

Page [547](#): Open the third door on the right-hand side

**PAGE 685**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [680](#): Search your pockets

Page [838](#): Open the crate

Page [666](#): Enter the door

**PAGE 686**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [537](#): Look around

Page [839](#): Grill the sausage in the fire

**PAGE 687**

You don't feel like eating the sausage right now,  
and you put it back to the top of the crate.

Page [427](#): Size up the crate some more

Page [236](#): Enter the door

**PAGE 688**

You contemplate on your crowbar and on the crate. You examine the crate to figure out the best spot to insert the crowbar and start pulling. After a while, you determine to go for a simpler strategy: just whack the crate with the crowbar until it breaks.

You hold the crowbar with both of your hands, and start whacking the crate. Smort! Crack! Whock!

Page [840](#): Continue whacking the crate

Page [661](#): Enough



**PAGE 689**

You measure the crate with your hands. It is made of coarse wood, and measures about one meter in each direction.

Page [555](#): Search your pockets

Page [841](#): Open the crate

Page [556](#): Open the door

**PAGE 690**

You search the pockets of your jeans.

You find: a matchbox.

Opening the matchbox cover slightly and feeling the insides with your fingers, you get the impression that the matchbox is full of matches.

Page [434](#): Examine the matchbox

Page [436](#): Light a match to see around a bit

Page [437](#): Remove your t-shirt and put it in fire to provide light

Page [438](#): Remove your jeans and put them in fire to provide light

Page [11](#): Empty the matchbox

Page [344](#): Try opening the door

Page [435](#): Search the crate some more

**PAGE 691**

You wonder. Is there an animal inside that crate?  
What is inside it anyway? Maybe it contains lots of keys.  
Or some barrels full of acid. Hmm, they don't put them inside  
crates, right? Or a power generator... Or maybe a medkit.  
Ouch! Your ankle hurts. A medkit would be useful, yeah.  
Page [690](#): Search your pockets  
Page [692](#): Try opening the door

**PAGE 692**

You search the door for a handle, but you are unable to find a handle.

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [690](#): Search your pockets

Page [842](#): Search the crate

**PAGE 693**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [448](#): Search your pockets

Page [446](#): Open the door

**PAGE 694**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [579](#): Search your pockets

Page [843](#): Open the crate

Page [844](#): Take the sausage

Page [581](#): Enter the door

**PAGE 695**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You insert the mop into your pocket.

Page [845](#): Close the closet door and look around

Page [846](#): Put the mop back to the closet

**PAGE 696**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

You put the crowbar into your pocket.

Page [847](#): Close the closet door and look around

Page [848](#): Put the crowbar back to the closet



**PAGE 697**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some sausage would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [560](#): Go back to the first room

Page [561](#): Open the first door on the left-hand side

Page [562](#): Open the second door on the left-hand side

Page [563](#): Open the third door on the left-hand side

Page [564](#): Open the first door on the right-hand side

Page [565](#): Open the second door on the right-hand side

Page [566](#): Open the third door on the right-hand side

**PAGE 698**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [467](#): Search your pockets

Page [441](#): Enter the door

**PAGE 699**

You take the sausage and stuff it to your pockets.

Page [739](#): Search your pockets

Page [849](#): Size up the crate some more

Page [703](#): Look around

**PAGE 700**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [575](#): Search your pockets

Page [850](#): Open the crate

Page [576](#): Open the door

**PAGE 701**

You are leaning against the door.  
The door does not move.  
Ouch! Your ankle hurts.

Your ankle hurts quite a bit. You contemplate on alternate ways  
of opening the door.

Page [851](#): Maybe push it with the crate

Page [852](#): Maybe set the door in fire

Page [853](#): Examine the door

Page [854](#): Maybe lean against the door... again

**PAGE 702**

You enter the doorway. What mysteries unfold ahead?

Excitement fills your mind as you stroll ahead.

The light provided by the burning shirt that you left behind is sufficient for you to see in the doorway.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [855](#): Go back to the first room

Page [856](#): Open the first door on the left-hand side

Page [857](#): Open the second door on the left-hand side

Page [858](#): Open the third door on the left-hand side

Page [859](#): Open the first door on the right-hand side

Page [860](#): Open the second door on the right-hand side

Page [861](#): Open the third door on the right-hand side

**PAGE 703**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [739](#): Search your pockets

Page [849](#): Search the crate

**PAGE 704**

All this effort made you hungry.

You take the sausage from your pocket. You observe the sausage, and then you observe the doorway that was just opened. You decide that the doorway looks more interesting, and you put the sausage back to your pocket.

Page [702](#): Enter the door

Page [703](#): Look around

Page [862](#): The door can wait, but I'm still hungry



**PAGE 705**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage.

The matchbox is full of matches.

Page [705](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [576](#): Try opening the door

Page [700](#): Search the crate some more

Page [706](#): Eat the sausage

**PAGE 706**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation. Ouch, you just reminded yourself of the pain in your ankle.

Page [776](#): Search your pockets

Page [778](#): Open the door

Page [863](#): Size up the crate some more

Page [864](#): Grill the sausage in the fire

**PAGE 707**

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [865](#): Maybe push it with the crate

Page [866](#): Maybe set the door in fire

Page [576](#): Examine the door

Page [868](#): Maybe do something with the sausage

Page [867](#): Maybe lean against the door

**PAGE 708**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [623](#): Search your pockets

Page [869](#): Open the crate

Page [624](#): Open the door

**PAGE 709**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [623](#): Search your pockets

Page [624](#): Open the door

Page [708](#): Size up the crate some more

**PAGE 710**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [710](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [581](#): Look around

**PAGE 711**

You search the pockets of your jeans again.  
You find: a matchbox.  
The matchbox is full of matches.  
Page [870](#): Examine the matchbox  
Page [11](#): Empty the matchbox  
Page [713](#): Look around

**PAGE 712**

You wonder. Is there an animal inside that crate?  
What is inside it anyway? Maybe it contains lots of keys.  
Or some barrels full of acid. Hmm, they don't put them inside  
crates, right? Or a power generator... Or maybe a medkit.  
Ouch! Your ankle hurts. A medkit would be useful, yeah.

Page [711](#): Search your pockets

Page [713](#): Enter the door

Page [871](#): Look around



**PAGE 713**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [737](#): Go back to the first room

Page [731](#): Open the first door on the left-hand side

Page [732](#): Open the second door on the left-hand side

Page [733](#): Open the third door on the left-hand side

Page [734](#): Open the first door on the right-hand side

Page [735](#): Open the second door on the right-hand side

Page [736](#): Open the third door on the right-hand side

**PAGE 714**

You prepare to kick the crate hard in order to open it, but as you soon realize that you are barefooted, and you chicken out.

Page [873](#): Search your pockets

Page [872](#): No I don't! Kick the crate

Page [874](#): Enter the door

**PAGE 715**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [875](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [717](#): Look around

**PAGE 716**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [715](#): Search your pockets

Page [717](#): Look around

**PAGE 717**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [616](#): Go back to the first room

Page [617](#): Open the first door on the left-hand side

Page [618](#): Open the second door on the left-hand side

Page [619](#): Open the third door on the left-hand side

Page [620](#): Open the first door on the right-hand side

Page [621](#): Open the second door on the right-hand side

Page [622](#): Open the third door on the right-hand side

**PAGE 718**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [586](#): Search your pockets

Page [876](#): Try opening the crate with sheer force: Kick it

Page [355](#): Enter the door

**PAGE 719**

You take the sausage and stuff it to your pockets.

Page [879](#): Search your pockets

Page [877](#): Size up the crate some more

Page [878](#): Look around

**PAGE 720**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [720](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [355](#): Look around

Page [721](#): Examine the mop



**PAGE 721**

You examine the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [720](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [355](#): Look around

Page [721](#): Examine the mop

**PAGE 722**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [880](#): Go back to the first room

Page [885](#): Open the first door on the left-hand side

Page [886](#): Open the second door on the left-hand side

Page [881](#): Open the third door on the left-hand side

Page [882](#): Open the first door on the right-hand side

Page [883](#): Open the second door on the right-hand side

Page [884](#): Open the third door on the right-hand side

**PAGE 723**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [355](#): Close the closet door and look around

Page [587](#): No, I want the crowbar

**PAGE 724**

You take the sausage and stuff it to your pockets.

Page [889](#): Search your pockets

Page [887](#): Size up the crate some more

Page [888](#): Look around

**PAGE 725**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [725](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [357](#): Look around

Page [726](#): Examine the crowbar

**PAGE 726**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [725](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [357](#): Look around

Page [726](#): Examine the crowbar

**PAGE 727**

"Eh, what did I just do?", you wonder. You take the mop out from your pocket, and put it back to the closet from which you got it.

Page [357](#): Close the closet door and look around

Page [591](#): No, I want the mop

**PAGE 728**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [728](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [729](#): Search the crate some more

Page [596](#): Enter the door



**PAGE 729**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [594](#): Search your pockets

Page [890](#): Open the crate

Page [891](#): Take the sausage

Page [596](#): Enter the door

**PAGE 730**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [594](#): Search your pockets

Page [729](#): Search the crate

**PAGE 731**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [713](#): Close the closet door and look around

Page [892](#): Take the mop

**PAGE 732**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [713](#): Close the closet door and look around

Page [893](#): Take the crowbar

**PAGE 733**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [713](#): Oh well

Page [894](#): Find a way to open it

**PAGE 734**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [713](#): Oh well

Page [894](#): Find a way to open it

**PAGE 735**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [713](#): Oh well

Page [894](#): Find a way to open it

**PAGE 736**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [713](#): Oh well

Page [894](#): Find a way to open it



**PAGE 737**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [711](#): Search your pockets

Page [895](#): Search the crate

**PAGE 738**

You reconsider kicking the crate barefooted, and decide to try it.  
You take some distance from the crate, and then you kick the crate with all your might.  
YOUCH! You cry out loud. You sprained your ankle.  
The crate remains unaffected.  
You think you heard another cry coinciding with your cry, though.  
Maybe it's just your imagination.  
Page [897](#): Search your pockets  
Page [898](#): Enter the door  
Page [896](#): Contemplate on the contents of the crate

**PAGE 739**

You search the pockets of your jeans again.

You find: a matchbox. a sausage.

The matchbox is full of matches.

Page [899](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [849](#): Search the crate some more

Page [900](#): Eat the sausage

Page [702](#): Enter the door

**PAGE 740**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [740](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [600](#): Search the crate some more

Page [496](#): Enter the door

**PAGE 741**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [598](#): Search your pockets

Page [901](#): Try opening the crate with sheer force: Kick it

Page [496](#): Enter the door

**PAGE 742**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [879](#): Search your pockets

Page [611](#): Enter the door

**PAGE 743**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [903](#): Search your pockets

Page [627](#): Look around

Page [902](#): Grill the sausage in the fire

**PAGE 744**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [744](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [743](#): Eat the sausage

Page [365](#): Look around

Page [745](#): Examine the mop



**PAGE 745**

You examine the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [744](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [743](#): Eat the sausage

Page [365](#): Look around

Page [745](#): Examine the mop

**PAGE 746**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [904](#): Go back to the first room

Page [909](#): Open the first door on the left-hand side

Page [910](#): Open the second door on the left-hand side

Page [905](#): Open the third door on the left-hand side

Page [906](#): Open the first door on the right-hand side

Page [907](#): Open the second door on the right-hand side

Page [908](#): Open the third door on the right-hand side

**PAGE 747**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [365](#): Close the closet door and look around

Page [605](#): No, I want the crowbar

**PAGE 748**

You search for a sausagehole in the door, but the door does not appear to be designed to be opened with a sausage.

Oh well, it was a crazy idea anyway.

Page [365](#): Nevermind

Page [743](#): No, you idiot, I meant to EAT the sausage

**PAGE 749**

Open the crate with what? It's not like there's an easily removable lid in it.

Page [889](#): Search your pockets

Page [613](#): Enter the door

Page [911](#): Use the crowbar, duh

**PAGE 750**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [913](#): Search your pockets

Page [629](#): Look around

Page [912](#): Grill the sausage in the fire

**PAGE 751**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [751](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [750](#): Eat the sausage

Page [367](#): Look around

Page [752](#): Examine the crowbar

**PAGE 752**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [751](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [750](#): Eat the sausage

Page [367](#): Look around

Page [752](#): Examine the crowbar



**PAGE 753**

"Eh, what did I just do?", you wonder. You take the mop out from your pocket, and put it back to the closet from which you got it.

Page [367](#): Close the closet door and look around

Page [609](#): No, I want the mop

**PAGE 754**

You search for a sausagehole in the door, but the door does not appear to be designed to be opened with a sausage.

Oh well, it was a crazy idea anyway.

Page [367](#): Nevermind

Page [750](#): No, you idiot, I meant to EAT the sausage

**PAGE 755**

You pull the crowbar from your pocket hopefully, and contemplate on the crowbar and on the door. The door does not appear to have any cracks large enough for you to insert the crowbar in it.

You examine the door, and decide that the best you can do is to whack the door randomly with your crowbar.

You hold the crowbar with both of your hands, and start whacking the door. Clang! Clang! Clang!

The door seems unaffected.

Page [367](#): Oh well

Page [755](#): Try again

**PAGE 756**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [879](#): Search your pockets

Page [877](#): Search the crate

**PAGE 757**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [611](#): Close the closet door and look around

Page [914](#): Take the crowbar

**PAGE 758**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [611](#): Oh well

Page [915](#): Find a way to open it

**PAGE 759**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [611](#): Oh well

Page [915](#): Find a way to open it

**PAGE 760**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [611](#): Oh well

Page [915](#): Find a way to open it



**PAGE 761**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [611](#): Oh well

Page [915](#): Find a way to open it

**PAGE 762**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [611](#): Close the closet door and look around

Page [612](#): Put the mop back to the closet

**PAGE 763**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [889](#): Search your pockets

Page [887](#): Search the crate

**PAGE 764**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [613](#): Close the closet door and look around

Page [916](#): Take the mop

**PAGE 765**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [613](#): Oh well

Page [917](#): Find a way to open it

**PAGE 766**

You attempt to open the first door on the right-hand side,  
but it appears to be locked.

Page [613](#): Oh well

Page [917](#): Find a way to open it

**PAGE 767**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [613](#): Oh well

Page [917](#): Find a way to open it

**PAGE 768**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [613](#): Oh well

Page [917](#): Find a way to open it



**PAGE 769**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [613](#): Close the closet door and look around

Page [614](#): Put the crowbar back to the closet

**PAGE 770**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [715](#): Search your pockets

Page [918](#): Open the crate

Page [717](#): Enter the door

**PAGE 771**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You insert the mop into your pocket.

Page [919](#): Close the closet door and look around

Page [920](#): Put the mop back to the closet

**PAGE 772**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

You put the crowbar into your pocket.

Page [921](#): Close the closet door and look around

Page [922](#): Put the crowbar back to the closet

**PAGE 773**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some ice cream would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [616](#): Go back to the first room

Page [617](#): Open the first door on the left-hand side

Page [618](#): Open the second door on the left-hand side

Page [619](#): Open the third door on the left-hand side

Page [620](#): Open the first door on the right-hand side

Page [621](#): Open the second door on the right-hand side

Page [622](#): Open the third door on the right-hand side

**PAGE 774**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [774](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [624](#): Try opening the door

Page [708](#): Search the crate some more

**PAGE 775**

You take some distance from the door, and then you launch forward to kick the door. However, as your foot is just about to connect, the door opens by itself!

You almost lose your balance.

The door withdraws into the ceiling, vertically.

What happened? You wonder.

Page [923](#): Enter the door

Page [924](#): Hesitate

**PAGE 776**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [925](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [778](#): Try opening the door

Page [863](#): Search the crate some more



**PAGE 777**

You wonder. Is there an animal inside that crate?  
What is inside it anyway? Maybe it contains lots of keys.  
Or some barrels full of acid. Hmm, they don't put them inside  
crates, right? Or a power generator... Or maybe a medkit.  
Ouch! Your ankle hurts. A medkit would be useful, yeah.

Page [776](#): Search your pockets

Page [778](#): Try opening the door

**PAGE 778**

You cannot discern any method to open the door.

There is no doorhandle to pull.

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [776](#): Search your pockets

Page [863](#): Search the crate

Page [926](#): Try kicking the door in

**PAGE 779**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [903](#): Search your pockets

Page [927](#): Search the crate

**PAGE 780**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [627](#): Close the closet door and look around

Page [928](#): Take the crowbar

**PAGE 781**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [627](#): Oh well

Page [929](#): Find a way to open it

**PAGE 782**

You attempt to open the first door on the right-hand side,  
but it appears to be locked.

Page [627](#): Oh well

Page [929](#): Find a way to open it

**PAGE 783**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [627](#): Oh well

Page [929](#): Find a way to open it

**PAGE 784**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [627](#): Oh well

Page [929](#): Find a way to open it



**PAGE 785**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [627](#): Close the closet door and look around

Page [628](#): Put the mop back to the closet

**PAGE 786**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [913](#): Search your pockets

Page [930](#): Search the crate

**PAGE 787**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [629](#): Close the closet door and look around

Page [931](#): Take the mop

**PAGE 788**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [629](#): Oh well

Page [932](#): Find a way to open it

**PAGE 789**

You attempt to open the first door on the right-hand side,  
but it appears to be locked.

Page [629](#): Oh well

Page [932](#): Find a way to open it

**PAGE 790**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [629](#): Oh well

Page [932](#): Find a way to open it

**PAGE 791**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [629](#): Oh well

Page [932](#): Find a way to open it

**PAGE 792**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [629](#): Close the closet door and look around

Page [630](#): Put the crowbar back to the closet



**PAGE 793**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [794](#): Search your pockets

Page [934](#): Open the crate

Page [933](#): Take the sausage

Page [507](#): Enter the door

**PAGE 794**

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [935](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [507](#): Look around

Page [937](#): Examine the mop

Page [936](#): Examine the crowbar

**PAGE 795**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some sausage would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [632](#): Go back to the first room

Page [637](#): Open the first door on the left-hand side

Page [638](#): Open the second door on the left-hand side

Page [633](#): Open the third door on the left-hand side

Page [634](#): Open the first door on the right-hand side

Page [635](#): Open the second door on the right-hand side

Page [636](#): Open the third door on the right-hand side

**PAGE 796**

You hold the crowbar with both of your hands, give the crate a few strong hits. Smort! Crack! Whock!

Suddenly, the entire structure of wooden planks gives in and disintegrates. Mysteriously, so does your crowbar.

You hear a creaking roar.

From the dust, emerges a velociraptor! OH NO!

There is a sausage on the floor right in front of the velociraptor.

Weird. Where did it come from?

Page [939](#): Whack the velociraptor with your crowbar

Page [938](#): Throw the matchbox to the velociraptor

Page [940](#): Run!

**PAGE 797**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [656](#): Search your pockets

Page [941](#): Open the crate

Page [657](#): Open the door

**PAGE 798**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [657](#): Open the door

Page [797](#): Size up the crate some more

**PAGE 799**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

"I'm not a janitor," you think, and you put the mop back to the closet.

Page [665](#): Close the closet door and look around

**PAGE 800**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

Page [942](#): Close the closet door and look around

Page [943](#): Put the crowbar back to the closet



**PAGE 801**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some sausage would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [649](#): Go back to the first room

Page [643](#): Open the first door on the left-hand side

Page [644](#): Open the second door on the left-hand side

Page [645](#): Open the third door on the left-hand side

Page [646](#): Open the first door on the right-hand side

Page [647](#): Open the second door on the right-hand side

Page [648](#): Open the third door on the right-hand side

**PAGE 802**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [663](#): Search your pockets

Page [944](#): Open the crate

Page [945](#): Take the sausage

Page [665](#): Enter the door

**PAGE 803**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [532](#): Search your pockets

Page [516](#): Enter the door

**PAGE 804**

You take the sausage. There's a matchbox in your left hand and a sausage in your right hand. Hmm, you do not have pockets anymore.

Page [946](#): Eat the sausage

Page [947](#): Put the sausage back on the top of the crate

**PAGE 805**

You don't feel like eating the sausage right now,  
and you put it back to the top of the crate.

Page [404](#): Open the door

Page [519](#): Size up the crate some more

**PAGE 806**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation. Ouch, you just reminded yourself of the pain in your ankle.

Page [811](#): Open the door

Page [948](#): Size up the crate some more

Page [949](#): Grill the sausage in the fire

**PAGE 807**

You are leaning against the door.  
The door does not move.  
Ouch! Your ankle hurts.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [950](#): Maybe push it with the crate

Page [951](#): Maybe set the door in fire

Page [952](#): Examine the door

Page [953](#): Maybe lean against the door... again

**PAGE 808**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say

"contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [808](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [657](#): Try opening the door

Page [797](#): Search the crate some more



**PAGE 809**

You take some distance from the door, and then you launch forward to kick the door. However, as your foot is just about to connect, the door opens by itself!

You almost lose your balance.

The door withdraws into the ceiling, vertically.

What happened? You wonder.

Page [954](#): Enter the door

Page [955](#): Hesitate

**PAGE 810**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [956](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [811](#): Try opening the door

Page [948](#): Search the crate some more

**PAGE 811**

You cannot discern any method to open the door.

There is no doorhandle to pull.

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [810](#): Search your pockets

Page [948](#): Search the crate

Page [957](#): Try kicking the door in

**PAGE 812**

You wonder. Is there an animal inside that crate?  
What is inside it anyway? Maybe it contains lots of keys.  
Or some barrels full of acid. Hmm, they don't put them inside  
crates, right? Or a power generator... Or maybe a medkit.  
Ouch! Your ankle hurts. A medkit would be useful, yeah.  
Or new pants.  
Page [810](#): Search your pockets  
Page [811](#): Try opening the door

**PAGE 813**

You take the sausage. There's a matchbox in your left hand and a sausage in your right hand. Hmm, you do not have pockets anymore.

Page [958](#): Eat the sausage

Page [959](#): Put the sausage back on the top of the crate

**PAGE 814**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand, and a crowbar in the other hand.

And the t-shirt you're wearing.

Page [814](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [407](#): Look around

Page [815](#): Examine the crowbar

**PAGE 815**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand, and a crowbar in the other hand.

And the t-shirt you're wearing.

Page [814](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [407](#): Look around

Page [815](#): Examine the crowbar

**PAGE 816**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [816](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [665](#): Look around



**PAGE 817**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [960](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [818](#): Look around

**PAGE 818**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [828](#): Go back to the first room

Page [822](#): Open the first door on the left-hand side

Page [823](#): Open the second door on the left-hand side

Page [824](#): Open the third door on the left-hand side

Page [825](#): Open the first door on the right-hand side

Page [826](#): Open the second door on the right-hand side

Page [827](#): Open the third door on the right-hand side

**PAGE 819**

You wonder. Is there an animal inside that crate?  
What is inside it anyway? Maybe it contains lots of keys.  
Or some barrels full of acid. Hmm, they don't put them inside  
crates, right? Or a power generator... Or maybe a medkit.  
Ouch! Your ankle hurts. A medkit would be useful, yeah.  
Or new pants.

Page [817](#): Search your pockets

Page [818](#): Enter the door

Page [961](#): Look around

**PAGE 820**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [820](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [821](#): Search the crate some more

Page [670](#): Enter the door

**PAGE 821**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [669](#): Search your pockets

Page [962](#): Open the crate

Page [963](#): Take the sausage

Page [670](#): Enter the door

**PAGE 822**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [818](#): Close the closet door and look around

Page [964](#): Take the mop

**PAGE 823**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [818](#): Close the closet door and look around

Page [965](#): Take the crowbar

**PAGE 824**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [818](#): Oh well

Page [966](#): Find a way to open it



**PAGE 825**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [818](#): Oh well

Page [966](#): Find a way to open it

**PAGE 826**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [818](#): Oh well

Page [966](#): Find a way to open it

**PAGE 827**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [818](#): Oh well

Page [966](#): Find a way to open it

**PAGE 828**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [817](#): Search your pockets

Page [967](#): Search the crate

**PAGE 829**

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [669](#): Search your pockets

Page [821](#): Search the crate

**PAGE 830**

You prepare to kick the crate hard in order to open it, but as you soon realize that you are barefooted, and you chicken out.

Page [968](#): Search your pockets

Page [969](#): No I don't! Kick the crate

Page [954](#): Enter the door

**PAGE 831**

You reach into the closet and take the mop.  
The mop appears to be designed for cleaning floors.  
It is of sturdy build, and is about 140 centimeters long.  
"I'm not a janitor," you think, and you put the mop back  
to the closet.  
Page [537](#): Close the closet door and look around

**PAGE 832**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some ice cream would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [679](#): Go back to the first room

Page [673](#): Open the first door on the left-hand side

Page [678](#): Open the second door on the left-hand side

Page [674](#): Open the third door on the left-hand side

Page [675](#): Open the first door on the right-hand side

Page [676](#): Open the second door on the right-hand side

Page [677](#): Open the third door on the right-hand side



**PAGE 833**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [834](#): Search your pockets

Page [970](#): Open the crate

Page [537](#): Enter the door

**PAGE 834**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand, and a crowbar  
in the other hand.

And the t-shirt you're wearing.

Page [971](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [537](#): Look around

Page [972](#): Examine the crowbar

**PAGE 835**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [835](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [666](#): Look around

**PAGE 836**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [979](#): Go back to the first room

Page [973](#): Open the first door on the left-hand side

Page [978](#): Open the second door on the left-hand side

Page [974](#): Open the third door on the left-hand side

Page [975](#): Open the first door on the right-hand side

Page [976](#): Open the second door on the right-hand side

Page [977](#): Open the third door on the right-hand side

**PAGE 837**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [666](#): Close the closet door and look around

Page [683](#): No, I want the crowbar

**PAGE 838**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [680](#): Search your pockets

Page [980](#): Try opening the crate with sheer force: Kick it

Page [666](#): Enter the door

**PAGE 839**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!  
Page [537](#): Look around

**PAGE 840**

You hold the crowbar with both of your hands, give the crate a few strong hits. Smort! Crack! Whock!

Suddenly, the entire structure of wooden planks gives in and disintegrates. Mysteriously, so does your crowbar.

You hear a creaking roar.

From the dust, emerges a velociraptor! OH NO!

There is a sausage on the floor right in front of the velociraptor.

Weird. Where did it come from?

Page [981](#): Whack the velociraptor with your crowbar

Page [983](#): Throw the matchbox to the velociraptor

Page [982](#): Run!



**PAGE 841**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [555](#): Search your pockets

Page [556](#): Open the door

**PAGE 842**

You measure the crate with your hands. It is made of coarse wood, and measures about one meter in each direction.

Page [690](#): Search your pockets

Page [984](#): Open the crate

Page [692](#): Open the door

**PAGE 843**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [579](#): Search your pockets

Page [581](#): Enter the door

**PAGE 844**

You take the sausage and stuff it to your pockets.

Page [873](#): Search your pockets

Page [985](#): Size up the crate some more

Page [986](#): Look around

**PAGE 845**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [987](#): Go back to the first room

Page [993](#): Open the first door on the left-hand side

Page [988](#): Open the second door on the left-hand side

Page [989](#): Open the third door on the left-hand side

Page [990](#): Open the first door on the right-hand side

Page [991](#): Open the second door on the right-hand side

Page [992](#): Open the third door on the right-hand side

**PAGE 846**

"Eh, what did I just do?", you wonder. You take the mop out from your pocket, and put it back to the closet from which you got it.

Page [581](#): Close the closet door and look around

Page [695](#): No, I want the mop

**PAGE 847**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [994](#): Go back to the first room

Page [995](#): Open the first door on the left-hand side

Page [1000](#): Open the second door on the left-hand side

Page [996](#): Open the third door on the left-hand side

Page [997](#): Open the first door on the right-hand side

Page [998](#): Open the second door on the right-hand side

Page [999](#): Open the third door on the right-hand side

**PAGE 848**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [581](#): Close the closet door and look around

Page [696](#): No, I want the crowbar



**PAGE 849**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [739](#): Search your pockets

Page [1001](#): Open the crate

Page [702](#): Enter the door

**PAGE 850**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [575](#): Search your pockets

Page [576](#): Open the door

**PAGE 851**

You size up the crate and the door, but your logical mind cannot deduce a way to combine those two into a solution that opens the door.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [851](#): Maybe push it with the crate

Page [852](#): Maybe set the door in fire

Page [853](#): Examine the door

Page [854](#): Maybe lean against the door... again

**PAGE 852**

You contemplate on the possibility of setting the door in fire, but the plastic-made form of the door does not look particularly vulnerable to fire.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [851](#): Maybe push it with the crate

Page [852](#): Maybe set the door in fire

Page [853](#): Examine the door

Page [854](#): Maybe lean against the door... again

**PAGE 853**

You cannot discern any method to open the door.

There is no doorhandle to pull.

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1002](#): Search your pockets

Page [1003](#): Search the crate

Page [1004](#): Try kicking the door in

**PAGE 854**

You decide to lean against the door.

You are leaning, with your back against the wall.

Suddenly, the door opens! It withdraws into the ceiling, vertically.

What happened? You wonder.

Page [596](#): Enter the door

Page [1005](#): Hesitate

**PAGE 855**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [873](#): Search your pockets

Page [985](#): Search the crate

**PAGE 856**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [874](#): Close the closet door and look around

Page [1006](#): Take the mop



**PAGE 857**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [874](#): Close the closet door and look around

Page [1007](#): Take the crowbar

**PAGE 858**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [874](#): Oh well

Page [1008](#): Find a way to open it

**PAGE 859**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [874](#): Oh well

Page [1008](#): Find a way to open it

**PAGE 860**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [874](#): Oh well

Page [1008](#): Find a way to open it

**PAGE 861**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [874](#): Oh well

Page [1008](#): Find a way to open it

**PAGE 862**

You can't shake the thought of the sausage, and you bring it out from the pocket again. It's definitely a tasty looking sausage. But what there's someone else who needs the sausage more than you do? You hesitate and put the sausage back to your pocket.

Page [702](#): Enter the door

Page [703](#): Look around

Page [1009](#): Hunger is an important cause, so eat the sausage

**PAGE 863**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [776](#): Search your pockets

Page [1010](#): Open the crate

Page [778](#): Open the door

**PAGE 864**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [776](#): Search your pockets

Page [778](#): Open the door

Page [863](#): Size up the crate some more



**PAGE 865**

You size up the crate and the door, but your logical mind cannot deduce a way to combine those two into a solution that opens the door.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [865](#): Maybe push it with the crate

Page [866](#): Maybe set the door in fire

Page [576](#): Examine the door

Page [868](#): Maybe do something with the sausage

Page [867](#): Maybe lean against the door

**PAGE 866**

You contemplate on the possibility of setting the door in fire, but the plastic-made form of the door does not look particularly vulnerable to fire.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [865](#): Maybe push it with the crate

Page [866](#): Maybe set the door in fire

Page [576](#): Examine the door

Page [868](#): Maybe do something with the sausage

Page [867](#): Maybe lean against the door

**PAGE 867**

You decide to lean against the door.

You are leaning.

The door does not move.

Page [707](#): Nevermind

Page [1011](#): Continue leaning

**PAGE 868**

You search for a sausagehole in the door, but the door does not appear to be designed to be opened with a sausage. Oh well, it was a crazy idea anyway.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [865](#): Maybe push it with the crate

Page [866](#): Maybe set the door in fire

Page [576](#): Examine the door

Page [868](#): Maybe do something with the sausage

Page [867](#): Maybe lean against the door

**PAGE 869**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [623](#): Search your pockets

Page [624](#): Open the door

**PAGE 870**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [870](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [713](#): Look around

**PAGE 871**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [711](#): Search your pockets

Page [895](#): Search the crate

**PAGE 872**

You reconsider kicking the crate barefooted, and decide to try it.  
You take some distance from the crate, and then you kick the crate with all your might.

YOUUCH! You cry out loud. You sprained your ankle.

The crate remains unaffected.

You think you heard another cry coinciding with your cry, though.

Maybe it's just your imagination.

Page [1013](#): Search your pockets

Page [1014](#): Enter the door

Page [1012](#): Contemplate on the contents of the crate



**PAGE 873**

You search the pockets of your jeans again.

You find: a matchbox. a sausage.

The matchbox is full of matches.

Page [1015](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1016](#): Eat the sausage

Page [874](#): Look around

**PAGE 874**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [855](#): Go back to the first room

Page [856](#): Open the first door on the left-hand side

Page [857](#): Open the second door on the left-hand side

Page [858](#): Open the third door on the left-hand side

Page [859](#): Open the first door on the right-hand side

Page [860](#): Open the second door on the right-hand side

Page [861](#): Open the third door on the right-hand side

**PAGE 875**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [875](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [717](#): Look around

**PAGE 876**

You prepare to kick the crate hard in order to open it, but as you soon realize that you are barefooted, and you chicken out.

Page [1018](#): Search your pockets

Page [1017](#): No I don't! Kick the crate

Page [845](#): Enter the door

**PAGE 877**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [879](#): Search your pockets

Page [1019](#): Open the crate

Page [611](#): Enter the door

**PAGE 878**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [879](#): Search your pockets

Page [877](#): Search the crate

**PAGE 879**

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1021](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1020](#): Eat the sausage

Page [611](#): Look around

Page [1022](#): Examine the mop

**PAGE 880**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [1024](#): Search your pockets

Page [1023](#): Search the crate



**PAGE 881**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [722](#): Oh well

Page [1025](#): Find a way to open it

**PAGE 882**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [722](#): Oh well

Page [1025](#): Find a way to open it

**PAGE 883**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [722](#): Oh well

Page [1025](#): Find a way to open it

**PAGE 884**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [722](#): Oh well

Page [1025](#): Find a way to open it

**PAGE 885**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [722](#): Close the closet door and look around

Page [727](#): Put the mop back to the closet

**PAGE 886**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [722](#): Close the closet door and look around

Page [723](#): Put the crowbar back to the closet

**PAGE 887**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [889](#): Search your pockets

Page [749](#): Open the crate

Page [613](#): Enter the door

**PAGE 888**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [889](#): Search your pockets

Page [887](#): Search the crate



**PAGE 889**

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [1027](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1026](#): Eat the sausage

Page [613](#): Look around

Page [1028](#): Examine the crowbar

**PAGE 890**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [594](#): Search your pockets

Page [596](#): Enter the door

**PAGE 891**

You take the sausage and stuff it to your pockets.

Page [897](#): Search your pockets

Page [1029](#): Size up the crate some more

Page [1030](#): Look around

**PAGE 892**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You insert the mop into your pocket.

Page [1031](#): Close the closet door and look around

Page [1032](#): Put the mop back to the closet

**PAGE 893**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

You put the crowbar into your pocket.

Page [1033](#): Close the closet door and look around

Page [1034](#): Put the crowbar back to the closet

**PAGE 894**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt. Except for the horrible pain in your ankle, that is.

Mm, some sausage would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [737](#): Go back to the first room

Page [731](#): Open the first door on the left-hand side

Page [732](#): Open the second door on the left-hand side

Page [733](#): Open the third door on the left-hand side

Page [734](#): Open the first door on the right-hand side

Page [735](#): Open the second door on the right-hand side

Page [736](#): Open the third door on the right-hand side

**PAGE 895**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [711](#): Search your pockets

Page [1035](#): Open the crate

Page [1036](#): Take the sausage

Page [713](#): Enter the door

**PAGE 896**

You wonder. Is there an animal inside that crate?  
What is inside it anyway? Maybe it contains lots of keys.  
Or some barrels full of acid. Hmm, they don't put them inside  
crates, right? Or a power generator... Or maybe a medkit.  
Ouch! Your ankle hurts. A medkit would be useful, yeah.

Page [897](#): Search your pockets

Page [898](#): Enter the door

Page [1030](#): Look around



**PAGE 897**

You search the pockets of your jeans again.

You find: a matchbox. a sausage.

The matchbox is full of matches.

Page [1037](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1029](#): Search the crate some more

Page [1038](#): Eat the sausage

Page [898](#): Enter the door

**PAGE 898**

You enter the doorway. What mysteries unfold ahead?

Excitement fills your mind as you limp forward.

The light provided by the burning shirt that you left behind is sufficient for you to see in the doorway.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1045](#): Go back to the first room

Page [1039](#): Open the first door on the left-hand side

Page [1040](#): Open the second door on the left-hand side

Page [1041](#): Open the third door on the left-hand side

Page [1042](#): Open the first door on the right-hand side

Page [1043](#): Open the second door on the right-hand side

Page [1044](#): Open the third door on the right-hand side

**PAGE 899**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage.

The matchbox is full of matches.

Page [899](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [849](#): Search the crate some more

Page [900](#): Eat the sausage

Page [702](#): Enter the door

**PAGE 900**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [1046](#): Search your pockets

Page [1047](#): Open the door

Page [1048](#): Size up the crate some more

Page [923](#): Enter the door

Page [1049](#): Grill the sausage in the fire

**PAGE 901**

You prepare to kick the crate hard in order to open it, but as you soon realize that you are barefooted, and you chicken out.

Page [1046](#): Search your pockets

Page [1050](#): No I don't! Kick the crate

Page [923](#): Enter the door

**PAGE 902**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [903](#): Search your pockets

Page [627](#): Look around

**PAGE 903**

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1051](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [627](#): Look around

Page [1052](#): Examine the mop

**PAGE 904**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [1054](#): Search your pockets

Page [1053](#): Search the crate



**PAGE 905**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [746](#): Oh well

Page [1055](#): Find a way to open it

**PAGE 906**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [746](#): Oh well

Page [1055](#): Find a way to open it

**PAGE 907**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [746](#): Oh well

Page [1055](#): Find a way to open it

**PAGE 908**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [746](#): Oh well

Page [1055](#): Find a way to open it

**PAGE 909**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [746](#): Close the closet door and look around

Page [753](#): Put the mop back to the closet

**PAGE 910**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [746](#): Close the closet door and look around

Page [747](#): Put the crowbar back to the closet

**PAGE 911**

You pull the crowbar from your pocket hopefully, and contemplate on the crowbar and on the crate. You examine the crate to figure out the best spot to insert the crowbar and start pulling.

After a while, you determine to go for a simpler strategy: just whack the crate with the crowbar until it breaks.

You hold the crowbar with both of your hands, and start whacking the crate. Smort! Crack! Whock!

Page [1056](#): Continue whacking the crate

Page [887](#): Enough

**PAGE 912**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [913](#): Search your pockets

Page [629](#): Look around



**PAGE 913**

You search the pockets of your jeans again.

You find: a matchbox. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [1057](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [629](#): Look around

Page [1058](#): Examine the crowbar

**PAGE 914**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

You put the crowbar into your pocket.

Page [1059](#): Close the closet door and look around

Page [1060](#): Put the crowbar back to the closet

**PAGE 915**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [756](#): Go back to the first room

Page [762](#): Open the first door on the left-hand side

Page [757](#): Open the second door on the left-hand side

Page [758](#): Open the third door on the left-hand side

Page [759](#): Open the first door on the right-hand side

Page [760](#): Open the second door on the right-hand side

Page [761](#): Open the third door on the right-hand side

Page [1061](#): Hmm, perhaps this sausage..?

**PAGE 916**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You insert the mop into your pocket.

Page [1059](#): Close the closet door and look around

Page [1062](#): Put the mop back to the closet

**PAGE 917**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [763](#): Go back to the first room

Page [764](#): Open the first door on the left-hand side

Page [769](#): Open the second door on the left-hand side

Page [765](#): Open the third door on the left-hand side

Page [766](#): Open the first door on the right-hand side

Page [767](#): Open the second door on the right-hand side

Page [768](#): Open the third door on the right-hand side

Page [1063](#): Hmm, perhaps this sausage..?

Page [1064](#): Whack the door with your crowbar

**PAGE 918**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [715](#): Search your pockets

Page [1065](#): Try opening the crate with sheer force: Kick it

Page [717](#): Enter the door

**PAGE 919**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1066](#): Go back to the first room

Page [1072](#): Open the first door on the left-hand side

Page [1067](#): Open the second door on the left-hand side

Page [1068](#): Open the third door on the left-hand side

Page [1069](#): Open the first door on the right-hand side

Page [1070](#): Open the second door on the right-hand side

Page [1071](#): Open the third door on the right-hand side

**PAGE 920**

"Eh, what did I just do?", you wonder. You take the mop out from your pocket, and put it back to the closet from which you got it.

Page [717](#): Close the closet door and look around

Page [771](#): No, I want the mop



**PAGE 921**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1073](#): Go back to the first room

Page [1074](#): Open the first door on the left-hand side

Page [1079](#): Open the second door on the left-hand side

Page [1075](#): Open the third door on the left-hand side

Page [1076](#): Open the first door on the right-hand side

Page [1077](#): Open the second door on the right-hand side

Page [1078](#): Open the third door on the right-hand side

**PAGE 922**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [717](#): Close the closet door and look around

Page [772](#): No, I want the crowbar

**PAGE 923**

You enter the doorway. What mysteries unfold ahead?

Excitement fills your mind as you stroll ahead.

The light provided by the burning shirt that you left behind is sufficient for you to see in the doorway.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1080](#): Go back to the first room

Page [1081](#): Open the first door on the left-hand side

Page [1082](#): Open the second door on the left-hand side

Page [1083](#): Open the third door on the left-hand side

Page [1084](#): Open the first door on the right-hand side

Page [1085](#): Open the second door on the right-hand side

Page [1086](#): Open the third door on the right-hand side

**PAGE 924**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [1046](#): Search your pockets

Page [1048](#): Search the crate

**PAGE 925**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [925](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [778](#): Try opening the door

Page [863](#): Search the crate some more

**PAGE 926**

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1087](#): Maybe push it with the crate

Page [1088](#): Maybe set the door in fire

Page [778](#): Examine the door

Page [1089](#): Maybe lean against the door

**PAGE 927**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [903](#): Search your pockets

Page [1090](#): Open the crate

Page [627](#): Enter the door

**PAGE 928**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

You put the crowbar into your pocket.

Page [1091](#): Close the closet door and look around

Page [1092](#): Put the crowbar back to the closet



**PAGE 929**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some ice cream would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [779](#): Go back to the first room

Page [785](#): Open the first door on the left-hand side

Page [780](#): Open the second door on the left-hand side

Page [781](#): Open the third door on the left-hand side

Page [782](#): Open the first door on the right-hand side

Page [783](#): Open the second door on the right-hand side

Page [784](#): Open the third door on the right-hand side

**PAGE 930**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [913](#): Search your pockets

Page [1093](#): Open the crate

Page [629](#): Enter the door

**PAGE 931**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You insert the mop into your pocket.

Page [1091](#): Close the closet door and look around

Page [1094](#): Put the mop back to the closet

**PAGE 932**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some ice cream would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [786](#): Go back to the first room

Page [787](#): Open the first door on the left-hand side

Page [792](#): Open the second door on the left-hand side

Page [788](#): Open the third door on the left-hand side

Page [789](#): Open the first door on the right-hand side

Page [790](#): Open the second door on the right-hand side

Page [791](#): Open the third door on the right-hand side

**PAGE 933**

You take the sausage and stuff it to your pockets.

Page [1054](#): Search your pockets

Page [1053](#): Size up the crate some more

Page [1095](#): Look around

**PAGE 934**

Open the crate with what? It's not like there's an easily removable lid in it.

Page [1024](#): Search your pockets

Page [722](#): Enter the door

Page [1096](#): Use the crowbar, duh

**PAGE 935**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [935](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [507](#): Look around

Page [937](#): Examine the mop

Page [936](#): Examine the crowbar

**PAGE 936**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [935](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [507](#): Look around

Page [937](#): Examine the mop

Page [936](#): Examine the crowbar



**PAGE 937**

You examine the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [935](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [507](#): Look around

Page [937](#): Examine the mop

Page [936](#): Examine the crowbar

**PAGE 938**

You reach to your pocket and take the matchbox.

You throw the matchbox in front of the velociraptor.

The velociraptor looks straight at you.

A panicked sensation runs through your entire body in a moment that feels like it lasts forever. Your body feels paralyzed.

The velociraptor then looks down and observes the matchbox.

It smells the matchbox for a moment and tries to push it with its nose. Suddenly, it turns its head up, and stares at you again!

Uh oh!

You instinctively prepare to run away. Too late! You turned your back on the velociraptor, and its attack reflexes were triggered.

It quickly catches on you and bites on your arm! ARGH! THAT HURTS!

Page [1097](#): Punch the velociraptor

Page [1098](#): Try pulling away

**PAGE 939**

You reach for your crowbar, but you suddenly remember that you no longer have it. It disappeared mysteriously when the crate disintegrated.

The velociraptor looks straight at you.  
A panicked sensation runs through your entire body.  
In the moment that feels like it lasts forever, you plot an escape plan in your mind. Your body feels paralyzed.  
There is no window into which you can jump. There is only a single crate, and the raptor is between you and the crate, meaning you cannot hide behind the crate. Your mind zooms between different details of the room in rapid progression whilst your body feels stiff like if it's made of cast iron.  
The velociraptor then looks down and observes the sausage.  
You regain control of yourself.  
Page [1099](#): It's now or never! Run away.

**PAGE 940**

The velociraptor looks straight at you.

A panicked sensation runs through your entire body.

In the moment that feels like it lasts forever, you plot an escape plan in your mind. Your body feels paralyzed.

There is no window into which you can jump. There is only a single crate, and the raptor is between you and the crate, meaning you cannot hide behind the crate. Your mind zooms between different details of the room in rapid progression whilst your body feels stiff like if it's made of cast iron.

The velociraptor then looks down and observes the sausage.

You regain control of yourself.

Page [1099](#): It's now or never! Run away.

**PAGE 941**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [656](#): Search your pockets

Page [657](#): Open the door

**PAGE 942**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1106](#): Go back to the first room

Page [1100](#): Open the first door on the left-hand side

Page [1105](#): Open the second door on the left-hand side

Page [1101](#): Open the third door on the left-hand side

Page [1102](#): Open the first door on the right-hand side

Page [1103](#): Open the second door on the right-hand side

Page [1104](#): Open the third door on the right-hand side

**PAGE 943**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [665](#): Close the closet door and look around

Page [800](#): No, I want the crowbar

**PAGE 944**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [663](#): Search your pockets

Page [665](#): Enter the door



**PAGE 945**

You take the sausage. There's a matchbox in your left hand and a sausage in your right hand. Hmm, you do not have pockets anymore.

Page [1107](#): Eat the sausage

Page [1108](#): Put the sausage back on the top of the crate

**PAGE 946**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [1109](#): Open the door

Page [1110](#): Size up the crate some more

Page [954](#): Enter the door

Page [1111](#): Grill the sausage in the fire

**PAGE 947**

You don't feel like eating the sausage right now,  
and you put it back to the top of the crate.

Page [650](#): Size up the crate some more

Page [516](#): Enter the door

**PAGE 948**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [810](#): Search your pockets

Page [1112](#): Open the crate

Page [811](#): Open the door

**PAGE 949**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [811](#): Open the door

Page [948](#): Size up the crate some more

**PAGE 950**

You size up the crate and the door, but your logical mind cannot deduce a way to combine those two into a solution that opens the door.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [950](#): Maybe push it with the crate

Page [951](#): Maybe set the door in fire

Page [952](#): Examine the door

Page [953](#): Maybe lean against the door... again

**PAGE 951**

You contemplate on the possibility of setting the door in fire, but the plastic-made form of the door does not look particularly vulnerable to fire.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [950](#): Maybe push it with the crate

Page [951](#): Maybe set the door in fire

Page [952](#): Examine the door

Page [953](#): Maybe lean against the door... again

**PAGE 952**

You cannot discern any method to open the door.

There is no doorhandle to pull.

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1114](#): Search your pockets

Page [1113](#): Search the crate

Page [1115](#): Try kicking the door in



**PAGE 953**

You decide to lean against the door.

You are leaning, with your back against the wall.

Suddenly, the door opens! It withdraws into the ceiling, vertically.

What happened? You wonder.

Page [670](#): Enter the door

Page [1116](#): Hesitate

**PAGE 954**

You enter the doorway. What mysteries unfold ahead?

Excitement fills your mind as you stroll ahead.

The light provided by the burning jeans that you left behind is sufficient for you to see in the doorway.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1123](#): Go back to the first room

Page [1117](#): Open the first door on the left-hand side

Page [1118](#): Open the second door on the left-hand side

Page [1119](#): Open the third door on the left-hand side

Page [1120](#): Open the first door on the right-hand side

Page [1121](#): Open the second door on the right-hand side

Page [1122](#): Open the third door on the right-hand side

**PAGE 955**

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [968](#): Search your pockets

Page [1110](#): Search the crate

**PAGE 956**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [956](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [811](#): Try opening the door

Page [948](#): Search the crate some more

**PAGE 957**

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1124](#): Maybe push it with the crate

Page [1125](#): Maybe set the door in fire

Page [811](#): Examine the door

Page [1126](#): Maybe lean against the door

**PAGE 958**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [836](#): Look around

Page [1127](#): Grill the sausage in the fire

**PAGE 959**

You don't feel like eating the sausage right now,  
and you put it back to the top of the crate.

Page [661](#): Size up the crate some more

Page [407](#): Enter the door

**PAGE 960**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [960](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [818](#): Look around



**PAGE 961**

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [817](#): Search your pockets

Page [967](#): Search the crate

**PAGE 962**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [669](#): Search your pockets

Page [670](#): Enter the door

**PAGE 963**

You take the sausage. There's a matchbox in your left hand and a sausage in your right hand. Hmm, you do not have pockets anymore.

Page [1129](#): Eat the sausage

Page [1128](#): Put the sausage back on the top of the crate

**PAGE 964**

You reach into the closet and take the mop.  
The mop appears to be designed for cleaning floors.  
It is of sturdy build, and is about 140 centimeters long.  
"I'm not a janitor," you think, and you put the mop back  
to the closet.  
Page [818](#): Close the closet door and look around

**PAGE 965**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

Page [1130](#): Close the closet door and look around

Page [1131](#): Put the crowbar back to the closet

**PAGE 966**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt. Except for the horrible pain in your ankle, that is.

Mm, some sausage would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [828](#): Go back to the first room

Page [822](#): Open the first door on the left-hand side

Page [823](#): Open the second door on the left-hand side

Page [824](#): Open the third door on the left-hand side

Page [825](#): Open the first door on the right-hand side

Page [826](#): Open the second door on the right-hand side

Page [827](#): Open the third door on the right-hand side

**PAGE 967**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [817](#): Search your pockets

Page [1132](#): Open the crate

Page [1133](#): Take the sausage

Page [818](#): Enter the door

**PAGE 968**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [1134](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [1110](#): Search the crate some more

Page [954](#): Enter the door



**PAGE 969**

You reconsider kicking the crate barefooted, and decide to try it.  
You take some distance from the crate, and then you kick the crate  
with all your might.

YOUUCH! You cry out loud. You sprained your ankle.

The crate remains unaffected.

You think you heard another cry coinciding with your cry, though.

Maybe it's just your imagination.

Page [1135](#): Search your pockets

Page [1136](#): Enter the door

Page [1137](#): Contemplate on the contents of the crate

**PAGE 970**

Open the crate with what? It's not like there's an easily removable lid in it.

Page [1138](#): Search your pockets

Page [836](#): Enter the door

Page [1139](#): Use the crowbar, duh

**PAGE 971**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand, and a crowbar in the other hand.

And the t-shirt you're wearing.

Page [971](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [537](#): Look around

Page [972](#): Examine the crowbar

**PAGE 972**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand, and a crowbar in the other hand.

And the t-shirt you're wearing.

Page [971](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [537](#): Look around

Page [972](#): Examine the crowbar

**PAGE 973**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [836](#): Close the closet door and look around

Page [1140](#): Take the mop

**PAGE 974**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [836](#): Oh well

Page [1141](#): Find a way to open it

**PAGE 975**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [836](#): Oh well

Page [1141](#): Find a way to open it

**PAGE 976**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [836](#): Oh well

Page [1141](#): Find a way to open it



**PAGE 977**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [836](#): Oh well

Page [1141](#): Find a way to open it

**PAGE 978**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [836](#): Close the closet door and look around

Page [837](#): Put the crowbar back to the closet

**PAGE 979**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [1138](#): Search your pockets

Page [1142](#): Search the crate

**PAGE 980**

You prepare to kick the crate hard in order to open it, but as you soon realize that you are barefooted, and you chicken out.

Page [1143](#): Search your pockets

Page [1144](#): No I don't! Kick the crate

Page [1145](#): Enter the door

**PAGE 981**

You reach for your crowbar, but you suddenly remember that you no longer have it. It disappeared mysteriously when the crate disintegrated.

The velociraptor looks straight at you.

A panicked sensation runs through your entire body.

In the moment that feels like it lasts forever, you plot an escape plan in your mind. Your body feels paralyzed.

There is no window into which you can jump. There is only

a single crate, and the raptor is between you and the crate, meaning you cannot hide behind the crate. Your mind zooms between different details of the room in rapid progression whilst your body feels stiff like if it's made of cast iron.

The velociraptor then looks down and observes the sausage.

You regain control of yourself.

Page [1146](#): It's now or never! Run away.

**PAGE 982**

The velociraptor looks straight at you.

A panicked sensation runs through your entire body.

In the moment that feels like it lasts forever, you plot an escape plan in your mind. Your body feels paralyzed.

There is no window into which you can jump. There is only a single crate, and the raptor is between you and the crate, meaning you cannot hide behind the crate. Your mind zooms between different details of the room in rapid progression whilst your body feels stiff like if it's made of cast iron.

The velociraptor then looks down and observes the sausage.

You regain control of yourself.

Page [1146](#): It's now or never! Run away.

**PAGE 983**

You throw the matchbox in front of the velociraptor.

The velociraptor looks straight at you.

A panicked sensation runs through your entire body in a moment that feels like it lasts forever. Your body feels paralyzed.

The velociraptor then looks down and observes the matchbox.

It smells the matchbox for a moment and tries to push it with its nose. Suddenly, it turns its head up, and stares at you again!

Uh oh!

You instinctively prepare to run away. Too late! You turned your back on the velociraptor, and its attack reflexes were triggered.

It quickly catches on you and bites on your arm! ARGH! THAT HURTS!

Page [1097](#): Punch the velociraptor

Page [1098](#): Try pulling away

**PAGE 984**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [690](#): Search your pockets

Page [692](#): Open the door



**PAGE 985**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [873](#): Search your pockets

Page [1147](#): Open the crate

Page [874](#): Enter the door

**PAGE 986**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [873](#): Search your pockets

Page [985](#): Search the crate

**PAGE 987**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [1018](#): Search your pockets

Page [1148](#): Search the crate

**PAGE 988**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [845](#): Close the closet door and look around

Page [1149](#): Take the crowbar

**PAGE 989**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [845](#): Oh well

Page [1150](#): Find a way to open it

**PAGE 990**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [845](#): Oh well

Page [1150](#): Find a way to open it

**PAGE 991**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [845](#): Oh well

Page [1150](#): Find a way to open it

**PAGE 992**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [845](#): Oh well

Page [1150](#): Find a way to open it



**PAGE 993**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [845](#): Close the closet door and look around

Page [846](#): Put the mop back to the closet

**PAGE 994**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [1152](#): Search your pockets

Page [1151](#): Search the crate

**PAGE 995**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [847](#): Close the closet door and look around

Page [1153](#): Take the mop

**PAGE 996**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [847](#): Oh well

Page [1154](#): Find a way to open it

**PAGE 997**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [847](#): Oh well

Page [1154](#): Find a way to open it

**PAGE 998**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [847](#): Oh well

Page [1154](#): Find a way to open it

**PAGE 999**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [847](#): Oh well

Page [1154](#): Find a way to open it

**PAGE 1000**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [847](#): Close the closet door and look around

Page [848](#): Put the crowbar back to the closet



**PAGE 1001**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [739](#): Search your pockets

Page [702](#): Enter the door

**PAGE 1002**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [1155](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [853](#): Try opening the door

Page [1003](#): Search the crate some more

**PAGE 1003**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [1002](#): Search your pockets

Page [1156](#): Open the crate

Page [853](#): Open the door

Page [1157](#): Take the sausage

**PAGE 1004**

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [851](#): Maybe push it with the crate

Page [852](#): Maybe set the door in fire

Page [853](#): Examine the door

Page [854](#): Maybe lean against the door... again

**PAGE 1005**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1158](#): Search your pockets

Page [1159](#): Search the crate

**PAGE 1006**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You insert the mop into your pocket.

Page [1160](#): Close the closet door and look around

Page [1161](#): Put the mop back to the closet

**PAGE 1007**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

You put the crowbar into your pocket.

Page [1162](#): Close the closet door and look around

Page [1163](#): Put the crowbar back to the closet

**PAGE 1008**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [855](#): Go back to the first room

Page [856](#): Open the first door on the left-hand side

Page [857](#): Open the second door on the left-hand side

Page [858](#): Open the third door on the left-hand side

Page [859](#): Open the first door on the right-hand side

Page [860](#): Open the second door on the right-hand side

Page [861](#): Open the third door on the right-hand side

Page [1164](#): Hmm, perhaps this sausage..?



**PAGE 1009**

You just cannot concentrate with the sausage in your pocket. You bring it out from the pocket again, and without further thinking, you start eating it.

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [1046](#): Search your pockets

Page [1047](#): Open the door

Page [1048](#): Size up the crate some more

Page [923](#): Enter the door

Page [1049](#): Grill the sausage in the fire

**PAGE 1010**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [776](#): Search your pockets

Page [778](#): Open the door

**PAGE 1011**

You are leaning against the door.  
The door does not move.  
Ouch! Your ankle hurts.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1165](#): Maybe push it with the crate

Page [1166](#): Maybe set the door in fire

Page [1167](#): Examine the door

Page [1168](#): Maybe do something with the sausage

Page [1169](#): Maybe lean against the door... again

**PAGE 1012**

You wonder. Is there an animal inside that crate?  
What is inside it anyway? Maybe it contains lots of keys.  
Or some barrels full of acid. Hmm, they don't put them inside  
crates, right? Or a power generator... Or maybe a medkit.  
Ouch! Your ankle hurts. A medkit would be useful, yeah.

Page [1013](#): Search your pockets

Page [1014](#): Enter the door

Page [1170](#): Look around

**PAGE 1013**

You search the pockets of your jeans again.

You find: a matchbox. a sausage.

The matchbox is full of matches.

Page [1171](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1172](#): Eat the sausage

Page [1014](#): Look around

**PAGE 1014**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1045](#): Go back to the first room

Page [1039](#): Open the first door on the left-hand side

Page [1040](#): Open the second door on the left-hand side

Page [1041](#): Open the third door on the left-hand side

Page [1042](#): Open the first door on the right-hand side

Page [1043](#): Open the second door on the right-hand side

Page [1044](#): Open the third door on the right-hand side

**PAGE 1015**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage.

The matchbox is full of matches.

Page [1015](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1016](#): Eat the sausage

Page [874](#): Look around

**PAGE 1016**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [1173](#): Search your pockets

Page [1175](#): Look around

Page [1174](#): Grill the sausage in the fire



**PAGE 1017**

You reconsider kicking the crate barefooted, and decide to try it.  
You take some distance from the crate, and then you kick the crate with all your might.  
YOUCH! You cry out loud. You sprained your ankle.  
The crate remains unaffected.  
You think you heard another cry coinciding with your cry, though.  
Maybe it's just your imagination.  
Page [1177](#): Search your pockets  
Page [1031](#): Enter the door  
Page [1176](#): Contemplate on the contents of the crate

**PAGE 1018**

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1178](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [845](#): Look around

Page [1179](#): Examine the mop

**PAGE 1019**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [879](#): Search your pockets

Page [1180](#): Try opening the crate with sheer force: Kick it

Page [611](#): Enter the door

**PAGE 1020**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [1182](#): Search your pockets

Page [919](#): Look around

Page [1181](#): Grill the sausage in the fire

**PAGE 1021**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1021](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1020](#): Eat the sausage

Page [611](#): Look around

Page [1022](#): Examine the mop

**PAGE 1022**

You examine the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1021](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1020](#): Eat the sausage

Page [611](#): Look around

Page [1022](#): Examine the mop

**PAGE 1023**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [1024](#): Search your pockets

Page [934](#): Open the crate

Page [1183](#): Take the sausage

Page [722](#): Enter the door

**PAGE 1024**

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1184](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [722](#): Look around

Page [1186](#): Examine the mop

Page [1185](#): Examine the crowbar



**PAGE 1025**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some sausage would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [880](#): Go back to the first room

Page [885](#): Open the first door on the left-hand side

Page [886](#): Open the second door on the left-hand side

Page [881](#): Open the third door on the left-hand side

Page [882](#): Open the first door on the right-hand side

Page [883](#): Open the second door on the right-hand side

Page [884](#): Open the third door on the right-hand side

**PAGE 1026**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [1188](#): Search your pockets

Page [921](#): Look around

Page [1187](#): Grill the sausage in the fire

**PAGE 1027**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [1027](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1026](#): Eat the sausage

Page [613](#): Look around

Page [1028](#): Examine the crowbar

**PAGE 1028**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [1027](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1026](#): Eat the sausage

Page [613](#): Look around

Page [1028](#): Examine the crowbar

**PAGE 1029**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [897](#): Search your pockets

Page [1189](#): Open the crate

Page [898](#): Enter the door

**PAGE 1030**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [897](#): Search your pockets

Page [1029](#): Search the crate

**PAGE 1031**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1196](#): Go back to the first room

Page [1195](#): Open the first door on the left-hand side

Page [1190](#): Open the second door on the left-hand side

Page [1191](#): Open the third door on the left-hand side

Page [1192](#): Open the first door on the right-hand side

Page [1193](#): Open the second door on the right-hand side

Page [1194](#): Open the third door on the right-hand side

**PAGE 1032**

"Eh, what did I just do?", you wonder. You take the mop out from your pocket, and put it back to the closet from which you got it.

Page [713](#): Close the closet door and look around

Page [892](#): No, I want the mop



**PAGE 1033**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1203](#): Go back to the first room

Page [1197](#): Open the first door on the left-hand side

Page [1202](#): Open the second door on the left-hand side

Page [1198](#): Open the third door on the left-hand side

Page [1199](#): Open the first door on the right-hand side

Page [1200](#): Open the second door on the right-hand side

Page [1201](#): Open the third door on the right-hand side

**PAGE 1034**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [713](#): Close the closet door and look around

Page [893](#): No, I want the crowbar

**PAGE 1035**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [711](#): Search your pockets

Page [713](#): Enter the door

**PAGE 1036**

You take the sausage and stuff it to your pockets.

Page [1013](#): Search your pockets

Page [1204](#): Size up the crate some more

Page [1170](#): Look around

**PAGE 1037**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage.

The matchbox is full of matches.

Page [1037](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1029](#): Search the crate some more

Page [1038](#): Eat the sausage

Page [898](#): Enter the door

**PAGE 1038**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation. Ouch, you just reminded yourself of the pain in your ankle.

Page [1205](#): Search your pockets

Page [1208](#): Open the door

Page [1206](#): Size up the crate some more

Page [1209](#): Enter the door

Page [1207](#): Grill the sausage in the fire

**PAGE 1039**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [1014](#): Close the closet door and look around

Page [1210](#): Take the mop

**PAGE 1040**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [1014](#): Close the closet door and look around

Page [1211](#): Take the crowbar



**PAGE 1041**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [1014](#): Oh well

Page [1212](#): Find a way to open it

**PAGE 1042**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [1014](#): Oh well

Page [1212](#): Find a way to open it

**PAGE 1043**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [1014](#): Oh well

Page [1212](#): Find a way to open it

**PAGE 1044**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [1014](#): Oh well

Page [1212](#): Find a way to open it

**PAGE 1045**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1013](#): Search your pockets

Page [1204](#): Search the crate

**PAGE 1046**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [1213](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1048](#): Search the crate some more

Page [923](#): Enter the door

**PAGE 1047**

You cannot discern any method to open the door.  
There is no doorhandle to pull.  
Page [1046](#): Search your pockets  
Page [1048](#): Search the crate  
Page [775](#): Try kicking the door in

**PAGE 1048**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1046](#): Search your pockets

Page [1214](#): Open the crate

Page [923](#): Enter the door



**PAGE 1049**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [1046](#): Search your pockets

Page [1047](#): Open the door

Page [1048](#): Size up the crate some more

**PAGE 1050**

You reconsider kicking the crate barefooted, and decide to try it.  
You take some distance from the crate, and then you kick the crate with all your might.  
YOUUCH! You cry out loud. You sprained your ankle.  
The crate remains unaffected.  
You think you heard another cry coinciding with your cry, though.  
Maybe it's just your imagination.  
Page [1205](#): Search your pockets  
Page [1209](#): Enter the door  
Page [1215](#): Contemplate on the contents of the crate

**PAGE 1051**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1051](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [627](#): Look around

Page [1052](#): Examine the mop

**PAGE 1052**

You examine the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1051](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [627](#): Look around

Page [1052](#): Examine the mop

**PAGE 1053**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1054](#): Search your pockets

Page [1216](#): Open the crate

Page [746](#): Enter the door

**PAGE 1054**

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1218](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1217](#): Eat the sausage

Page [746](#): Look around

Page [1220](#): Examine the mop

Page [1219](#): Examine the crowbar

**PAGE 1055**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [904](#): Go back to the first room

Page [909](#): Open the first door on the left-hand side

Page [910](#): Open the second door on the left-hand side

Page [905](#): Open the third door on the left-hand side

Page [906](#): Open the first door on the right-hand side

Page [907](#): Open the second door on the right-hand side

Page [908](#): Open the third door on the right-hand side

Page [1221](#): Hmm, perhaps this sausage..?

Page [1222](#): Whack the door with your crowbar

**PAGE 1056**

You hold the crowbar with both of your hands, give the crate a few strong hits. Smort! Crack! Whock!

Suddenly, the entire structure of wooden planks gives in and disintegrates. Mysteriously, so does your crowbar.

You hear a creaking roar.

From the dust, emerges a velociraptor! OH NO!

Page [1223](#): Whack the velociraptor with your crowbar

Page [938](#): Throw the matchbox to the velociraptor

Page [1224](#): Run!

Page [1225](#): Drop the sausage



**PAGE 1057**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [1057](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [629](#): Look around

Page [1058](#): Examine the crowbar

**PAGE 1058**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [1057](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [629](#): Look around

Page [1058](#): Examine the crowbar

**PAGE 1059**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1226](#): Go back to the first room

Page [1231](#): Open the first door on the left-hand side

Page [1232](#): Open the second door on the left-hand side

Page [1227](#): Open the third door on the left-hand side

Page [1228](#): Open the first door on the right-hand side

Page [1229](#): Open the second door on the right-hand side

Page [1230](#): Open the third door on the right-hand side

**PAGE 1060**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [611](#): Close the closet door and look around

Page [914](#): No, I want the crowbar

**PAGE 1061**

You search for a sausagehole in the door, but the door does not appear to be designed to be opened with a sausage.

Oh well, it was a crazy idea anyway.

Page [611](#): Nevermind

Page [1020](#): No, you idiot, I meant to EAT the sausage

**PAGE 1062**

"Eh, what did I just do?", you wonder. You take the mop out from your pocket, and put it back to the closet from which you got it.

Page [613](#): Close the closet door and look around

Page [916](#): No, I want the mop

**PAGE 1063**

You search for a sausagehole in the door, but the door does not appear to be designed to be opened with a sausage.

Oh well, it was a crazy idea anyway.

Page [613](#): Nevermind

Page [1026](#): No, you idiot, I meant to EAT the sausage

**PAGE 1064**

You pull the crowbar from your pocket hopefully, and contemplate on the crowbar and on the door. The door does not appear to have any cracks large enough for you to insert the crowbar in it.

You examine the door, and decide that the best you can do is to whack the door randomly with your crowbar.

You hold the crowbar with both of your hands, and start whacking the door. Clang! Clang! Clang!

The door seems unaffected.

Page [613](#): Oh well

Page [1064](#): Try again



**PAGE 1065**

You prepare to kick the crate hard in order to open it, but as you soon realize that you are barefooted, and you chicken out.

Page [1173](#): Search your pockets

Page [1233](#): No I don't! Kick the crate

Page [1175](#): Enter the door

**PAGE 1066**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [1182](#): Search your pockets

Page [1234](#): Search the crate

**PAGE 1067**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [919](#): Close the closet door and look around

Page [1235](#): Take the crowbar

**PAGE 1068**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [919](#): Oh well

Page [1236](#): Find a way to open it

**PAGE 1069**

You attempt to open the first door on the right-hand side,  
but it appears to be locked.

Page [919](#): Oh well

Page [1236](#): Find a way to open it

**PAGE 1070**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [919](#): Oh well

Page [1236](#): Find a way to open it

**PAGE 1071**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [919](#): Oh well

Page [1236](#): Find a way to open it

**PAGE 1072**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [919](#): Close the closet door and look around

Page [920](#): Put the mop back to the closet



**PAGE 1073**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [1188](#): Search your pockets

Page [1237](#): Search the crate

**PAGE 1074**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [921](#): Close the closet door and look around

Page [1238](#): Take the mop

**PAGE 1075**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [921](#): Oh well

Page [1239](#): Find a way to open it

**PAGE 1076**

You attempt to open the first door on the right-hand side,  
but it appears to be locked.

Page [921](#): Oh well

Page [1239](#): Find a way to open it

**PAGE 1077**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [921](#): Oh well

Page [1239](#): Find a way to open it

**PAGE 1078**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [921](#): Oh well

Page [1239](#): Find a way to open it

**PAGE 1079**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [921](#): Close the closet door and look around

Page [922](#): Put the crowbar back to the closet

**PAGE 1080**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [1173](#): Search your pockets

Page [1240](#): Search the crate



**PAGE 1081**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [1175](#): Close the closet door and look around

Page [1241](#): Take the mop

**PAGE 1082**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [1175](#): Close the closet door and look around

Page [1242](#): Take the crowbar

**PAGE 1083**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [1175](#): Oh well

Page [1243](#): Find a way to open it

**PAGE 1084**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [1175](#): Oh well

Page [1243](#): Find a way to open it

**PAGE 1085**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [1175](#): Oh well

Page [1243](#): Find a way to open it

**PAGE 1086**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [1175](#): Oh well

Page [1243](#): Find a way to open it

**PAGE 1087**

You size up the crate and the door, but your logical mind cannot deduce a way to combine those two into a solution that opens the door.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1087](#): Maybe push it with the crate

Page [1088](#): Maybe set the door in fire

Page [778](#): Examine the door

Page [1089](#): Maybe lean against the door

**PAGE 1088**

You contemplate on the possibility of setting the door in fire, but the plastic-made form of the door does not look particularly vulnerable to fire.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1087](#): Maybe push it with the crate

Page [1088](#): Maybe set the door in fire

Page [778](#): Examine the door

Page [1089](#): Maybe lean against the door



**PAGE 1089**

You decide to lean against the door.

You are leaning.

The door does not move.

Page [926](#): Nevermind

Page [1244](#): Continue leaning

**PAGE 1090**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [1182](#): Search your pockets

Page [919](#): Enter the door

**PAGE 1091**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1245](#): Go back to the first room

Page [1250](#): Open the first door on the left-hand side

Page [1251](#): Open the second door on the left-hand side

Page [1246](#): Open the third door on the left-hand side

Page [1247](#): Open the first door on the right-hand side

Page [1248](#): Open the second door on the right-hand side

Page [1249](#): Open the third door on the right-hand side

**PAGE 1092**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [627](#): Close the closet door and look around

Page [928](#): No, I want the crowbar

**PAGE 1093**

Open the crate with what? It's not like there's an easily removable lid in it.

Page [1188](#): Search your pockets

Page [921](#): Enter the door

Page [1252](#): Use the crowbar, duh

**PAGE 1094**

"Eh, what did I just do?", you wonder. You take the mop out from your pocket, and put it back to the closet from which you got it.

Page [629](#): Close the closet door and look around

Page [931](#): No, I want the mop

**PAGE 1095**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [1054](#): Search your pockets

Page [1053](#): Search the crate

**PAGE 1096**

You pull the crowbar from your pocket hopefully, and contemplate on the crowbar and on the crate. You examine the crate to figure out the best spot to insert the crowbar and start pulling.

After a while, you determine to go for a simpler strategy: just whack the crate with the crowbar until it breaks.

You hold the crowbar with both of your hands, and start whacking the crate. Smort! Crack! Whock!

Page [1253](#): Continue whacking the crate

Page [1023](#): Enough



**PAGE 1097**

You punch the velociraptor on the neck with as much power as you can gather. OUCH! The sudden movement on your arm hurts, and you suddenly realize that the arm that the velociraptor had a grab on, is gone! ARGH! You yell of pain!

Blood gushes from your shoulder! Your blood pressure drops and you collapse on your knees, and your vision blanks out for a second. You try to rise on your feet, but the velociraptor comes back and grabs your other arm! ARGH! Meanwhile, blood keeps gushing out from your shoulder. You attempt to scare the velociraptor by staring it hard, but it has no effect. Suddenly, you blank out.

GAME OVER

Page [1](#): Start a new game

**PAGE 1098**

You attempt pulling away, but the velociraptor's grip on your arm is too strong. Suddenly, the beast jerks its neck, and your arm is ripped away! ARGH! You yell of pain!

Blood gushes from your shoulder! Your blood pressure drops and you collapse on your knees, and your vision blanks out for a second. You try to rise on your feet, but the velociraptor comes back and grabs your other arm! ARGH! Meanwhile, blood keeps gushing out from your shoulder. You attempt to scare the velociraptor by staring it hard, but it has no effect. Suddenly, you blank out.  
GAME OVER

Page [1](#): Start a new game

**PAGE 1099**

The velociraptor appears to be preoccupied with the sausage, and you decide to take advantage of it by running away from its sight before it thinks of you again!

You make a run towards the closets in the doorway.

Which door will you try to open?

Page [1254](#): The first door on the left-hand side

Page [1255](#): The second door on the left-hand side

Page [1256](#): The third door on the left-hand side

Page [1257](#): The first door on the right-hand side

Page [1258](#): The second door on the right-hand side

Page [1259](#): The third door on the right-hand side

**PAGE 1100**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [942](#): Close the closet door and look around

Page [1260](#): Take the mop

**PAGE 1101**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [942](#): Oh well

Page [1261](#): Find a way to open it

**PAGE 1102**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [942](#): Oh well

Page [1261](#): Find a way to open it

**PAGE 1103**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [942](#): Oh well

Page [1261](#): Find a way to open it

**PAGE 1104**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [942](#): Oh well

Page [1261](#): Find a way to open it



**PAGE 1105**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [942](#): Close the closet door and look around

Page [943](#): Put the crowbar back to the closet

**PAGE 1106**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [1263](#): Search your pockets

Page [1262](#): Search the crate

**PAGE 1107**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [1145](#): Look around

Page [1264](#): Grill the sausage in the fire

**PAGE 1108**

You don't feel like eating the sausage right now,  
and you put it back to the top of the crate.

Page [802](#): Size up the crate some more

Page [665](#): Enter the door

**PAGE 1109**

You cannot discern any method to open the door.  
There is no doorhandle to pull.  
Page [968](#): Search your pockets  
Page [1110](#): Search the crate  
Page [809](#): Try kicking the door in

**PAGE 1110**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [968](#): Search your pockets

Page [1265](#): Open the crate

Page [954](#): Enter the door

**PAGE 1111**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [1109](#): Open the door

Page [1110](#): Size up the crate some more

**PAGE 1112**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [810](#): Search your pockets

Page [811](#): Open the door



**PAGE 1113**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [1114](#): Search your pockets

Page [1266](#): Open the crate

Page [952](#): Open the door

Page [1267](#): Take the sausage

**PAGE 1114**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [1268](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [952](#): Try opening the door

Page [1113](#): Search the crate some more

**PAGE 1115**

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [950](#): Maybe push it with the crate

Page [951](#): Maybe set the door in fire

Page [952](#): Examine the door

Page [953](#): Maybe lean against the door... again

**PAGE 1116**

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1270](#): Search your pockets

Page [1269](#): Search the crate

**PAGE 1117**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [1145](#): Close the closet door and look around

Page [1271](#): Take the mop

**PAGE 1118**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [1145](#): Close the closet door and look around

Page [1272](#): Take the crowbar

**PAGE 1119**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [1145](#): Oh well

Page [1273](#): Find a way to open it

**PAGE 1120**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [1145](#): Oh well

Page [1273](#): Find a way to open it



**PAGE 1121**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [1145](#): Oh well

Page [1273](#): Find a way to open it

**PAGE 1122**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [1145](#): Oh well

Page [1273](#): Find a way to open it

**PAGE 1123**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [1143](#): Search your pockets

Page [1274](#): Search the crate

**PAGE 1124**

You size up the crate and the door, but your logical mind cannot deduce a way to combine those two into a solution that opens the door.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1124](#): Maybe push it with the crate

Page [1125](#): Maybe set the door in fire

Page [811](#): Examine the door

Page [1126](#): Maybe lean against the door

**PAGE 1125**

You contemplate on the possibility of setting the door in fire, but the plastic-made form of the door does not look particularly vulnerable to fire.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1124](#): Maybe push it with the crate

Page [1125](#): Maybe set the door in fire

Page [811](#): Examine the door

Page [1126](#): Maybe lean against the door

**PAGE 1126**

You decide to lean against the door.

You are leaning.

The door does not move.

Page [957](#): Nevermind

Page [1275](#): Continue leaning

**PAGE 1127**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!  
Page [836](#): Look around

**PAGE 1128**

You don't feel like eating the sausage right now,  
and you put it back to the top of the crate.

Page [821](#): Size up the crate some more

Page [670](#): Enter the door



**PAGE 1129**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation. Ouch, you just reminded yourself of the pain in your ankle.

Page [1278](#): Open the door

Page [1276](#): Size up the crate some more

Page [1136](#): Enter the door

Page [1277](#): Grill the sausage in the fire

**PAGE 1130**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1285](#): Go back to the first room

Page [1279](#): Open the first door on the left-hand side

Page [1284](#): Open the second door on the left-hand side

Page [1280](#): Open the third door on the left-hand side

Page [1281](#): Open the first door on the right-hand side

Page [1282](#): Open the second door on the right-hand side

Page [1283](#): Open the third door on the right-hand side

**PAGE 1131**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [818](#): Close the closet door and look around

Page [965](#): No, I want the crowbar

**PAGE 1132**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [817](#): Search your pockets

Page [818](#): Enter the door

**PAGE 1133**

You take the sausage. There's a matchbox in your left hand and a sausage in your right hand. Hmm, you do not have pockets anymore.

Page [1287](#): Eat the sausage

Page [1286](#): Put the sausage back on the top of the crate

**PAGE 1134**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say

"contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [1134](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [1110](#): Search the crate some more

Page [954](#): Enter the door

**PAGE 1135**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [1288](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [1276](#): Search the crate some more

Page [1136](#): Enter the door

**PAGE 1136**

You enter the doorway. What mysteries unfold ahead?

Excitement fills your mind as you limp forward.

The light provided by the burning jeans that you left behind is sufficient for you to see in the doorway.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1295](#): Go back to the first room

Page [1289](#): Open the first door on the left-hand side

Page [1290](#): Open the second door on the left-hand side

Page [1291](#): Open the third door on the left-hand side

Page [1292](#): Open the first door on the right-hand side

Page [1293](#): Open the second door on the right-hand side

Page [1294](#): Open the third door on the right-hand side



**PAGE 1137**

You wonder. Is there an animal inside that crate?  
What is inside it anyway? Maybe it contains lots of keys.  
Or some barrels full of acid. Hmm, they don't put them inside  
crates, right? Or a power generator... Or maybe a medkit.  
Ouch! Your ankle hurts. A medkit would be useful, yeah.  
Or new pants.

Page [1135](#): Search your pockets

Page [1136](#): Enter the door

Page [1296](#): Look around

**PAGE 1138**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand, and a crowbar  
in the other hand.

And the t-shirt you're wearing.

Page [1297](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [836](#): Look around

Page [1298](#): Examine the crowbar

**PAGE 1139**

You contemplate on your crowbar and on the crate. You examine the crate to figure out the best spot to insert the crowbar and start pulling. After a while, you determine to go for a simpler strategy: just whack the crate with the crowbar until it breaks.

You hold the crowbar with both of your hands, and start whacking the crate. Smort! Crack! Whock!

Page [1299](#): Continue whacking the crate

Page [1142](#): Enough

**PAGE 1140**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

"I'm not a janitor," you think, and you put the mop back to the closet.

Page [836](#): Close the closet door and look around

**PAGE 1141**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some ice cream would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [979](#): Go back to the first room

Page [973](#): Open the first door on the left-hand side

Page [978](#): Open the second door on the left-hand side

Page [974](#): Open the third door on the left-hand side

Page [975](#): Open the first door on the right-hand side

Page [976](#): Open the second door on the right-hand side

Page [977](#): Open the third door on the right-hand side

**PAGE 1142**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1138](#): Search your pockets

Page [970](#): Open the crate

Page [836](#): Enter the door

**PAGE 1143**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [1300](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [1145](#): Look around

**PAGE 1144**

You reconsider kicking the crate barefooted, and decide to try it.  
You take some distance from the crate, and then you kick the crate with all your might.

YOUUCH! You cry out loud. You sprained your ankle.

The crate remains unaffected.

You think you heard another cry coinciding with your cry, though.

Maybe it's just your imagination.

Page [1301](#): Search your pockets

Page [1302](#): Enter the door

Page [1303](#): Contemplate on the contents of the crate



**PAGE 1145**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1123](#): Go back to the first room

Page [1117](#): Open the first door on the left-hand side

Page [1118](#): Open the second door on the left-hand side

Page [1119](#): Open the third door on the left-hand side

Page [1120](#): Open the first door on the right-hand side

Page [1121](#): Open the second door on the right-hand side

Page [1122](#): Open the third door on the right-hand side

**PAGE 1146**

The velociraptor appears to be preoccupied with the sausage, and you decide to take advantage of it by running away from its sight before it thinks of you again!

You make a run towards the closets in the doorway.

Which door will you try to open?

Page [1304](#): The first door on the left-hand side

Page [1305](#): The second door on the left-hand side

Page [1306](#): The third door on the left-hand side

Page [1307](#): The first door on the right-hand side

Page [1308](#): The second door on the right-hand side

Page [1309](#): The third door on the right-hand side

**PAGE 1147**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [873](#): Search your pockets

Page [874](#): Enter the door

**PAGE 1148**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [1018](#): Search your pockets

Page [1310](#): Open the crate

Page [1311](#): Take the sausage

Page [845](#): Enter the door

**PAGE 1149**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

You put the crowbar into your pocket.

Page [1312](#): Close the closet door and look around

Page [1313](#): Put the crowbar back to the closet

**PAGE 1150**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some sausage would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [987](#): Go back to the first room

Page [993](#): Open the first door on the left-hand side

Page [988](#): Open the second door on the left-hand side

Page [989](#): Open the third door on the left-hand side

Page [990](#): Open the first door on the right-hand side

Page [991](#): Open the second door on the right-hand side

Page [992](#): Open the third door on the right-hand side

**PAGE 1151**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [1152](#): Search your pockets

Page [1315](#): Open the crate

Page [1314](#): Take the sausage

Page [847](#): Enter the door

**PAGE 1152**

You search the pockets of your jeans again.

You find: a matchbox. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [1316](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [847](#): Look around

Page [1317](#): Examine the crowbar



**PAGE 1153**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You insert the mop into your pocket.

Page [1312](#): Close the closet door and look around

Page [1318](#): Put the mop back to the closet

**PAGE 1154**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some sausage would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [994](#): Go back to the first room

Page [995](#): Open the first door on the left-hand side

Page [1000](#): Open the second door on the left-hand side

Page [996](#): Open the third door on the left-hand side

Page [997](#): Open the first door on the right-hand side

Page [998](#): Open the second door on the right-hand side

Page [999](#): Open the third door on the right-hand side

**PAGE 1155**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [1155](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [853](#): Try opening the door

Page [1003](#): Search the crate some more

**PAGE 1156**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [1002](#): Search your pockets

Page [853](#): Open the door

**PAGE 1157**

You take the sausage and stuff it to your pockets.

Page [1320](#): Search your pockets

Page [1167](#): Open the door

Page [1319](#): Size up the crate some more

**PAGE 1158**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [1321](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1159](#): Search the crate some more

Page [596](#): Enter the door

**PAGE 1159**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [1158](#): Search your pockets

Page [1322](#): Open the crate

Page [1323](#): Take the sausage

Page [596](#): Enter the door

**PAGE 1160**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1324](#): Go back to the first room

Page [1330](#): Open the first door on the left-hand side

Page [1325](#): Open the second door on the left-hand side

Page [1326](#): Open the third door on the left-hand side

Page [1327](#): Open the first door on the right-hand side

Page [1328](#): Open the second door on the right-hand side

Page [1329](#): Open the third door on the right-hand side



**PAGE 1161**

"Eh, what did I just do?", you wonder. You take the mop out from your pocket, and put it back to the closet from which you got it.

Page [874](#): Close the closet door and look around

Page [1006](#): No, I want the mop

**PAGE 1162**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1331](#): Go back to the first room

Page [1332](#): Open the first door on the left-hand side

Page [1337](#): Open the second door on the left-hand side

Page [1333](#): Open the third door on the left-hand side

Page [1334](#): Open the first door on the right-hand side

Page [1335](#): Open the second door on the right-hand side

Page [1336](#): Open the third door on the right-hand side

**PAGE 1163**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [874](#): Close the closet door and look around

Page [1007](#): No, I want the crowbar

**PAGE 1164**

You search for a sausagehole in the door, but the door does not appear to be designed to be opened with a sausage.

Oh well, it was a crazy idea anyway.

Page [874](#): Nevermind

Page [1016](#): No, you idiot, I meant to EAT the sausage

**PAGE 1165**

You size up the crate and the door, but your logical mind cannot deduce a way to combine those two into a solution that opens the door.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1165](#): Maybe push it with the crate

Page [1166](#): Maybe set the door in fire

Page [1167](#): Examine the door

Page [1168](#): Maybe do something with the sausage

Page [1169](#): Maybe lean against the door... again

**PAGE 1166**

You contemplate on the possibility of setting the door in fire, but the plastic-made form of the door does not look particularly vulnerable to fire.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1165](#): Maybe push it with the crate

Page [1166](#): Maybe set the door in fire

Page [1167](#): Examine the door

Page [1168](#): Maybe do something with the sausage

Page [1169](#): Maybe lean against the door... again

**PAGE 1167**

You cannot discern any method to open the door.

There is no doorhandle to pull.

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1320](#): Search your pockets

Page [1319](#): Search the crate

Page [1338](#): Try kicking the door in

**PAGE 1168**

You search for a sausagehole in the door, but the door does not appear to be designed to be opened with a sausage. Oh well, it was a crazy idea anyway.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1165](#): Maybe push it with the crate

Page [1166](#): Maybe set the door in fire

Page [1167](#): Examine the door

Page [1168](#): Maybe do something with the sausage

Page [1169](#): Maybe lean against the door... again



**PAGE 1169**

You decide to lean against the door.

You are leaning, with your back against the wall.

Suddenly, the door opens! It withdraws into the ceiling, vertically.

What happened? You wonder.

Page [898](#): Enter the door

Page [1339](#): Hesitate

Page [1340](#): Yay! Eat the sausage

**PAGE 1170**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1013](#): Search your pockets

Page [1204](#): Search the crate

**PAGE 1171**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage.

The matchbox is full of matches.

Page [1171](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1172](#): Eat the sausage

Page [1014](#): Look around

**PAGE 1172**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation. Ouch, you just reminded yourself of the pain in your ankle.

Page [1341](#): Search your pockets

Page [1343](#): Look around

Page [1342](#): Grill the sausage in the fire

**PAGE 1173**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [1344](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1175](#): Look around

**PAGE 1174**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [1173](#): Search your pockets

Page [1175](#): Look around

**PAGE 1175**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1080](#): Go back to the first room

Page [1081](#): Open the first door on the left-hand side

Page [1082](#): Open the second door on the left-hand side

Page [1083](#): Open the third door on the left-hand side

Page [1084](#): Open the first door on the right-hand side

Page [1085](#): Open the second door on the right-hand side

Page [1086](#): Open the third door on the right-hand side

**PAGE 1176**

You wonder. Is there an animal inside that crate?  
What is inside it anyway? Maybe it contains lots of keys.  
Or some barrels full of acid. Hmm, they don't put them inside  
crates, right? Or a power generator... Or maybe a medkit.  
Ouch! Your ankle hurts. A medkit would be useful, yeah.

Page [1177](#): Search your pockets

Page [1031](#): Enter the door

Page [1345](#): Look around



**PAGE 1177**

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1346](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1031](#): Look around

Page [1347](#): Examine the mop

**PAGE 1178**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1178](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [845](#): Look around

Page [1179](#): Examine the mop

**PAGE 1179**

You examine the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1178](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [845](#): Look around

Page [1179](#): Examine the mop

**PAGE 1180**

You prepare to kick the crate hard in order to open it, but as you soon realize that you are barefooted, and you chicken out.

Page [1349](#): Search your pockets

Page [1348](#): No I don't! Kick the crate

Page [1160](#): Enter the door

**PAGE 1181**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [1182](#): Search your pockets

Page [919](#): Look around

**PAGE 1182**

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1350](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [919](#): Look around

Page [1351](#): Examine the mop

**PAGE 1183**

You take the sausage and stuff it to your pockets.

Page [1354](#): Search your pockets

Page [1352](#): Size up the crate some more

Page [1353](#): Look around

**PAGE 1184**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1184](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [722](#): Look around

Page [1186](#): Examine the mop

Page [1185](#): Examine the crowbar



**PAGE 1185**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1184](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [722](#): Look around

Page [1186](#): Examine the mop

Page [1185](#): Examine the crowbar

**PAGE 1186**

You examine the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1184](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [722](#): Look around

Page [1186](#): Examine the mop

Page [1185](#): Examine the crowbar

**PAGE 1187**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [1188](#): Search your pockets

Page [921](#): Look around

**PAGE 1188**

You search the pockets of your jeans again.

You find: a matchbox. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [1355](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [921](#): Look around

Page [1356](#): Examine the crowbar

**PAGE 1189**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [897](#): Search your pockets

Page [898](#): Enter the door

**PAGE 1190**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [1031](#): Close the closet door and look around

Page [1357](#): Take the crowbar

**PAGE 1191**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [1031](#): Oh well

Page [1358](#): Find a way to open it

**PAGE 1192**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [1031](#): Oh well

Page [1358](#): Find a way to open it



**PAGE 1193**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [1031](#): Oh well

Page [1358](#): Find a way to open it

**PAGE 1194**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [1031](#): Oh well

Page [1358](#): Find a way to open it

**PAGE 1195**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1031](#): Close the closet door and look around

Page [1032](#): Put the mop back to the closet

**PAGE 1196**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1177](#): Search your pockets

Page [1359](#): Search the crate

**PAGE 1197**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [1033](#): Close the closet door and look around

Page [1360](#): Take the mop

**PAGE 1198**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [1033](#): Oh well

Page [1361](#): Find a way to open it

**PAGE 1199**

You attempt to open the first door on the right-hand side,  
but it appears to be locked.

Page [1033](#): Oh well

Page [1361](#): Find a way to open it

**PAGE 1200**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [1033](#): Oh well

Page [1361](#): Find a way to open it



**PAGE 1201**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [1033](#): Oh well

Page [1361](#): Find a way to open it

**PAGE 1202**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1033](#): Close the closet door and look around

Page [1034](#): Put the crowbar back to the closet

**PAGE 1203**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1363](#): Search your pockets

Page [1362](#): Search the crate

**PAGE 1204**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1013](#): Search your pockets

Page [1364](#): Open the crate

Page [1014](#): Enter the door

**PAGE 1205**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [1365](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1206](#): Search the crate some more

Page [1209](#): Enter the door

**PAGE 1206**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1205](#): Search your pockets

Page [1366](#): Open the crate

Page [1209](#): Enter the door

**PAGE 1207**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [1205](#): Search your pockets

Page [1208](#): Open the door

Page [1206](#): Size up the crate some more

**PAGE 1208**

You cannot discern any method to open the door.

There is no doorhandle to pull.

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1205](#): Search your pockets

Page [1206](#): Search the crate

Page [1367](#): Try kicking the door in



**PAGE 1209**

You enter the doorway. What mysteries unfold ahead?

Excitement fills your mind as you limp forward.

The light provided by the burning shirt that you left behind is sufficient for you to see in the doorway.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1374](#): Go back to the first room

Page [1368](#): Open the first door on the left-hand side

Page [1369](#): Open the second door on the left-hand side

Page [1370](#): Open the third door on the left-hand side

Page [1371](#): Open the first door on the right-hand side

Page [1372](#): Open the second door on the right-hand side

Page [1373](#): Open the third door on the right-hand side

**PAGE 1210**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You insert the mop into your pocket.

Page [1375](#): Close the closet door and look around

Page [1376](#): Put the mop back to the closet

**PAGE 1211**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

You put the crowbar into your pocket.

Page [1377](#): Close the closet door and look around

Page [1378](#): Put the crowbar back to the closet

**PAGE 1212**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt. Except for the horrible pain in your ankle, that is.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1045](#): Go back to the first room

Page [1039](#): Open the first door on the left-hand side

Page [1040](#): Open the second door on the left-hand side

Page [1041](#): Open the third door on the left-hand side

Page [1042](#): Open the first door on the right-hand side

Page [1043](#): Open the second door on the right-hand side

Page [1044](#): Open the third door on the right-hand side

Page [1379](#): Hmm, perhaps this sausage..?

**PAGE 1213**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [1213](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1048](#): Search the crate some more

Page [923](#): Enter the door

**PAGE 1214**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [1046](#): Search your pockets

Page [923](#): Enter the door

**PAGE 1215**

You wonder. Is there an animal inside that crate?  
What is inside it anyway? Maybe it contains lots of keys.  
Or some barrels full of acid. Hmm, they don't put them inside  
crates, right? Or a power generator... Or maybe a medkit.  
Ouch! Your ankle hurts. A medkit would be useful, yeah.

Page [1205](#): Search your pockets

Page [1209](#): Enter the door

Page [1380](#): Look around

**PAGE 1216**

Open the crate with what? It's not like there's an easily removable lid in it.

Page [1354](#): Search your pockets

Page [1059](#): Enter the door

Page [1381](#): Use the crowbar, duh



**PAGE 1217**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [1383](#): Search your pockets

Page [1091](#): Look around

Page [1382](#): Grill the sausage in the fire

**PAGE 1218**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1218](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1217](#): Eat the sausage

Page [746](#): Look around

Page [1220](#): Examine the mop

Page [1219](#): Examine the crowbar

**PAGE 1219**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1218](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1217](#): Eat the sausage

Page [746](#): Look around

Page [1220](#): Examine the mop

Page [1219](#): Examine the crowbar

**PAGE 1220**

You examine the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1218](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1217](#): Eat the sausage

Page [746](#): Look around

Page [1220](#): Examine the mop

Page [1219](#): Examine the crowbar

**PAGE 1221**

You search for a sausagehole in the door, but the door does not appear to be designed to be opened with a sausage.

Oh well, it was a crazy idea anyway.

Page [746](#): Nevermind

Page [1217](#): No, you idiot, I meant to EAT the sausage

**PAGE 1222**

You pull the crowbar from your pocket hopefully, and contemplate on the crowbar and on the door. The door does not appear to have any cracks large enough for you to insert the crowbar in it.

You examine the door, and decide that the best you can do is to whack the door randomly with your crowbar.

You hold the crowbar with both of your hands, and start whacking the door. Clang! Clang! Clang!

The door seems unaffected.

Page [746](#): Oh well

Page [1222](#): Try again

**PAGE 1223**

You reach for your crowbar, but you suddenly remember that you no longer have it. It disappeared mysteriously when the crate disintegrated.

ARGH! During this moment of confusion, the velociraptor quickly rushed forward and grabbed your arm with its jaws!  
THAT HURTS!

Page [1097](#): Punch the velociraptor

Page [1098](#): Try pulling away

**PAGE 1224**

The velociraptor appears to be dazed of the moment, and you decide to take advantage of it by running away from its sight before it notices you!

You look around in the room. There is no window into which you can jump. There is only a single crate, and the raptor is between you and the crate, meaning you cannot hide behind the crate.

TOO LATE! You wasted your opportunity by thinking too long, and the velociraptor catches you in a blink of an eye, and bites on your arm! ARGH! THAT HURTS!

Page [1097](#): Punch the velociraptor

Page [1098](#): Try pulling away



**PAGE 1225**

You reach to your pocket and take out the sausage.  
You drop the sausage right in front of the vision of field  
of the velociraptor.

The velociraptor looks straight at you.  
A panicked sensation runs through your entire body.  
In the moment that feels like it lasts forever, you plot  
an escape plan in your mind. Your body feels paralyzed.  
There is no window into which you can jump. There is only  
a single crate, and the raptor is between you and the crate,  
meaning you cannot hide behind the crate. Your mind zooms  
between different details of the room in rapid progression  
whilst your body feels stiff like if it's made of cast iron.  
The velociraptor then looks down and observes the sausage.  
You regain control of yourself.  
Page [1099](#): It's now or never! Run away.

**PAGE 1226**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [1354](#): Search your pockets

Page [1352](#): Search the crate

**PAGE 1227**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [1059](#): Oh well

Page [1384](#): Find a way to open it

**PAGE 1228**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [1059](#): Oh well

Page [1384](#): Find a way to open it

**PAGE 1229**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [1059](#): Oh well

Page [1384](#): Find a way to open it

**PAGE 1230**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [1059](#): Oh well

Page [1384](#): Find a way to open it

**PAGE 1231**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1059](#): Close the closet door and look around

Page [1062](#): Put the mop back to the closet

**PAGE 1232**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1059](#): Close the closet door and look around

Page [1060](#): Put the crowbar back to the closet



**PAGE 1233**

You reconsider kicking the crate barefooted, and decide to try it.  
You take some distance from the crate, and then you kick the crate with all your might.

YOUCH! You cry out loud. You sprained your ankle.

The crate remains unaffected.

You think you heard another cry coinciding with your cry, though.

Maybe it's just your imagination.

Page [1341](#): Search your pockets

Page [1343](#): Enter the door

Page [1385](#): Contemplate on the contents of the crate

**PAGE 1234**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1182](#): Search your pockets

Page [1386](#): Open the crate

Page [919](#): Enter the door

**PAGE 1235**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

You put the crowbar into your pocket.

Page [1387](#): Close the closet door and look around

Page [1388](#): Put the crowbar back to the closet

**PAGE 1236**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some ice cream would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1066](#): Go back to the first room

Page [1072](#): Open the first door on the left-hand side

Page [1067](#): Open the second door on the left-hand side

Page [1068](#): Open the third door on the left-hand side

Page [1069](#): Open the first door on the right-hand side

Page [1070](#): Open the second door on the right-hand side

Page [1071](#): Open the third door on the right-hand side

**PAGE 1237**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1188](#): Search your pockets

Page [1093](#): Open the crate

Page [921](#): Enter the door

**PAGE 1238**

You reach into the closet and take the mop.  
The mop appears to be designed for cleaning floors.  
It is of sturdy build, and is about 140 centimeters long.  
You insert the mop into your pocket.  
Page [1387](#): Close the closet door and look around  
Page [1389](#): Put the mop back to the closet

**PAGE 1239**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some ice cream would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1073](#): Go back to the first room

Page [1074](#): Open the first door on the left-hand side

Page [1079](#): Open the second door on the left-hand side

Page [1075](#): Open the third door on the left-hand side

Page [1076](#): Open the first door on the right-hand side

Page [1077](#): Open the second door on the right-hand side

Page [1078](#): Open the third door on the right-hand side

**PAGE 1240**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1173](#): Search your pockets

Page [1390](#): Open the crate

Page [1175](#): Enter the door



**PAGE 1241**

You reach into the closet and take the mop.  
The mop appears to be designed for cleaning floors.  
It is of sturdy build, and is about 140 centimeters long.  
You insert the mop into your pocket.  
Page [1391](#): Close the closet door and look around  
Page [1392](#): Put the mop back to the closet

**PAGE 1242**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

You put the crowbar into your pocket.

Page [1393](#): Close the closet door and look around

Page [1394](#): Put the crowbar back to the closet

**PAGE 1243**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some ice cream would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1080](#): Go back to the first room

Page [1081](#): Open the first door on the left-hand side

Page [1082](#): Open the second door on the left-hand side

Page [1083](#): Open the third door on the left-hand side

Page [1084](#): Open the first door on the right-hand side

Page [1085](#): Open the second door on the right-hand side

Page [1086](#): Open the third door on the right-hand side

**PAGE 1244**

You are leaning against the door.  
The door does not move.  
Ouch! Your ankle hurts.

Your ankle hurts quite a bit. You contemplate on alternate ways  
of opening the door.

Page [1395](#): Maybe push it with the crate

Page [1396](#): Maybe set the door in fire

Page [1397](#): Examine the door

Page [1398](#): Maybe lean against the door... again

**PAGE 1245**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [1383](#): Search your pockets

Page [1399](#): Search the crate

**PAGE 1246**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [1091](#): Oh well

Page [1400](#): Find a way to open it

**PAGE 1247**

You attempt to open the first door on the right-hand side,  
but it appears to be locked.

Page [1091](#): Oh well

Page [1400](#): Find a way to open it

**PAGE 1248**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [1091](#): Oh well

Page [1400](#): Find a way to open it



**PAGE 1249**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [1091](#): Oh well

Page [1400](#): Find a way to open it

**PAGE 1250**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1091](#): Close the closet door and look around

Page [1094](#): Put the mop back to the closet

**PAGE 1251**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1091](#): Close the closet door and look around

Page [1092](#): Put the crowbar back to the closet

**PAGE 1252**

You pull the crowbar from your pocket hopefully, and contemplate on the crowbar and on the crate. You examine the crate to figure out the best spot to insert the crowbar and start pulling.

After a while, you determine to go for a simpler strategy: just whack the crate with the crowbar until it breaks.

You hold the crowbar with both of your hands, and start whacking the crate. Smort! Crack! Whock!

Page [1401](#): Continue whacking the crate

Page [1237](#): Enough

**PAGE 1253**

You hold the crowbar with both of your hands, give the crate a few strong hits. Smort! Crack! Whock!

Suddenly, the entire structure of wooden planks gives in and disintegrates. Mysteriously, so does your crowbar.

You hear a creaking roar.

From the dust, emerges a velociraptor! OH NO!

There is a sausage on the floor right in front of the velociraptor.

Weird. Where did it come from?

Page [1403](#): Whack the velociraptor with your crowbar

Page [1402](#): Throw the matchbox to the velociraptor

Page [1404](#): Run!

**PAGE 1254**

You run towards the first door on the left-hand side, and you open it panickedly. The door opens, and you enter the closet quickly and close the door.

There is also a mop in the closet.

Page [1405](#): Take the mop

Page [1406](#): Ignore the mop, and think

**PAGE 1255**

You run towards the second door on the left-hand side, and you open it panickedly. The door opens, and you enter the closet quickly and close the door.

Page [1407](#): Think

**PAGE 1256**

You run towards the third door on the left-hand side, and you pull on the door handle. Oh no! It is not opening! You must try another door!

Which door will you try?

Page [1254](#): The first door on the left-hand side

Page [1255](#): The second door on the left-hand side

Page [1408](#): The third door on the left-hand side

Page [1409](#): The first door on the right-hand side

Page [1410](#): The second door on the right-hand side

Page [1411](#): The third door on the right-hand side



**PAGE 1257**

You run towards the first door on the right-hand side, and you pull on the door handle. Oh no! It is not opening! You must try another door!

Which door will you try?

Page [1254](#): The first door on the left-hand side

Page [1255](#): The second door on the left-hand side

Page [1408](#): The third door on the left-hand side

Page [1409](#): The first door on the right-hand side

Page [1410](#): The second door on the right-hand side

Page [1411](#): The third door on the right-hand side

**PAGE 1258**

You run towards the second door on the right-hand side, and you pull on the door handle. Oh no! It is not opening!  
You must try another door!

Which door will you try?

Page [1254](#): The first door on the left-hand side

Page [1255](#): The second door on the left-hand side

Page [1408](#): The third door on the left-hand side

Page [1409](#): The first door on the right-hand side

Page [1410](#): The second door on the right-hand side

Page [1411](#): The third door on the right-hand side

**PAGE 1259**

You run towards the third door on the right-hand side, and you pull on the door handle. Oh no! It is not opening!  
You must try another door!

Which door will you try?

Page [1254](#): The first door on the left-hand side

Page [1255](#): The second door on the left-hand side

Page [1408](#): The third door on the left-hand side

Page [1409](#): The first door on the right-hand side

Page [1410](#): The second door on the right-hand side

Page [1411](#): The third door on the right-hand side

**PAGE 1260**

You reach into the closet and take the mop.  
The mop appears to be designed for cleaning floors.  
It is of sturdy build, and is about 140 centimeters long.  
"I'm not a janitor," you think, and you put the mop back  
to the closet.  
Page [942](#): Close the closet door and look around

**PAGE 1261**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some sausage would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1106](#): Go back to the first room

Page [1100](#): Open the first door on the left-hand side

Page [1105](#): Open the second door on the left-hand side

Page [1101](#): Open the third door on the left-hand side

Page [1102](#): Open the first door on the right-hand side

Page [1103](#): Open the second door on the right-hand side

Page [1104](#): Open the third door on the right-hand side

**PAGE 1262**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [1263](#): Search your pockets

Page [1413](#): Open the crate

Page [1412](#): Take the sausage

Page [942](#): Enter the door

**PAGE 1263**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand, and a crowbar  
in the other hand.

And the t-shirt you're wearing.

Page [1414](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [942](#): Look around

Page [1415](#): Examine the crowbar

**PAGE 1264**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!  
Page [1145](#): Look around



**PAGE 1265**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [968](#): Search your pockets

Page [954](#): Enter the door

**PAGE 1266**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [1114](#): Search your pockets

Page [952](#): Open the door

**PAGE 1267**

You take the sausage. There's a matchbox in your left hand and a sausage in your right hand. Hmm, you do not have pockets anymore.

Page [1417](#): Eat the sausage

Page [1416](#): Put the sausage back on the top of the crate

**PAGE 1268**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [1268](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [952](#): Try opening the door

Page [1113](#): Search the crate some more

**PAGE 1269**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [1270](#): Search your pockets

Page [1418](#): Open the crate

Page [1419](#): Take the sausage

Page [670](#): Enter the door

**PAGE 1270**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [1420](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [1269](#): Search the crate some more

Page [670](#): Enter the door

**PAGE 1271**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

"I'm not a janitor," you think, and you put the mop back to the closet.

Page [1145](#): Close the closet door and look around

**PAGE 1272**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

Page [1421](#): Close the closet door and look around

Page [1422](#): Put the crowbar back to the closet



**PAGE 1273**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some ice cream would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1123](#): Go back to the first room

Page [1117](#): Open the first door on the left-hand side

Page [1118](#): Open the second door on the left-hand side

Page [1119](#): Open the third door on the left-hand side

Page [1120](#): Open the first door on the right-hand side

Page [1121](#): Open the second door on the right-hand side

Page [1122](#): Open the third door on the right-hand side

**PAGE 1274**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1143](#): Search your pockets

Page [1423](#): Open the crate

Page [1145](#): Enter the door

**PAGE 1275**

You are leaning against the door.  
The door does not move.  
Ouch! Your ankle hurts.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1424](#): Maybe push it with the crate

Page [1425](#): Maybe set the door in fire

Page [1426](#): Examine the door

Page [1427](#): Maybe lean against the door... again

**PAGE 1276**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1135](#): Search your pockets

Page [1428](#): Open the crate

Page [1136](#): Enter the door

**PAGE 1277**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [1278](#): Open the door

Page [1276](#): Size up the crate some more

**PAGE 1278**

You cannot discern any method to open the door.

There is no doorhandle to pull.

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1135](#): Search your pockets

Page [1276](#): Search the crate

Page [1429](#): Try kicking the door in

**PAGE 1279**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [1130](#): Close the closet door and look around

Page [1430](#): Take the mop

**PAGE 1280**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [1130](#): Oh well

Page [1431](#): Find a way to open it



**PAGE 1281**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [1130](#): Oh well

Page [1431](#): Find a way to open it

**PAGE 1282**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [1130](#): Oh well

Page [1431](#): Find a way to open it

**PAGE 1283**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [1130](#): Oh well

Page [1431](#): Find a way to open it

**PAGE 1284**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1130](#): Close the closet door and look around

Page [1131](#): Put the crowbar back to the closet

**PAGE 1285**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1433](#): Search your pockets

Page [1432](#): Search the crate

**PAGE 1286**

You don't feel like eating the sausage right now,  
and you put it back to the top of the crate.

Page [967](#): Size up the crate some more

Page [818](#): Enter the door

**PAGE 1287**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation. Ouch, you just reminded yourself of the pain in your ankle.

Page [1302](#): Look around

Page [1434](#): Grill the sausage in the fire

**PAGE 1288**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say

"contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [1288](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [1276](#): Search the crate some more

Page [1136](#): Enter the door



**PAGE 1289**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [1302](#): Close the closet door and look around

Page [1435](#): Take the mop

**PAGE 1290**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [1302](#): Close the closet door and look around

Page [1436](#): Take the crowbar

**PAGE 1291**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [1302](#): Oh well

Page [1437](#): Find a way to open it

**PAGE 1292**

You attempt to open the first door on the right-hand side,  
but it appears to be locked.

Page [1302](#): Oh well

Page [1437](#): Find a way to open it

**PAGE 1293**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [1302](#): Oh well

Page [1437](#): Find a way to open it

**PAGE 1294**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [1302](#): Oh well

Page [1437](#): Find a way to open it

**PAGE 1295**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1301](#): Search your pockets

Page [1438](#): Search the crate

**PAGE 1296**

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1135](#): Search your pockets

Page [1276](#): Search the crate



**PAGE 1297**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say

"contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand, and a crowbar in the other hand.

And the t-shirt you're wearing.

Page [1297](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [836](#): Look around

Page [1298](#): Examine the crowbar

**PAGE 1298**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand, and a crowbar in the other hand.

And the t-shirt you're wearing.

Page [1297](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [836](#): Look around

Page [1298](#): Examine the crowbar

**PAGE 1299**

You hold the crowbar with both of your hands, give the crate a few strong hits. Smort! Crack! Whock!

Suddenly, the entire structure of wooden planks gives in and disintegrates. Mysteriously, so does your crowbar.

You hear a creaking roar.

From the dust, emerges a velociraptor! OH NO!

Page [1223](#): Whack the velociraptor with your crowbar

Page [983](#): Throw the matchbox to the velociraptor

Page [1224](#): Run!

**PAGE 1300**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [1300](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [1145](#): Look around

**PAGE 1301**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [1439](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [1302](#): Look around

**PAGE 1302**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1295](#): Go back to the first room

Page [1289](#): Open the first door on the left-hand side

Page [1290](#): Open the second door on the left-hand side

Page [1291](#): Open the third door on the left-hand side

Page [1292](#): Open the first door on the right-hand side

Page [1293](#): Open the second door on the right-hand side

Page [1294](#): Open the third door on the right-hand side

**PAGE 1303**

You wonder. Is there an animal inside that crate?  
What is inside it anyway? Maybe it contains lots of keys.  
Or some barrels full of acid. Hmm, they don't put them inside  
crates, right? Or a power generator... Or maybe a medkit.  
Ouch! Your ankle hurts. A medkit would be useful, yeah.  
Or new pants.

Page [1301](#): Search your pockets

Page [1302](#): Enter the door

Page [1440](#): Look around

**PAGE 1304**

You run towards the first door on the left-hand side, and you open it panickedly. The door opens, and you enter the closet quickly and close the door.

There is also a mop in the closet.

Page [1441](#): Take the mop

Page [1442](#): Ignore the mop, and think



**PAGE 1305**

You run towards the second door on the left-hand side, and you open it panickedly. The door opens, and you enter the closet quickly and close the door.

Page [1443](#): Think

**PAGE 1306**

You run towards the third door on the left-hand side, and you pull on the door handle. Oh no! It is not opening! You must try another door!

Which door will you try?

Page [1304](#): The first door on the left-hand side

Page [1305](#): The second door on the left-hand side

Page [1408](#): The third door on the left-hand side

Page [1409](#): The first door on the right-hand side

Page [1410](#): The second door on the right-hand side

Page [1411](#): The third door on the right-hand side

**PAGE 1307**

You run towards the first door on the right-hand side, and you pull on the door handle. Oh no! It is not opening! You must try another door!

Which door will you try?

Page [1304](#): The first door on the left-hand side

Page [1305](#): The second door on the left-hand side

Page [1408](#): The third door on the left-hand side

Page [1409](#): The first door on the right-hand side

Page [1410](#): The second door on the right-hand side

Page [1411](#): The third door on the right-hand side

**PAGE 1308**

You run towards the second door on the right-hand side, and you pull on the door handle. Oh no! It is not opening!  
You must try another door!

Which door will you try?

Page [1304](#): The first door on the left-hand side

Page [1305](#): The second door on the left-hand side

Page [1408](#): The third door on the left-hand side

Page [1409](#): The first door on the right-hand side

Page [1410](#): The second door on the right-hand side

Page [1411](#): The third door on the right-hand side

**PAGE 1309**

You run towards the third door on the right-hand side, and you pull on the door handle. Oh no! It is not opening!  
You must try another door!

Which door will you try?

Page [1304](#): The first door on the left-hand side

Page [1305](#): The second door on the left-hand side

Page [1408](#): The third door on the left-hand side

Page [1409](#): The first door on the right-hand side

Page [1410](#): The second door on the right-hand side

Page [1411](#): The third door on the right-hand side

**PAGE 1310**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [1018](#): Search your pockets

Page [845](#): Enter the door

**PAGE 1311**

You take the sausage and stuff it to your pockets.

Page [1349](#): Search your pockets

Page [1444](#): Size up the crate some more

Page [1445](#): Look around

**PAGE 1312**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1446](#): Go back to the first room

Page [1451](#): Open the first door on the left-hand side

Page [1452](#): Open the second door on the left-hand side

Page [1447](#): Open the third door on the left-hand side

Page [1448](#): Open the first door on the right-hand side

Page [1449](#): Open the second door on the right-hand side

Page [1450](#): Open the third door on the right-hand side



**PAGE 1313**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [845](#): Close the closet door and look around

Page [1149](#): No, I want the crowbar

**PAGE 1314**

You take the sausage and stuff it to your pockets.

Page [1455](#): Search your pockets

Page [1453](#): Size up the crate some more

Page [1454](#): Look around

**PAGE 1315**

Open the crate with what? It's not like there's an easily removable lid in it.

Page [1152](#): Search your pockets

Page [847](#): Enter the door

Page [1456](#): Use the crowbar, duh

**PAGE 1316**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [1316](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [847](#): Look around

Page [1317](#): Examine the crowbar

**PAGE 1317**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [1316](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [847](#): Look around

Page [1317](#): Examine the crowbar

**PAGE 1318**

"Eh, what did I just do?", you wonder. You take the mop out from your pocket, and put it back to the closet from which you got it.

Page [847](#): Close the closet door and look around

Page [1153](#): No, I want the mop

**PAGE 1319**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1320](#): Search your pockets

Page [1457](#): Open the crate

Page [1167](#): Open the door

**PAGE 1320**

You search the pockets of your jeans again.

You find: a matchbox. a sausage.

The matchbox is full of matches.

Page [1458](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1167](#): Try opening the door

Page [1319](#): Search the crate some more

Page [1459](#): Eat the sausage



**PAGE 1321**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [1321](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1159](#): Search the crate some more

Page [596](#): Enter the door

**PAGE 1322**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [1158](#): Search your pockets

Page [596](#): Enter the door

**PAGE 1323**

You take the sausage and stuff it to your pockets.

Page [1461](#): Search your pockets

Page [1460](#): Size up the crate some more

Page [1339](#): Look around

**PAGE 1324**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [1349](#): Search your pockets

Page [1444](#): Search the crate

**PAGE 1325**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [1160](#): Close the closet door and look around

Page [1462](#): Take the crowbar

**PAGE 1326**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [1160](#): Oh well

Page [1463](#): Find a way to open it

**PAGE 1327**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [1160](#): Oh well

Page [1463](#): Find a way to open it

**PAGE 1328**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [1160](#): Oh well

Page [1463](#): Find a way to open it



**PAGE 1329**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [1160](#): Oh well

Page [1463](#): Find a way to open it

**PAGE 1330**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1160](#): Close the closet door and look around

Page [1161](#): Put the mop back to the closet

**PAGE 1331**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [1455](#): Search your pockets

Page [1453](#): Search the crate

**PAGE 1332**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [1162](#): Close the closet door and look around

Page [1464](#): Take the mop

**PAGE 1333**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [1162](#): Oh well

Page [1465](#): Find a way to open it

**PAGE 1334**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [1162](#): Oh well

Page [1465](#): Find a way to open it

**PAGE 1335**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [1162](#): Oh well

Page [1465](#): Find a way to open it

**PAGE 1336**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [1162](#): Oh well

Page [1465](#): Find a way to open it



**PAGE 1337**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1162](#): Close the closet door and look around

Page [1163](#): Put the crowbar back to the closet

**PAGE 1338**

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1165](#): Maybe push it with the crate

Page [1166](#): Maybe set the door in fire

Page [1167](#): Examine the door

Page [1168](#): Maybe do something with the sausage

Page [1169](#): Maybe lean against the door... again

**PAGE 1339**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1461](#): Search your pockets

Page [1460](#): Search the crate

**PAGE 1340**

All this effort made you hungry.

You take the sausage from your pocket. You observe the sausage, and then you observe the doorway that was just opened. You decide that the doorway looks more interesting, and you put the sausage back to your pocket.

Page [898](#): Enter the door

Page [1339](#): Look around

Page [1466](#): The door can wait, but I'm still hungry

**PAGE 1341**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [1467](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1343](#): Look around

**PAGE 1342**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [1341](#): Search your pockets

Page [1343](#): Look around

**PAGE 1343**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1374](#): Go back to the first room

Page [1368](#): Open the first door on the left-hand side

Page [1369](#): Open the second door on the left-hand side

Page [1370](#): Open the third door on the left-hand side

Page [1371](#): Open the first door on the right-hand side

Page [1372](#): Open the second door on the right-hand side

Page [1373](#): Open the third door on the right-hand side

**PAGE 1344**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [1344](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1175](#): Look around



**PAGE 1345**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1177](#): Search your pockets

Page [1359](#): Search the crate

**PAGE 1346**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1346](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1031](#): Look around

Page [1347](#): Examine the mop

**PAGE 1347**

You examine the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1346](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1031](#): Look around

Page [1347](#): Examine the mop

**PAGE 1348**

You reconsider kicking the crate barefooted, and decide to try it.  
You take some distance from the crate, and then you kick the crate with all your might.

YOUUCH! You cry out loud. You sprained your ankle.

The crate remains unaffected.

You think you heard another cry coinciding with your cry, though.

Maybe it's just your imagination.

Page [1469](#): Search your pockets

Page [1375](#): Enter the door

Page [1468](#): Contemplate on the contents of the crate

**PAGE 1349**

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1471](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1470](#): Eat the sausage

Page [1160](#): Look around

Page [1472](#): Examine the mop

**PAGE 1350**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1350](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [919](#): Look around

Page [1351](#): Examine the mop

**PAGE 1351**

You examine the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1350](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [919](#): Look around

Page [1351](#): Examine the mop

**PAGE 1352**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1354](#): Search your pockets

Page [1216](#): Open the crate

Page [1059](#): Enter the door



**PAGE 1353**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [1354](#): Search your pockets

Page [1352](#): Search the crate

**PAGE 1354**

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1474](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1473](#): Eat the sausage

Page [1059](#): Look around

Page [1476](#): Examine the mop

Page [1475](#): Examine the crowbar

**PAGE 1355**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [1355](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [921](#): Look around

Page [1356](#): Examine the crowbar

**PAGE 1356**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [1355](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [921](#): Look around

Page [1356](#): Examine the crowbar

**PAGE 1357**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

You put the crowbar into your pocket.

Page [1477](#): Close the closet door and look around

Page [1478](#): Put the crowbar back to the closet

**PAGE 1358**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt. Except for the horrible pain in your ankle, that is.

Mm, some sausage would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1196](#): Go back to the first room

Page [1195](#): Open the first door on the left-hand side

Page [1190](#): Open the second door on the left-hand side

Page [1191](#): Open the third door on the left-hand side

Page [1192](#): Open the first door on the right-hand side

Page [1193](#): Open the second door on the right-hand side

Page [1194](#): Open the third door on the right-hand side

**PAGE 1359**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [1177](#): Search your pockets

Page [1479](#): Open the crate

Page [1480](#): Take the sausage

Page [1031](#): Enter the door

**PAGE 1360**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You insert the mop into your pocket.

Page [1477](#): Close the closet door and look around

Page [1481](#): Put the mop back to the closet



**PAGE 1361**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt. Except for the horrible pain in your ankle, that is.

Mm, some sausage would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1203](#): Go back to the first room

Page [1197](#): Open the first door on the left-hand side

Page [1202](#): Open the second door on the left-hand side

Page [1198](#): Open the third door on the left-hand side

Page [1199](#): Open the first door on the right-hand side

Page [1200](#): Open the second door on the right-hand side

Page [1201](#): Open the third door on the right-hand side

**PAGE 1362**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [1363](#): Search your pockets

Page [1483](#): Open the crate

Page [1482](#): Take the sausage

Page [1033](#): Enter the door

**PAGE 1363**

You search the pockets of your jeans again.

You find: a matchbox. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [1484](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1033](#): Look around

Page [1485](#): Examine the crowbar

**PAGE 1364**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [1013](#): Search your pockets

Page [1014](#): Enter the door

**PAGE 1365**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [1365](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1206](#): Search the crate some more

Page [1209](#): Enter the door

**PAGE 1366**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [1205](#): Search your pockets

Page [1209](#): Enter the door

**PAGE 1367**

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1486](#): Maybe push it with the crate

Page [1487](#): Maybe set the door in fire

Page [1208](#): Examine the door

Page [1488](#): Maybe lean against the door

**PAGE 1368**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [1343](#): Close the closet door and look around

Page [1489](#): Take the mop



**PAGE 1369**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [1343](#): Close the closet door and look around

Page [1490](#): Take the crowbar

**PAGE 1370**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [1343](#): Oh well

Page [1491](#): Find a way to open it

**PAGE 1371**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [1343](#): Oh well

Page [1491](#): Find a way to open it

**PAGE 1372**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [1343](#): Oh well

Page [1491](#): Find a way to open it

**PAGE 1373**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [1343](#): Oh well

Page [1491](#): Find a way to open it

**PAGE 1374**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1341](#): Search your pockets

Page [1492](#): Search the crate

**PAGE 1375**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1499](#): Go back to the first room

Page [1498](#): Open the first door on the left-hand side

Page [1493](#): Open the second door on the left-hand side

Page [1494](#): Open the third door on the left-hand side

Page [1495](#): Open the first door on the right-hand side

Page [1496](#): Open the second door on the right-hand side

Page [1497](#): Open the third door on the right-hand side

**PAGE 1376**

"Eh, what did I just do?", you wonder. You take the mop out from your pocket, and put it back to the closet from which you got it.

Page [1014](#): Close the closet door and look around

Page [1210](#): No, I want the mop



**PAGE 1377**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1506](#): Go back to the first room

Page [1500](#): Open the first door on the left-hand side

Page [1505](#): Open the second door on the left-hand side

Page [1501](#): Open the third door on the left-hand side

Page [1502](#): Open the first door on the right-hand side

Page [1503](#): Open the second door on the right-hand side

Page [1504](#): Open the third door on the right-hand side

**PAGE 1378**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [1014](#): Close the closet door and look around

Page [1211](#): No, I want the crowbar

**PAGE 1379**

You search for a sausagehole in the door, but the door does not appear to be designed to be opened with a sausage.

Oh well, it was a crazy idea anyway.

Page [1014](#): Nevermind

Page [1172](#): No, you idiot, I meant to EAT the sausage

**PAGE 1380**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1205](#): Search your pockets

Page [1206](#): Search the crate

**PAGE 1381**

You pull the crowbar from your pocket hopefully, and contemplate on the crowbar and on the crate. You examine the crate to figure out the best spot to insert the crowbar and start pulling.

After a while, you determine to go for a simpler strategy: just whack the crate with the crowbar until it breaks.

You hold the crowbar with both of your hands, and start whacking the crate. Smort! Crack! Whock!

Page [1507](#): Continue whacking the crate

Page [1352](#): Enough

**PAGE 1382**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [1383](#): Search your pockets

Page [1091](#): Look around

**PAGE 1383**

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1508](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1091](#): Look around

Page [1510](#): Examine the mop

Page [1509](#): Examine the crowbar

**PAGE 1384**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1226](#): Go back to the first room

Page [1231](#): Open the first door on the left-hand side

Page [1232](#): Open the second door on the left-hand side

Page [1227](#): Open the third door on the left-hand side

Page [1228](#): Open the first door on the right-hand side

Page [1229](#): Open the second door on the right-hand side

Page [1230](#): Open the third door on the right-hand side

Page [1511](#): Hmm, perhaps this sausage..?

Page [1512](#): Whack the door with your crowbar



**PAGE 1385**

You wonder. Is there an animal inside that crate?  
What is inside it anyway? Maybe it contains lots of keys.  
Or some barrels full of acid. Hmm, they don't put them inside  
crates, right? Or a power generator... Or maybe a medkit.  
Ouch! Your ankle hurts. A medkit would be useful, yeah.

Page [1341](#): Search your pockets

Page [1343](#): Enter the door

Page [1513](#): Look around

**PAGE 1386**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [1182](#): Search your pockets

Page [1514](#): Try opening the crate with sheer force: Kick it

Page [919](#): Enter the door

**PAGE 1387**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1515](#): Go back to the first room

Page [1520](#): Open the first door on the left-hand side

Page [1521](#): Open the second door on the left-hand side

Page [1516](#): Open the third door on the left-hand side

Page [1517](#): Open the first door on the right-hand side

Page [1518](#): Open the second door on the right-hand side

Page [1519](#): Open the third door on the right-hand side

**PAGE 1388**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [919](#): Close the closet door and look around

Page [1235](#): No, I want the crowbar

**PAGE 1389**

"Eh, what did I just do?", you wonder. You take the mop out from your pocket, and put it back to the closet from which you got it.

Page [921](#): Close the closet door and look around

Page [1238](#): No, I want the mop

**PAGE 1390**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [1173](#): Search your pockets

Page [1175](#): Enter the door

**PAGE 1391**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1522](#): Go back to the first room

Page [1528](#): Open the first door on the left-hand side

Page [1523](#): Open the second door on the left-hand side

Page [1524](#): Open the third door on the left-hand side

Page [1525](#): Open the first door on the right-hand side

Page [1526](#): Open the second door on the right-hand side

Page [1527](#): Open the third door on the right-hand side

**PAGE 1392**

"Eh, what did I just do?", you wonder. You take the mop out from your pocket, and put it back to the closet from which you got it.

Page [1175](#): Close the closet door and look around

Page [1241](#): No, I want the mop



**PAGE 1393**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1529](#): Go back to the first room

Page [1530](#): Open the first door on the left-hand side

Page [1535](#): Open the second door on the left-hand side

Page [1531](#): Open the third door on the left-hand side

Page [1532](#): Open the first door on the right-hand side

Page [1533](#): Open the second door on the right-hand side

Page [1534](#): Open the third door on the right-hand side

**PAGE 1394**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [1175](#): Close the closet door and look around

Page [1242](#): No, I want the crowbar

**PAGE 1395**

You size up the crate and the door, but your logical mind cannot deduce a way to combine those two into a solution that opens the door.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1395](#): Maybe push it with the crate

Page [1396](#): Maybe set the door in fire

Page [1397](#): Examine the door

Page [1398](#): Maybe lean against the door... again

**PAGE 1396**

You contemplate on the possibility of setting the door in fire, but the plastic-made form of the door does not look particularly vulnerable to fire.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1395](#): Maybe push it with the crate

Page [1396](#): Maybe set the door in fire

Page [1397](#): Examine the door

Page [1398](#): Maybe lean against the door... again

**PAGE 1397**

You cannot discern any method to open the door.

There is no doorhandle to pull.

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1536](#): Search your pockets

Page [1537](#): Search the crate

Page [1538](#): Try kicking the door in

**PAGE 1398**

You decide to lean against the door.

You are leaning, with your back against the wall.

Suddenly, the door opens! It withdraws into the ceiling, vertically.

What happened? You wonder.

Page [1209](#): Enter the door

Page [1380](#): Hesitate

**PAGE 1399**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1383](#): Search your pockets

Page [1539](#): Open the crate

Page [1091](#): Enter the door

**PAGE 1400**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some ice cream would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1245](#): Go back to the first room

Page [1250](#): Open the first door on the left-hand side

Page [1251](#): Open the second door on the left-hand side

Page [1246](#): Open the third door on the left-hand side

Page [1247](#): Open the first door on the right-hand side

Page [1248](#): Open the second door on the right-hand side

Page [1249](#): Open the third door on the right-hand side



**PAGE 1401**

You hold the crowbar with both of your hands, give the crate a few strong hits. Smort! Crack! Whock!

Suddenly, the entire structure of wooden planks gives in and disintegrates. Mysteriously, so does your crowbar.

You hear a creaking roar.

From the dust, emerges a velociraptor! OH NO!

Page [1223](#): Whack the velociraptor with your crowbar

Page [938](#): Throw the matchbox to the velociraptor

Page [1224](#): Run!

**PAGE 1402**

You reach to your pocket and take the matchbox.

You throw the matchbox in front of the velociraptor.

The velociraptor looks straight at you.

A panicked sensation runs through your entire body in a moment that feels like it lasts forever. Your body feels paralyzed.

The velociraptor then looks down and observes the matchbox.

It smells the matchbox for a moment and tries to push it with its nose. Suddenly, it turns its head up, and stares at you again!

Uh oh!

You instinctively prepare to run away. Too late! You turned your back on the velociraptor, and its attack reflexes were triggered.

It quickly catches on you and bites on your arm! ARGH! THAT HURTS!

Page [1097](#): Punch the velociraptor

Page [1098](#): Try pulling away

Page [1540](#): Try to push the beast away with your mop

**PAGE 1403**

You reach for your crowbar, but you suddenly remember that you no longer have it. It disappeared mysteriously when the crate disintegrated.

The velociraptor looks straight at you.

A panicked sensation runs through your entire body.

In the moment that feels like it lasts forever, you plot an escape plan in your mind. Your body feels paralyzed.

There is no window into which you can jump. There is only

a single crate, and the raptor is between you and the crate, meaning you cannot hide behind the crate. Your mind zooms between different details of the room in rapid progression whilst your body feels stiff like if it's made of cast iron.

The velociraptor then looks down and observes the sausage.

You regain control of yourself.

Page [1541](#): It's now or never! Run away.

**PAGE 1404**

The velociraptor looks straight at you.

A panicked sensation runs through your entire body.

In the moment that feels like it lasts forever, you plot an escape plan in your mind. Your body feels paralyzed.

There is no window into which you can jump. There is only a single crate, and the raptor is between you and the crate, meaning you cannot hide behind the crate. Your mind zooms between different details of the room in rapid progression whilst your body feels stiff like if it's made of cast iron.

The velociraptor then looks down and observes the sausage.

You regain control of yourself.

Page [1541](#): It's now or never! Run away.

**PAGE 1405**

In a moment's confusion, you decide to take the mop.  
The mop appears to be designed for cleaning floors.  
It is of sturdy build, and is about 140 centimeters long.  
You insert the mop into your pocket.  
Page [1542](#): Think

**PAGE 1406**

SoYouAreInACloset

ActuallyIAM

NotYou

Eh

ThinkFast

AVoraciousBeastHuntingMe

ProbablyHasAlreadyConsumedTheSausage

WouldHaveBeenTastyIGuess

DamnConcentrateConcentrate

NoEscape

ThereIsNoEscape

WearingNoShirt

NotLikeINeedOneAnyway

Sigh

Page [1543](#): Think more

Page [1544](#): Exit the closet

**PAGE 1407**

SoYouAreInACloset

ActuallyIAM

NotYou

Eh

ThinkFast

AVoraciousBeastHuntingMe

ProbablyHasAlreadyConsumedTheSausage

WouldHaveBeenTastyIGuess

DamnConcentrateConcentrate

NoEscape

ThereIsNoEscape

WearingNoShirt

NotLikeINeedOneAnyway

Sigh

Page [1545](#): Think more

Page [1546](#): Exit the closet

**PAGE 1408**

You run towards the third door on the left-hand side, and you pull on the door handle. Oh no! It is not opening! You must try another door!

You turn around to hurriedly choose another door. TOO LATE! You wasted your opportunity by hesitating too long, and the velociraptor catches you in a blink of an eye, and bites on your arm! ARGH! THAT HURTS!

Page [1097](#): Punch the velociraptor

Page [1098](#): Try pulling away



**PAGE 1409**

You run towards the first door on the right-hand side, and you pull on the door handle. Oh no! It is not opening!  
You must try another door!

You turn around to hurriedly choose another door.  
TOO LATE! You wasted your opportunity by hesitating too long, and the velociraptor catches you in a blink of an eye, and bites on your arm! ARGH! THAT HURTS!

Page [1097](#): Punch the velociraptor

Page [1098](#): Try pulling away

**PAGE 1410**

You run towards the second door on the right-hand side, and you pull on the door handle. Oh no! It is not opening!  
You must try another door!

You turn around to hurriedly choose another door.  
TOO LATE! You wasted your opportunity by hesitating too long, and the velociraptor catches you in a blink of an eye, and bites on your arm! ARGH! THAT HURTS!

Page [1097](#): Punch the velociraptor

Page [1098](#): Try pulling away

**PAGE 1411**

You run towards the third door on the right-hand side, and you pull on the door handle. Oh no! It is not opening!  
You must try another door!

You turn around to hurriedly choose another door.  
TOO LATE! You wasted your opportunity by hesitating too long, and the velociraptor catches you in a blink of an eye, and bites on your arm! ARGH! THAT HURTS!  
Page [1097](#): Punch the velociraptor  
Page [1098](#): Try pulling away

**PAGE 1412**

You take the sausage. There's a matchbox in your left hand and a sausage in your right hand. Hmm, you do not have pockets anymore.

Page [1547](#): Eat the sausage

Page [1548](#): Put the sausage back on the top of the crate

**PAGE 1413**

Open the crate with what? It's not like there's an easily removable lid in it.

Page [1263](#): Search your pockets

Page [942](#): Enter the door

Page [1549](#): Use the crowbar, duh

**PAGE 1414**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say

"contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand, and a crowbar in the other hand.

And the t-shirt you're wearing.

Page [1414](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [942](#): Look around

Page [1415](#): Examine the crowbar

**PAGE 1415**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand, and a crowbar in the other hand.

And the t-shirt you're wearing.

Page [1414](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [942](#): Look around

Page [1415](#): Examine the crowbar

**PAGE 1416**

You don't feel like eating the sausage right now,  
and you put it back to the top of the crate.

Page [952](#): Open the door

Page [1113](#): Size up the crate some more



**PAGE 1417**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation. Ouch, you just reminded yourself of the pain in your ankle.

Page [1426](#): Open the door

Page [1550](#): Size up the crate some more

Page [1551](#): Grill the sausage in the fire

**PAGE 1418**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [1270](#): Search your pockets

Page [670](#): Enter the door

**PAGE 1419**

You take the sausage. There's a matchbox in your left hand and a sausage in your right hand. Hmm, you do not have pockets anymore.

Page [1553](#): Eat the sausage

Page [1552](#): Put the sausage back on the top of the crate

**PAGE 1420**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say

"contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [1420](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [1269](#): Search the crate some more

Page [670](#): Enter the door

**PAGE 1421**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1560](#): Go back to the first room

Page [1554](#): Open the first door on the left-hand side

Page [1559](#): Open the second door on the left-hand side

Page [1555](#): Open the third door on the left-hand side

Page [1556](#): Open the first door on the right-hand side

Page [1557](#): Open the second door on the right-hand side

Page [1558](#): Open the third door on the right-hand side

**PAGE 1422**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [1145](#): Close the closet door and look around

Page [1272](#): No, I want the crowbar

**PAGE 1423**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [1143](#): Search your pockets

Page [1145](#): Enter the door

**PAGE 1424**

You size up the crate and the door, but your logical mind cannot deduce a way to combine those two into a solution that opens the door.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1424](#): Maybe push it with the crate

Page [1425](#): Maybe set the door in fire

Page [1426](#): Examine the door

Page [1427](#): Maybe lean against the door... again



**PAGE 1425**

You contemplate on the possibility of setting the door in fire, but the plastic-made form of the door does not look particularly vulnerable to fire.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1424](#): Maybe push it with the crate

Page [1425](#): Maybe set the door in fire

Page [1426](#): Examine the door

Page [1427](#): Maybe lean against the door... again

**PAGE 1426**

You cannot discern any method to open the door.

There is no doorhandle to pull.

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1561](#): Search your pockets

Page [1550](#): Search the crate

Page [1562](#): Try kicking the door in

**PAGE 1427**

You decide to lean against the door.

You are leaning, with your back against the wall.

Suddenly, the door opens! It withdraws into the ceiling, vertically.

What happened? You wonder.

Page [1136](#): Enter the door

Page [1296](#): Hesitate

**PAGE 1428**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [1135](#): Search your pockets

Page [1136](#): Enter the door

**PAGE 1429**

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1563](#): Maybe push it with the crate

Page [1564](#): Maybe set the door in fire

Page [1278](#): Examine the door

Page [1565](#): Maybe lean against the door

**PAGE 1430**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

"I'm not a janitor," you think, and you put the mop back to the closet.

Page [1130](#): Close the closet door and look around

**PAGE 1431**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt. Except for the horrible pain in your ankle, that is.

Mm, some sausage would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1285](#): Go back to the first room

Page [1279](#): Open the first door on the left-hand side

Page [1284](#): Open the second door on the left-hand side

Page [1280](#): Open the third door on the left-hand side

Page [1281](#): Open the first door on the right-hand side

Page [1282](#): Open the second door on the right-hand side

Page [1283](#): Open the third door on the right-hand side

**PAGE 1432**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [1433](#): Search your pockets

Page [1567](#): Open the crate

Page [1566](#): Take the sausage

Page [1130](#): Enter the door



**PAGE 1433**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand, and a crowbar  
in the other hand.

And the t-shirt you're wearing.

Page [1568](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [1130](#): Look around

Page [1569](#): Examine the crowbar

**PAGE 1434**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!  
Page [1302](#): Look around

**PAGE 1435**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

"I'm not a janitor," you think, and you put the mop back to the closet.

Page [1302](#): Close the closet door and look around

**PAGE 1436**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

Page [1570](#): Close the closet door and look around

Page [1571](#): Put the crowbar back to the closet

**PAGE 1437**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt. Except for the horrible pain in your ankle, that is.

Mm, some ice cream would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1295](#): Go back to the first room

Page [1289](#): Open the first door on the left-hand side

Page [1290](#): Open the second door on the left-hand side

Page [1291](#): Open the third door on the left-hand side

Page [1292](#): Open the first door on the right-hand side

Page [1293](#): Open the second door on the right-hand side

Page [1294](#): Open the third door on the right-hand side

**PAGE 1438**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1301](#): Search your pockets

Page [1572](#): Open the crate

Page [1302](#): Enter the door

**PAGE 1439**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [1439](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [1302](#): Look around

**PAGE 1440**

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1301](#): Search your pockets

Page [1438](#): Search the crate



**PAGE 1441**

In a moment's confusion, you decide to take the mop.  
The mop appears to be designed for cleaning floors.  
It is of sturdy build, and is about 140 centimeters long.  
You insert the mop into your pocket.  
Page [1573](#): Think

**PAGE 1442**

SoYouAreInACloset

ActuallyIAM

NotYou

Eh

ThinkFast

AVoraciousBeastHuntingMe

ProbablyHasAlreadyConsumedTheSausage

WouldHaveBeenTastyIGuess

DamnConcentrateConcentrate

NoEscape

ThereIsNoEscape

WearingNoShirt

NotLikeINeedOneAnyway

Sigh

Page [1574](#): Think more

Page [1575](#): Exit the closet

**PAGE 1443**

SoYouAreInACloset

ActuallyIAM

NotYou

Eh

ThinkFast

AVoraciousBeastHuntingMe

ProbablyHasAlreadyConsumedTheSausage

WouldHaveBeenTastyIGuess

DamnConcentrateConcentrate

NoEscape

ThereIsNoEscape

WearingNoShirt

NotLikeINeedOneAnyway

Sigh

Page [1576](#): Think more

Page [1577](#): Exit the closet

**PAGE 1444**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1349](#): Search your pockets

Page [1578](#): Open the crate

Page [1160](#): Enter the door

**PAGE 1445**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [1349](#): Search your pockets

Page [1444](#): Search the crate

**PAGE 1446**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [1580](#): Search your pockets

Page [1579](#): Search the crate

**PAGE 1447**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [1312](#): Oh well

Page [1581](#): Find a way to open it

**PAGE 1448**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [1312](#): Oh well

Page [1581](#): Find a way to open it



**PAGE 1449**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [1312](#): Oh well

Page [1581](#): Find a way to open it

**PAGE 1450**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [1312](#): Oh well

Page [1581](#): Find a way to open it

**PAGE 1451**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1312](#): Close the closet door and look around

Page [1318](#): Put the mop back to the closet

**PAGE 1452**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1312](#): Close the closet door and look around

Page [1313](#): Put the crowbar back to the closet

**PAGE 1453**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1455](#): Search your pockets

Page [1582](#): Open the crate

Page [1162](#): Enter the door

**PAGE 1454**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [1455](#): Search your pockets

Page [1453](#): Search the crate

**PAGE 1455**

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [1584](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1583](#): Eat the sausage

Page [1162](#): Look around

Page [1585](#): Examine the crowbar

**PAGE 1456**

You pull the crowbar from your pocket hopefully, and contemplate on the crowbar and on the crate. You examine the crate to figure out the best spot to insert the crowbar and start pulling.

After a while, you determine to go for a simpler strategy: just whack the crate with the crowbar until it breaks.

You hold the crowbar with both of your hands, and start whacking the crate. Smort! Crack! Whock!

Page [796](#): Continue whacking the crate

Page [1151](#): Enough



**PAGE 1457**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [1320](#): Search your pockets

Page [1167](#): Open the door

**PAGE 1458**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage.

The matchbox is full of matches.

Page [1458](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1167](#): Try opening the door

Page [1319](#): Search the crate some more

Page [1459](#): Eat the sausage

**PAGE 1459**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation. Ouch, you just reminded yourself of the pain in your ankle.

Page [1536](#): Search your pockets

Page [1397](#): Open the door

Page [1537](#): Size up the crate some more

Page [1586](#): Grill the sausage in the fire

**PAGE 1460**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1461](#): Search your pockets

Page [1587](#): Open the crate

Page [898](#): Enter the door

**PAGE 1461**

You search the pockets of your jeans again.

You find: a matchbox. a sausage.

The matchbox is full of matches.

Page [1588](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1460](#): Search the crate some more

Page [1589](#): Eat the sausage

Page [898](#): Enter the door

**PAGE 1462**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

You put the crowbar into your pocket.

Page [1590](#): Close the closet door and look around

Page [1591](#): Put the crowbar back to the closet

**PAGE 1463**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1324](#): Go back to the first room

Page [1330](#): Open the first door on the left-hand side

Page [1325](#): Open the second door on the left-hand side

Page [1326](#): Open the third door on the left-hand side

Page [1327](#): Open the first door on the right-hand side

Page [1328](#): Open the second door on the right-hand side

Page [1329](#): Open the third door on the right-hand side

Page [1592](#): Hmm, perhaps this sausage..?

**PAGE 1464**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You insert the mop into your pocket.

Page [1590](#): Close the closet door and look around

Page [1593](#): Put the mop back to the closet



**PAGE 1465**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1331](#): Go back to the first room

Page [1332](#): Open the first door on the left-hand side

Page [1337](#): Open the second door on the left-hand side

Page [1333](#): Open the third door on the left-hand side

Page [1334](#): Open the first door on the right-hand side

Page [1335](#): Open the second door on the right-hand side

Page [1336](#): Open the third door on the right-hand side

Page [1594](#): Hmm, perhaps this sausage..?

Page [1595](#): Whack the door with your crowbar

**PAGE 1466**

You can't shake the thought of the sausage, and you bring it out from the pocket again. It's definitely a tasty looking sausage. But what there's someone else who needs the sausage more than you do? You hesitate and put the sausage back to your pocket.

Page [898](#): Enter the door

Page [1339](#): Look around

Page [1596](#): Hunger is an important cause, so eat the sausage

**PAGE 1467**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [1467](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1343](#): Look around

**PAGE 1468**

You wonder. Is there an animal inside that crate?  
What is inside it anyway? Maybe it contains lots of keys.  
Or some barrels full of acid. Hmm, they don't put them inside  
crates, right? Or a power generator... Or maybe a medkit.  
Ouch! Your ankle hurts. A medkit would be useful, yeah.

Page [1469](#): Search your pockets

Page [1375](#): Enter the door

Page [1597](#): Look around

**PAGE 1469**

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1598](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1600](#): Eat the sausage

Page [1375](#): Look around

Page [1599](#): Examine the mop

**PAGE 1470**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [1602](#): Search your pockets

Page [1391](#): Look around

Page [1601](#): Grill the sausage in the fire

**PAGE 1471**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1471](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1470](#): Eat the sausage

Page [1160](#): Look around

Page [1472](#): Examine the mop

**PAGE 1472**

You examine the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1471](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1470](#): Eat the sausage

Page [1160](#): Look around

Page [1472](#): Examine the mop



**PAGE 1473**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [1604](#): Search your pockets

Page [1387](#): Look around

Page [1603](#): Grill the sausage in the fire

**PAGE 1474**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1474](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1473](#): Eat the sausage

Page [1059](#): Look around

Page [1476](#): Examine the mop

Page [1475](#): Examine the crowbar

**PAGE 1475**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1474](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1473](#): Eat the sausage

Page [1059](#): Look around

Page [1476](#): Examine the mop

Page [1475](#): Examine the crowbar

**PAGE 1476**

You examine the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1474](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1473](#): Eat the sausage

Page [1059](#): Look around

Page [1476](#): Examine the mop

Page [1475](#): Examine the crowbar

**PAGE 1477**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1611](#): Go back to the first room

Page [1609](#): Open the first door on the left-hand side

Page [1610](#): Open the second door on the left-hand side

Page [1605](#): Open the third door on the left-hand side

Page [1606](#): Open the first door on the right-hand side

Page [1607](#): Open the second door on the right-hand side

Page [1608](#): Open the third door on the right-hand side

**PAGE 1478**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [1031](#): Close the closet door and look around

Page [1357](#): No, I want the crowbar

**PAGE 1479**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [1177](#): Search your pockets

Page [1031](#): Enter the door

**PAGE 1480**

You take the sausage and stuff it to your pockets.

Page [1469](#): Search your pockets

Page [1612](#): Size up the crate some more

Page [1597](#): Look around



**PAGE 1481**

"Eh, what did I just do?", you wonder. You take the mop out from your pocket, and put it back to the closet from which you got it.

Page [1033](#): Close the closet door and look around

Page [1360](#): No, I want the mop

**PAGE 1482**

You take the sausage and stuff it to your pockets.

Page [1614](#): Search your pockets

Page [1613](#): Size up the crate some more

Page [1615](#): Look around

**PAGE 1483**

Open the crate with what? It's not like there's an easily removable lid in it.

Page [1363](#): Search your pockets

Page [1033](#): Enter the door

Page [1616](#): Use the crowbar, duh

**PAGE 1484**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [1484](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1033](#): Look around

Page [1485](#): Examine the crowbar

**PAGE 1485**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [1484](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1033](#): Look around

Page [1485](#): Examine the crowbar

**PAGE 1486**

You size up the crate and the door, but your logical mind cannot deduce a way to combine those two into a solution that opens the door.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1486](#): Maybe push it with the crate

Page [1487](#): Maybe set the door in fire

Page [1208](#): Examine the door

Page [1488](#): Maybe lean against the door

**PAGE 1487**

You contemplate on the possibility of setting the door in fire, but the plastic-made form of the door does not look particularly vulnerable to fire.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1486](#): Maybe push it with the crate

Page [1487](#): Maybe set the door in fire

Page [1208](#): Examine the door

Page [1488](#): Maybe lean against the door

**PAGE 1488**

You decide to lean against the door.

You are leaning.

The door does not move.

Page [1367](#): Nevermind

Page [1617](#): Continue leaning



**PAGE 1489**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You insert the mop into your pocket.

Page [1618](#): Close the closet door and look around

Page [1619](#): Put the mop back to the closet

**PAGE 1490**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

You put the crowbar into your pocket.

Page [1620](#): Close the closet door and look around

Page [1621](#): Put the crowbar back to the closet

**PAGE 1491**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt. Except for the horrible pain in your ankle, that is.

Mm, some ice cream would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1374](#): Go back to the first room

Page [1368](#): Open the first door on the left-hand side

Page [1369](#): Open the second door on the left-hand side

Page [1370](#): Open the third door on the left-hand side

Page [1371](#): Open the first door on the right-hand side

Page [1372](#): Open the second door on the right-hand side

Page [1373](#): Open the third door on the right-hand side

**PAGE 1492**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1341](#): Search your pockets

Page [1622](#): Open the crate

Page [1343](#): Enter the door

**PAGE 1493**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [1375](#): Close the closet door and look around

Page [1623](#): Take the crowbar

**PAGE 1494**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [1375](#): Oh well

Page [1624](#): Find a way to open it

**PAGE 1495**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [1375](#): Oh well

Page [1624](#): Find a way to open it

**PAGE 1496**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [1375](#): Oh well

Page [1624](#): Find a way to open it



**PAGE 1497**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [1375](#): Oh well

Page [1624](#): Find a way to open it

**PAGE 1498**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1375](#): Close the closet door and look around

Page [1376](#): Put the mop back to the closet

**PAGE 1499**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1469](#): Search your pockets

Page [1612](#): Search the crate

**PAGE 1500**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [1377](#): Close the closet door and look around

Page [1625](#): Take the mop

**PAGE 1501**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [1377](#): Oh well

Page [1626](#): Find a way to open it

**PAGE 1502**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [1377](#): Oh well

Page [1626](#): Find a way to open it

**PAGE 1503**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [1377](#): Oh well

Page [1626](#): Find a way to open it

**PAGE 1504**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [1377](#): Oh well

Page [1626](#): Find a way to open it



**PAGE 1505**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1377](#): Close the closet door and look around

Page [1378](#): Put the crowbar back to the closet

**PAGE 1506**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1614](#): Search your pockets

Page [1613](#): Search the crate

**PAGE 1507**

You hold the crowbar with both of your hands, give the crate a few strong hits. Smort! Crack! Whock!

Suddenly, the entire structure of wooden planks gives in and disintegrates. Mysteriously, so does your crowbar.

You hear a creaking roar.

From the dust, emerges a velociraptor! OH NO!

Page [1627](#): Whack the velociraptor with your crowbar

Page [1402](#): Throw the matchbox to the velociraptor

Page [1628](#): Run!

Page [1629](#): Drop the sausage

**PAGE 1508**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1508](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1091](#): Look around

Page [1510](#): Examine the mop

Page [1509](#): Examine the crowbar

**PAGE 1509**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1508](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1091](#): Look around

Page [1510](#): Examine the mop

Page [1509](#): Examine the crowbar

**PAGE 1510**

You examine the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1508](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1091](#): Look around

Page [1510](#): Examine the mop

Page [1509](#): Examine the crowbar

**PAGE 1511**

You search for a sausagehole in the door, but the door does not appear to be designed to be opened with a sausage.

Oh well, it was a crazy idea anyway.

Page [1059](#): Nevermind

Page [1473](#): No, you idiot, I meant to EAT the sausage

**PAGE 1512**

You pull the crowbar from your pocket hopefully, and contemplate on the crowbar and on the door. The door does not appear to have any cracks large enough for you to insert the crowbar in it.

You examine the door, and decide that the best you can do is to whack the door randomly with your crowbar.

You hold the crowbar with both of your hands, and start whacking the door. Clang! Clang! Clang!

The door seems unaffected.

Page [1059](#): Oh well

Page [1512](#): Try again



**PAGE 1513**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1341](#): Search your pockets

Page [1492](#): Search the crate

**PAGE 1514**

You prepare to kick the crate hard in order to open it, but as you soon realize that you are barefooted, and you chicken out.

Page [1602](#): Search your pockets

Page [1630](#): No I don't! Kick the crate

Page [1391](#): Enter the door

**PAGE 1515**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [1604](#): Search your pockets

Page [1631](#): Search the crate

**PAGE 1516**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [1387](#): Oh well

Page [1632](#): Find a way to open it

**PAGE 1517**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [1387](#): Oh well

Page [1632](#): Find a way to open it

**PAGE 1518**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [1387](#): Oh well

Page [1632](#): Find a way to open it

**PAGE 1519**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [1387](#): Oh well

Page [1632](#): Find a way to open it

**PAGE 1520**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1387](#): Close the closet door and look around

Page [1389](#): Put the mop back to the closet



**PAGE 1521**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1387](#): Close the closet door and look around

Page [1388](#): Put the crowbar back to the closet

**PAGE 1522**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [1602](#): Search your pockets

Page [1633](#): Search the crate

**PAGE 1523**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [1391](#): Close the closet door and look around

Page [1634](#): Take the crowbar

**PAGE 1524**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [1391](#): Oh well

Page [1635](#): Find a way to open it

**PAGE 1525**

You attempt to open the first door on the right-hand side,  
but it appears to be locked.

Page [1391](#): Oh well

Page [1635](#): Find a way to open it

**PAGE 1526**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [1391](#): Oh well

Page [1635](#): Find a way to open it

**PAGE 1527**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [1391](#): Oh well

Page [1635](#): Find a way to open it

**PAGE 1528**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1391](#): Close the closet door and look around

Page [1392](#): Put the mop back to the closet



**PAGE 1529**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [1637](#): Search your pockets

Page [1636](#): Search the crate

**PAGE 1530**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [1393](#): Close the closet door and look around

Page [1638](#): Take the mop

**PAGE 1531**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [1393](#): Oh well

Page [1639](#): Find a way to open it

**PAGE 1532**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [1393](#): Oh well

Page [1639](#): Find a way to open it

**PAGE 1533**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [1393](#): Oh well

Page [1639](#): Find a way to open it

**PAGE 1534**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [1393](#): Oh well

Page [1639](#): Find a way to open it

**PAGE 1535**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1393](#): Close the closet door and look around

Page [1394](#): Put the crowbar back to the closet

**PAGE 1536**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [1640](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1397](#): Try opening the door

Page [1537](#): Search the crate some more



**PAGE 1537**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1536](#): Search your pockets

Page [1641](#): Open the crate

Page [1397](#): Open the door

**PAGE 1538**

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1395](#): Maybe push it with the crate

Page [1396](#): Maybe set the door in fire

Page [1397](#): Examine the door

Page [1398](#): Maybe lean against the door... again

**PAGE 1539**

Open the crate with what? It's not like there's an easily removable lid in it.

Page [1604](#): Search your pockets

Page [1387](#): Enter the door

Page [1642](#): Use the crowbar, duh

**PAGE 1540**

You pull the mop from you pocket and attempt to push the velociraptor away with it. Suddenly, the beast jerks its neck, and your arm is ripped away!

ARGH! You yell of pain!

Blood gushes from your shoulder! Your blood pressure drops and you collapse on your knees, and your vision blanks out for a second. Using the mop as a support, you raise again on your feet, blood squirting from your shoulder. Oh no! The velociraptor comes for another run! You take the mop in your hand in order in order to fend off the velociraptor, but you suddenly lose your balance and fall down. Suddenly, you blank out.

GAME OVER

Page [1](#): Start a new game

**PAGE 1541**

The velociraptor appears to be preoccupied with the sausage, and you decide to take advantage of it by running away from its sight before it thinks of you again!

You make a run towards the closets in the doorway.

Which door will you try to open?

Page [1647](#): The first door on the left-hand side

Page [1648](#): The second door on the left-hand side

Page [1643](#): The third door on the left-hand side

Page [1644](#): The first door on the right-hand side

Page [1645](#): The second door on the right-hand side

Page [1646](#): The third door on the right-hand side

**PAGE 1542**

SoYouAreInACloset

ActuallyIAM

NotYou

Eh

ThinkFast

AVoraciousBeastHuntingMe

ProbablyHasAlreadyConsumedTheSausage

WouldHaveBeenTastyIGuess

DamnConcentrateConcentrate

NoEscape

ThereIsNoEscape

WearingNoShirt

NotLikeINeedOneAnyway

WhateverAmIGoingToDoWithThisMop

Sigh

Page [1649](#): Think more

Page [1650](#): Exit the closet

**PAGE 1543**

There is very little light in the closet, and the closet is small. If a velociraptor hunting you is not enough to make you nervous, the lack of room to move about and lack of oxygen in the closet certainly takes you quite a bit towards that direction.

You try to recollect your senses and ponder your options.

Page [1544](#): Exit the closet

Page [1651](#): Search for secret exits

**PAGE 1544**

This closet is your only hiding place from the voracious velociraptor... Are you sure that you want to abandon that safety?

Page [1543](#): No, probably not a smart idea

Page [1652](#): Not really, but what other options do I have?



**PAGE 1545**

There is very little light in the closet, and the closet is small. If a velociraptor hunting you is not enough to make you nervous, the lack of room to move about and lack of oxygen in the closet certainly takes you quite a bit towards that direction.

You try to recollect your senses and ponder your options.

Page [1546](#): Exit the closet

Page [1653](#): Search for secret exits

**PAGE 1546**

This closet is your only hiding place from the voracious velociraptor... Are you sure that you want to abandon that safety?

Page [1545](#): No, probably not a smart idea

Page [1654](#): Not really, but what other options do I have?

**PAGE 1547**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [1421](#): Look around

Page [1655](#): Grill the sausage in the fire

**PAGE 1548**

You don't feel like eating the sausage right now,  
and you put it back to the top of the crate.

Page [1262](#): Size up the crate some more

Page [942](#): Enter the door

**PAGE 1549**

You contemplate on your crowbar and on the crate. You examine the crate to figure out the best spot to insert the crowbar and start pulling. After a while, you determine to go for a simpler strategy: just whack the crate with the crowbar until it breaks.

You hold the crowbar with both of your hands, and start whacking the crate. Smort! Crack! Whock!

Page [840](#): Continue whacking the crate

Page [1262](#): Enough

**PAGE 1550**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1561](#): Search your pockets

Page [1656](#): Open the crate

Page [1426](#): Open the door

**PAGE 1551**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [1426](#): Open the door

Page [1550](#): Size up the crate some more

**PAGE 1552**

You don't feel like eating the sausage right now,  
and you put it back to the top of the crate.

Page [1269](#): Size up the crate some more

Page [670](#): Enter the door



**PAGE 1553**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation. Ouch, you just reminded yourself of the pain in your ankle.

Page [1658](#): Open the door

Page [1276](#): Size up the crate some more

Page [1136](#): Enter the door

Page [1657](#): Grill the sausage in the fire

**PAGE 1554**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [1421](#): Close the closet door and look around

Page [1659](#): Take the mop

**PAGE 1555**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [1421](#): Oh well

Page [1660](#): Find a way to open it

**PAGE 1556**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [1421](#): Oh well

Page [1660](#): Find a way to open it

**PAGE 1557**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [1421](#): Oh well

Page [1660](#): Find a way to open it

**PAGE 1558**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [1421](#): Oh well

Page [1660](#): Find a way to open it

**PAGE 1559**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1421](#): Close the closet door and look around

Page [1422](#): Put the crowbar back to the closet

**PAGE 1560**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [1662](#): Search your pockets

Page [1661](#): Search the crate



**PAGE 1561**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [1663](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [1426](#): Try opening the door

Page [1550](#): Search the crate some more

**PAGE 1562**

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1424](#): Maybe push it with the crate

Page [1425](#): Maybe set the door in fire

Page [1426](#): Examine the door

Page [1427](#): Maybe lean against the door... again

**PAGE 1563**

You size up the crate and the door, but your logical mind cannot deduce a way to combine those two into a solution that opens the door.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1563](#): Maybe push it with the crate

Page [1564](#): Maybe set the door in fire

Page [1278](#): Examine the door

Page [1565](#): Maybe lean against the door

**PAGE 1564**

You contemplate on the possibility of setting the door in fire, but the plastic-made form of the door does not look particularly vulnerable to fire.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1563](#): Maybe push it with the crate

Page [1564](#): Maybe set the door in fire

Page [1278](#): Examine the door

Page [1565](#): Maybe lean against the door

**PAGE 1565**

You decide to lean against the door.

You are leaning.

The door does not move.

Page [1429](#): Nevermind

Page [1664](#): Continue leaning

**PAGE 1566**

You take the sausage. There's a matchbox in your left hand and a sausage in your right hand. Hmm, you do not have pockets anymore.

Page [1666](#): Eat the sausage

Page [1665](#): Put the sausage back on the top of the crate

**PAGE 1567**

Open the crate with what? It's not like there's an easily removable lid in it.

Page [1433](#): Search your pockets

Page [1130](#): Enter the door

Page [1667](#): Use the crowbar, duh

**PAGE 1568**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say

"contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand, and a crowbar in the other hand.

And the t-shirt you're wearing.

Page [1568](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [1130](#): Look around

Page [1569](#): Examine the crowbar



**PAGE 1569**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand, and a crowbar in the other hand.

And the t-shirt you're wearing.

Page [1568](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [1130](#): Look around

Page [1569](#): Examine the crowbar

**PAGE 1570**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1674](#): Go back to the first room

Page [1668](#): Open the first door on the left-hand side

Page [1673](#): Open the second door on the left-hand side

Page [1669](#): Open the third door on the left-hand side

Page [1670](#): Open the first door on the right-hand side

Page [1671](#): Open the second door on the right-hand side

Page [1672](#): Open the third door on the right-hand side

**PAGE 1571**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [1302](#): Close the closet door and look around

Page [1436](#): No, I want the crowbar

**PAGE 1572**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [1301](#): Search your pockets

Page [1302](#): Enter the door

**PAGE 1573**

SoYouAreInACloset

ActuallyIAM

NotYou

Eh

ThinkFast

AVoraciousBeastHuntingMe

ProbablyHasAlreadyConsumedTheSausage

WouldHaveBeenTastyIGuess

DamnConcentrateConcentrate

NoEscape

ThereIsNoEscape

WearingNoShirt

NotLikeINeedOneAnyway

WhateverAmIGoingToDoWithThisMop

Sigh

Page [1675](#): Think more

Page [1676](#): Exit the closet

**PAGE 1574**

There is very little light in the closet, and the closet is small. If a velociraptor hunting you is not enough to make you nervous, the lack of room to move about and lack of oxygen in the closet certainly takes you quite a bit towards that direction.

You try to recollect your senses and ponder your options.

Page [1575](#): Exit the closet

Page [1677](#): Search for secret exits

**PAGE 1575**

This closet is your only hiding place from the voracious velociraptor... Are you sure that you want to abandon that safety?

Page [1574](#): No, probably not a smart idea

Page [1678](#): Not really, but what other options do I have?

**PAGE 1576**

There is very little light in the closet, and the closet is small. If a velociraptor hunting you is not enough to make you nervous, the lack of room to move about and lack of oxygen in the closet certainly takes you quite a bit towards that direction.

You try to recollect your senses and ponder your options.

Page [1577](#): Exit the closet

Page [1679](#): Search for secret exits



**PAGE 1577**

This closet is your only hiding place from the voracious velociraptor... Are you sure that you want to abandon that safety?

Page [1576](#): No, probably not a smart idea

Page [1680](#): Not really, but what other options do I have?

**PAGE 1578**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [1349](#): Search your pockets

Page [1160](#): Enter the door

**PAGE 1579**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [1580](#): Search your pockets

Page [1682](#): Open the crate

Page [1681](#): Take the sausage

Page [1312](#): Enter the door

**PAGE 1580**

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1683](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1312](#): Look around

Page [1685](#): Examine the mop

Page [1684](#): Examine the crowbar

**PAGE 1581**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some sausage would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1446](#): Go back to the first room

Page [1451](#): Open the first door on the left-hand side

Page [1452](#): Open the second door on the left-hand side

Page [1447](#): Open the third door on the left-hand side

Page [1448](#): Open the first door on the right-hand side

Page [1449](#): Open the second door on the right-hand side

Page [1450](#): Open the third door on the right-hand side

**PAGE 1582**

Open the crate with what? It's not like there's an easily removable lid in it.

Page [1455](#): Search your pockets

Page [1162](#): Enter the door

Page [1686](#): Use the crowbar, duh

**PAGE 1583**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [1637](#): Search your pockets

Page [1393](#): Look around

Page [1687](#): Grill the sausage in the fire

**PAGE 1584**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [1584](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1583](#): Eat the sausage

Page [1162](#): Look around

Page [1585](#): Examine the crowbar



**PAGE 1585**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [1584](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1583](#): Eat the sausage

Page [1162](#): Look around

Page [1585](#): Examine the crowbar

**PAGE 1586**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [1536](#): Search your pockets

Page [1397](#): Open the door

Page [1537](#): Size up the crate some more

**PAGE 1587**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [1461](#): Search your pockets

Page [898](#): Enter the door

**PAGE 1588**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage.

The matchbox is full of matches.

Page [1588](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1460](#): Search the crate some more

Page [1589](#): Eat the sausage

Page [898](#): Enter the door

**PAGE 1589**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation. Ouch, you just reminded yourself of the pain in your ankle.

Page [1205](#): Search your pockets

Page [1689](#): Open the door

Page [1206](#): Size up the crate some more

Page [1209](#): Enter the door

Page [1688](#): Grill the sausage in the fire

**PAGE 1590**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1690](#): Go back to the first room

Page [1695](#): Open the first door on the left-hand side

Page [1696](#): Open the second door on the left-hand side

Page [1691](#): Open the third door on the left-hand side

Page [1692](#): Open the first door on the right-hand side

Page [1693](#): Open the second door on the right-hand side

Page [1694](#): Open the third door on the right-hand side

**PAGE 1591**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [1160](#): Close the closet door and look around

Page [1462](#): No, I want the crowbar

**PAGE 1592**

You search for a sausagehole in the door, but the door does not appear to be designed to be opened with a sausage.

Oh well, it was a crazy idea anyway.

Page [1160](#): Nevermind

Page [1470](#): No, you idiot, I meant to EAT the sausage



**PAGE 1593**

"Eh, what did I just do?", you wonder. You take the mop out from your pocket, and put it back to the closet from which you got it.

Page [1162](#): Close the closet door and look around

Page [1464](#): No, I want the mop

**PAGE 1594**

You search for a sausagehole in the door, but the door does not appear to be designed to be opened with a sausage.

Oh well, it was a crazy idea anyway.

Page [1162](#): Nevermind

Page [1583](#): No, you idiot, I meant to EAT the sausage

**PAGE 1595**

You pull the crowbar from your pocket hopefully, and contemplate on the crowbar and on the door. The door does not appear to have any cracks large enough for you to insert the crowbar in it.

You examine the door, and decide that the best you can do is to whack the door randomly with your crowbar.

You hold the crowbar with both of your hands, and start whacking the door. Clang! Clang! Clang!

The door seems unaffected.

Page [1162](#): Oh well

Page [1595](#): Try again

**PAGE 1596**

You just cannot concentrate with the sausage in your pocket. You bring it out from the pocket again, and without further thinking, you start eating it.

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation. Ouch, you just reminded yourself of the pain in your ankle.

Page [1205](#): Search your pockets

Page [1689](#): Open the door

Page [1206](#): Size up the crate some more

Page [1209](#): Enter the door

Page [1688](#): Grill the sausage in the fire

**PAGE 1597**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1469](#): Search your pockets

Page [1612](#): Search the crate

**PAGE 1598**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1598](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1600](#): Eat the sausage

Page [1375](#): Look around

Page [1599](#): Examine the mop

**PAGE 1599**

You examine the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1598](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1600](#): Eat the sausage

Page [1375](#): Look around

Page [1599](#): Examine the mop

**PAGE 1600**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation. Ouch, you just reminded yourself of the pain in your ankle.

Page [1698](#): Search your pockets

Page [1618](#): Look around

Page [1697](#): Grill the sausage in the fire



**PAGE 1601**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [1602](#): Search your pockets

Page [1391](#): Look around

**PAGE 1602**

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1699](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1391](#): Look around

Page [1700](#): Examine the mop

**PAGE 1603**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [1604](#): Search your pockets

Page [1387](#): Look around

**PAGE 1604**

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1701](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1387](#): Look around

Page [1703](#): Examine the mop

Page [1702](#): Examine the crowbar

**PAGE 1605**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [1477](#): Oh well

Page [1704](#): Find a way to open it

**PAGE 1606**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [1477](#): Oh well

Page [1704](#): Find a way to open it

**PAGE 1607**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [1477](#): Oh well

Page [1704](#): Find a way to open it

**PAGE 1608**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [1477](#): Oh well

Page [1704](#): Find a way to open it



**PAGE 1609**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1477](#): Close the closet door and look around

Page [1481](#): Put the mop back to the closet

**PAGE 1610**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1477](#): Close the closet door and look around

Page [1478](#): Put the crowbar back to the closet

**PAGE 1611**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1706](#): Search your pockets

Page [1705](#): Search the crate

**PAGE 1612**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1469](#): Search your pockets

Page [1707](#): Open the crate

Page [1375](#): Enter the door

**PAGE 1613**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1614](#): Search your pockets

Page [1708](#): Open the crate

Page [1377](#): Enter the door

**PAGE 1614**

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [1709](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1711](#): Eat the sausage

Page [1377](#): Look around

Page [1710](#): Examine the crowbar

**PAGE 1615**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1614](#): Search your pockets

Page [1613](#): Search the crate

**PAGE 1616**

You pull the crowbar from your pocket hopefully, and contemplate on the crowbar and on the crate. You examine the crate to figure out the best spot to insert the crowbar and start pulling.

After a while, you determine to go for a simpler strategy: just whack the crate with the crowbar until it breaks.

You hold the crowbar with both of your hands, and start whacking the crate. Smort! Crack! Whock!

Page [1712](#): Continue whacking the crate

Page [1362](#): Enough



**PAGE 1617**

You are leaning against the door.  
The door does not move.  
Ouch! Your ankle hurts.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1713](#): Maybe push it with the crate

Page [1714](#): Maybe set the door in fire

Page [1715](#): Examine the door

Page [1398](#): Maybe lean against the door... again

**PAGE 1618**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1722](#): Go back to the first room

Page [1721](#): Open the first door on the left-hand side

Page [1716](#): Open the second door on the left-hand side

Page [1717](#): Open the third door on the left-hand side

Page [1718](#): Open the first door on the right-hand side

Page [1719](#): Open the second door on the right-hand side

Page [1720](#): Open the third door on the right-hand side

**PAGE 1619**

"Eh, what did I just do?", you wonder. You take the mop out from your pocket, and put it back to the closet from which you got it.

Page [1343](#): Close the closet door and look around

Page [1489](#): No, I want the mop

**PAGE 1620**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1729](#): Go back to the first room

Page [1723](#): Open the first door on the left-hand side

Page [1728](#): Open the second door on the left-hand side

Page [1724](#): Open the third door on the left-hand side

Page [1725](#): Open the first door on the right-hand side

Page [1726](#): Open the second door on the right-hand side

Page [1727](#): Open the third door on the right-hand side

**PAGE 1621**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [1343](#): Close the closet door and look around

Page [1490](#): No, I want the crowbar

**PAGE 1622**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [1341](#): Search your pockets

Page [1343](#): Enter the door

**PAGE 1623**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

You put the crowbar into your pocket.

Page [1730](#): Close the closet door and look around

Page [1731](#): Put the crowbar back to the closet

**PAGE 1624**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt. Except for the horrible pain in your ankle, that is.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1499](#): Go back to the first room

Page [1498](#): Open the first door on the left-hand side

Page [1493](#): Open the second door on the left-hand side

Page [1494](#): Open the third door on the left-hand side

Page [1495](#): Open the first door on the right-hand side

Page [1496](#): Open the second door on the right-hand side

Page [1497](#): Open the third door on the right-hand side

Page [1732](#): Hmm, perhaps this sausage..?



**PAGE 1625**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You insert the mop into your pocket.

Page [1730](#): Close the closet door and look around

Page [1733](#): Put the mop back to the closet

**PAGE 1626**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt. Except for the horrible pain in your ankle, that is.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1506](#): Go back to the first room

Page [1500](#): Open the first door on the left-hand side

Page [1505](#): Open the second door on the left-hand side

Page [1501](#): Open the third door on the left-hand side

Page [1502](#): Open the first door on the right-hand side

Page [1503](#): Open the second door on the right-hand side

Page [1504](#): Open the third door on the right-hand side

Page [1734](#): Hmm, perhaps this sausage..?

Page [1735](#): Whack the door with your crowbar

**PAGE 1627**

You reach for your crowbar, but you suddenly remember that you no longer have it. It disappeared mysteriously when the crate disintegrated.

ARGH! During this moment of confusion, the velociraptor quickly rushed forward and grabbed your arm with its jaws! THAT HURTS!

Page [1097](#): Punch the velociraptor

Page [1098](#): Try pulling away

Page [1540](#): Try to push the beast away with your mop

**PAGE 1628**

The velociraptor appears to be dazed of the moment, and you decide to take advantage of it by running away from its sight before it notices you!

You look around in the room. There is no window into which you can jump. There is only a single crate, and the raptor is between you and the crate, meaning you cannot hide behind the crate.

TOO LATE! You wasted your opportunity by thinking too long, and the velociraptor catches you in a blink of an eye, and bites on your arm! ARGH! THAT HURTS!

Page [1097](#): Punch the velociraptor

Page [1098](#): Try pulling away

Page [1540](#): Try to push the beast away with your mop

**PAGE 1629**

You reach to your pocket and take out the sausage.  
You drop the sausage right in front of the vision of field  
of the velociraptor.

The velociraptor looks straight at you.  
A panicked sensation runs through your entire body.  
In the moment that feels like it lasts forever, you plot  
an escape plan in your mind. Your body feels paralyzed.  
There is no window into which you can jump. There is only  
a single crate, and the raptor is between you and the crate,  
meaning you cannot hide behind the crate. Your mind zooms  
between different details of the room in rapid progression  
whilst your body feels stiff like if it's made of cast iron.  
The velociraptor then looks down and observes the sausage.  
You regain control of yourself.  
Page [1541](#): It's now or never! Run away.

**PAGE 1630**

You reconsider kicking the crate barefooted, and decide to try it.  
You take some distance from the crate, and then you kick the crate with all your might.

YOUUCH! You cry out loud. You sprained your ankle.

The crate remains unaffected.

You think you heard another cry coinciding with your cry, though.

Maybe it's just your imagination.

Page [1698](#): Search your pockets

Page [1618](#): Enter the door

Page [1736](#): Contemplate on the contents of the crate

**PAGE 1631**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1604](#): Search your pockets

Page [1539](#): Open the crate

Page [1387](#): Enter the door

**PAGE 1632**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some ice cream would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1515](#): Go back to the first room

Page [1520](#): Open the first door on the left-hand side

Page [1521](#): Open the second door on the left-hand side

Page [1516](#): Open the third door on the left-hand side

Page [1517](#): Open the first door on the right-hand side

Page [1518](#): Open the second door on the right-hand side

Page [1519](#): Open the third door on the right-hand side



**PAGE 1633**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1602](#): Search your pockets

Page [1737](#): Open the crate

Page [1391](#): Enter the door

**PAGE 1634**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

You put the crowbar into your pocket.

Page [1738](#): Close the closet door and look around

Page [1739](#): Put the crowbar back to the closet

**PAGE 1635**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some ice cream would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1522](#): Go back to the first room

Page [1528](#): Open the first door on the left-hand side

Page [1523](#): Open the second door on the left-hand side

Page [1524](#): Open the third door on the left-hand side

Page [1525](#): Open the first door on the right-hand side

Page [1526](#): Open the second door on the right-hand side

Page [1527](#): Open the third door on the right-hand side

**PAGE 1636**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1637](#): Search your pockets

Page [1740](#): Open the crate

Page [1393](#): Enter the door

**PAGE 1637**

You search the pockets of your jeans again.

You find: a matchbox. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [1741](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1393](#): Look around

Page [1742](#): Examine the crowbar

**PAGE 1638**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You insert the mop into your pocket.

Page [1738](#): Close the closet door and look around

Page [1743](#): Put the mop back to the closet

**PAGE 1639**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some ice cream would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1529](#): Go back to the first room

Page [1530](#): Open the first door on the left-hand side

Page [1535](#): Open the second door on the left-hand side

Page [1531](#): Open the third door on the left-hand side

Page [1532](#): Open the first door on the right-hand side

Page [1533](#): Open the second door on the right-hand side

Page [1534](#): Open the third door on the right-hand side

**PAGE 1640**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [1640](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1397](#): Try opening the door

Page [1537](#): Search the crate some more



**PAGE 1641**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [1536](#): Search your pockets

Page [1397](#): Open the door

**PAGE 1642**

You pull the crowbar from your pocket hopefully, and contemplate on the crowbar and on the crate. You examine the crate to figure out the best spot to insert the crowbar and start pulling.

After a while, you determine to go for a simpler strategy: just whack the crate with the crowbar until it breaks.

You hold the crowbar with both of your hands, and start whacking the crate. Smort! Crack! Whock!

Page [1744](#): Continue whacking the crate

Page [1631](#): Enough

**PAGE 1643**

You run towards the third door on the left-hand side, and you pull on the door handle. Oh no! It is not opening! You must try another door!

Which door will you try?

Page [1647](#): The first door on the left-hand side

Page [1648](#): The second door on the left-hand side

Page [1745](#): The third door on the left-hand side

Page [1746](#): The first door on the right-hand side

Page [1747](#): The second door on the right-hand side

Page [1748](#): The third door on the right-hand side

**PAGE 1644**

You run towards the first door on the right-hand side, and you pull on the door handle. Oh no! It is not opening! You must try another door!

Which door will you try?

Page [1647](#): The first door on the left-hand side

Page [1648](#): The second door on the left-hand side

Page [1745](#): The third door on the left-hand side

Page [1746](#): The first door on the right-hand side

Page [1747](#): The second door on the right-hand side

Page [1748](#): The third door on the right-hand side

**PAGE 1645**

You run towards the second door on the right-hand side, and you pull on the door handle. Oh no! It is not opening!  
You must try another door!

Which door will you try?

Page [1647](#): The first door on the left-hand side

Page [1648](#): The second door on the left-hand side

Page [1745](#): The third door on the left-hand side

Page [1746](#): The first door on the right-hand side

Page [1747](#): The second door on the right-hand side

Page [1748](#): The third door on the right-hand side

**PAGE 1646**

You run towards the third door on the right-hand side, and you pull on the door handle. Oh no! It is not opening!  
You must try another door!

Which door will you try?

Page [1647](#): The first door on the left-hand side

Page [1648](#): The second door on the left-hand side

Page [1745](#): The third door on the left-hand side

Page [1746](#): The first door on the right-hand side

Page [1747](#): The second door on the right-hand side

Page [1748](#): The third door on the right-hand side

**PAGE 1647**

You run towards the first door on the left-hand side, and you open it panickedly. The door opens, and you enter the closet quickly and close the door.

This closet is empty.

Page [1542](#): Think

**PAGE 1648**

You run towards the second door on the left-hand side, and you open it panickedly. The door opens, and you enter the closet quickly and close the door.

Page [1749](#): Think



**PAGE 1649**

There is very little light in the closet, and the closet is small. If a velociraptor hunting you is not enough to make you nervous, the lack of room to move about and lack of oxygen in the closet certainly takes you quite a bit towards that direction.

You try to recollect your senses and ponder your options.

Page [1650](#): Exit the closet

Page [1750](#): Search for secret exits

**PAGE 1650**

This closet is your only hiding place from the voracious velociraptor... Are you sure that you want to abandon that safety?

Page [1649](#): No, probably not a smart idea

Page [1751](#): Not really, but what other options do I have?

**PAGE 1651**

There is very little light in the closet, but you can still see.  
Since you are going to spend some time in the closet anyway,  
why not get familiar with what is surrounding you?

You look around.

There is still a mop in this closet.

On the wall of the closet, there's a tiny key hanging!

Wow. You never noticed that before.

The walls, the floor and the ceiling of the closet  
do not seem to hide any secret exits.

Page [1752](#): Take the mop

Page [1544](#): Exit the closet

Page [1754](#): Check your pockets

Page [1753](#): Take the key

**PAGE 1652**

You move your hand towards the closet door, about to push it open. Your arm shakes visibly. No, it's not just the arm, your entire posture is unstable. You try to concentrate on the door and your hand, but your mind just runs endless calculations about the probability of the velociraptor devouring you the instant you open the door.

No, really, are you really sure?

Page [1755](#): It's the only way out

Page [1543](#): I can't do that

**PAGE 1653**

There is very little light in the closet, but you can still see.  
Since you are going to spend some time in the closet anyway,  
why not get familiar with what is surrounding you?

You look around.

On the wall of the closet, there's a tiny key hanging!

Wow. You never noticed that before.

The walls, the floor and the ceiling of the closet  
do not seem to hide any secret exits.

Page [1546](#): Exit the closet

Page [1757](#): Check your pockets

Page [1756](#): Take the key

**PAGE 1654**

You move your hand towards the closet door, about to push it open. Your arm shakes visibly. No, it's not just the arm, your entire posture is unstable. You try to concentrate on the door and your hand, but your mind just runs endless calculations about the probability of the velociraptor devouring you the instant you open the door.

No, really, are you really sure?

Page [1758](#): It's the only way out

Page [1545](#): I can't do that

**PAGE 1655**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!  
Page [1421](#): Look around

**PAGE 1656**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [1561](#): Search your pockets

Page [1426](#): Open the door



**PAGE 1657**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [1658](#): Open the door

Page [1276](#): Size up the crate some more

**PAGE 1658**

You cannot discern any method to open the door.

There is no doorhandle to pull.

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1135](#): Search your pockets

Page [1276](#): Search the crate

Page [1759](#): Try kicking the door in

**PAGE 1659**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

"I'm not a janitor," you think, and you put the mop back to the closet.

Page [1421](#): Close the closet door and look around

**PAGE 1660**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some ice cream would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1560](#): Go back to the first room

Page [1554](#): Open the first door on the left-hand side

Page [1559](#): Open the second door on the left-hand side

Page [1555](#): Open the third door on the left-hand side

Page [1556](#): Open the first door on the right-hand side

Page [1557](#): Open the second door on the right-hand side

Page [1558](#): Open the third door on the right-hand side

**PAGE 1661**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1662](#): Search your pockets

Page [1760](#): Open the crate

Page [1421](#): Enter the door

**PAGE 1662**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand, and a crowbar  
in the other hand.

And the t-shirt you're wearing.

Page [1761](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [1421](#): Look around

Page [1762](#): Examine the crowbar

**PAGE 1663**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say

"contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand.

And the t-shirt you're wearing.

Page [1663](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [1426](#): Try opening the door

Page [1550](#): Search the crate some more

**PAGE 1664**

You are leaning against the door.  
The door does not move.  
Ouch! Your ankle hurts.

Your ankle hurts quite a bit. You contemplate on alternate ways  
of opening the door.

Page [1763](#): Maybe push it with the crate

Page [1764](#): Maybe set the door in fire

Page [1765](#): Examine the door

Page [1427](#): Maybe lean against the door... again



**PAGE 1665**

You don't feel like eating the sausage right now,  
and you put it back to the top of the crate.

Page [1432](#): Size up the crate some more

Page [1130](#): Enter the door

**PAGE 1666**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation. Ouch, you just reminded yourself of the pain in your ankle.

Page [1570](#): Look around

Page [1766](#): Grill the sausage in the fire

**PAGE 1667**

You contemplate on your crowbar and on the crate. You examine the crate to figure out the best spot to insert the crowbar and start pulling. After a while, you determine to go for a simpler strategy: just whack the crate with the crowbar until it breaks.

You hold the crowbar with both of your hands, and start whacking the crate. Smort! Crack! Whock!

Page [1767](#): Continue whacking the crate

Page [1432](#): Enough

**PAGE 1668**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [1570](#): Close the closet door and look around

Page [1768](#): Take the mop

**PAGE 1669**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [1570](#): Oh well

Page [1769](#): Find a way to open it

**PAGE 1670**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [1570](#): Oh well

Page [1769](#): Find a way to open it

**PAGE 1671**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [1570](#): Oh well

Page [1769](#): Find a way to open it

**PAGE 1672**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [1570](#): Oh well

Page [1769](#): Find a way to open it



**PAGE 1673**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1570](#): Close the closet door and look around

Page [1571](#): Put the crowbar back to the closet

**PAGE 1674**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no pants.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1771](#): Search your pockets

Page [1770](#): Search the crate

**PAGE 1675**

There is very little light in the closet, and the closet is small. If a velociraptor hunting you is not enough to make you nervous, the lack of room to move about and lack of oxygen in the closet certainly takes you quite a bit towards that direction.

You try to recollect your senses and ponder your options.

Page [1676](#): Exit the closet

Page [1772](#): Search for secret exits

**PAGE 1676**

This closet is your only hiding place from the voracious velociraptor... Are you sure that you want to abandon that safety?

Page [1675](#): No, probably not a smart idea

Page [1773](#): Not really, but what other options do I have?

**PAGE 1677**

There is very little light in the closet, but you can still see.  
Since you are going to spend some time in the closet anyway,  
why not get familiar with what is surrounding you?

You look around.

There is still a mop in this closet.

On the wall of the closet, there's a tiny key hanging!

Wow. You never noticed that before.

The walls, the floor and the ceiling of the closet  
do not seem to hide any secret exits.

Page [1774](#): Take the mop

Page [1575](#): Exit the closet

Page [1776](#): Check your pockets

Page [1775](#): Take the key

**PAGE 1678**

You move your hand towards the closet door, about to push it open. Your arm shakes visibly. No, it's not just the arm, your entire posture is unstable. You try to concentrate on the door and your hand, but your mind just runs endless calculations about the probability of the velociraptor devouring you the instant you open the door.

No, really, are you really sure?

Page [1777](#): It's the only way out

Page [1574](#): I can't do that

**PAGE 1679**

There is very little light in the closet, but you can still see.  
Since you are going to spend some time in the closet anyway,  
why not get familiar with what is surrounding you?

You look around.

On the wall of the closet, there's a tiny key hanging!

Wow. You never noticed that before.

The walls, the floor and the ceiling of the closet  
do not seem to hide any secret exits.

Page [1577](#): Exit the closet

Page [1779](#): Check your pockets

Page [1778](#): Take the key

**PAGE 1680**

You move your hand towards the closet door, about to push it open. Your arm shakes visibly. No, it's not just the arm, your entire posture is unstable. You try to concentrate on the door and your hand, but your mind just runs endless calculations about the probability of the velociraptor devouring you the instant you open the door.

No, really, are you really sure?

Page [1780](#): It's the only way out

Page [1576](#): I can't do that



**PAGE 1681**

You take the sausage and stuff it to your pockets.

Page [1783](#): Search your pockets

Page [1781](#): Size up the crate some more

Page [1782](#): Look around

**PAGE 1682**

Open the crate with what? It's not like there's an easily removable lid in it.

Page [1580](#): Search your pockets

Page [1312](#): Enter the door

Page [1784](#): Use the crowbar, duh

**PAGE 1683**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say

"contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1683](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1312](#): Look around

Page [1685](#): Examine the mop

Page [1684](#): Examine the crowbar

**PAGE 1684**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1683](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1312](#): Look around

Page [1685](#): Examine the mop

Page [1684](#): Examine the crowbar

**PAGE 1685**

You examine the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1683](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1312](#): Look around

Page [1685](#): Examine the mop

Page [1684](#): Examine the crowbar

**PAGE 1686**

You pull the crowbar from your pocket hopefully, and contemplate on the crowbar and on the crate. You examine the crate to figure out the best spot to insert the crowbar and start pulling.

After a while, you determine to go for a simpler strategy: just whack the crate with the crowbar until it breaks.

You hold the crowbar with both of your hands, and start whacking the crate. Smort! Crack! Whock!

Page [1056](#): Continue whacking the crate

Page [1453](#): Enough

**PAGE 1687**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [1637](#): Search your pockets

Page [1393](#): Look around

**PAGE 1688**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [1205](#): Search your pockets

Page [1689](#): Open the door

Page [1206](#): Size up the crate some more



**PAGE 1689**

You cannot discern any method to open the door.

There is no doorhandle to pull.

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1205](#): Search your pockets

Page [1206](#): Search the crate

Page [1785](#): Try kicking the door in

**PAGE 1690**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [1783](#): Search your pockets

Page [1781](#): Search the crate

**PAGE 1691**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [1590](#): Oh well

Page [1786](#): Find a way to open it

**PAGE 1692**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [1590](#): Oh well

Page [1786](#): Find a way to open it

**PAGE 1693**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [1590](#): Oh well

Page [1786](#): Find a way to open it

**PAGE 1694**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [1590](#): Oh well

Page [1786](#): Find a way to open it

**PAGE 1695**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1590](#): Close the closet door and look around

Page [1593](#): Put the mop back to the closet

**PAGE 1696**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1590](#): Close the closet door and look around

Page [1591](#): Put the crowbar back to the closet



**PAGE 1697**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [1698](#): Search your pockets

Page [1618](#): Look around

**PAGE 1698**

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1787](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1618](#): Look around

Page [1788](#): Examine the mop

**PAGE 1699**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1699](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1391](#): Look around

Page [1700](#): Examine the mop

**PAGE 1700**

You examine the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1699](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1391](#): Look around

Page [1700](#): Examine the mop

**PAGE 1701**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1701](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1387](#): Look around

Page [1703](#): Examine the mop

Page [1702](#): Examine the crowbar

**PAGE 1702**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1701](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1387](#): Look around

Page [1703](#): Examine the mop

Page [1702](#): Examine the crowbar

**PAGE 1703**

You examine the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1701](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1387](#): Look around

Page [1703](#): Examine the mop

Page [1702](#): Examine the crowbar

**PAGE 1704**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt. Except for the horrible pain in your ankle, that is.

Mm, some sausage would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1611](#): Go back to the first room

Page [1609](#): Open the first door on the left-hand side

Page [1610](#): Open the second door on the left-hand side

Page [1605](#): Open the third door on the left-hand side

Page [1606](#): Open the first door on the right-hand side

Page [1607](#): Open the second door on the right-hand side

Page [1608](#): Open the third door on the right-hand side



**PAGE 1705**

The crate seems to be made of coarse wood and measures about one meter in each direction.

There's a sausage on the top of the crate.

Page [1706](#): Search your pockets

Page [1790](#): Open the crate

Page [1789](#): Take the sausage

Page [1477](#): Enter the door

**PAGE 1706**

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1791](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1477](#): Look around

Page [1793](#): Examine the mop

Page [1792](#): Examine the crowbar

**PAGE 1707**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [1469](#): Search your pockets

Page [1375](#): Enter the door

**PAGE 1708**

Open the crate with what? It's not like there's an easily removable lid in it.

Page [1614](#): Search your pockets

Page [1377](#): Enter the door

Page [1794](#): Use the crowbar, duh

**PAGE 1709**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [1709](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1711](#): Eat the sausage

Page [1377](#): Look around

Page [1710](#): Examine the crowbar

**PAGE 1710**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [1709](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1711](#): Eat the sausage

Page [1377](#): Look around

Page [1710](#): Examine the crowbar

**PAGE 1711**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation. Ouch, you just reminded yourself of the pain in your ankle.

Page [1796](#): Search your pockets

Page [1620](#): Look around

Page [1795](#): Grill the sausage in the fire

**PAGE 1712**

You hold the crowbar with both of your hands, give the crate a few strong hits. Smort! Crack! Whock!

Suddenly, the entire structure of wooden planks gives in and disintegrates. Mysteriously, so does your crowbar.

You hear a creaking roar.

From the dust, emerges a velociraptor! OH NO!

There is a sausage on the floor right in front of the velociraptor.

Weird. Where did it come from?

Page [1798](#): Whack the velociraptor with your crowbar

Page [938](#): Throw the matchbox to the velociraptor

Page [1797](#): Run!



**PAGE 1713**

You size up the crate and the door, but your logical mind cannot deduce a way to combine those two into a solution that opens the door.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1713](#): Maybe push it with the crate

Page [1714](#): Maybe set the door in fire

Page [1715](#): Examine the door

Page [1398](#): Maybe lean against the door... again

**PAGE 1714**

You contemplate on the possibility of setting the door in fire, but the plastic-made form of the door does not look particularly vulnerable to fire.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1713](#): Maybe push it with the crate

Page [1714](#): Maybe set the door in fire

Page [1715](#): Examine the door

Page [1398](#): Maybe lean against the door... again

**PAGE 1715**

You cannot discern any method to open the door.

There is no doorhandle to pull.

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1205](#): Search your pockets

Page [1206](#): Search the crate

Page [1799](#): Try kicking the door in

**PAGE 1716**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a crowbar.

Page [1618](#): Close the closet door and look around

Page [1800](#): Take the crowbar

**PAGE 1717**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [1618](#): Oh well

Page [1801](#): Find a way to open it

**PAGE 1718**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [1618](#): Oh well

Page [1801](#): Find a way to open it

**PAGE 1719**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [1618](#): Oh well

Page [1801](#): Find a way to open it

**PAGE 1720**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [1618](#): Oh well

Page [1801](#): Find a way to open it



**PAGE 1721**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1618](#): Close the closet door and look around

Page [1619](#): Put the mop back to the closet

**PAGE 1722**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1698](#): Search your pockets

Page [1802](#): Search the crate

**PAGE 1723**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet contains: a mop.

Page [1620](#): Close the closet door and look around

Page [1803](#): Take the mop

**PAGE 1724**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [1620](#): Oh well

Page [1804](#): Find a way to open it

**PAGE 1725**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [1620](#): Oh well

Page [1804](#): Find a way to open it

**PAGE 1726**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [1620](#): Oh well

Page [1804](#): Find a way to open it

**PAGE 1727**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [1620](#): Oh well

Page [1804](#): Find a way to open it

**PAGE 1728**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1620](#): Close the closet door and look around

Page [1621](#): Put the crowbar back to the closet



**PAGE 1729**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1796](#): Search your pockets

Page [1805](#): Search the crate

**PAGE 1730**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1812](#): Go back to the first room

Page [1810](#): Open the first door on the left-hand side

Page [1811](#): Open the second door on the left-hand side

Page [1806](#): Open the third door on the left-hand side

Page [1807](#): Open the first door on the right-hand side

Page [1808](#): Open the second door on the right-hand side

Page [1809](#): Open the third door on the right-hand side

**PAGE 1731**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [1375](#): Close the closet door and look around

Page [1623](#): No, I want the crowbar

**PAGE 1732**

You search for a sausagehole in the door, but the door does not appear to be designed to be opened with a sausage.

Oh well, it was a crazy idea anyway.

Page [1375](#): Nevermind

Page [1600](#): No, you idiot, I meant to EAT the sausage

**PAGE 1733**

"Eh, what did I just do?", you wonder. You take the mop out from your pocket, and put it back to the closet from which you got it.

Page [1377](#): Close the closet door and look around

Page [1625](#): No, I want the mop

**PAGE 1734**

You search for a sausagehole in the door, but the door does not appear to be designed to be opened with a sausage.

Oh well, it was a crazy idea anyway.

Page [1377](#): Nevermind

Page [1711](#): No, you idiot, I meant to EAT the sausage

**PAGE 1735**

You pull the crowbar from your pocket hopefully, and contemplate on the crowbar and on the door. The door does not appear to have any cracks large enough for you to insert the crowbar in it.

You examine the door, and decide that the best you can do is to whack the door randomly with your crowbar.

You hold the crowbar with both of your hands, and start whacking the door. Clang! Clang! Clang!

The door seems unaffected.

Page [1377](#): Oh well

Page [1735](#): Try again

**PAGE 1736**

You wonder. Is there an animal inside that crate?  
What is inside it anyway? Maybe it contains lots of keys.  
Or some barrels full of acid. Hmm, they don't put them inside  
crates, right? Or a power generator... Or maybe a medkit.  
Ouch! Your ankle hurts. A medkit would be useful, yeah.

Page [1698](#): Search your pockets

Page [1618](#): Enter the door

Page [1813](#): Look around



**PAGE 1737**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [1602](#): Search your pockets

Page [1391](#): Enter the door

**PAGE 1738**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1814](#): Go back to the first room

Page [1819](#): Open the first door on the left-hand side

Page [1820](#): Open the second door on the left-hand side

Page [1815](#): Open the third door on the left-hand side

Page [1816](#): Open the first door on the right-hand side

Page [1817](#): Open the second door on the right-hand side

Page [1818](#): Open the third door on the right-hand side

**PAGE 1739**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [1391](#): Close the closet door and look around

Page [1634](#): No, I want the crowbar

**PAGE 1740**

Open the crate with what? It's not like there's an easily removable lid in it.

Page [1637](#): Search your pockets

Page [1393](#): Enter the door

Page [1821](#): Use the crowbar, duh

**PAGE 1741**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [1741](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1393](#): Look around

Page [1742](#): Examine the crowbar

**PAGE 1742**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [1741](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1393](#): Look around

Page [1742](#): Examine the crowbar

**PAGE 1743**

"Eh, what did I just do?", you wonder. You take the mop out from your pocket, and put it back to the closet from which you got it.

Page [1393](#): Close the closet door and look around

Page [1638](#): No, I want the mop

**PAGE 1744**

You hold the crowbar with both of your hands, give the crate a few strong hits. Smort! Crack! Whock!

Suddenly, the entire structure of wooden planks gives in and disintegrates. Mysteriously, so does your crowbar.

You hear a creaking roar.

From the dust, emerges a velociraptor! OH NO!

Page [1627](#): Whack the velociraptor with your crowbar

Page [1402](#): Throw the matchbox to the velociraptor

Page [1628](#): Run!



**PAGE 1745**

You run towards the third door on the left-hand side, and you pull on the door handle. Oh no! It is not opening! You must try another door!

You turn around to hurriedly choose another door. TOO LATE! You wasted your opportunity by hesitating too long, and the velociraptor catches you in a blink of an eye, and bites on your arm! ARGH! THAT HURTS!

Page [1097](#): Punch the velociraptor

Page [1098](#): Try pulling away

Page [1540](#): Try to push the beast away with your mop

**PAGE 1746**

You run towards the first door on the right-hand side, and you pull on the door handle. Oh no! It is not opening! You must try another door!

You turn around to hurriedly choose another door. TOO LATE! You wasted your opportunity by hesitating too long, and the velociraptor catches you in a blink of an eye, and bites on your arm! ARGH! THAT HURTS!

Page [1097](#): Punch the velociraptor

Page [1098](#): Try pulling away

Page [1540](#): Try to push the beast away with your mop

**PAGE 1747**

You run towards the second door on the right-hand side, and you pull on the door handle. Oh no! It is not opening!  
You must try another door!

You turn around to hurriedly choose another door.  
TOO LATE! You wasted your opportunity by hesitating too long, and the velociraptor catches you in a blink of an eye, and bites on your arm! ARGH! THAT HURTS!

Page [1097](#): Punch the velociraptor

Page [1098](#): Try pulling away

Page [1540](#): Try to push the beast away with your mop

**PAGE 1748**

You run towards the third door on the right-hand side, and you pull on the door handle. Oh no! It is not opening!  
You must try another door!

You turn around to hurriedly choose another door.  
TOO LATE! You wasted your opportunity by hesitating too long, and the velociraptor catches you in a blink of an eye, and bites on your arm! ARGH! THAT HURTS!

Page [1097](#): Punch the velociraptor

Page [1098](#): Try pulling away

Page [1540](#): Try to push the beast away with your mop

**PAGE 1749**

SoYouAreInACloset

ActuallyIAM

NotYou

Eh

ThinkFast

AVoraciousBeastHuntingMe

ProbablyHasAlreadyConsumedTheSausage

WouldHaveBeenTastyIGuess

DamnConcentrateConcentrate

NoEscape

ThereIsNoEscape

WearingNoShirt

NotLikeINeedOneAnyway

WhateverAmIGoingToDoWithThisMop

Sigh

Page [1822](#): Think more

Page [1823](#): Exit the closet

**PAGE 1750**

There is very little light in the closet, but you can still see.  
Since you are going to spend some time in the closet anyway,  
why not get familiar with what is surrounding you?

You look around.

There is still a mop in this closet.

On the wall of the closet, there's a tiny key hanging!

Wow. You never noticed that before.

The walls, the floor and the ceiling of the closet  
do not seem to hide any secret exits.

Page [1752](#): Take the mop

Page [1650](#): Exit the closet

Page [1824](#): Check your pockets

Page [1825](#): Take the key

**PAGE 1751**

You move your hand towards the closet door, about to push it open. Your arm shakes visibly. No, it's not just the arm, your entire posture is unstable. You try to concentrate on the door and your hand, but your mind just runs endless calculations about the probability of the velociraptor devouring you the instant you open the door.

No, really, are you really sure?

Page [1826](#): It's the only way out

Page [1649](#): I can't do that

**PAGE 1752**

You decide to take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You insert the mop into your pocket.

On the wall of the closet, there's a tiny key hanging.

Page [1823](#): Exit the closet

Page [1827](#): Check your pockets

Page [1828](#): Take the key

Page [1829](#): Look at the closet



**PAGE 1753**

You take the key and put it in your pocket.

Page [1830](#): Exit the closet

Page [1832](#): Check your pockets

Page [1831](#): Look at the closet

**PAGE 1754**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [1833](#): Examine the matchbox

Page [1651](#): Look at the closet

**PAGE 1755**

You are so nervous that the mere thought that the raptor probably hears your loud breathing and you moving around makes you even more nervous. The small closet feels so small, and even smaller due to you moving around, that you're morbidly amazed that you haven't accidentally kicked the closet door open yet.

Door, door...

Has the velociraptor already done eating the sausage?

Quite likely. It was such a small sausage anyway.

Is it looking for more food? You try to quiet your breathing and the small noise made by your continuous adjustments of posture for a moment and listen to the sounds coming from outside the closet, but you cannot hear anything. Is it outside the closet? Where is it?

Page [1834](#): Open the door now

Page [1543](#): Think of alternatives

**PAGE 1756**

You take the key and put it in your pocket.

Page [1835](#): Exit the closet

Page [1837](#): Check your pockets

Page [1836](#): Look at the closet

**PAGE 1757**

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [1838](#): Examine the matchbox

Page [1653](#): Look at the closet

**PAGE 1758**

You are so nervous that the mere thought that the raptor probably hears your loud breathing and you moving around makes you even more nervous. The small closet feels so small, and even smaller due to you moving around, that you're morbidly amazed that you haven't accidentally kicked the closet door open yet.

Door, door...

Has the velociraptor already done eating the sausage?

Quite likely. It was such a small sausage anyway.

Is it looking for more food? You try to quiet your breathing and the small noise made by your continuous adjustments of posture for a moment and listen to the sounds coming from outside the closet, but you cannot hear anything. Is it outside the closet? Where is it?

Page [1834](#): Open the door now

Page [1545](#): Think of alternatives

**PAGE 1759**

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1839](#): Maybe push it with the crate

Page [1840](#): Maybe set the door in fire

Page [1658](#): Examine the door

**PAGE 1760**

Open the crate with what? It's not like there's an easily removable lid in it.

Page [1662](#): Search your pockets

Page [1421](#): Enter the door

Page [1841](#): Use the crowbar, duh



**PAGE 1761**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say

"contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand, and a crowbar in the other hand.

And the t-shirt you're wearing.

Page [1761](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [1421](#): Look around

Page [1762](#): Examine the crowbar

**PAGE 1762**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand, and a crowbar in the other hand.

And the t-shirt you're wearing.

Page [1761](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [1421](#): Look around

Page [1762](#): Examine the crowbar

**PAGE 1763**

You size up the crate and the door, but your logical mind cannot deduce a way to combine those two into a solution that opens the door.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1763](#): Maybe push it with the crate

Page [1764](#): Maybe set the door in fire

Page [1765](#): Examine the door

Page [1427](#): Maybe lean against the door... again

**PAGE 1764**

You contemplate on the possibility of setting the door in fire, but the plastic-made form of the door does not look particularly vulnerable to fire.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1763](#): Maybe push it with the crate

Page [1764](#): Maybe set the door in fire

Page [1765](#): Examine the door

Page [1427](#): Maybe lean against the door... again

**PAGE 1765**

You cannot discern any method to open the door.

There is no doorhandle to pull.

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1135](#): Search your pockets

Page [1276](#): Search the crate

Page [1842](#): Try kicking the door in

**PAGE 1766**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!  
Page [1570](#): Look around

**PAGE 1767**

You hold the crowbar with both of your hands, give the crate a few strong hits. Smort! Crack! Whock!

Suddenly, the entire structure of wooden planks gives in and disintegrates. Mysteriously, so does your crowbar.

You hear a creaking roar.

From the dust, emerges a velociraptor! OH NO!

There is a sausage on the floor right in front of the velociraptor.

Weird. Where did it come from?

Page [1798](#): Whack the velociraptor with your crowbar

Page [983](#): Throw the matchbox to the velociraptor

Page [1797](#): Run!

**PAGE 1768**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

"I'm not a janitor," you think, and you put the mop back to the closet.

Page [1570](#): Close the closet door and look around



**PAGE 1769**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt. Except for the horrible pain in your ankle, that is.

Mm, some ice cream would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1674](#): Go back to the first room

Page [1668](#): Open the first door on the left-hand side

Page [1673](#): Open the second door on the left-hand side

Page [1669](#): Open the third door on the left-hand side

Page [1670](#): Open the first door on the right-hand side

Page [1671](#): Open the second door on the right-hand side

Page [1672](#): Open the third door on the right-hand side

**PAGE 1770**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1771](#): Search your pockets

Page [1843](#): Open the crate

Page [1570](#): Enter the door

**PAGE 1771**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

All you have is a matchbox in your hand, and a crowbar  
in the other hand.

And the t-shirt you're wearing.

Page [1844](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [1570](#): Look around

Page [1845](#): Examine the crowbar

**PAGE 1772**

There is very little light in the closet, but you can still see.  
Since you are going to spend some time in the closet anyway,  
why not get familiar with what is surrounding you?

You look around.

There is still a mop in this closet.

On the wall of the closet, there's a tiny key hanging!

Wow. You never noticed that before.

The walls, the floor and the ceiling of the closet  
do not seem to hide any secret exits.

Page [1774](#): Take the mop

Page [1676](#): Exit the closet

Page [1847](#): Check your pockets

Page [1846](#): Take the key

**PAGE 1773**

You move your hand towards the closet door, about to push it open. Your arm shakes visibly. No, it's not just the arm, your entire posture is unstable. You try to concentrate on the door and your hand, but your mind just runs endless calculations about the probability of the velociraptor devouring you the instant you open the door.

No, really, are you really sure?

Page [1848](#): It's the only way out

Page [1675](#): I can't do that

**PAGE 1774**

You decide to take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You insert the mop into your pocket.

On the wall of the closet, there's a tiny key hanging.

Page [1849](#): Exit the closet

Page [1852](#): Check your pockets

Page [1850](#): Take the key

Page [1851](#): Look at the closet

**PAGE 1775**

You take the key and put it in your pocket.

Page [1853](#): Exit the closet

Page [1855](#): Check your pockets

Page [1854](#): Look at the closet

**PAGE 1776**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

And the t-shirt you're wearing.

Page [1856](#): Examine the matchbox

Page [1677](#): Look at the closet



**PAGE 1777**

You are so nervous that the mere thought that the raptor probably hears your loud breathing and you moving around makes you even more nervous. The small closet feels so small, and even smaller due to you moving around, that you're morbidly amazed that you haven't accidentally kicked the closet door open yet.

Door, door...

Has the velociraptor already done eating the sausage?

Quite likely. It was such a small sausage anyway.

Is it looking for more food? You try to quiet your breathing and the small noise made by your continuous adjustments of posture for a moment and listen to the sounds coming from outside the closet, but you cannot hear anything. Is it outside the closet? Where is it?

Page [1834](#): Open the door now

Page [1574](#): Think of alternatives

**PAGE 1778**

You take the key and put it in your pocket.

Page [1857](#): Exit the closet

Page [1859](#): Check your pockets

Page [1858](#): Look at the closet

**PAGE 1779**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

And the t-shirt you're wearing.

Page [1860](#): Examine the matchbox

Page [1679](#): Look at the closet

**PAGE 1780**

You are so nervous that the mere thought that the raptor probably hears your loud breathing and you moving around makes you even more nervous. The small closet feels so small, and even smaller due to you moving around, that you're morbidly amazed that you haven't accidentally kicked the closet door open yet.

Door, door...

Has the velociraptor already done eating the sausage?

Quite likely. It was such a small sausage anyway.

Is it looking for more food? You try to quiet your breathing and the small noise made by your continuous adjustments of posture for a moment and listen to the sounds coming from outside the closet, but you cannot hear anything. Is it outside the closet? Where is it?

Page [1834](#): Open the door now

Page [1576](#): Think of alternatives

**PAGE 1781**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1783](#): Search your pockets

Page [1861](#): Open the crate

Page [1590](#): Enter the door

**PAGE 1782**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [1783](#): Search your pockets

Page [1781](#): Search the crate

**PAGE 1783**

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1863](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1862](#): Eat the sausage

Page [1590](#): Look around

Page [1865](#): Examine the mop

Page [1864](#): Examine the crowbar

**PAGE 1784**

You pull the crowbar from your pocket hopefully, and contemplate on the crowbar and on the crate. You examine the crate to figure out the best spot to insert the crowbar and start pulling.

After a while, you determine to go for a simpler strategy: just whack the crate with the crowbar until it breaks.

You hold the crowbar with both of your hands, and start whacking the crate. Smort! Crack! Whock!

Page [1253](#): Continue whacking the crate

Page [1579](#): Enough



**PAGE 1785**

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1866](#): Maybe push it with the crate

Page [1867](#): Maybe set the door in fire

Page [1689](#): Examine the door

**PAGE 1786**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1690](#): Go back to the first room

Page [1695](#): Open the first door on the left-hand side

Page [1696](#): Open the second door on the left-hand side

Page [1691](#): Open the third door on the left-hand side

Page [1692](#): Open the first door on the right-hand side

Page [1693](#): Open the second door on the right-hand side

Page [1694](#): Open the third door on the right-hand side

Page [1868](#): Hmm, perhaps this sausage..?

Page [1869](#): Whack the door with your crowbar

**PAGE 1787**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1787](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1618](#): Look around

Page [1788](#): Examine the mop

**PAGE 1788**

You examine the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1787](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1618](#): Look around

Page [1788](#): Examine the mop

**PAGE 1789**

You take the sausage and stuff it to your pockets.

Page [1871](#): Search your pockets

Page [1870](#): Size up the crate some more

Page [1872](#): Look around

**PAGE 1790**

Open the crate with what? It's not like there's an easily removable lid in it.

Page [1706](#): Search your pockets

Page [1477](#): Enter the door

Page [1873](#): Use the crowbar, duh

**PAGE 1791**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1791](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1477](#): Look around

Page [1793](#): Examine the mop

Page [1792](#): Examine the crowbar

**PAGE 1792**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1791](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1477](#): Look around

Page [1793](#): Examine the mop

Page [1792](#): Examine the crowbar



**PAGE 1793**

You examine the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1791](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1477](#): Look around

Page [1793](#): Examine the mop

Page [1792](#): Examine the crowbar

**PAGE 1794**

You pull the crowbar from your pocket hopefully, and contemplate on the crowbar and on the crate. You examine the crate to figure out the best spot to insert the crowbar and start pulling.

After a while, you determine to go for a simpler strategy: just whack the crate with the crowbar until it breaks.

You hold the crowbar with both of your hands, and start whacking the crate. Smort! Crack! Whock!

Page [1874](#): Continue whacking the crate

Page [1613](#): Enough

**PAGE 1795**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [1796](#): Search your pockets

Page [1620](#): Look around

**PAGE 1796**

You search the pockets of your jeans again.

You find: a matchbox. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [1875](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1620](#): Look around

Page [1876](#): Examine the crowbar

**PAGE 1797**

You attempt to run away from the velociraptor beast.  
Ouch! Your sprained ankle prevents you from running.  
Too late! You turned your back on the velociraptor, and  
its attack reflexes were triggered. It quickly catches  
on you and bites on your arm! ARGH! THAT HURTS!

Page [1097](#): Punch the velociraptor

Page [1098](#): Try pulling away

**PAGE 1798**

You reach for your crowbar, but you suddenly remember that you no longer have it. It disappeared mysteriously when the crate disintegrated.

The velociraptor looks straight at you.

A panicked sensation runs through your entire body.

In the moment that feels like it lasts forever, you plot an escape plan in your mind. Your body feels paralyzed.

There is no window into which you can jump. There is only a single crate, and the raptor is between you and the crate, meaning you cannot hide behind the crate. Your mind zooms between different details of the room in rapid progression whilst your body feels stiff like if it's made of cast iron.

The velociraptor then looks down and observes the sausage.

You regain control of yourself.

Page [1797](#): It's now or never! Run away

**PAGE 1799**

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1713](#): Maybe push it with the crate

Page [1714](#): Maybe set the door in fire

Page [1715](#): Examine the door

Page [1398](#): Maybe lean against the door... again

**PAGE 1800**

You reach into the closet and take the crowbar.

It is made of stainless steel and weighs about ten kilograms.

You put the crowbar into your pocket.

Page [1877](#): Close the closet door and look around

Page [1878](#): Put the crowbar back to the closet



**PAGE 1801**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt. Except for the horrible pain in your ankle, that is.

Mm, some ice cream would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1722](#): Go back to the first room

Page [1721](#): Open the first door on the left-hand side

Page [1716](#): Open the second door on the left-hand side

Page [1717](#): Open the third door on the left-hand side

Page [1718](#): Open the first door on the right-hand side

Page [1719](#): Open the second door on the right-hand side

Page [1720](#): Open the third door on the right-hand side

**PAGE 1802**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1698](#): Search your pockets

Page [1879](#): Open the crate

Page [1618](#): Enter the door

**PAGE 1803**

You reach into the closet and take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You insert the mop into your pocket.

Page [1877](#): Close the closet door and look around

Page [1880](#): Put the mop back to the closet

**PAGE 1804**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt. Except for the horrible pain in your ankle, that is.

Mm, some ice cream would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1729](#): Go back to the first room

Page [1723](#): Open the first door on the left-hand side

Page [1728](#): Open the second door on the left-hand side

Page [1724](#): Open the third door on the left-hand side

Page [1725](#): Open the first door on the right-hand side

Page [1726](#): Open the second door on the right-hand side

Page [1727](#): Open the third door on the right-hand side

**PAGE 1805**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1796](#): Search your pockets

Page [1881](#): Open the crate

Page [1620](#): Enter the door

**PAGE 1806**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [1730](#): Oh well

Page [1882](#): Find a way to open it

**PAGE 1807**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [1730](#): Oh well

Page [1882](#): Find a way to open it

**PAGE 1808**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [1730](#): Oh well

Page [1882](#): Find a way to open it



**PAGE 1809**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [1730](#): Oh well

Page [1882](#): Find a way to open it

**PAGE 1810**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1730](#): Close the closet door and look around

Page [1733](#): Put the mop back to the closet

**PAGE 1811**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1730](#): Close the closet door and look around

Page [1731](#): Put the crowbar back to the closet

**PAGE 1812**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1871](#): Search your pockets

Page [1870](#): Search the crate

**PAGE 1813**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1698](#): Search your pockets

Page [1802](#): Search the crate

**PAGE 1814**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Page [1884](#): Search your pockets

Page [1883](#): Search the crate

**PAGE 1815**

You attempt to open the third door on the left-hand side, but it appears to be locked.

Page [1738](#): Oh well

Page [1885](#): Find a way to open it

**PAGE 1816**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [1738](#): Oh well

Page [1885](#): Find a way to open it



**PAGE 1817**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [1738](#): Oh well

Page [1885](#): Find a way to open it

**PAGE 1818**

You attempt to open the third door on the right-hand side, but it appears to be locked.

Page [1738](#): Oh well

Page [1885](#): Find a way to open it

**PAGE 1819**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1738](#): Close the closet door and look around

Page [1743](#): Put the mop back to the closet

**PAGE 1820**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1738](#): Close the closet door and look around

Page [1739](#): Put the crowbar back to the closet

**PAGE 1821**

You pull the crowbar from your pocket hopefully, and contemplate on the crowbar and on the crate. You examine the crate to figure out the best spot to insert the crowbar and start pulling.

After a while, you determine to go for a simpler strategy: just whack the crate with the crowbar until it breaks.

You hold the crowbar with both of your hands, and start whacking the crate. Smort! Crack! Whock!

Page [1401](#): Continue whacking the crate

Page [1636](#): Enough

**PAGE 1822**

There is very little light in the closet, and the closet is small. If a velociraptor hunting you is not enough to make you nervous, the lack of room to move about and lack of oxygen in the closet certainly takes you quite a bit towards that direction.

You try to recollect your senses and ponder your options.

Page [1823](#): Exit the closet

Page [1829](#): Search for secret exits

**PAGE 1823**

This closet is your only hiding place from the voracious velociraptor... Are you sure that you want to abandon that safety?

Page [1822](#): No, probably not a smart idea

Page [1886](#): Not really, but what other options do I have?

**PAGE 1824**

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1887](#): Examine the matchbox

Page [1888](#): Examine the mop

Page [1750](#): Look at the closet



**PAGE 1825**

You take the key and put it in your pocket.

Page [1889](#): Exit the closet

Page [1891](#): Check your pockets

Page [1890](#): Look at the closet

**PAGE 1826**

You are so nervous that the mere thought that the raptor probably hears your loud breathing and you moving around makes you even more nervous. The small closet feels so small, and even smaller due to you moving around, that you're morbidly amazed that you haven't accidentally kicked the closet door open yet.

Door, door...

Has the velociraptor already done eating the sausage?

Quite likely. It was such a small sausage anyway.

Is it looking for more food? You try to quiet your breathing and the small noise made by your continuous adjustments of posture for a moment and listen to the sounds coming from outside the closet, but you cannot hear anything. Is it outside the closet? Where is it?

Page [1892](#): Open the door now

Page [1649](#): Think of alternatives

**PAGE 1827**

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1893](#): Examine the matchbox

Page [1894](#): Examine the mop

Page [1829](#): Look at the closet

**PAGE 1828**

You take the key and put it in your pocket.

Page [1895](#): Exit the closet

Page [1896](#): Check your pockets

Page [1897](#): Look at the closet

**PAGE 1829**

There is very little light in the closet, but you can still see.  
Since you are going to spend some time in the closet anyway,  
why not get familiar with what is surrounding you?

You look around.

On the wall of the closet, there's a tiny key hanging!

Wow. You never noticed that before.

The walls, the floor and the ceiling of the closet  
do not seem to hide any secret exits.

Page [1823](#): Exit the closet

Page [1827](#): Check your pockets

Page [1828](#): Take the key

**PAGE 1830**

This closet is your only hiding place from the voracious velociraptor... Are you sure that you want to abandon that safety?

Page [1898](#): No, probably not a smart idea

Page [1899](#): This key probably opens one of those other doors!

**PAGE 1831**

There is very little light in the closet, but you can still see.  
Since you are going to spend some time in the closet anyway,  
why not get familiar with what is surrounding you?

You look around.

There is still a mop in this closet.

The walls, the floor and the ceiling of the closet  
do not seem to hide any secret exits.

Page [1900](#): Take the mop

Page [1830](#): Exit the closet

Page [1832](#): Check your pockets

**PAGE 1832**

You search the pockets of your jeans again.

You find: a matchbox. a key.

The matchbox is full of matches.

Page [1901](#): Examine the matchbox

Page [1831](#): Look at the closet

Page [1902](#): Examine the key



**PAGE 1833**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [1833](#): Examine the matchbox

Page [1651](#): Look at the closet

**PAGE 1834**

You carefully open the closet door.

You're not dead yet. Probably.

"I think, therefore I am". Yep, you're alive.

You cautiously peek out from the closet.

You cannot see the velociraptor anywhere.

Carefully, you step out from the closet, silently like a ninja.

You turn around to close the the closet door quietly.

Suddenly you feel a sharp pain in your left arm.

The velociraptor has appeared from nowhere, and is currently chewing on your arm! ARGH! THAT HURTS!

Page [1097](#): Punch the velociraptor

Page [1098](#): Try pulling away

**PAGE 1835**

This closet is your only hiding place from the voracious velociraptor... Are you sure that you want to abandon that safety?

Page [1903](#): No, probably not a smart idea

Page [1904](#): This key probably opens one of those other doors!

**PAGE 1836**

There is very little light in the closet, but you can still see.  
Since you are going to spend some time in the closet anyway,  
why not get familiar with what is surrounding you?  
You look around.  
Aside from you, there seems to be nothing in the closet anymore.  
The walls, the floor and the ceiling of the closet  
do not seem to hide any secret exits.  
Page [1835](#): Exit the closet  
Page [1837](#): Check your pockets

**PAGE 1837**

You search the pockets of your jeans again.  
You find: a matchbox. a key.  
The matchbox is full of matches.  
Page [1905](#): Examine the matchbox  
Page [1836](#): Look at the closet  
Page [1906](#): Examine the key

**PAGE 1838**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox.

The matchbox is full of matches.

Page [1838](#): Examine the matchbox

Page [1653](#): Look at the closet

**PAGE 1839**

You size up the crate and the door, but your logical mind cannot deduce a way to combine those two into a solution that opens the door.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1839](#): Maybe push it with the crate

Page [1840](#): Maybe set the door in fire

Page [1658](#): Examine the door

**PAGE 1840**

You contemplate on the possibility of setting the door in fire, but the plastic-made form of the door does not look particularly vulnerable to fire.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1839](#): Maybe push it with the crate

Page [1840](#): Maybe set the door in fire

Page [1658](#): Examine the door



**PAGE 1841**

You contemplate on your crowbar and on the crate. You examine the crate to figure out the best spot to insert the crowbar and start pulling. After a while, you determine to go for a simpler strategy: just whack the crate with the crowbar until it breaks.

You hold the crowbar with both of your hands, and start whacking the crate. Smort! Crack! Whock!

Page [1299](#): Continue whacking the crate

Page [1661](#): Enough

**PAGE 1842**

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1763](#): Maybe push it with the crate

Page [1764](#): Maybe set the door in fire

Page [1765](#): Examine the door

Page [1427](#): Maybe lean against the door... again

**PAGE 1843**

Open the crate with what? It's not like there's an easily removable lid in it.

Page [1771](#): Search your pockets

Page [1570](#): Enter the door

Page [1907](#): Use the crowbar, duh

**PAGE 1844**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say

"contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand, and a crowbar in the other hand.

And the t-shirt you're wearing.

Page [1844](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [1570](#): Look around

Page [1845](#): Examine the crowbar

**PAGE 1845**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

All you have is a matchbox in your hand, and a crowbar in the other hand.

And the t-shirt you're wearing.

Page [1844](#): Examine the matchbox

Page [52](#): Empty the matchbox

Page [1570](#): Look around

Page [1845](#): Examine the crowbar

**PAGE 1846**

You take the key and put it in your pocket.

Page [1908](#): Exit the closet

Page [1910](#): Check your pockets

Page [1909](#): Look at the closet

**PAGE 1847**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

And the t-shirt you're wearing.

Page [1911](#): Examine the matchbox

Page [1912](#): Examine the mop

Page [1772](#): Look at the closet

**PAGE 1848**

You are so nervous that the mere thought that the raptor probably hears your loud breathing and you moving around makes you even more nervous. The small closet feels so small, and even smaller due to you moving around, that you're morbidly amazed that you haven't accidentally kicked the closet door open yet.

Door, door...

Has the velociraptor already done eating the sausage?

Quite likely. It was such a small sausage anyway.

Is it looking for more food? You try to quiet your breathing and the small noise made by your continuous adjustments of posture for a moment and listen to the sounds coming from outside the closet, but you cannot hear anything. Is it outside the closet? Where is it?

Page [1892](#): Open the door now

Page [1675](#): Think of alternatives



**PAGE 1849**

This closet is your only hiding place from the voracious velociraptor... Are you sure that you want to abandon that safety?

Page [1913](#): No, probably not a smart idea

Page [1914](#): Not really, but what other options do I have?

**PAGE 1850**

You take the key and put it in your pocket.

Page [1915](#): Exit the closet

Page [1917](#): Check your pockets

Page [1916](#): Look at the closet

**PAGE 1851**

There is very little light in the closet, but you can still see.  
Since you are going to spend some time in the closet anyway,  
why not get familiar with what is surrounding you?

You look around.

On the wall of the closet, there's a tiny key hanging!

Wow. You never noticed that before.

The walls, the floor and the ceiling of the closet  
do not seem to hide any secret exits.

Page [1849](#): Exit the closet

Page [1852](#): Check your pockets

Page [1850](#): Take the key

**PAGE 1852**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

And the t-shirt you're wearing.

Page [1918](#): Examine the matchbox

Page [1919](#): Examine the mop

Page [1851](#): Look at the closet

**PAGE 1853**

This closet is your only hiding place from the voracious velociraptor... Are you sure that you want to abandon that safety?

Page [1920](#): No, probably not a smart idea

Page [1921](#): This key probably opens one of those other doors!

**PAGE 1854**

There is very little light in the closet, but you can still see.  
Since you are going to spend some time in the closet anyway,  
why not get familiar with what is surrounding you?

You look around.

There is still a mop in this closet.

The walls, the floor and the ceiling of the closet  
do not seem to hide any secret exits.

Page [1922](#): Take the mop

Page [1853](#): Exit the closet

Page [1855](#): Check your pockets

**PAGE 1855**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

And the t-shirt you're wearing.

Page [1923](#): Examine the matchbox

Page [1854](#): Look at the closet

Page [1924](#): Examine the key

**PAGE 1856**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say

"contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

And the t-shirt you're wearing.

Page [1856](#): Examine the matchbox

Page [1677](#): Look at the closet



**PAGE 1857**

This closet is your only hiding place from the voracious velociraptor... Are you sure that you want to abandon that safety?

Page [1925](#): No, probably not a smart idea

Page [1926](#): This key probably opens one of those other doors!

**PAGE 1858**

There is very little light in the closet, but you can still see.  
Since you are going to spend some time in the closet anyway,  
why not get familiar with what is surrounding you?  
You look around.  
Aside from you, there seems to be nothing in the closet anymore.  
The walls, the floor and the ceiling of the closet  
do not seem to hide any secret exits.  
Page [1857](#): Exit the closet  
Page [1859](#): Check your pockets

**PAGE 1859**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

And the t-shirt you're wearing.

Page [1927](#): Examine the matchbox

Page [1858](#): Look at the closet

Page [1928](#): Examine the key

**PAGE 1860**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say

"contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

And the t-shirt you're wearing.

Page [1860](#): Examine the matchbox

Page [1679](#): Look at the closet

**PAGE 1861**

Open the crate with what? It's not like there's an easily removable lid in it.

Page [1783](#): Search your pockets

Page [1590](#): Enter the door

Page [1929](#): Use the crowbar, duh

**PAGE 1862**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation.

Page [1884](#): Search your pockets

Page [1738](#): Look around

Page [1930](#): Grill the sausage in the fire

**PAGE 1863**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1863](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1862](#): Eat the sausage

Page [1590](#): Look around

Page [1865](#): Examine the mop

Page [1864](#): Examine the crowbar

**PAGE 1864**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1863](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1862](#): Eat the sausage

Page [1590](#): Look around

Page [1865](#): Examine the mop

Page [1864](#): Examine the crowbar



**PAGE 1865**

You examine the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1863](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1862](#): Eat the sausage

Page [1590](#): Look around

Page [1865](#): Examine the mop

Page [1864](#): Examine the crowbar

**PAGE 1866**

You size up the crate and the door, but your logical mind cannot deduce a way to combine those two into a solution that opens the door.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1866](#): Maybe push it with the crate

Page [1867](#): Maybe set the door in fire

Page [1689](#): Examine the door

**PAGE 1867**

You contemplate on the possibility of setting the door in fire, but the plastic-made form of the door does not look particularly vulnerable to fire.

Your ankle hurts quite a bit. You contemplate on alternate ways of opening the door.

Page [1866](#): Maybe push it with the crate

Page [1867](#): Maybe set the door in fire

Page [1689](#): Examine the door

**PAGE 1868**

You search for a sausagehole in the door, but the door does not appear to be designed to be opened with a sausage.

Oh well, it was a crazy idea anyway.

Page [1590](#): Nevermind

Page [1862](#): No, you idiot, I meant to EAT the sausage

**PAGE 1869**

You pull the crowbar from your pocket hopefully, and contemplate on the crowbar and on the door. The door does not appear to have any cracks large enough for you to insert the crowbar in it.

You examine the door, and decide that the best you can do is to whack the door randomly with your crowbar.

You hold the crowbar with both of your hands, and start whacking the door. Clang! Clang! Clang!

The door seems unaffected.

Page [1590](#): Oh well

Page [1869](#): Try again

**PAGE 1870**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1871](#): Search your pockets

Page [1931](#): Open the crate

Page [1730](#): Enter the door

**PAGE 1871**

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1932](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1935](#): Eat the sausage

Page [1730](#): Look around

Page [1934](#): Examine the mop

Page [1933](#): Examine the crowbar

**PAGE 1872**

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1871](#): Search your pockets

Page [1870](#): Search the crate



**PAGE 1873**

You pull the crowbar from your pocket hopefully, and contemplate on the crowbar and on the crate. You examine the crate to figure out the best spot to insert the crowbar and start pulling.

After a while, you determine to go for a simpler strategy: just whack the crate with the crowbar until it breaks.

You hold the crowbar with both of your hands, and start whacking the crate. Smort! Crack! Whock!

Page [1936](#): Continue whacking the crate

Page [1705](#): Enough

**PAGE 1874**

You hold the crowbar with both of your hands, give the crate a few strong hits. Smort! Crack! Whock!

Suddenly, the entire structure of wooden planks gives in and disintegrates. Mysteriously, so does your crowbar.

You hear a creaking roar.

From the dust, emerges a velociraptor! OH NO!

Page [1223](#): Whack the velociraptor with your crowbar

Page [938](#): Throw the matchbox to the velociraptor

Page [1797](#): Run!

Page [1937](#): Drop the sausage

**PAGE 1875**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say

"contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [1875](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1620](#): Look around

Page [1876](#): Examine the crowbar

**PAGE 1876**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a crowbar made of stainless steel.

The matchbox is full of matches.

Page [1875](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1620](#): Look around

Page [1876](#): Examine the crowbar

**PAGE 1877**

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1944](#): Go back to the first room

Page [1942](#): Open the first door on the left-hand side

Page [1943](#): Open the second door on the left-hand side

Page [1938](#): Open the third door on the left-hand side

Page [1939](#): Open the first door on the right-hand side

Page [1940](#): Open the second door on the right-hand side

Page [1941](#): Open the third door on the right-hand side

**PAGE 1878**

You consider wielding a crowbar distasteful,  
and you put the crowbar back to the closet  
from which you got it.

Page [1618](#): Close the closet door and look around

Page [1800](#): No, I want the crowbar

**PAGE 1879**

Open the crate with what? It's not like there's an easily removable lid in it.  
You need a crowbar.

Page [1698](#): Search your pockets

Page [1618](#): Enter the door

**PAGE 1880**

"Eh, what did I just do?", you wonder. You take the mop out from your pocket, and put it back to the closet from which you got it.

Page [1620](#): Close the closet door and look around

Page [1803](#): No, I want the mop



**PAGE 1881**

Open the crate with what? It's not like there's an easily removable lid in it.

Page [1796](#): Search your pockets

Page [1620](#): Enter the door

Page [1945](#): Use the crowbar, duh

**PAGE 1882**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt. Except for the horrible pain in your ankle, that is.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1812](#): Go back to the first room

Page [1810](#): Open the first door on the left-hand side

Page [1811](#): Open the second door on the left-hand side

Page [1806](#): Open the third door on the left-hand side

Page [1807](#): Open the first door on the right-hand side

Page [1808](#): Open the second door on the right-hand side

Page [1809](#): Open the third door on the right-hand side

Page [1946](#): Hmm, perhaps this sausage..?

Page [1947](#): Whack the door with your crowbar

**PAGE 1883**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1884](#): Search your pockets

Page [1948](#): Open the crate

Page [1738](#): Enter the door

**PAGE 1884**

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1949](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1738](#): Look around

Page [1951](#): Examine the mop

Page [1950](#): Examine the crowbar

**PAGE 1885**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt.

Mm, some ice cream would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1814](#): Go back to the first room

Page [1819](#): Open the first door on the left-hand side

Page [1820](#): Open the second door on the left-hand side

Page [1815](#): Open the third door on the left-hand side

Page [1816](#): Open the first door on the right-hand side

Page [1817](#): Open the second door on the right-hand side

Page [1818](#): Open the third door on the right-hand side

**PAGE 1886**

You move your hand towards the closet door, about to push it open. Your arm shakes visibly. No, it's not just the arm, your entire posture is unstable. You try to concentrate on the door and your hand, but your mind just runs endless calculations about the probability of the velociraptor devouring you the instant you open the door.

No, really, are you really sure?

Page [1952](#): It's the only way out

Page [1822](#): I can't do that

**PAGE 1887**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1887](#): Examine the matchbox

Page [1888](#): Examine the mop

Page [1750](#): Look at the closet

**PAGE 1888**

You examine the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1887](#): Examine the matchbox

Page [1888](#): Examine the mop

Page [1750](#): Look at the closet



**PAGE 1889**

This closet is your only hiding place from the voracious velociraptor... Are you sure that you want to abandon that safety?

Page [1953](#): No, probably not a smart idea

Page [1954](#): This key probably opens one of those other doors!

**PAGE 1890**

There is very little light in the closet, but you can still see.  
Since you are going to spend some time in the closet anyway,  
why not get familiar with what is surrounding you?

You look around.

There is still a mop in this closet.

The walls, the floor and the ceiling of the closet  
do not seem to hide any secret exits.

Page [1900](#): Take the mop

Page [1889](#): Exit the closet

Page [1891](#): Check your pockets

**PAGE 1891**

You search the pockets of your jeans again.

You find: a matchbox. a key. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1955](#): Examine the matchbox

Page [1956](#): Examine the mop

Page [1890](#): Look at the closet

Page [1957](#): Examine the key

**PAGE 1892**

You carefully open the closet door.

You're not dead yet. Probably.

"I think, therefore I am". Yep, you're alive.

You cautiously peek out from the closet.

You cannot see the velociraptor anywhere.

Carefully, you step out from the closet, silently like a ninja.

You turn around to close the the closet door quietly.

Suddenly you feel a sharp pain in your left arm.

The velociraptor has appeared from nowhere, and is currently chewing on your arm! ARGH! THAT HURTS!

Page [1097](#): Punch the velociraptor

Page [1098](#): Try pulling away

Page [1540](#): Try to push the beast away with your mop

**PAGE 1893**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1893](#): Examine the matchbox

Page [1894](#): Examine the mop

Page [1829](#): Look at the closet

**PAGE 1894**

You examine the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You search the pockets of your jeans again.

You find: a matchbox. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1893](#): Examine the matchbox

Page [1894](#): Examine the mop

Page [1829](#): Look at the closet

**PAGE 1895**

This closet is your only hiding place from the voracious velociraptor... Are you sure that you want to abandon that safety?

Page [1958](#): No, probably not a smart idea

Page [1959](#): This key probably opens one of those other doors!

**PAGE 1896**

You search the pockets of your jeans again.

You find: a matchbox. a key. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1960](#): Examine the matchbox

Page [1961](#): Examine the mop

Page [1897](#): Look at the closet

Page [1962](#): Examine the key



**PAGE 1897**

There is very little light in the closet, but you can still see.  
Since you are going to spend some time in the closet anyway,  
why not get familiar with what is surrounding you?  
You look around.  
Aside from you, there seems to be nothing in the closet anymore.  
The walls, the floor and the ceiling of the closet  
do not seem to hide any secret exits.  
Page [1895](#): Exit the closet  
Page [1896](#): Check your pockets

**PAGE 1898**

There is very little light in the closet, and the closet is small. If a velociraptor hunting you is not enough to make you nervous, the lack of room to move about and lack of oxygen in the closet certainly takes you quite a bit towards that direction.

You try to recollect your senses and ponder your options.

Page [1830](#): Exit the closet

Page [1831](#): Look around in the closet

**PAGE 1899**

You move your hand towards the closet door, about to push it open. Your arm shakes visibly. No, it's not just the arm, your entire posture is unstable. You try to concentrate on the door and your hand, but your mind just runs endless calculations about the probability of the velociraptor devouring you the instant you open the door, before you even reach any of the other doors.

Are you really sure?

Page [1834](#): Open the door carefully to avoid making noise

Page [1963](#): Open the door quickly and rush to the other doors

Page [1898](#): I can't do that just yet

**PAGE 1900**

You decide to take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You insert the mop into your pocket.

Page [1895](#): Exit the closet

Page [1896](#): Check your pockets

Page [1897](#): Look at the closet

**PAGE 1901**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a key.

The matchbox is full of matches.

Page [1901](#): Examine the matchbox

Page [1831](#): Look at the closet

Page [1902](#): Examine the key

**PAGE 1902**

You examine the key.  
The key appears to be made of zinc, plated with copper.  
It looks just like any other key you have seen before.

You search the pockets of your jeans again.

You find: a matchbox. a key.

The matchbox is full of matches.

Page [1901](#): Examine the matchbox

Page [1831](#): Look at the closet

Page [1902](#): Examine the key

**PAGE 1903**

There is very little light in the closet, and the closet is small. If a velociraptor hunting you is not enough to make you nervous, the lack of room to move about and lack of oxygen in the closet certainly takes you quite a bit towards that direction.

You try to recollect your senses and ponder your options.

Page [1835](#): Exit the closet

Page [1836](#): Look around in the closet

**PAGE 1904**

You move your hand towards the closet door, about to push it open. Your arm shakes visibly. No, it's not just the arm, your entire posture is unstable. You try to concentrate on the door and your hand, but your mind just runs endless calculations about the probability of the velociraptor devouring you the instant you open the door, before you even reach any of the other doors.

Are you really sure?

Page [1834](#): Open the door carefully to avoid making noise

Page [1964](#): Open the door quickly and rush to the other doors

Page [1903](#): I can't do that just yet



**PAGE 1905**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a key.

The matchbox is full of matches.

Page [1905](#): Examine the matchbox

Page [1836](#): Look at the closet

Page [1906](#): Examine the key

**PAGE 1906**

You examine the key.  
The key appears to be made of zinc, plated with copper.  
It looks just like any other key you have seen before.

You search the pockets of your jeans again.

You find: a matchbox. a key.

The matchbox is full of matches.

Page [1905](#): Examine the matchbox

Page [1836](#): Look at the closet

Page [1906](#): Examine the key

**PAGE 1907**

You contemplate on your crowbar and on the crate. You examine the crate to figure out the best spot to insert the crowbar and start pulling. After a while, you determine to go for a simpler strategy: just whack the crate with the crowbar until it breaks.

You hold the crowbar with both of your hands, and start whacking the crate. Smort! Crack! Whock!

Page [1965](#): Continue whacking the crate

Page [1770](#): Enough

**PAGE 1908**

This closet is your only hiding place from the voracious velociraptor... Are you sure that you want to abandon that safety?

Page [1966](#): No, probably not a smart idea

Page [1967](#): This key probably opens one of those other doors!

**PAGE 1909**

There is very little light in the closet, but you can still see.  
Since you are going to spend some time in the closet anyway,  
why not get familiar with what is surrounding you?

You look around.

There is still a mop in this closet.

The walls, the floor and the ceiling of the closet  
do not seem to hide any secret exits.

Page [1922](#): Take the mop

Page [1908](#): Exit the closet

Page [1910](#): Check your pockets

**PAGE 1910**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

And the t-shirt you're wearing.

Page [1968](#): Examine the matchbox

Page [1969](#): Examine the mop

Page [1909](#): Look at the closet

Page [1970](#): Examine the key

**PAGE 1911**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say

"contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

And the t-shirt you're wearing.

Page [1911](#): Examine the matchbox

Page [1912](#): Examine the mop

Page [1772](#): Look at the closet

**PAGE 1912**

You examine the mop.  
The mop appears to be designed for cleaning floors.  
It is of sturdy build, and is about 140 centimeters long.

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

And the t-shirt you're wearing.

Page [1911](#): Examine the matchbox

Page [1912](#): Examine the mop

Page [1772](#): Look at the closet



**PAGE 1913**

There is very little light in the closet, and the closet is small. If a velociraptor hunting you is not enough to make you nervous, the lack of room to move about and lack of oxygen in the closet certainly takes you quite a bit towards that direction.

You try to recollect your senses and ponder your options.

Page [1849](#): Exit the closet

Page [1851](#): Search for secret exits

**PAGE 1914**

You move your hand towards the closet door, about to push it open. Your arm shakes visibly. No, it's not just the arm, your entire posture is unstable. You try to concentrate on the door and your hand, but your mind just runs endless calculations about the probability of the velociraptor devouring you the instant you open the door.

No, really, are you really sure?

Page [1971](#): It's the only way out

Page [1913](#): I can't do that

**PAGE 1915**

This closet is your only hiding place from the voracious velociraptor... Are you sure that you want to abandon that safety?

Page [1972](#): No, probably not a smart idea

Page [1973](#): This key probably opens one of those other doors!

**PAGE 1916**

There is very little light in the closet, but you can still see.  
Since you are going to spend some time in the closet anyway,  
why not get familiar with what is surrounding you?  
You look around.  
Aside from you, there seems to be nothing in the closet anymore.  
The walls, the floor and the ceiling of the closet  
do not seem to hide any secret exits.  
Page [1915](#): Exit the closet  
Page [1917](#): Check your pockets

**PAGE 1917**

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

And the t-shirt you're wearing.

Page [1974](#): Examine the matchbox

Page [1975](#): Examine the mop

Page [1916](#): Look at the closet

Page [1976](#): Examine the key

**PAGE 1918**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

And the t-shirt you're wearing.

Page [1918](#): Examine the matchbox

Page [1919](#): Examine the mop

Page [1851](#): Look at the closet

**PAGE 1919**

You examine the mop.  
The mop appears to be designed for cleaning floors.  
It is of sturdy build, and is about 140 centimeters long.

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

And the t-shirt you're wearing.

Page [1918](#): Examine the matchbox

Page [1919](#): Examine the mop

Page [1851](#): Look at the closet

**PAGE 1920**

There is very little light in the closet, and the closet is small. If a velociraptor hunting you is not enough to make you nervous, the lack of room to move about and lack of oxygen in the closet certainly takes you quite a bit towards that direction.

You try to recollect your senses and ponder your options.

Page [1853](#): Exit the closet

Page [1854](#): Look around in the closet



**PAGE 1921**

You move your hand towards the closet door, about to push it open. Your arm shakes visibly. No, it's not just the arm, your entire posture is unstable. You try to concentrate on the door and your hand, but your mind just runs endless calculations about the probability of the velociraptor devouring you the instant you open the door, before you even reach any of the other doors.

Are you really sure?

Page [1834](#): Open the door carefully to avoid making noise

Page [1977](#): Open the door quickly and rush to the other doors

Page [1920](#): I can't do that just yet

**PAGE 1922**

You decide to take the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You insert the mop into your pocket.

Page [1915](#): Exit the closet

Page [1917](#): Check your pockets

Page [1916](#): Look at the closet

**PAGE 1923**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

And the t-shirt you're wearing.

Page [1923](#): Examine the matchbox

Page [1854](#): Look at the closet

Page [1924](#): Examine the key

**PAGE 1924**

You examine the key.  
The key appears to be made of zinc, plated with copper.  
It looks just like any other key you have seen before.

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

And the t-shirt you're wearing.

Page [1923](#): Examine the matchbox

Page [1854](#): Look at the closet

Page [1924](#): Examine the key

**PAGE 1925**

There is very little light in the closet, and the closet is small. If a velociraptor hunting you is not enough to make you nervous, the lack of room to move about and lack of oxygen in the closet certainly takes you quite a bit towards that direction.

You try to recollect your senses and ponder your options.

Page [1857](#): Exit the closet

Page [1858](#): Look around in the closet

**PAGE 1926**

You move your hand towards the closet door, about to push it open. Your arm shakes visibly. No, it's not just the arm, your entire posture is unstable. You try to concentrate on the door and your hand, but your mind just runs endless calculations about the probability of the velociraptor devouring you the instant you open the door, before you even reach any of the other doors.

Are you really sure?

Page [1834](#): Open the door carefully to avoid making noise

Page [1978](#): Open the door quickly and rush to the other doors

Page [1925](#): I can't do that just yet

**PAGE 1927**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say

"contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

And the t-shirt you're wearing.

Page [1927](#): Examine the matchbox

Page [1858](#): Look at the closet

Page [1928](#): Examine the key

**PAGE 1928**

You examine the key.  
The key appears to be made of zinc, plated with copper.  
It looks just like any other key you have seen before.

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

And the t-shirt you're wearing.

Page [1927](#): Examine the matchbox

Page [1858](#): Look at the closet

Page [1928](#): Examine the key



**PAGE 1929**

You pull the crowbar from your pocket hopefully, and contemplate on the crowbar and on the crate. You examine the crate to figure out the best spot to insert the crowbar and start pulling.

After a while, you determine to go for a simpler strategy: just whack the crate with the crowbar until it breaks.

You hold the crowbar with both of your hands, and start whacking the crate. Smort! Crack! Whock!

Page [1507](#): Continue whacking the crate

Page [1781](#): Enough

**PAGE 1930**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [1884](#): Search your pockets

Page [1738](#): Look around

**PAGE 1931**

Open the crate with what? It's not like there's an easily removable lid in it.

Page [1871](#): Search your pockets

Page [1730](#): Enter the door

Page [1979](#): Use the crowbar, duh

**PAGE 1932**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1932](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1935](#): Eat the sausage

Page [1730](#): Look around

Page [1934](#): Examine the mop

Page [1933](#): Examine the crowbar

**PAGE 1933**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1932](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1935](#): Eat the sausage

Page [1730](#): Look around

Page [1934](#): Examine the mop

Page [1933](#): Examine the crowbar

**PAGE 1934**

You examine the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You search the pockets of your jeans again.

You find: a matchbox. a sausage. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1932](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1935](#): Eat the sausage

Page [1730](#): Look around

Page [1934](#): Examine the mop

Page [1933](#): Examine the crowbar

**PAGE 1935**

Mmm... Adequate sausage. As you bite chunks off the sausage, you determine that it contains spices that would best bring forth the flavor of the meat if it were warmed. Grilled, perhaps. Oh well, a relatively minor thing to complain about in this situation. Ouch, you just reminded yourself of the pain in your ankle.

Page [1981](#): Search your pockets

Page [1877](#): Look around

Page [1980](#): Grill the sausage in the fire

**PAGE 1936**

You hold the crowbar with both of your hands, give the crate a few strong hits. Smort! Crack! Whock!

Suddenly, the entire structure of wooden planks gives in and disintegrates. Mysteriously, so does your crowbar.

You hear a creaking roar.

From the dust, emerges a velociraptor! OH NO!

There is a sausage on the floor right in front of the velociraptor.

Weird. Where did it come from?

Page [1983](#): Whack the velociraptor with your crowbar

Page [1402](#): Throw the matchbox to the velociraptor

Page [1982](#): Run!



**PAGE 1937**

You reach to your pocket and take out the sausage.  
You drop the sausage right in front of the vision of field  
of the velociraptor.

The velociraptor looks straight at you.  
A panicked sensation runs through your entire body.  
In the moment that feels like it lasts forever, you plot  
an escape plan in your mind. Your body feels paralyzed.  
There is no window into which you can jump. There is only  
a single crate, and the raptor is between you and the crate,  
meaning you cannot hide behind the crate. Your mind zooms  
between different details of the room in rapid progression  
whilst your body feels stiff like if it's made of cast iron.  
The velociraptor then looks down and observes the sausage.  
You regain control of yourself.  
Page [1797](#): It's now or never! Run away

**PAGE 1938**

You attempt to open the third door on the left-hand side,  
but it appears to be locked.

Page [1877](#): Oh well

Page [1984](#): Find a way to open it

**PAGE 1939**

You attempt to open the first door on the right-hand side, but it appears to be locked.

Page [1877](#): Oh well

Page [1984](#): Find a way to open it

**PAGE 1940**

You attempt to open the second door on the right-hand side, but it appears to be locked.

Page [1877](#): Oh well

Page [1984](#): Find a way to open it

**PAGE 1941**

You attempt to open the third door on the right-hand side,  
but it appears to be locked.

Page [1877](#): Oh well

Page [1984](#): Find a way to open it

**PAGE 1942**

You open the first door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1877](#): Close the closet door and look around

Page [1880](#): Put the mop back to the closet

**PAGE 1943**

You open the second door on the left-hand side, and what unfolds in front of you appears to be a closet.

The closet appears to be empty.

Page [1877](#): Close the closet door and look around

Page [1878](#): Put the crowbar back to the closet

**PAGE 1944**

You crouch under the doorway and go back to the first room.

You observe the room, and you see:

- Yourself, wearing no shirt.
- A wooden ceiling
- A dustless stone floor
- No windows
- An open doorway
- A wooden crate
- Two light switches on the walls

Ouch, your ankle hurts. Your concentration drifts for a while.

Page [1981](#): Search your pockets

Page [1985](#): Search the crate



**PAGE 1945**

You pull the crowbar from your pocket hopefully, and contemplate on the crowbar and on the crate. You examine the crate to figure out the best spot to insert the crowbar and start pulling.

After a while, you determine to go for a simpler strategy: just whack the crate with the crowbar until it breaks.

You hold the crowbar with both of your hands, and start whacking the crate. Smort! Crack! Whock!

Page [1986](#): Continue whacking the crate

Page [1805](#): Enough

**PAGE 1946**

You search for a sausagehole in the door, but the door does not appear to be designed to be opened with a sausage.

Oh well, it was a crazy idea anyway.

Page [1730](#): Nevermind

Page [1935](#): No, you idiot, I meant to EAT the sausage

**PAGE 1947**

You pull the crowbar from your pocket hopefully, and contemplate on the crowbar and on the door. The door does not appear to have any cracks large enough for you to insert the crowbar in it.

You examine the door, and decide that the best you can do is to whack the door randomly with your crowbar.

You hold the crowbar with both of your hands, and start whacking the door. Clang! Clang! Clang!

The door seems unaffected.

Page [1730](#): Oh well

Page [1947](#): Try again

**PAGE 1948**

Open the crate with what? It's not like there's an easily removable lid in it.

Page [1884](#): Search your pockets

Page [1738](#): Enter the door

Page [1987](#): Use the crowbar, duh

**PAGE 1949**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1949](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1738](#): Look around

Page [1951](#): Examine the mop

Page [1950](#): Examine the crowbar

**PAGE 1950**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1949](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1738](#): Look around

Page [1951](#): Examine the mop

Page [1950](#): Examine the crowbar

**PAGE 1951**

You examine the mop.  
The mop appears to be designed for cleaning floors.  
It is of sturdy build, and is about 140 centimeters long.

You search the pockets of your jeans again.  
You find: a matchbox. a mop. a crowbar made of stainless steel.  
Yes, the mop somehow seems to fit in your pocket, despite its large size.  
The matchbox is full of matches.  
Page [1949](#): Examine the matchbox  
Page [11](#): Empty the matchbox  
Page [1738](#): Look around  
Page [1951](#): Examine the mop  
Page [1950](#): Examine the crowbar

**PAGE 1952**

You are so nervous that the mere thought that the raptor probably hears your loud breathing and you moving around makes you even more nervous. The small closet feels so small, and even smaller due to you moving around, that you're morbidly amazed that you haven't accidentally kicked the closet door open yet.

Door, door...

Has the velociraptor already done eating the sausage?

Quite likely. It was such a small sausage anyway.

Is it looking for more food? You try to quiet your breathing and the small noise made by your continuous adjustments of posture for a moment and listen to the sounds coming from outside the closet, but you cannot hear anything. Is it outside the closet? Where is it?

Page [1892](#): Open the door now

Page [1822](#): Think of alternatives



**PAGE 1953**

There is very little light in the closet, and the closet is small. If a velociraptor hunting you is not enough to make you nervous, the lack of room to move about and lack of oxygen in the closet certainly takes you quite a bit towards that direction.

You try to recollect your senses and ponder your options.

Page [1889](#): Exit the closet

Page [1890](#): Look around in the closet

**PAGE 1954**

You move your hand towards the closet door, about to push it open. Your arm shakes visibly. No, it's not just the arm, your entire posture is unstable. You try to concentrate on the door and your hand, but your mind just runs endless calculations about the probability of the velociraptor devouring you the instant you open the door, before you even reach any of the other doors.

Are you really sure?

Page [1892](#): Open the door carefully to avoid making noise

Page [1988](#): Open the door quickly and rush to the other doors

Page [1953](#): I can't do that just yet

**PAGE 1955**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a key. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1955](#): Examine the matchbox

Page [1956](#): Examine the mop

Page [1890](#): Look at the closet

Page [1957](#): Examine the key

**PAGE 1956**

You examine the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You search the pockets of your jeans again.

You find: a matchbox. a key. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1955](#): Examine the matchbox

Page [1956](#): Examine the mop

Page [1890](#): Look at the closet

Page [1957](#): Examine the key

**PAGE 1957**

You examine the key.

The key appears to be made of zinc, plated with copper.

It looks just like any other key you have seen before.

You search the pockets of your jeans again.

You find: a matchbox. a key. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1955](#): Examine the matchbox

Page [1956](#): Examine the mop

Page [1890](#): Look at the closet

Page [1957](#): Examine the key

**PAGE 1958**

There is very little light in the closet, and the closet is small. If a velociraptor hunting you is not enough to make you nervous, the lack of room to move about and lack of oxygen in the closet certainly takes you quite a bit towards that direction.

You try to recollect your senses and ponder your options.

Page [1895](#): Exit the closet

Page [1897](#): Look around in the closet

**PAGE 1959**

You move your hand towards the closet door, about to push it open. Your arm shakes visibly. No, it's not just the arm, your entire posture is unstable. You try to concentrate on the door and your hand, but your mind just runs endless calculations about the probability of the velociraptor devouring you the instant you open the door, before you even reach any of the other doors.

Are you really sure?

Page [1892](#): Open the door carefully to avoid making noise

Page [1989](#): Open the door quickly and rush to the other doors

Page [1958](#): I can't do that just yet

**PAGE 1960**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a key. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1960](#): Examine the matchbox

Page [1961](#): Examine the mop

Page [1897](#): Look at the closet

Page [1962](#): Examine the key



**PAGE 1961**

You examine the mop.

The mop appears to be designed for cleaning floors.

It is of sturdy build, and is about 140 centimeters long.

You search the pockets of your jeans again.

You find: a matchbox. a key. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1960](#): Examine the matchbox

Page [1961](#): Examine the mop

Page [1897](#): Look at the closet

Page [1962](#): Examine the key

**PAGE 1962**

You examine the key.

The key appears to be made of zinc, plated with copper.

It looks just like any other key you have seen before.

You search the pockets of your jeans again.

You find: a matchbox. a key. a mop.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [1960](#): Examine the matchbox

Page [1961](#): Examine the mop

Page [1897](#): Look at the closet

Page [1962](#): Examine the key

**PAGE 1963**

You decide to open the closet door quickly and run towards a closed door to try your key on.

But which door will you try first, when you open the door?

The first two doors on the left-hand side are unlocked, you already know that, so that limits your choices to four.

Page [1990](#): The third door on the left-hand side

Page [1991](#): The first door on the right-hand side

Page [1992](#): The second door on the right-hand side

Page [1993](#): The third door on the right-hand side

Page [1898](#): I changed my mind

**PAGE 1964**

You decide to open the closet door quickly and run towards a closed door to try your key on.

But which door will you try first, when you open the door?

The first two doors on the left-hand side are unlocked, you already know that, so that limits your choices to four.

Page [1994](#): The third door on the left-hand side

Page [1995](#): The first door on the right-hand side

Page [1996](#): The second door on the right-hand side

Page [1997](#): The third door on the right-hand side

Page [1903](#): I changed my mind

**PAGE 1965**

You hold the crowbar with both of your hands, give the crate a few strong hits. Smort! Crack! Whock!

Suddenly, the entire structure of wooden planks gives in and disintegrates. Mysteriously, so does your crowbar.

You hear a creaking roar.

From the dust, emerges a velociraptor! OH NO!

Page [1223](#): Whack the velociraptor with your crowbar

Page [983](#): Throw the matchbox to the velociraptor

Page [1797](#): Run!

**PAGE 1966**

There is very little light in the closet, and the closet is small. If a velociraptor hunting you is not enough to make you nervous, the lack of room to move about and lack of oxygen in the closet certainly takes you quite a bit towards that direction.

You try to recollect your senses and ponder your options.

Page [1908](#): Exit the closet

Page [1909](#): Look around in the closet

**PAGE 1967**

You move your hand towards the closet door, about to push it open. Your arm shakes visibly. No, it's not just the arm, your entire posture is unstable. You try to concentrate on the door and your hand, but your mind just runs endless calculations about the probability of the velociraptor devouring you the instant you open the door, before you even reach any of the other doors.

Are you really sure?

Page [1892](#): Open the door carefully to avoid making noise

Page [1998](#): Open the door quickly and rush to the other doors

Page [1966](#): I can't do that just yet

**PAGE 1968**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all. You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

And the t-shirt you're wearing.

Page [1968](#): Examine the matchbox

Page [1969](#): Examine the mop

Page [1909](#): Look at the closet

Page [1970](#): Examine the key



**PAGE 1969**

You examine the mop.  
The mop appears to be designed for cleaning floors.  
It is of sturdy build, and is about 140 centimeters long.

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

And the t-shirt you're wearing.

Page [1968](#): Examine the matchbox

Page [1969](#): Examine the mop

Page [1909](#): Look at the closet

Page [1970](#): Examine the key

**PAGE 1970**

You examine the key.  
The key appears to be made of zinc, plated with copper.  
It looks just like any other key you have seen before.

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.  
And the t-shirt you're wearing.

Page [1968](#): Examine the matchbox

Page [1969](#): Examine the mop

Page [1909](#): Look at the closet

Page [1970](#): Examine the key

**PAGE 1971**

You are so nervous that the mere thought that the raptor probably hears your loud breathing and you moving around makes you even more nervous. The small closet feels so small, and even smaller due to you moving around, that you're morbidly amazed that you haven't accidentally kicked the closet door open yet.

Door, door...

Has the velociraptor already done eating the sausage?

Quite likely. It was such a small sausage anyway.

Is it looking for more food? You try to quiet your breathing and the small noise made by your continuous adjustments of posture for a moment and listen to the sounds coming from outside the closet, but you cannot hear anything. Is it outside the closet? Where is it?

Page [1892](#): Open the door now

Page [1913](#): Think of alternatives

**PAGE 1972**

There is very little light in the closet, and the closet is small. If a velociraptor hunting you is not enough to make you nervous, the lack of room to move about and lack of oxygen in the closet certainly takes you quite a bit towards that direction.

You try to recollect your senses and ponder your options.

Page [1915](#): Exit the closet

Page [1916](#): Look around in the closet

**PAGE 1973**

You move your hand towards the closet door, about to push it open. Your arm shakes visibly. No, it's not just the arm, your entire posture is unstable. You try to concentrate on the door and your hand, but your mind just runs endless calculations about the probability of the velociraptor devouring you the instant you open the door, before you even reach any of the other doors.

Are you really sure?

Page [1892](#): Open the door carefully to avoid making noise

Page [1999](#): Open the door quickly and rush to the other doors

Page [1972](#): I can't do that just yet

**PAGE 1974**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

Your jeans that you are no longer wearing, are burning, and so are your pockets. Oops.

And the t-shirt you're wearing.

Page [1974](#): Examine the matchbox

Page [1975](#): Examine the mop

Page [1916](#): Look at the closet

Page [1976](#): Examine the key

**PAGE 1975**

You examine the mop.  
The mop appears to be designed for cleaning floors.  
It is of sturdy build, and is about 140 centimeters long.

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

And the t-shirt you're wearing.

Page [1974](#): Examine the matchbox

Page [1975](#): Examine the mop

Page [1916](#): Look at the closet

Page [1976](#): Examine the key

**PAGE 1976**

You examine the key.  
The key appears to be made of zinc, plated with copper.  
It looks just like any other key you have seen before.

Your jeans that you are no longer wearing, are burning,  
and so are your pockets. Oops.

And the t-shirt you're wearing.

Page [1974](#): Examine the matchbox

Page [1975](#): Examine the mop

Page [1916](#): Look at the closet

Page [1976](#): Examine the key



**PAGE 1977**

You decide to open the closet door quickly and run towards a closed door to try your key on.

But which door will you try first, when you open the door?

The first two doors on the left-hand side are unlocked, you already know that, so that limits your choices to four.

Page [2000](#): The third door on the left-hand side

Page [2001](#): The first door on the right-hand side

Page [2002](#): The second door on the right-hand side

Page [2003](#): The third door on the right-hand side

Page [1920](#): I changed my mind

**PAGE 1978**

You decide to open the closet door quickly and run towards a closed door to try your key on.

But which door will you try first, when you open the door?

The first two doors on the left-hand side are unlocked, you already know that, so that limits your choices to four.

Page [2004](#): The third door on the left-hand side

Page [2005](#): The first door on the right-hand side

Page [2006](#): The second door on the right-hand side

Page [2007](#): The third door on the right-hand side

Page [1925](#): I changed my mind

**PAGE 1979**

You pull the crowbar from your pocket hopefully, and contemplate on the crowbar and on the crate. You examine the crate to figure out the best spot to insert the crowbar and start pulling.

After a while, you determine to go for a simpler strategy: just whack the crate with the crowbar until it breaks.

You hold the crowbar with both of your hands, and start whacking the crate. Smort! Crack! Whock!

Page [2008](#): Continue whacking the crate

Page [1870](#): Enough

**PAGE 1980**

What a splendid idea, but alas, you already  
ate the entire sausage before you got the idea!

Page [1981](#): Search your pockets

Page [1877](#): Look around

**PAGE 1981**

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [2009](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1877](#): Look around

Page [2011](#): Examine the mop

Page [2010](#): Examine the crowbar

**PAGE 1982**

You attempt to run away from the velociraptor beast.  
Ouch! Your sprained ankle prevents you from running.  
Too late! You turned your back on the velociraptor, and  
its attack reflexes were triggered. It quickly catches  
on you and bites on your arm! ARGH! THAT HURTS!

Page [1097](#): Punch the velociraptor

Page [1098](#): Try pulling away

Page [1540](#): Try to push the beast away with your mop

**PAGE 1983**

You reach for your crowbar, but you suddenly remember that you no longer have it. It disappeared mysteriously when the crate disintegrated.

The velociraptor looks straight at you.

A panicked sensation runs through your entire body.

In the moment that feels like it lasts forever, you plot an escape plan in your mind. Your body feels paralyzed.

There is no window into which you can jump. There is only

a single crate, and the raptor is between you and the crate, meaning you cannot hide behind the crate. Your mind zooms between different details of the room in rapid progression whilst your body feels stiff like if it's made of cast iron.

The velociraptor then looks down and observes the sausage.

You regain control of yourself.

Page [1982](#): It's now or never! Run away

**PAGE 1984**

"No door can hold me back!" you exclaim.

You approach the door menacingly shoulder-first, trying to push it in with your body weight, but as you come into contact with the door, you discover that it does not budge.

You are unhurt. Except for the horrible pain in your ankle, that is.

Mm, some ice cream would be nice. Your thoughts drift for a moment.

The doorway extends into a tunnel about 20 meters long, with a few doors on either side. All of these doors appear to be conventional, with handles in them.

Page [1944](#): Go back to the first room

Page [1942](#): Open the first door on the left-hand side

Page [1943](#): Open the second door on the left-hand side

Page [1938](#): Open the third door on the left-hand side

Page [1939](#): Open the first door on the right-hand side

Page [1940](#): Open the second door on the right-hand side

Page [1941](#): Open the third door on the right-hand side



**PAGE 1985**

The crate seems to be made of coarse wood and measures about one meter in each direction.

Page [1981](#): Search your pockets

Page [2012](#): Open the crate

Page [1877](#): Enter the door

**PAGE 1986**

You hold the crowbar with both of your hands, give the crate a few strong hits. Smort! Crack! Whock!

Suddenly, the entire structure of wooden planks gives in and disintegrates. Mysteriously, so does your crowbar.

You hear a creaking roar.

From the dust, emerges a velociraptor! OH NO!

Page [1223](#): Whack the velociraptor with your crowbar

Page [938](#): Throw the matchbox to the velociraptor

Page [1797](#): Run!

**PAGE 1987**

You pull the crowbar from your pocket hopefully, and contemplate on the crowbar and on the crate. You examine the crate to figure out the best spot to insert the crowbar and start pulling.

After a while, you determine to go for a simpler strategy: just whack the crate with the crowbar until it breaks.

You hold the crowbar with both of your hands, and start whacking the crate. Smort! Crack! Whock!

Page [1744](#): Continue whacking the crate

Page [1883](#): Enough

**PAGE 1988**

You decide to open the closet door quickly and run towards a closed door to try your key on.

But which door will you try first, when you open the door?

The first two doors on the left-hand side are unlocked, you already know that, so that limits your choices to four.

Page [2013](#): The third door on the left-hand side

Page [2014](#): The first door on the right-hand side

Page [2015](#): The second door on the right-hand side

Page [2016](#): The third door on the right-hand side

Page [1953](#): I changed my mind

**PAGE 1989**

You decide to open the closet door quickly and run towards a closed door to try your key on.

But which door will you try first, when you open the door?

The first two doors on the left-hand side are unlocked, you already know that, so that limits your choices to four.

Page [2017](#): The third door on the left-hand side

Page [2018](#): The first door on the right-hand side

Page [2019](#): The second door on the right-hand side

Page [2020](#): The third door on the right-hand side

Page [1958](#): I changed my mind

**PAGE 1990**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, go left, insert the key in the leftmost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1898](#): I changed my mind

Page [2021](#): Proceed with the plan

**PAGE 1991**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, run across the corridor, insert the key in the rightmost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1898](#): I changed my mind

Page [2022](#): Proceed with the plan

**PAGE 1992**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, run across the corridor, insert the key in the centermost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1898](#): I changed my mind

Page [2023](#): Proceed with the plan



**PAGE 1993**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, run across the corridor, insert the key in the leftmost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1898](#): I changed my mind

Page [2024](#): Proceed with the plan

**PAGE 1994**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, go left, insert the key in the leftmost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1903](#): I changed my mind

Page [2021](#): Proceed with the plan

**PAGE 1995**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, run across the corridor, insert the key in the rightmost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1903](#): I changed my mind

Page [2022](#): Proceed with the plan

**PAGE 1996**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, run across the corridor, insert the key in the centermost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1903](#): I changed my mind

Page [2023](#): Proceed with the plan

**PAGE 1997**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, run across the corridor, insert the key in the leftmost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1903](#): I changed my mind

Page [2024](#): Proceed with the plan

**PAGE 1998**

You decide to open the closet door quickly and run towards a closed door to try your key on.

But which door will you try first, when you open the door?

The first two doors on the left-hand side are unlocked, you already know that, so that limits your choices to four.

Page [2025](#): The third door on the left-hand side

Page [2026](#): The first door on the right-hand side

Page [2027](#): The second door on the right-hand side

Page [2028](#): The third door on the right-hand side

Page [1966](#): I changed my mind

**PAGE 1999**

You decide to open the closet door quickly and run towards a closed door to try your key on.

But which door will you try first, when you open the door?

The first two doors on the left-hand side are unlocked, you already know that, so that limits your choices to four.

Page [2029](#): The third door on the left-hand side

Page [2030](#): The first door on the right-hand side

Page [2031](#): The second door on the right-hand side

Page [2032](#): The third door on the right-hand side

Page [1972](#): I changed my mind

**PAGE 2000**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, go left, insert the key in the leftmost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1920](#): I changed my mind

Page [2021](#): Proceed with the plan



**PAGE 2001**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, run across the corridor, insert the key in the rightmost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1920](#): I changed my mind

Page [2022](#): Proceed with the plan

**PAGE 2002**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, run across the corridor, insert the key in the centermost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1920](#): I changed my mind

Page [2023](#): Proceed with the plan

**PAGE 2003**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, run across the corridor, insert the key in the leftmost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1920](#): I changed my mind

Page [2024](#): Proceed with the plan

**PAGE 2004**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, go left, insert the key in the leftmost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1925](#): I changed my mind

Page [2021](#): Proceed with the plan

**PAGE 2005**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, run across the corridor, insert the key in the rightmost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1925](#): I changed my mind

Page [2022](#): Proceed with the plan

**PAGE 2006**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, run across the corridor, insert the key in the centermost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1925](#): I changed my mind

Page [2023](#): Proceed with the plan

**PAGE 2007**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, run across the corridor, insert the key in the leftmost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1925](#): I changed my mind

Page [2024](#): Proceed with the plan

**PAGE 2008**

You hold the crowbar with both of your hands, give the crate a few strong hits. Smort! Crack! Whock!

Suddenly, the entire structure of wooden planks gives in and disintegrates. Mysteriously, so does your crowbar.

You hear a creaking roar.

From the dust, emerges a velociraptor! OH NO!

Page [1627](#): Whack the velociraptor with your crowbar

Page [1402](#): Throw the matchbox to the velociraptor

Page [1982](#): Run!

Page [2033](#): Drop the sausage



**PAGE 2009**

You examine the matchbox.

You open the matchbox slightly, and can see that it is full of matches.

You close the matchbox, and observe the exterior of the box.

It seems to be made of regular white cardboard. The top cover of the box has a label saying "smoking will harm your lungs", and underneath it, text indicating that the box contains an infinite number of matches.

You do a double-take -- the text indeed does say "contains &inf; matches", with an ampersand and all.

You put the matchbox back to your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [2009](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1877](#): Look around

Page [2011](#): Examine the mop

Page [2010](#): Examine the crowbar

**PAGE 2010**

You examine the crowbar.

The crowbar is made of stainless steel and weighs about ten kilograms.

If you were to break wooden crates with it, you would probably be quite successful.

You put the crowbar back into your pocket.

You search the pockets of your jeans again.

You find: a matchbox. a mop. a crowbar made of stainless steel.

Yes, the mop somehow seems to fit in your pocket, despite its large size.

The matchbox is full of matches.

Page [2009](#): Examine the matchbox

Page [11](#): Empty the matchbox

Page [1877](#): Look around

Page [2011](#): Examine the mop

Page [2010](#): Examine the crowbar

**PAGE 2011**

You examine the mop.  
The mop appears to be designed for cleaning floors.  
It is of sturdy build, and is about 140 centimeters long.

You search the pockets of your jeans again.  
You find: a matchbox. a mop. a crowbar made of stainless steel.  
Yes, the mop somehow seems to fit in your pocket, despite its large size.  
The matchbox is full of matches.  
Page [2009](#): Examine the matchbox  
Page [11](#): Empty the matchbox  
Page [1877](#): Look around  
Page [2011](#): Examine the mop  
Page [2010](#): Examine the crowbar

**PAGE 2012**

Open the crate with what? It's not like there's an easily removable lid in it.

Page [1981](#): Search your pockets

Page [1877](#): Enter the door

Page [2034](#): Use the crowbar, duh

**PAGE 2013**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, go left, insert the key in the leftmost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1953](#): I changed my mind

Page [2035](#): Proceed with the plan

**PAGE 2014**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, run across the corridor, insert the key in the rightmost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1953](#): I changed my mind

Page [2036](#): Proceed with the plan

**PAGE 2015**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, run across the corridor, insert the key in the centermost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1953](#): I changed my mind

Page [2037](#): Proceed with the plan

**PAGE 2016**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, run across the corridor, insert the key in the leftmost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1953](#): I changed my mind

Page [2038](#): Proceed with the plan



**PAGE 2017**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, go left, insert the key in the leftmost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1958](#): I changed my mind

Page [2035](#): Proceed with the plan

**PAGE 2018**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, run across the corridor, insert the key in the rightmost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1958](#): I changed my mind

Page [2036](#): Proceed with the plan

**PAGE 2019**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, run across the corridor, insert the key in the centermost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1958](#): I changed my mind

Page [2037](#): Proceed with the plan

**PAGE 2020**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, run across the corridor, insert the key in the leftmost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1958](#): I changed my mind

Page [2038](#): Proceed with the plan

**PAGE 2021**

You pause for two beats, blanking your mind, preparing for the dangerous mission.

Suddenly you wham open the closet door. The door makes a loud noise as it hits the wall.

As you start making running steps, the conscious thought enters your mind recognizing that you did not spot the predatory beast anywhere in your field of vision.

You reach the door of your choice, and you lift the key in your hand towards the region where the keyhole is supposed to be in the door.

You locate the keyhole, and you insert the key in the hole.

Your eyes drift sideways, trying to spot the velociraptor somewhere.

As you try to turn the key, you still are without a sighting of the beast.

Suddenly your conscious mind is directed to the fact that the key does not unlock the door! The key is for a different door!

Oh no!

Page [2039](#): Try the first door on the right-hand side

Page [2041](#): Try the second door on the right-hand side

Page [2040](#): Try the third door on the right-hand side

**PAGE 2022**

You pause for two beats, blanking your mind, preparing for the dangerous mission.

Suddenly you wham open the closet door. The door makes a loud noise as it hits the wall.

As you start making running steps, the conscious thought enters your mind recognizing that you did not spot the predatory beast anywhere in your field of vision.

You reach the door of your choice, and you lift the key in your hand towards the region where the keyhole is supposed to be in the door.

You locate the keyhole, and you insert the key in the hole.

Your eyes drift sideways, trying to spot the velociraptor somewhere.

As you try to turn the key, you still are without a sighting of the beast.

Suddenly your conscious mind is directed to the fact that the key does not unlock the door! The key is for a different door!

Oh no!

Page [2041](#): Try the second door on the right-hand side

Page [2040](#): Try the third door on the right-hand side

Page [2042](#): Try the third door on the left-hand side

**PAGE 2023**

You pause for two beats, blanking your mind, preparing for the dangerous mission.

Suddenly you wham open the closet door.

The door only opens half-way! It hit something!

As you start making running steps, the conscious thought enters your mind recognizing that you did not spot the predatory beast anywhere in your field of vision.

You reach the door of your choice, and you lift the key in your hand towards the region where the keyhole is supposed to be in the door.

You hear growling somewhere!

You locate the keyhole, and you insert the key in the hole.

Your eyes drift sideways, trying to spot the velociraptor somewhere.

Suddenly you lose your balance and you find yourself lying on your stomach on the floor, with a horrible pain in your ankle!

Your chin hits the floor and your forehead hits the door.

**ARGH! THAT HURTS!**

The velociraptor has grabbed your leg in its teeth.

Page [2043](#): Try pulling away

**PAGE 2024**

You pause for two beats, blanking your mind, preparing for the dangerous mission.

Suddenly you wham open the closet door. The door makes a loud noise as it hits the wall.

As you start making running steps, the conscious thought enters your mind recognizing that you did not spot the predatory beast anywhere in your field of vision.

You reach the door of your choice, and you lift the key in your hand towards the region where the keyhole is supposed to be in the door.

You locate the keyhole, and you insert the key in the hole.

Your eyes drift sideways, trying to spot the velociraptor somewhere.

As you try to turn the key, you still are without a sighting of the beast.

The key worked! The door opens! Incidentally, the key mysteriously disintegrated itself the moment the door was unlocked.

You hurriedly enter the door and close the door in one smooth move.

As you lean back on the door, you observe the scene in front of you.

You are in a dim, short corridor, with a door in the other end.

The walls of the corridor are made of painted wood, and there is a small light in the ceiling.

You walk across the corridor and try the door in the other end.

The door opens easily.

Wow! Bright light! You are temporarily blinded by the bright light!

Daylight. Long time since you have seen it. You are free! Are you?

There's no way you can know, though your mind is now somewhat at rest.

A garden scenery surrounds you. It looks mazy.

As you close the door behind you, you hear a "click" sound from the door. Did you just lock yourself out?

Nevermind, it is time to explore your new surroundings!

You find yourself in a corridor in a garden maze.

The path extends from your left side to your right side.

Behind you there is a door.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 50 meters far, there is a corner.

The sun is shining from behind you.

Page [2044](#): Open the door and go back in

Page [2045](#): Go right

Page [2046](#): Turn around

Page [2047](#): Go left



**PAGE 2025**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, go left, insert the key in the leftmost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1966](#): I changed my mind

Page [2035](#): Proceed with the plan

**PAGE 2026**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, run across the corridor, insert the key in the rightmost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1966](#): I changed my mind

Page [2036](#): Proceed with the plan

**PAGE 2027**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, run across the corridor, insert the key in the centermost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1966](#): I changed my mind

Page [2037](#): Proceed with the plan

**PAGE 2028**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, run across the corridor, insert the key in the leftmost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1966](#): I changed my mind

Page [2038](#): Proceed with the plan

**PAGE 2029**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, go left, insert the key in the leftmost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1972](#): I changed my mind

Page [2035](#): Proceed with the plan

**PAGE 2030**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, run across the corridor, insert the key in the rightmost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1972](#): I changed my mind

Page [2036](#): Proceed with the plan

**PAGE 2031**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, run across the corridor, insert the key in the centermost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1972](#): I changed my mind

Page [2037](#): Proceed with the plan

**PAGE 2032**

You draw breath, and exhale slowly.

Your mind is now somewhat calmer.

You take the key out from your pocket, and run a simulation of your plan in your mind: open door, run across the corridor, insert the key in the leftmost door, and if it opens, enter, no matter what is in there.

If the door does not open..., well, it better open.

Page [1972](#): I changed my mind

Page [2038](#): Proceed with the plan



**PAGE 2033**

You reach to your pocket and take out the sausage.  
You drop the sausage right in front of the vision of field  
of the velociraptor.

The velociraptor looks straight at you.  
A panicked sensation runs through your entire body.  
In the moment that feels like it lasts forever, you plot  
an escape plan in your mind. Your body feels paralyzed.  
There is no window into which you can jump. There is only  
a single crate, and the raptor is between you and the crate,  
meaning you cannot hide behind the crate. Your mind zooms  
between different details of the room in rapid progression  
whilst your body feels stiff like if it's made of cast iron.  
The velociraptor then looks down and observes the sausage.  
You regain control of yourself.  
Page [1982](#): It's now or never! Run away

**PAGE 2034**

You pull the crowbar from your pocket hopefully, and contemplate on the crowbar and on the crate. You examine the crate to figure out the best spot to insert the crowbar and start pulling.

After a while, you determine to go for a simpler strategy: just whack the crate with the crowbar until it breaks.

You hold the crowbar with both of your hands, and start whacking the crate. Smort! Crack! Whock!

Page [2048](#): Continue whacking the crate

Page [1985](#): Enough

**PAGE 2035**

You pause for two beats, blanking your mind, preparing for the dangerous mission.

Suddenly you wham open the closet door. The door makes a loud noise as it hits the wall.

As you start making running steps, the conscious thought enters your mind recognizing that you did not spot the predatory beast anywhere in your field of vision.

You reach the door of your choice, and you lift the key in your hand towards the region where the keyhole is supposed to be in the door.

You locate the keyhole, and you insert the key in the hole.

Your eyes drift sideways, trying to spot the velociraptor somewhere.

As you try to turn the key, you still are without a sighting of the beast.

Suddenly your conscious mind is directed to the fact that the key does not unlock the door! The key is for a different door!

Oh no!

Page [2049](#): Try the first door on the right-hand side

Page [2050](#): Try the second door on the right-hand side

Page [2051](#): Try the third door on the right-hand side

**PAGE 2036**

You pause for two beats, blanking your mind, preparing for the dangerous mission.

Suddenly you wham open the closet door. The door makes a loud noise as it hits the wall.

As you start making running steps, the conscious thought enters your mind recognizing that you did not spot the predatory beast anywhere in your field of vision.

You reach the door of your choice, and you lift the key in your hand towards the region where the keyhole is supposed to be in the door.

You locate the keyhole, and you insert the key in the hole.

Your eyes drift sideways, trying to spot the velociraptor somewhere.

As you try to turn the key, you still are without a sighting of the beast.

Suddenly your conscious mind is directed to the fact that the key does not unlock the door! The key is for a different door!

Oh no!

Page [2050](#): Try the second door on the right-hand side

Page [2051](#): Try the third door on the right-hand side

Page [2052](#): Try the third door on the left-hand side

**PAGE 2037**

You pause for two beats, blanking your mind, preparing for the dangerous mission.

Suddenly you wham open the closet door.

The door only opens half-way! It hit something!

As you start making running steps, the conscious thought enters your mind recognizing that you did not spot the predatory beast anywhere in your field of vision.

You reach the door of your choice, and you lift the key in your hand towards the region where the keyhole is supposed to be in the door.

You hear growling somewhere!

You locate the keyhole, and you insert the key in the hole.

Your eyes drift sideways, trying to spot the velociraptor somewhere.

Suddenly you lose your balance and you find yourself lying on your stomach on the floor, with a horrible pain in your ankle!

Your chin hits the floor and your forehead hits the door.

**ARGH! THAT HURTS!**

The velociraptor has grabbed your leg in its teeth.

Page [2043](#): Try pulling away

Page [2053](#): Try to push the beast away with your mop

**PAGE 2038**

You pause for two beats, blanking your mind, preparing for the dangerous mission.

Suddenly you wham open the closet door. The door makes a loud noise as it hits the wall.

As you start making running steps, the conscious thought enters your mind recognizing that you did not spot the predatory beast anywhere in your field of vision.

You reach the door of your choice, and you lift the key in your hand towards the region where the keyhole is supposed to be in the door.

You locate the keyhole, and you insert the key in the hole.

Your eyes drift sideways, trying to spot the velociraptor somewhere.

As you try to turn the key, you still are without a sighting of the beast.

The key worked! The door opens! Incidentally, the key mysteriously disintegrated itself the moment the door was unlocked.

You hurriedly enter the door and close the door in one smooth move.

As you lean back on the door, you observe the scene in front of you.

You are in a dim, short corridor, with a door in the other end.

The walls of the corridor are made of painted wood, and there is a small light in the ceiling.

You walk across the corridor and try the door in the other end.

The door opens easily.

Wow! Bright light! You are temporarily blinded by the bright light!

Daylight. Long time since you have seen it. You are free! Are you?

There's no way you can know, though your mind is now somewhat at rest.

A garden scenery surrounds you. It looks mazy.

As you close the door behind you, you hear a "click" sound from the door. Did you just lock yourself out?

Nevermind, it is time to explore your new surroundings!

You find yourself in a corridor in a garden maze.

The path extends from your left side to your right side.

Behind you there is a door.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 50 meters far, there is a corner.

The sun is shining from behind you.

Page [2054](#): Open the door and go back in

Page [2055](#): Go right

Page [2056](#): Turn around

Page [2057](#): Go left

**PAGE 2039**

As you start making running steps, the conscious thought enters your mind recognizing that you did not spot the predatory beast anywhere in your field of vision.

You reach the door of your choice, and you lift the key in your hand towards the region where the keyhole is supposed to be in the door.

You locate the keyhole, and you insert the key in the hole.

Your eyes drift sideways, trying to spot the velociraptor somewhere.

As you try to turn the key, you still are without a sighting of the beast.

Suddenly your conscious mind is directed to the fact that the key does not unlock the door! The key is for a different door!

Oh no!

Page [2041](#): Try the second door on the right-hand side

Page [2040](#): Try the third door on the right-hand side

Page [2042](#): Try the third door on the left-hand side

**PAGE 2040**

As you start making running steps, the conscious thought enters your mind recognizing that you did not spot the predatory beast anywhere in your field of vision. You reach the door of your choice, and you lift the key in your hand towards the region where the keyhole is supposed to be in the door. You locate the keyhole, and you insert the key in the hole. Your eyes drift sideways, trying to spot the velociraptor somewhere. As you try to turn the key, you still are without a sighting of the beast. The key worked! The door opens! Incidentally, the key mysteriously disintegrated itself the moment the door was unlocked. You hurriedly enter the door and close the door in one smooth move. As you lean back on the door, you observe the scene in front of you. You are in a dim, short corridor, with a door in the other end. The walls of the corridor are made of painted wood, and there is a small light in the ceiling.

You walk across the corridor and try the door in the other end. The door opens easily. Wow! Bright light! You are temporarily blinded by the bright light! Daylight. Long time since you have seen it. You are free! Are you? There's no way you can know, though your mind is now somewhat at rest. A garden scenery surrounds you. It looks mazy. As you close the door behind you, you hear a "click" sound from the door. Did you just lock yourself out? Nevermind, it is time to explore your new surroundings!

You find yourself in a corridor in a garden maze. The path extends from your left side to your right side. Behind you there is a door. In front of you there are maple trees. Towards your right side, about 20 meters far, there is a corner. Towards your left side, about 50 meters far, there is a corner. The sun is shining from behind you.  
Page [2044](#): Open the door and go back in  
Page [2045](#): Go right  
Page [2046](#): Turn around  
Page [2047](#): Go left



**PAGE 2041**

As you start making running steps, the conscious thought enters your mind recognizing that you did not spot the predatory beast anywhere in your field of vision.

You reach the door of your choice, and you lift the key in your hand towards the region where the keyhole is supposed to be in the door.

You hear growling somewhere!

You locate the keyhole, and you insert the key in the hole.

Your eyes drift sideways, trying to spot the velociraptor somewhere.

Suddenly you lose your balance and you find yourself lying on your stomach on the floor, with a horrible pain in your ankle!

Your chin hits the floor and your forehead hits the door.

**ARGH! THAT HURTS!**

The velociraptor has grabbed your leg in its teeth.

Page [2043](#): Try pulling away

**PAGE 2042**

As you start making running steps, the conscious thought enters your mind recognizing that you did not spot the predatory beast anywhere in your field of vision.

You reach the door of your choice, and you lift the key in your hand towards the region where the keyhole is supposed to be in the door.

You locate the keyhole, and you insert the key in the hole.

Your eyes drift sideways, trying to spot the velociraptor somewhere.

As you try to turn the key, you still are without a sighting of the beast.

Suddenly your conscious mind is directed to the fact that the key does not unlock the door! The key is for a different door!

Oh no!

Page [2039](#): Try the first door on the right-hand side

Page [2041](#): Try the second door on the right-hand side

Page [2040](#): Try the third door on the right-hand side

**PAGE 2043**

You attempt pulling away, but the velociraptor's grip on your leg is too strong. Suddenly, the beast jerks its neck, and your leg is ripped away!

ARGH! You yell of pain!

Blood gushes from your knee! Your blood pressure drops and your vision blanks out for a second.

You try to rise on your remaining foot, but the velociraptor comes back and grabs your arm! ARGH!

Meanwhile, blood keeps gushing out from your knee.

You attempt to scare the velociraptor by staring it hard, but it has no effect. Suddenly, you blank out.

GAME OVER

Page [1](#): Start a new game

**PAGE 2044**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from your left side to your right side.  
Behind you there is a door.  
In front of you there are maple trees.  
Towards your right side, about 20 meters far, there is a corner.  
Towards your left side, about 50 meters far, there is a corner.  
The sun is shining from behind you.  
Page [2044](#): Open the door and go back in  
Page [2045](#): Go right  
Page [2046](#): Turn around  
Page [2047](#): Go left

**PAGE 2045**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there are maple trees.

On your right side there is a wall made of concrete.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2059](#): Turn around

Page [2058](#): Go left

**PAGE 2046**

You find yourself in a corridor in a garden maze.  
The path extends from your left side to your right side.  
Behind you there are maple trees.  
In front of you there is a door.  
Towards your left side, about 20 meters far, there is a corner.  
Towards your right side, about 50 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [2060](#): Open the door and go back in  
Page [2047](#): Go right  
Page [2061](#): Turn around  
Page [2045](#): Go left

**PAGE 2047**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall made of concrete.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2062](#): Go right

Page [2063](#): Turn around

**PAGE 2048**

You hold the crowbar with both of your hands, give the crate a few strong hits. Smort! Crack! Whock!

Suddenly, the entire structure of wooden planks gives in and disintegrates. Mysteriously, so does your crowbar.

You hear a creaking roar.

From the dust, emerges a velociraptor! OH NO!

Page [1627](#): Whack the velociraptor with your crowbar

Page [1402](#): Throw the matchbox to the velociraptor

Page [1982](#): Run!



**PAGE 2049**

As you start making running steps, the conscious thought enters your mind recognizing that you did not spot the predatory beast anywhere in your field of vision.

You reach the door of your choice, and you lift the key in your hand towards the region where the keyhole is supposed to be in the door.

You locate the keyhole, and you insert the key in the hole.

Your eyes drift sideways, trying to spot the velociraptor somewhere.

As you try to turn the key, you still are without a sighting of the beast.

Suddenly your conscious mind is directed to the fact that the key does not unlock the door! The key is for a different door!

Oh no!

Page [2050](#): Try the second door on the right-hand side

Page [2051](#): Try the third door on the right-hand side

Page [2052](#): Try the third door on the left-hand side

**PAGE 2050**

As you start making running steps, the conscious thought enters your mind recognizing that you did not spot the predatory beast anywhere in your field of vision.

You reach the door of your choice, and you lift the key in your hand towards the region where the keyhole is supposed to be in the door.

You hear growling somewhere!

You locate the keyhole, and you insert the key in the hole.

Your eyes drift sideways, trying to spot the velociraptor somewhere.

Suddenly you lose your balance and you find yourself lying on your stomach on the floor, with a horrible pain in your ankle!

Your chin hits the floor and your forehead hits the door.

**ARGH! THAT HURTS!**

The velociraptor has grabbed your leg in its teeth.

Page [2043](#): Try pulling away

Page [2053](#): Try to push the beast away with your mop

**PAGE 2051**

As you start making running steps, the conscious thought enters your mind recognizing that you did not spot the predatory beast anywhere in your field of vision. You reach the door of your choice, and you lift the key in your hand towards the region where the keyhole is supposed to be in the door. You locate the keyhole, and you insert the key in the hole. Your eyes drift sideways, trying to spot the velociraptor somewhere. As you try to turn the key, you still are without a sighting of the beast. The key worked! The door opens! Incidentally, the key mysteriously disintegrated itself the moment the door was unlocked. You hurriedly enter the door and close the door in one smooth move. As you lean back on the door, you observe the scene in front of you. You are in a dim, short corridor, with a door in the other end. The walls of the corridor are made of painted wood, and there is a small light in the ceiling.

You walk across the corridor and try the door in the other end. The door opens easily. Wow! Bright light! You are temporarily blinded by the bright light! Daylight. Long time since you have seen it. You are free! Are you? There's no way you can know, though your mind is now somewhat at rest. A garden scenery surrounds you. It looks mazy. As you close the door behind you, you hear a "click" sound from the door. Did you just lock yourself out? Nevermind, it is time to explore your new surroundings!

You find yourself in a corridor in a garden maze. The path extends from your left side to your right side. Behind you there is a door. In front of you there are maple trees. Towards your right side, about 20 meters far, there is a corner. Towards your left side, about 50 meters far, there is a corner. The sun is shining from behind you.  
Page [2054](#): Open the door and go back in  
Page [2055](#): Go right  
Page [2056](#): Turn around  
Page [2057](#): Go left

**PAGE 2052**

As you start making running steps, the conscious thought enters your mind recognizing that you did not spot the predatory beast anywhere in your field of vision.

You reach the door of your choice, and you lift the key in your hand towards the region where the keyhole is supposed to be in the door.

You locate the keyhole, and you insert the key in the hole.

Your eyes drift sideways, trying to spot the velociraptor somewhere.

As you try to turn the key, you still are without a sighting of the beast.

Suddenly your conscious mind is directed to the fact that the key does not unlock the door! The key is for a different door!

Oh no!

Page [2049](#): Try the first door on the right-hand side

Page [2050](#): Try the second door on the right-hand side

Page [2051](#): Try the third door on the right-hand side

**PAGE 2053**

You pull the mop from you pocket and attempt to push the velociraptor away with it. Suddenly, the beast jerks its neck, and your leg is ripped away! ARGH! You yell of pain! Blood gushes from your knee! Your blood pressure drops and your vision blanks out for a second. You try to rise on your remaining foot, using the mop as support. Oh no! The velociraptor comes for another run! You take the mop in your hand in order in order to fend off the velociraptor, but you suddenly lose your balance and fall down. Suddenly, you blank out.

**GAME OVER**

Page [1](#): Start a new game

**PAGE 2054**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from your left side to your right side.  
Behind you there is a door.  
In front of you there are maple trees.  
Towards your right side, about 20 meters far, there is a corner.  
Towards your left side, about 50 meters far, there is a corner.  
The sun is shining from behind you.  
Page [2054](#): Open the door and go back in  
Page [2055](#): Go right  
Page [2056](#): Turn around  
Page [2057](#): Go left

**PAGE 2055**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there are maple trees.

On your right side there is a wall made of concrete.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2065](#): Turn around

Page [2064](#): Go left

**PAGE 2056**

You find yourself in a corridor in a garden maze.  
The path extends from your left side to your right side.  
Behind you there are maple trees.  
In front of you there is a door.  
Towards your left side, about 20 meters far, there is a corner.  
Towards your right side, about 50 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [2066](#): Open the door and go back in  
Page [2057](#): Go right  
Page [2067](#): Turn around  
Page [2055](#): Go left



**PAGE 2057**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall made of concrete.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2068](#): Go right

Page [2069](#): Turn around

**PAGE 2058**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a dead end.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

Page [2071](#): Go right

Page [2072](#): Turn around

Page [2073](#): Go left

Page [2070](#): Walk ahead

**PAGE 2059**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall made of concrete.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your left side.

Page [2058](#): Go right

Page [2045](#): Turn around

Page [2074](#): Walk ahead

**PAGE 2060**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from your left side to your right side.  
Behind you there are maple trees.  
In front of you there is a door.  
Towards your left side, about 20 meters far, there is a corner.  
Towards your right side, about 50 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [2060](#): Open the door and go back in  
Page [2047](#): Go right  
Page [2061](#): Turn around  
Page [2045](#): Go left

**PAGE 2061**

You find yourself in a corridor in a garden maze.  
The path extends from your left side to your right side.  
Behind you there is a door.  
In front of you there are maple trees.  
Towards your right side, about 20 meters far, there is a corner.  
Towards your left side, about 50 meters far, there is a corner.  
The sun is shining from behind you.  
Page [2044](#): Open the door and go back in  
Page [2045](#): Go right  
Page [2046](#): Turn around  
Page [2047](#): Go left

**PAGE 2062**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2075](#): Go right

Page [2076](#): Turn around

**PAGE 2063**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall made of concrete.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your right side.

Page [2047](#): Turn around

Page [2062](#): Go left

Page [2077](#): Walk ahead

**PAGE 2064**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a dead end.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

Page [2079](#): Go right

Page [2080](#): Turn around

Page [2081](#): Go left

Page [2078](#): Walk ahead



**PAGE 2065**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall made of concrete.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your left side.

Page [2064](#): Go right

Page [2055](#): Turn around

Page [2082](#): Walk ahead

**PAGE 2066**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from your left side to your right side.  
Behind you there are maple trees.  
In front of you there is a door.  
Towards your left side, about 20 meters far, there is a corner.  
Towards your right side, about 50 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [2066](#): Open the door and go back in  
Page [2057](#): Go right  
Page [2067](#): Turn around  
Page [2055](#): Go left

**PAGE 2067**

You find yourself in a corridor in a garden maze.  
The path extends from your left side to your right side.  
Behind you there is a door.  
In front of you there are maple trees.  
Towards your right side, about 20 meters far, there is a corner.  
Towards your left side, about 50 meters far, there is a corner.  
The sun is shining from behind you.  
Page [2054](#): Open the door and go back in  
Page [2055](#): Go right  
Page [2056](#): Turn around  
Page [2057](#): Go left

**PAGE 2068**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2083](#): Go right

Page [2084](#): Turn around

**PAGE 2069**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall made of concrete.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your right side.

Page [2057](#): Turn around

Page [2068](#): Go left

Page [2085](#): Walk ahead

**PAGE 2070**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is an intersection.

The sun is shining from behind you.

Page [2086](#): Turn around

Page [2087](#): Go left

**PAGE 2071**

You find yourself in a dead end in a garden maze.

The only exit is behind you.

On your left side and in front of you and on your right side there are maple trees.

The sun is shining from your right side.

Page [2088](#): Turn around

**PAGE 2072**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 10 meters far, there is a dead end.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2073](#): Go right

Page [2058](#): Turn around

Page [2071](#): Go left

Page [2089](#): Walk ahead



**PAGE 2073**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2090](#): Go right

Page [2075](#): Turn around

Page [2091](#): Walk ahead

**PAGE 2074**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
Page [2092](#): Open the door and go back in  
Page [2077](#): Turn around  
Page [2047](#): Walk ahead

**PAGE 2075**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

Page [2073](#): Turn around

Page [2090](#): Go left

Page [2093](#): Walk ahead

**PAGE 2076**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2062](#): Turn around

Page [2075](#): Go left

Page [2094](#): Walk ahead

**PAGE 2077**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
Page [2095](#): Open the door and go back in  
Page [2074](#): Turn around  
Page [2045](#): Walk ahead

**PAGE 2078**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is an intersection.

The sun is shining from behind you.

Page [2096](#): Turn around

Page [2097](#): Go left

**PAGE 2079**

You find yourself in a dead end in a garden maze.

The only exit is behind you.

On your left side and in front of you and on your right side there are maple trees.

The sun is shining from your right side.

Page [2098](#): Turn around

**PAGE 2080**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 10 meters far, there is a dead end.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2081](#): Go right

Page [2064](#): Turn around

Page [2079](#): Go left

Page [2099](#): Walk ahead



**PAGE 2081**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2100](#): Go right

Page [2083](#): Turn around

Page [2101](#): Walk ahead

**PAGE 2082**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
Page [2102](#): Open the door and go back in  
Page [2085](#): Turn around  
Page [2057](#): Walk ahead

**PAGE 2083**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

Page [2081](#): Turn around

Page [2100](#): Go left

Page [2103](#): Walk ahead

**PAGE 2084**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2068](#): Turn around

Page [2083](#): Go left

Page [2104](#): Walk ahead

**PAGE 2085**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
Page [2105](#): Open the door and go back in  
Page [2082](#): Turn around  
Page [2055](#): Walk ahead

**PAGE 2086**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 10 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2087](#): Go right

Page [2070](#): Turn around

Page [2072](#): Walk ahead

**PAGE 2087**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

The sun is shining from your left side.

Page [2106](#): Go right

Page [2107](#): Turn around

Page [2108](#): Walk ahead

**PAGE 2088**

You find yourself in a dead end in a garden maze.

The only exit is the front of you.

Behind you and on your left side and on your right side there are maple trees.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2071](#): Turn around

Page [2109](#): Walk ahead



**PAGE 2089**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall made of concrete.

Towards your right side, about 20 meters far, there is a corridor.

The sun is shining from the front of you.

Page [2074](#): Go right

Page [2110](#): Turn around

**PAGE 2090**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2111](#): Turn around

Page [2112](#): Go left

**PAGE 2091**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2113](#): Turn around

Page [2094](#): Go left

**PAGE 2092**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
Page [2092](#): Open the door and go back in  
Page [2077](#): Turn around  
Page [2047](#): Walk ahead

**PAGE 2093**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a dead end.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2089](#): Go right

Page [2109](#): Turn around

Page [2070](#): Go left

Page [2071](#): Walk ahead

**PAGE 2094**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there is a wall made of concrete.

On your right side there are maple trees.

Towards your left side, about 50 meters far, there is a corridor.

The sun is shining from the front of you.

Page [2114](#): Turn around

Page [2077](#): Go left

**PAGE 2095**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
Page [2095](#): Open the door and go back in  
Page [2074](#): Turn around  
Page [2045](#): Walk ahead

**PAGE 2096**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 10 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2097](#): Go right

Page [2078](#): Turn around

Page [2080](#): Walk ahead



**PAGE 2097**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

The sun is shining from your left side.

Page [2115](#): Go right

Page [2116](#): Turn around

Page [2117](#): Walk ahead

**PAGE 2098**

You find yourself in a dead end in a garden maze.

The only exit is the front of you.

Behind you and on your left side and on your right side there are maple trees.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2079](#): Turn around

Page [2118](#): Walk ahead

**PAGE 2099**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall made of concrete.

Towards your right side, about 20 meters far, there is a corridor.

The sun is shining from the front of you.

Page [2082](#): Go right

Page [2119](#): Turn around

**PAGE 2100**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2120](#): Turn around

Page [2121](#): Go left

**PAGE 2101**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2122](#): Turn around

Page [2104](#): Go left

**PAGE 2102**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
Page [2102](#): Open the door and go back in  
Page [2085](#): Turn around  
Page [2057](#): Walk ahead

**PAGE 2103**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a dead end.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2099](#): Go right

Page [2118](#): Turn around

Page [2078](#): Go left

Page [2079](#): Walk ahead

**PAGE 2104**

You find yourself in a corner in a garden maze.  
The path extends from behind you to your left side.  
In front of you there is a wall made of concrete.  
On your right side there are maple trees.  
Towards your left side, about 50 meters far, there is a corridor.  
The sun is shining from the front of you.  
Page [2123](#): Turn around  
Page [2085](#): Go left



**PAGE 2105**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
Page [2105](#): Open the door and go back in  
Page [2082](#): Turn around  
Page [2055](#): Walk ahead

**PAGE 2106**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from behind you.

Page [2124](#): Go right

Page [2125](#): Turn around

**PAGE 2107**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your right side.

Page [2087](#): Turn around

Page [2106](#): Go left

Page [2126](#): Walk ahead

**PAGE 2108**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your left side.

Page [2129](#): Go right

Page [2130](#): Turn around

Page [2127](#): Look at the man

Page [2128](#): Talk to the man

**PAGE 2109**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2070](#): Go right

Page [2093](#): Turn around

Page [2089](#): Go left

Page [2073](#): Walk ahead

**PAGE 2110**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall made of concrete.

On your right side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your left side, about 20 meters far, there is a corridor.

The sun is shining from behind you.

Page [2089](#): Turn around

Page [2074](#): Go left

Page [2058](#): Walk ahead

**PAGE 2111**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2112](#): Go right

Page [2090](#): Turn around

Page [2131](#): Walk ahead

**PAGE 2112**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall of pea plants.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2132](#): Go right

Page [2133](#): Turn around



**PAGE 2113**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2094](#): Go right

Page [2091](#): Turn around

Page [2075](#): Walk ahead

**PAGE 2114**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall made of concrete.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is a corridor.

The sun is shining from behind you.

Page [2077](#): Go right

Page [2094](#): Turn around

Page [2062](#): Walk ahead

**PAGE 2115**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from behind you.

Page [2134](#): Go right

Page [2135](#): Turn around

**PAGE 2116**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your right side.

Page [2097](#): Turn around

Page [2115](#): Go left

Page [2136](#): Walk ahead

**PAGE 2117**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your left side.

Page [2139](#): Go right

Page [2140](#): Turn around

Page [2137](#): Look at the man

Page [2138](#): Talk to the man

**PAGE 2118**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2078](#): Go right

Page [2103](#): Turn around

Page [2099](#): Go left

Page [2081](#): Walk ahead

**PAGE 2119**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall made of concrete.

On your right side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your left side, about 20 meters far, there is a corridor.

The sun is shining from behind you.

Page [2099](#): Turn around

Page [2082](#): Go left

Page [2064](#): Walk ahead

**PAGE 2120**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2121](#): Go right

Page [2100](#): Turn around

Page [2141](#): Walk ahead



**PAGE 2121**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall of pea plants.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2142](#): Go right

Page [2143](#): Turn around

**PAGE 2122**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2104](#): Go right

Page [2101](#): Turn around

Page [2083](#): Walk ahead

**PAGE 2123**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall made of concrete.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is a corridor.

The sun is shining from behind you.

Page [2085](#): Go right

Page [2104](#): Turn around

Page [2068](#): Walk ahead

**PAGE 2124**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2145](#): Turn around

Page [2144](#): Go left

**PAGE 2125**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 10 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2106](#): Turn around

Page [2124](#): Go left

Page [2146](#): Walk ahead

**PAGE 2126**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2072](#): Go right

Page [2147](#): Turn around

**PAGE 2127**

You walk around a bit, observing the man leaning against the fountain.

The man is sitting on the ground, leaning against the fountain.

His skin is tanned and he has a long beard. He is wearing clothes.

And he's leaning against the fountain.

Said clothes include a yellow hat.

Page [2128](#): Talk to the man

Page [2130](#): Who cares. Where was I?

**PAGE 2128**

What will you say?

Page [2130](#): Enough with the talk. Where was I?

Page [2148](#): "Hello, nice weather isn't it!"

Page [2149](#): "Hey, you wouldn't believe what just happened to me"



**PAGE 2129**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2150](#): Turn around

Page [2151](#): Go left

**PAGE 2130**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your right side.

Page [2108](#): Turn around

Page [2129](#): Go left

Page [2107](#): Walk ahead

Page [2127](#): Look at the man

Page [2128](#): Talk to the man

**PAGE 2131**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2091](#): Go right

Page [2152](#): Turn around

Page [2093](#): Go left

**PAGE 2132**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2153](#): Go right

Page [2154](#): Turn around

**PAGE 2133**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2112](#): Turn around

Page [2132](#): Go left

Page [2155](#): Walk ahead

**PAGE 2134**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2157](#): Turn around

Page [2156](#): Go left

**PAGE 2135**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 10 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2115](#): Turn around

Page [2134](#): Go left

Page [2158](#): Walk ahead

**PAGE 2136**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2080](#): Go right

Page [2159](#): Turn around



**PAGE 2137**

You walk around a bit, observing the man leaning against the fountain.

The man is sitting on the ground, leaning against the fountain.

His skin is tanned and he has a long beard. He is wearing clothes.

And he's leaning against the fountain.

Said clothes include a yellow hat.

Page [2138](#): Talk to the man

Page [2140](#): Who cares. Where was I?

**PAGE 2138**

What will you say?

Page [2140](#): Enough with the talk. Where was I?

Page [2160](#): "Hello, nice weather isn't it!"

Page [2161](#): "Hey, you wouldn't believe what just happened to me"

**PAGE 2139**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2162](#): Turn around

Page [2163](#): Go left

**PAGE 2140**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your right side.

Page [2117](#): Turn around

Page [2139](#): Go left

Page [2116](#): Walk ahead

Page [2137](#): Look at the man

Page [2138](#): Talk to the man

**PAGE 2141**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2101](#): Go right

Page [2164](#): Turn around

Page [2103](#): Go left

**PAGE 2142**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2165](#): Go right

Page [2166](#): Turn around

**PAGE 2143**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2121](#): Turn around

Page [2142](#): Go left

Page [2167](#): Walk ahead

**PAGE 2144**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

Page [2168](#): Turn around

Page [2169](#): Go left



**PAGE 2145**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your left side.

Page [2144](#): Go right

Page [2124](#): Turn around

Page [2170](#): Walk ahead

**PAGE 2146**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from the front of you.

Page [2108](#): Go right

Page [2171](#): Turn around

Page [2126](#): Go left

**PAGE 2147**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2126](#): Turn around

Page [2072](#): Go left

Page [2087](#): Walk ahead

**PAGE 2148**

You cheerfully wave to the man and say: "Hello, nice weather isn't it!"  
However, the smile from your face fades slowly as you realize  
that the man does not seem to recognize your presence...  
He does not even as much as look towards your general direction.

What will you say?

Page [2172](#): Enough with the talk. Where was I?

Page [2149](#): "Hey, you wouldn't believe what just happened to me"

**PAGE 2149**

You reflect on your experience in the weird building, escaping the velociraptor and all, and think of a way to begin a conversation about it with the man.

"Hey, you wouldn't believe what just happ-"

wheeeeEEEEEE CRASH

Reflexively, you jump backwards from the sudden blast.

It was a meteorite! From the sky! Whoa! You could be dead now.

How often does that happen?

The man raises his head and looks at you:

"You were saying?", he asks.

You are shocked at how nonchalant he seems.

What will you say?

Page [2173](#): Enough with the talk. Where was I?

Page [2174](#): "Did you see that? A meteorite just shot down from the sky!!"

Page [2175](#): "Who are you?"

**PAGE 2150**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2151](#): Go right

Page [2129](#): Turn around

Page [2176](#): Walk ahead

**PAGE 2151**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2177](#): Go right

Page [2153](#): Turn around

Page [2178](#): Walk ahead

**PAGE 2152**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2093](#): Go right

Page [2131](#): Turn around

Page [2091](#): Go left

Page [2090](#): Walk ahead



**PAGE 2153**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2151](#): Turn around

Page [2177](#): Go left

Page [2179](#): Walk ahead

**PAGE 2154**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2132](#): Turn around

Page [2153](#): Go left

Page [2180](#): Walk ahead

**PAGE 2155**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2131](#): Go right

Page [2181](#): Turn around

**PAGE 2156**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

Page [2182](#): Turn around

Page [2183](#): Go left

**PAGE 2157**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your left side.

Page [2156](#): Go right

Page [2134](#): Turn around

Page [2184](#): Walk ahead

**PAGE 2158**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from the front of you.

Page [2117](#): Go right

Page [2185](#): Turn around

Page [2136](#): Go left

**PAGE 2159**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2136](#): Turn around

Page [2080](#): Go left

Page [2097](#): Walk ahead

**PAGE 2160**

You cheerfully wave to the man and say: "Hello, nice weather isn't it!"  
However, the smile from your face fades slowly as you realize  
that the man does not seem to recognize your presence...  
He does not even as much as look towards your general direction.

What will you say?

Page [2186](#): Enough with the talk. Where was I?

Page [2161](#): "Hey, you wouldn't believe what just happened to me"



**PAGE 2161**

You reflect on your experience in the weird building, escaping the velociraptor and all, and think of a way to begin a conversation about it with the man.

"Hey, you wouldn't believe what just happ-

wheeeeEEEEEE CRASH

Reflexively, you jump backwards from the sudden blast.

It was a meteorite! From the sky! Whoa! You could be dead now.

How often does that happen?

The man raises his head and looks at you:

"You were saying?", he asks.

You are shocked at how nonchalant he seems.

What will you say?

Page [2187](#): Enough with the talk. Where was I?

Page [2188](#): "Did you see that? A meteorite just shot down from the sky!!"

Page [2189](#): "Who are you?"

**PAGE 2162**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2163](#): Go right

Page [2139](#): Turn around

Page [2190](#): Walk ahead

**PAGE 2163**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2191](#): Go right

Page [2165](#): Turn around

Page [2192](#): Walk ahead

**PAGE 2164**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2103](#): Go right

Page [2141](#): Turn around

Page [2101](#): Go left

Page [2100](#): Walk ahead

**PAGE 2165**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2163](#): Turn around

Page [2191](#): Go left

Page [2193](#): Walk ahead

**PAGE 2166**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2142](#): Turn around

Page [2165](#): Go left

Page [2194](#): Walk ahead

**PAGE 2167**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2141](#): Go right

Page [2195](#): Turn around

**PAGE 2168**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2169](#): Go right

Page [2144](#): Turn around

Page [2196](#): Walk ahead



**PAGE 2169**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2197](#): Turn around

Page [2198](#): Go left

Page [2199](#): Walk ahead

**PAGE 2170**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from your left side.

Page [2200](#): Turn around

Page [2146](#): Go left

**PAGE 2171**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

The sun is shining from behind you.

Page [2126](#): Go right

Page [2146](#): Turn around

Page [2108](#): Go left

Page [2106](#): Walk ahead

**PAGE 2172**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your right side.

Page [2205](#): Turn around

Page [2203](#): Go left

Page [2204](#): Walk ahead

Page [2201](#): Look at the man

Page [2202](#): Talk to the man

**PAGE 2173**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your right side.

Page [2210](#): Turn around

Page [2208](#): Go left

Page [2209](#): Walk ahead

Page [2206](#): Look at the man

Page [2207](#): Talk to the man

**PAGE 2174**

The man shrugs, and says: "such things happen. Where did you come from?"

What will you say?

Page [2211](#): Enough with the talk. Where was I?

Page [2212](#): "Who are you?"

Page [2213](#): "Uhh, from the inside of that building over there."

**PAGE 2175**

"Who are you?", you ask the man wearing the yellow hat.  
The man folds his hands and adjusts his sitting position  
for a moment, then provides you with information:

"I am a gardener. I have planted all these trees and flowers."

"I am also a cleaner. I clean stuff."

What will you say?

Page [2214](#): Enough with the talk. Where was I?

Page [2215](#): "Did you see that? A meteorite just shot down from the sky!!"

**PAGE 2176**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from the front of you.

Page [2216](#): Turn around

Page [2107](#): Go left

Page [2127](#): Look at the man

Page [2128](#): Talk to the man



**PAGE 2177**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your right side, about 50 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2217](#): Go right

Page [2218](#): Turn around

Page [2199](#): Go left

**PAGE 2178**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2219](#): Turn around

Page [2180](#): Go left

**PAGE 2179**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from your right side.

Page [2176](#): Go right

Page [2220](#): Turn around

**PAGE 2180**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2221](#): Turn around

Page [2155](#): Go left

**PAGE 2181**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2155](#): Turn around

Page [2131](#): Go left

Page [2112](#): Walk ahead

**PAGE 2182**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2183](#): Go right

Page [2156](#): Turn around

Page [2222](#): Walk ahead

**PAGE 2183**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2223](#): Turn around

Page [2224](#): Go left

Page [2225](#): Walk ahead

**PAGE 2184**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from your left side.

Page [2226](#): Turn around

Page [2158](#): Go left



**PAGE 2185**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

The sun is shining from behind you.

Page [2136](#): Go right

Page [2158](#): Turn around

Page [2117](#): Go left

Page [2115](#): Walk ahead

**PAGE 2186**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your right side.

Page [2231](#): Turn around

Page [2229](#): Go left

Page [2230](#): Walk ahead

Page [2227](#): Look at the man

Page [2228](#): Talk to the man

**PAGE 2187**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your right side.

Page [2236](#): Turn around

Page [2234](#): Go left

Page [2235](#): Walk ahead

Page [2232](#): Look at the man

Page [2233](#): Talk to the man

**PAGE 2188**

The man shrugs, and says: "such things happen. Where did you come from?"

What will you say?

Page [2237](#): Enough with the talk. Where was I?

Page [2238](#): "Who are you?"

Page [2239](#): "Uhh, from the inside of that building over there."

**PAGE 2189**

"Who are you?", you ask the man wearing the yellow hat.  
The man folds his hands and adjusts his sitting position  
for a moment, then provides you with information:

"I am a gardener. I have planted all these trees and flowers."

"I am also a cleaner. I clean stuff."

What will you say?

Page [2240](#): Enough with the talk. Where was I?

Page [2241](#): "Did you see that? A meteorite just shot down from the sky!!"

**PAGE 2190**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from the front of you.

Page [2242](#): Turn around

Page [2116](#): Go left

Page [2137](#): Look at the man

Page [2138](#): Talk to the man

**PAGE 2191**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your right side, about 50 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2243](#): Go right

Page [2244](#): Turn around

Page [2225](#): Go left

**PAGE 2192**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2245](#): Turn around

Page [2194](#): Go left



**PAGE 2193**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from your right side.

Page [2190](#): Go right

Page [2246](#): Turn around

**PAGE 2194**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2247](#): Turn around

Page [2167](#): Go left

**PAGE 2195**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2167](#): Turn around

Page [2141](#): Go left

Page [2121](#): Walk ahead

**PAGE 2196**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from the front of you.

Page [2170](#): Go right

Page [2248](#): Turn around

**PAGE 2197**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Ahead of you, about 50 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2198](#): Go right

Page [2169](#): Turn around

Page [2217](#): Walk ahead

**PAGE 2198**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2178](#): Go right

Page [2249](#): Turn around

Page [2179](#): Go left

**PAGE 2199**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corridor.

The sun is shining from your left side.

Page [2250](#): Go right

Page [2251](#): Turn around

**PAGE 2200**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2146](#): Go right

Page [2170](#): Turn around

Page [2124](#): Walk ahead



**PAGE 2201**

You walk around a bit, observing the man leaning against the fountain.

The man is sitting on the ground, leaning against the fountain.

His skin is tanned and he has a long beard. He is wearing clothes.

And he's leaning against the fountain.

Said clothes include a yellow hat.

Page [2202](#): Talk to the man

Page [2172](#): Who cares. Where was I?

**PAGE 2202**

What will you say?

Page [2172](#): Enough with the talk. Where was I?

Page [2149](#): "Hey, you wouldn't believe what just happened to me"

**PAGE 2203**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2252](#): Turn around

Page [2253](#): Go left

**PAGE 2204**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your right side.

Page [2256](#): Turn around

Page [2254](#): Go left

Page [2255](#): Walk ahead

**PAGE 2205**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your left side.

Page [2203](#): Go right

Page [2172](#): Turn around

Page [2201](#): Look at the man

Page [2202](#): Talk to the man

**PAGE 2206**

You walk around a bit, observing the man leaning against the fountain.

The man is sitting on the ground, leaning against the fountain.

His skin is tanned and he has a long beard. He is wearing clothes.

And he's leaning against the fountain.

Said clothes include a yellow hat.

Page [2207](#): Talk to the man

Page [2173](#): Who cares. Where was I?

**PAGE 2207**

What will you say?

Page [2173](#): Enough with the talk. Where was I?

Page [2174](#): "Did you see that? A meteorite just shot down from the sky!!"

Page [2175](#): "Who are you?"

**PAGE 2208**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2257](#): Turn around

Page [2258](#): Go left



**PAGE 2209**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your right side.

Page [2261](#): Turn around

Page [2259](#): Go left

Page [2260](#): Walk ahead

**PAGE 2210**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your left side.

Page [2208](#): Go right

Page [2173](#): Turn around

Page [2206](#): Look at the man

Page [2207](#): Talk to the man

**PAGE 2211**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your right side.

Page [2266](#): Turn around

Page [2264](#): Go left

Page [2265](#): Walk ahead

Page [2262](#): Look at the man

Page [2263](#): Talk to the man

**PAGE 2212**

"Who are you?", you ask the man wearing the yellow hat.  
The man folds his hands and adjusts his sitting position  
for a moment, then provides you with information:

"I am a gardener. I have planted all these trees and flowers."

"I am also a cleaner. I clean stuff."

What will you say?

Page [2267](#): Enough with the talk. Where was I?

Page [2213](#): "Uhh, from the inside of that building over there."

**PAGE 2213**

Having been asked where you came from, you reply to the man, saying, "Uhh, from the inside of that building over there", gesturing towards the direction where the sun shines from. The man stands up. He says: "Can I have my mop please."

What will you say?

Page [2268](#): Enough with the talk. Where was I?

Page [2213](#): "Uhh, from the inside of that building over there."

Page [2269](#): "Umm... what mop?"

**PAGE 2214**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your right side.

Page [2274](#): Turn around

Page [2272](#): Go left

Page [2273](#): Walk ahead

Page [2270](#): Look at the man

Page [2271](#): Talk to the man

**PAGE 2215**

The man shrugs, and says: "such things happen. Where did you come from?"

What will you say?

Page [2267](#): Enough with the talk. Where was I?

Page [2213](#): "Uhh, from the inside of that building over there."

**PAGE 2216**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from behind you.

Page [2107](#): Go right

Page [2176](#): Turn around

Page [2129](#): Walk ahead

Page [2127](#): Look at the man

Page [2128](#): Talk to the man



**PAGE 2217**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2196](#): Go right

Page [2275](#): Turn around

**PAGE 2218**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Towards your left side, about 50 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2199](#): Go right

Page [2177](#): Turn around

Page [2217](#): Go left

Page [2198](#): Walk ahead

**PAGE 2219**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2180](#): Go right

Page [2178](#): Turn around

Page [2153](#): Walk ahead

**PAGE 2220**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2179](#): Turn around

Page [2176](#): Go left

Page [2151](#): Walk ahead

**PAGE 2221**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall of pea plants.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2155](#): Go right

Page [2180](#): Turn around

Page [2132](#): Walk ahead

**PAGE 2222**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from the front of you.

Page [2184](#): Go right

Page [2276](#): Turn around

**PAGE 2223**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Ahead of you, about 50 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2224](#): Go right

Page [2183](#): Turn around

Page [2243](#): Walk ahead

**PAGE 2224**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2192](#): Go right

Page [2277](#): Turn around

Page [2193](#): Go left



**PAGE 2225**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corridor.

The sun is shining from your left side.

Page [2278](#): Go right

Page [2279](#): Turn around

**PAGE 2226**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2158](#): Go right

Page [2184](#): Turn around

Page [2134](#): Walk ahead

**PAGE 2227**

You walk around a bit, observing the man leaning against the fountain.

The man is sitting on the ground, leaning against the fountain.

His skin is tanned and he has a long beard. He is wearing clothes.

And he's leaning against the fountain.

Said clothes include a yellow hat.

Page [2228](#): Talk to the man

Page [2186](#): Who cares. Where was I?

**PAGE 2228**

What will you say?

Page [2186](#): Enough with the talk. Where was I?

Page [2161](#): "Hey, you wouldn't believe what just happened to me"

**PAGE 2229**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2280](#): Turn around

Page [2281](#): Go left

**PAGE 2230**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your right side.

Page [2284](#): Turn around

Page [2282](#): Go left

Page [2283](#): Walk ahead

**PAGE 2231**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your left side.

Page [2229](#): Go right

Page [2186](#): Turn around

Page [2227](#): Look at the man

Page [2228](#): Talk to the man

**PAGE 2232**

You walk around a bit, observing the man leaning against the fountain.

The man is sitting on the ground, leaning against the fountain.

His skin is tanned and he has a long beard. He is wearing clothes.

And he's leaning against the fountain.

Said clothes include a yellow hat.

Page [2233](#): Talk to the man

Page [2187](#): Who cares. Where was I?



**PAGE 2233**

What will you say?

Page [2187](#): Enough with the talk. Where was I?

Page [2188](#): "Did you see that? A meteorite just shot down from the sky!!"

Page [2189](#): "Who are you?"

**PAGE 2234**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2285](#): Turn around

Page [2286](#): Go left

**PAGE 2235**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your right side.

Page [2289](#): Turn around

Page [2287](#): Go left

Page [2288](#): Walk ahead

**PAGE 2236**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your left side.

Page [2234](#): Go right

Page [2187](#): Turn around

Page [2232](#): Look at the man

Page [2233](#): Talk to the man

**PAGE 2237**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your right side.

Page [2294](#): Turn around

Page [2292](#): Go left

Page [2293](#): Walk ahead

Page [2290](#): Look at the man

Page [2291](#): Talk to the man

**PAGE 2238**

"Who are you?", you ask the man wearing the yellow hat.  
The man folds his hands and adjusts his sitting position  
for a moment, then provides you with information:

"I am a gardener. I have planted all these trees and flowers."

"I am also a cleaner. I clean stuff."

What will you say?

Page [2295](#): Enough with the talk. Where was I?

Page [2239](#): "Uhh, from the inside of that building over there."

**PAGE 2239**

Having been asked where you came from, you reply to the man, saying, "Uhh, from the inside of that building over there", gesturing towards the direction where the sun shines from. The man stands up. He says: "Can I have my mop please."

What will you say?

Page [2296](#): Enough with the talk. Where was I?

Page [2239](#): "Uhh, from the inside of that building over there."

Page [2297](#): "Sure, here you are."

**PAGE 2240**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your right side.

Page [2302](#): Turn around

Page [2300](#): Go left

Page [2301](#): Walk ahead

Page [2298](#): Look at the man

Page [2299](#): Talk to the man



**PAGE 2241**

The man shrugs, and says: "such things happen. Where did you come from?"

What will you say?

Page [2295](#): Enough with the talk. Where was I?

Page [2239](#): "Uhh, from the inside of that building over there."

**PAGE 2242**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from behind you.

Page [2116](#): Go right

Page [2190](#): Turn around

Page [2139](#): Walk ahead

Page [2137](#): Look at the man

Page [2138](#): Talk to the man

**PAGE 2243**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2222](#): Go right

Page [2303](#): Turn around

**PAGE 2244**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Towards your left side, about 50 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2225](#): Go right

Page [2191](#): Turn around

Page [2243](#): Go left

Page [2224](#): Walk ahead

**PAGE 2245**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2194](#): Go right

Page [2192](#): Turn around

Page [2165](#): Walk ahead

**PAGE 2246**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2193](#): Turn around

Page [2190](#): Go left

Page [2163](#): Walk ahead

**PAGE 2247**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall of pea plants.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2167](#): Go right

Page [2194](#): Turn around

Page [2142](#): Walk ahead

**PAGE 2248**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your left side, about 10 meters far, there is a corner.

The sun is shining from behind you.

Page [2196](#): Turn around

Page [2170](#): Go left

Page [2144](#): Walk ahead



**PAGE 2249**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2179](#): Go right

Page [2198](#): Turn around

Page [2178](#): Go left

Page [2177](#): Walk ahead

**PAGE 2250**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
The sun is shining from behind you.  
Page [2305](#): Turn around  
Page [2304](#): Walk ahead

**PAGE 2251**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is a corridor.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

Page [2199](#): Turn around

Page [2250](#): Go left

Page [2197](#): Walk ahead

**PAGE 2252**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2253](#): Go right

Page [2203](#): Turn around

Page [2306](#): Walk ahead

**PAGE 2253**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2307](#): Go right

Page [2308](#): Turn around

Page [2309](#): Walk ahead

**PAGE 2254**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from behind you.

Page [2310](#): Go right

Page [2311](#): Turn around

**PAGE 2255**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2312](#): Go right

Page [2313](#): Turn around

**PAGE 2256**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

The sun is shining from your left side.

Page [2254](#): Go right

Page [2204](#): Turn around

Page [2205](#): Walk ahead



**PAGE 2257**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2258](#): Go right

Page [2208](#): Turn around

Page [2314](#): Walk ahead

**PAGE 2258**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2315](#): Go right

Page [2316](#): Turn around

Page [2317](#): Walk ahead

**PAGE 2259**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from behind you.

Page [2318](#): Go right

Page [2319](#): Turn around

**PAGE 2260**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2320](#): Go right

Page [2321](#): Turn around

**PAGE 2261**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

The sun is shining from your left side.

Page [2259](#): Go right

Page [2209](#): Turn around

Page [2210](#): Walk ahead

**PAGE 2262**

You walk around a bit, observing the man leaning against the fountain.

The man is sitting on the ground, leaning against the fountain.

His skin is tanned and he has a long beard. He is wearing clothes.

And he's leaning against the fountain.

Said clothes include a yellow hat.

Page [2263](#): Talk to the man

Page [2211](#): Who cares. Where was I?

**PAGE 2263**

What will you say?

Page [2211](#): Enough with the talk. Where was I?

Page [2212](#): "Who are you?"

Page [2213](#): "Uhh, from the inside of that building over there."

**PAGE 2264**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2322](#): Turn around

Page [2323](#): Go left



**PAGE 2265**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your right side.

Page [2326](#): Turn around

Page [2324](#): Go left

Page [2325](#): Walk ahead

**PAGE 2266**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your left side.

Page [2264](#): Go right

Page [2211](#): Turn around

Page [2262](#): Look at the man

Page [2263](#): Talk to the man

**PAGE 2267**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your right side.

Page [2331](#): Turn around

Page [2329](#): Go left

Page [2330](#): Walk ahead

Page [2327](#): Look at the man

Page [2328](#): Talk to the man

**PAGE 2268**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your right side.

Page [2336](#): Turn around

Page [2334](#): Go left

Page [2335](#): Walk ahead

Page [2332](#): Look at the man

Page [2333](#): Talk to the man

**PAGE 2269**

"You don't have my mop?!" the man booms.

"It was in the closet! You were supposed to fetch it for me.

That's why you were in that building!"

Page [2337](#): "But...!"

**PAGE 2270**

You walk around a bit, observing the man leaning against the fountain.

The man is sitting on the ground, leaning against the fountain.

His skin is tanned and he has a long beard. He is wearing clothes.

And he's leaning against the fountain.

Said clothes include a yellow hat.

Page [2271](#): Talk to the man

Page [2214](#): Who cares. Where was I?

**PAGE 2271**

What will you say?

Page [2214](#): Enough with the talk. Where was I?

Page [2215](#): "Did you see that? A meteorite just shot down from the sky!!"

**PAGE 2272**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2338](#): Turn around

Page [2339](#): Go left



**PAGE 2273**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your right side.

Page [2342](#): Turn around

Page [2340](#): Go left

Page [2341](#): Walk ahead

**PAGE 2274**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your left side.

Page [2272](#): Go right

Page [2214](#): Turn around

Page [2270](#): Look at the man

Page [2271](#): Talk to the man

**PAGE 2275**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2217](#): Turn around

Page [2196](#): Go left

Page [2169](#): Walk ahead

**PAGE 2276**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your left side, about 10 meters far, there is a corner.

The sun is shining from behind you.

Page [2222](#): Turn around

Page [2184](#): Go left

Page [2156](#): Walk ahead

**PAGE 2277**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2193](#): Go right

Page [2224](#): Turn around

Page [2192](#): Go left

Page [2191](#): Walk ahead

**PAGE 2278**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
The sun is shining from behind you.  
Page [2344](#): Turn around  
Page [2343](#): Walk ahead

**PAGE 2279**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is a corridor.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

Page [2225](#): Turn around

Page [2278](#): Go left

Page [2223](#): Walk ahead

**PAGE 2280**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2281](#): Go right

Page [2229](#): Turn around

Page [2345](#): Walk ahead



**PAGE 2281**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2346](#): Go right

Page [2347](#): Turn around

Page [2348](#): Walk ahead

**PAGE 2282**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from behind you.

Page [2349](#): Go right

Page [2350](#): Turn around

**PAGE 2283**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2351](#): Go right

Page [2352](#): Turn around

**PAGE 2284**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

The sun is shining from your left side.

Page [2282](#): Go right

Page [2230](#): Turn around

Page [2231](#): Walk ahead

**PAGE 2285**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2286](#): Go right

Page [2234](#): Turn around

Page [2353](#): Walk ahead

**PAGE 2286**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2354](#): Go right

Page [2355](#): Turn around

Page [2356](#): Walk ahead

**PAGE 2287**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from behind you.

Page [2357](#): Go right

Page [2358](#): Turn around

**PAGE 2288**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2359](#): Go right

Page [2360](#): Turn around



**PAGE 2289**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

The sun is shining from your left side.

Page [2287](#): Go right

Page [2235](#): Turn around

Page [2236](#): Walk ahead

**PAGE 2290**

You walk around a bit, observing the man leaning against the fountain.

The man is sitting on the ground, leaning against the fountain.

His skin is tanned and he has a long beard. He is wearing clothes.

And he's leaning against the fountain.

Said clothes include a yellow hat.

Page [2291](#): Talk to the man

Page [2237](#): Who cares. Where was I?

**PAGE 2291**

What will you say?

Page [2237](#): Enough with the talk. Where was I?

Page [2238](#): "Who are you?"

Page [2239](#): "Uhh, from the inside of that building over there."

**PAGE 2292**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2361](#): Turn around

Page [2362](#): Go left

**PAGE 2293**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your right side.

Page [2365](#): Turn around

Page [2363](#): Go left

Page [2364](#): Walk ahead

**PAGE 2294**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your left side.

Page [2292](#): Go right

Page [2237](#): Turn around

Page [2290](#): Look at the man

Page [2291](#): Talk to the man

**PAGE 2295**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your right side.

Page [2370](#): Turn around

Page [2368](#): Go left

Page [2369](#): Walk ahead

Page [2366](#): Look at the man

Page [2367](#): Talk to the man

**PAGE 2296**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your right side.

Page [2375](#): Turn around

Page [2373](#): Go left

Page [2374](#): Walk ahead

Page [2371](#): Look at the man

Page [2372](#): Talk to the man



**PAGE 2297**

You hand the mop over to the man.

"Splendid", the man says delightedly.

"I want you to have this. This is your key to freedom."

The man hands you a weird-looking apparatus.

Page [2376](#): Swell! Where was I?

**PAGE 2298**

You walk around a bit, observing the man leaning against the fountain.

The man is sitting on the ground, leaning against the fountain.

His skin is tanned and he has a long beard. He is wearing clothes.

And he's leaning against the fountain.

Said clothes include a yellow hat.

Page [2299](#): Talk to the man

Page [2240](#): Who cares. Where was I?

**PAGE 2299**

What will you say?

Page [2240](#): Enough with the talk. Where was I?

Page [2241](#): "Did you see that? A meteorite just shot down from the sky!!"

**PAGE 2300**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2377](#): Turn around

Page [2378](#): Go left

**PAGE 2301**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your right side.

Page [2381](#): Turn around

Page [2379](#): Go left

Page [2380](#): Walk ahead

**PAGE 2302**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your left side.

Page [2300](#): Go right

Page [2240](#): Turn around

Page [2298](#): Look at the man

Page [2299](#): Talk to the man

**PAGE 2303**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2243](#): Turn around

Page [2222](#): Go left

Page [2183](#): Walk ahead

**PAGE 2304**

You stroll the flowery path in the garden,  
and you come to an opening.  
To your surprise, there's nothing here. How can that be?  
Your instinct tells you this is where the game should end,  
but nothing noteworthy is happening. Did you miss something?  
You turn around.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
Ahead of you, about 10 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [2250](#): Turn around  
Page [2382](#): Walk ahead



**PAGE 2305**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
Ahead of you, about 10 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [2250](#): Turn around  
Page [2382](#): Walk ahead

**PAGE 2306**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from the front of you.

Page [2383](#): Turn around

Page [2204](#): Go left

Page [2201](#): Look at the man

Page [2202](#): Talk to the man

**PAGE 2307**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your right side, about 50 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2384](#): Go right

Page [2385](#): Turn around

Page [2386](#): Go left

**PAGE 2308**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2253](#): Turn around

Page [2307](#): Go left

Page [2387](#): Walk ahead

**PAGE 2309**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2388](#): Turn around

Page [2389](#): Go left

**PAGE 2310**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2391](#): Turn around

Page [2390](#): Go left

**PAGE 2311**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 10 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2254](#): Turn around

Page [2310](#): Go left

Page [2392](#): Walk ahead

**PAGE 2312**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 10 meters far, there is a dead end.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2396](#): Go right

Page [2393](#): Turn around

Page [2394](#): Go left

Page [2395](#): Walk ahead



**PAGE 2313**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2255](#): Turn around

Page [2312](#): Go left

Page [2256](#): Walk ahead

**PAGE 2314**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from the front of you.

Page [2397](#): Turn around

Page [2209](#): Go left

Page [2206](#): Look at the man

Page [2207](#): Talk to the man

**PAGE 2315**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your right side, about 50 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2398](#): Go right

Page [2399](#): Turn around

Page [2400](#): Go left

**PAGE 2316**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2258](#): Turn around

Page [2315](#): Go left

Page [2401](#): Walk ahead

**PAGE 2317**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2402](#): Turn around

Page [2403](#): Go left

**PAGE 2318**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2405](#): Turn around

Page [2404](#): Go left

**PAGE 2319**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 10 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2259](#): Turn around

Page [2318](#): Go left

Page [2406](#): Walk ahead

**PAGE 2320**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 10 meters far, there is a dead end.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2410](#): Go right

Page [2407](#): Turn around

Page [2408](#): Go left

Page [2409](#): Walk ahead



**PAGE 2321**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2260](#): Turn around

Page [2320](#): Go left

Page [2261](#): Walk ahead

**PAGE 2322**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2323](#): Go right

Page [2264](#): Turn around

Page [2411](#): Walk ahead

**PAGE 2323**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2412](#): Go right

Page [2413](#): Turn around

Page [2414](#): Walk ahead

**PAGE 2324**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from behind you.

Page [2415](#): Go right

Page [2416](#): Turn around

**PAGE 2325**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2417](#): Go right

Page [2418](#): Turn around

**PAGE 2326**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

The sun is shining from your left side.

Page [2324](#): Go right

Page [2265](#): Turn around

Page [2266](#): Walk ahead

**PAGE 2327**

You walk around a bit, observing the man leaning against the fountain.

The man is sitting on the ground, leaning against the fountain.

His skin is tanned and he has a long beard. He is wearing clothes.

And he's leaning against the fountain.

Said clothes include a yellow hat.

Page [2328](#): Talk to the man

Page [2267](#): Who cares. Where was I?

**PAGE 2328**

What will you say?

Page [2267](#): Enough with the talk. Where was I?

Page [2213](#): "Uhh, from the inside of that building over there."



**PAGE 2329**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2419](#): Turn around

Page [2420](#): Go left

**PAGE 2330**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your right side.

Page [2423](#): Turn around

Page [2421](#): Go left

Page [2422](#): Walk ahead

**PAGE 2331**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your left side.

Page [2329](#): Go right

Page [2267](#): Turn around

Page [2327](#): Look at the man

Page [2328](#): Talk to the man

**PAGE 2332**

You walk around a bit, observing the man leaning against the fountain.

The man is sitting on the ground, leaning against the fountain.

His skin is tanned and he has a long beard. He is wearing clothes.

And he's leaning against the fountain.

Said clothes include a yellow hat.

Page [2333](#): Talk to the man

Page [2268](#): Who cares. Where was I?

**PAGE 2333**

What will you say?

Page [2268](#): Enough with the talk. Where was I?

Page [2213](#): "Uhh, from the inside of that building over there."

Page [2269](#): "Umm... what mop?"

**PAGE 2334**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2424](#): Turn around

Page [2425](#): Go left

**PAGE 2335**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your right side.

Page [2428](#): Turn around

Page [2426](#): Go left

Page [2427](#): Walk ahead

**PAGE 2336**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your left side.

Page [2334](#): Go right

Page [2268](#): Turn around

Page [2332](#): Look at the man

Page [2333](#): Talk to the man



**PAGE 2337**

"You idiot!" the man rambles angrily, and faces the fountain, away from you. You hear a small click -- did he just press some hidden button?

You hear a familiar growling from the behind you.

You instinctively turn around, and to your horror, you see the velociraptor right in front of you. Before you can react, the beast assaults forward and grabs your arm between its jaws! ARGH! THAT HURTS!

Page [2429](#): Punch the velociraptor

Page [2430](#): Try pulling away

**PAGE 2338**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2339](#): Go right

Page [2272](#): Turn around

Page [2431](#): Walk ahead

**PAGE 2339**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2432](#): Go right

Page [2433](#): Turn around

Page [2434](#): Walk ahead

**PAGE 2340**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from behind you.

Page [2435](#): Go right

Page [2436](#): Turn around

**PAGE 2341**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2437](#): Go right

Page [2438](#): Turn around

**PAGE 2342**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

The sun is shining from your left side.

Page [2340](#): Go right

Page [2273](#): Turn around

Page [2274](#): Walk ahead

**PAGE 2343**

You stroll the flowery path in the garden,  
and you come to an opening.  
To your surprise, there's nothing here. How can that be?  
Your instinct tells you this is where the game should end,  
but nothing noteworthy is happening. Did you miss something?  
You turn around.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
Ahead of you, about 10 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [2278](#): Turn around  
Page [2439](#): Walk ahead

**PAGE 2344**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
Ahead of you, about 10 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [2278](#): Turn around  
Page [2439](#): Walk ahead



**PAGE 2345**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from the front of you.

Page [2440](#): Turn around

Page [2230](#): Go left

Page [2227](#): Look at the man

Page [2228](#): Talk to the man

**PAGE 2346**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your right side, about 50 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2441](#): Go right

Page [2442](#): Turn around

Page [2443](#): Go left

**PAGE 2347**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2281](#): Turn around

Page [2346](#): Go left

Page [2444](#): Walk ahead

**PAGE 2348**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2445](#): Turn around

Page [2446](#): Go left

**PAGE 2349**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2448](#): Turn around

Page [2447](#): Go left

**PAGE 2350**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 10 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2282](#): Turn around

Page [2349](#): Go left

Page [2449](#): Walk ahead

**PAGE 2351**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 10 meters far, there is a dead end.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2453](#): Go right

Page [2450](#): Turn around

Page [2451](#): Go left

Page [2452](#): Walk ahead

**PAGE 2352**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2283](#): Turn around

Page [2351](#): Go left

Page [2284](#): Walk ahead



**PAGE 2353**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from the front of you.

Page [2454](#): Turn around

Page [2235](#): Go left

Page [2232](#): Look at the man

Page [2233](#): Talk to the man

**PAGE 2354**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your right side, about 50 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2455](#): Go right

Page [2456](#): Turn around

Page [2457](#): Go left

**PAGE 2355**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2286](#): Turn around

Page [2354](#): Go left

Page [2458](#): Walk ahead

**PAGE 2356**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2459](#): Turn around

Page [2460](#): Go left

**PAGE 2357**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2462](#): Turn around

Page [2461](#): Go left

**PAGE 2358**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 10 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2287](#): Turn around

Page [2357](#): Go left

Page [2463](#): Walk ahead

**PAGE 2359**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 10 meters far, there is a dead end.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2467](#): Go right

Page [2464](#): Turn around

Page [2465](#): Go left

Page [2466](#): Walk ahead

**PAGE 2360**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2288](#): Turn around

Page [2359](#): Go left

Page [2289](#): Walk ahead



**PAGE 2361**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2362](#): Go right

Page [2292](#): Turn around

Page [2468](#): Walk ahead

**PAGE 2362**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2469](#): Go right

Page [2470](#): Turn around

Page [2471](#): Walk ahead

**PAGE 2363**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from behind you.

Page [2472](#): Go right

Page [2473](#): Turn around

**PAGE 2364**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2474](#): Go right

Page [2475](#): Turn around

**PAGE 2365**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

The sun is shining from your left side.

Page [2363](#): Go right

Page [2293](#): Turn around

Page [2294](#): Walk ahead

**PAGE 2366**

You walk around a bit, observing the man leaning against the fountain.

The man is sitting on the ground, leaning against the fountain.

His skin is tanned and he has a long beard. He is wearing clothes.

And he's leaning against the fountain.

Said clothes include a yellow hat.

Page [2367](#): Talk to the man

Page [2295](#): Who cares. Where was I?

**PAGE 2367**

What will you say?

Page [2295](#): Enough with the talk. Where was I?

Page [2239](#): "Uhh, from the inside of that building over there."

**PAGE 2368**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2476](#): Turn around

Page [2477](#): Go left



**PAGE 2369**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your right side.

Page [2480](#): Turn around

Page [2478](#): Go left

Page [2479](#): Walk ahead

**PAGE 2370**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your left side.

Page [2368](#): Go right

Page [2295](#): Turn around

Page [2366](#): Look at the man

Page [2367](#): Talk to the man

**PAGE 2371**

You walk around a bit, observing the man leaning against the fountain.

The man is sitting on the ground, leaning against the fountain.

His skin is tanned and he has a long beard. He is wearing clothes.

And he's leaning against the fountain.

Said clothes include a yellow hat.

Page [2372](#): Talk to the man

Page [2296](#): Who cares. Where was I?

**PAGE 2372**

What will you say?

Page [2296](#): Enough with the talk. Where was I?

Page [2239](#): "Uhh, from the inside of that building over there."

Page [2297](#): "Sure, here you are."

**PAGE 2373**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2481](#): Turn around

Page [2482](#): Go left

**PAGE 2374**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your right side.

Page [2485](#): Turn around

Page [2483](#): Go left

Page [2484](#): Walk ahead

**PAGE 2375**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your left side.

Page [2373](#): Go right

Page [2296](#): Turn around

Page [2371](#): Look at the man

Page [2372](#): Talk to the man

**PAGE 2376**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your right side.

The apparatus you're holding seems to be indicating a number, 81.

Page [2490](#): Turn around

Page [2488](#): Go left

Page [2489](#): Walk ahead

Page [2486](#): Look at the man

Page [2487](#): Talk to the man



**PAGE 2377**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2378](#): Go right

Page [2300](#): Turn around

Page [2491](#): Walk ahead

**PAGE 2378**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2492](#): Go right

Page [2493](#): Turn around

Page [2494](#): Walk ahead

**PAGE 2379**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from behind you.

Page [2495](#): Go right

Page [2496](#): Turn around

**PAGE 2380**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2497](#): Go right

Page [2498](#): Turn around

**PAGE 2381**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

The sun is shining from your left side.

Page [2379](#): Go right

Page [2301](#): Turn around

Page [2302](#): Walk ahead

**PAGE 2382**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2499](#): Turn around

Page [2197](#): Go left

**PAGE 2383**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from behind you.

Page [2204](#): Go right

Page [2306](#): Turn around

Page [2203](#): Walk ahead

Page [2201](#): Look at the man

Page [2202](#): Talk to the man

**PAGE 2384**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2500](#): Go right

Page [2501](#): Turn around



**PAGE 2385**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Towards your left side, about 50 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2386](#): Go right

Page [2307](#): Turn around

Page [2384](#): Go left

Page [2502](#): Walk ahead

**PAGE 2386**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corridor.

The sun is shining from your left side.

Page [2503](#): Go right

Page [2504](#): Turn around

**PAGE 2387**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from your right side.

Page [2306](#): Go right

Page [2505](#): Turn around

**PAGE 2388**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2389](#): Go right

Page [2309](#): Turn around

Page [2308](#): Walk ahead

**PAGE 2389**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2506](#): Turn around

Page [2507](#): Go left

**PAGE 2390**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

Page [2508](#): Turn around

Page [2509](#): Go left

**PAGE 2391**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your left side.

Page [2390](#): Go right

Page [2310](#): Turn around

Page [2510](#): Walk ahead

**PAGE 2392**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from the front of you.

Page [2205](#): Go right

Page [2511](#): Turn around

Page [2255](#): Go left



**PAGE 2393**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a dead end.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

Page [2394](#): Go right

Page [2312](#): Turn around

Page [2396](#): Go left

Page [2512](#): Walk ahead

**PAGE 2394**

You find yourself in a dead end in a garden maze.

The only exit is behind you.

On your left side and in front of you and on your right side there are maple trees.

The sun is shining from your right side.

Page [2513](#): Turn around

**PAGE 2395**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall made of concrete.

Towards your right side, about 20 meters far, there is a corridor.

The sun is shining from the front of you.

Page [2515](#): Go right

Page [2514](#): Turn around

**PAGE 2396**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2516](#): Go right

Page [2517](#): Turn around

Page [2518](#): Walk ahead

**PAGE 2397**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from behind you.

Page [2209](#): Go right

Page [2314](#): Turn around

Page [2208](#): Walk ahead

Page [2206](#): Look at the man

Page [2207](#): Talk to the man

**PAGE 2398**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2519](#): Go right

Page [2520](#): Turn around

**PAGE 2399**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Towards your left side, about 50 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2400](#): Go right

Page [2315](#): Turn around

Page [2398](#): Go left

Page [2521](#): Walk ahead

**PAGE 2400**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corridor.

The sun is shining from your left side.

Page [2522](#): Go right

Page [2523](#): Turn around



**PAGE 2401**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from your right side.

Page [2314](#): Go right

Page [2524](#): Turn around

**PAGE 2402**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2403](#): Go right

Page [2317](#): Turn around

Page [2316](#): Walk ahead

**PAGE 2403**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2525](#): Turn around

Page [2526](#): Go left

**PAGE 2404**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

Page [2527](#): Turn around

Page [2528](#): Go left

**PAGE 2405**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your left side.

Page [2404](#): Go right

Page [2318](#): Turn around

Page [2529](#): Walk ahead

**PAGE 2406**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from the front of you.

Page [2210](#): Go right

Page [2530](#): Turn around

Page [2260](#): Go left

**PAGE 2407**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a dead end.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

Page [2408](#): Go right

Page [2320](#): Turn around

Page [2410](#): Go left

Page [2531](#): Walk ahead

**PAGE 2408**

You find yourself in a dead end in a garden maze.

The only exit is behind you.

On your left side and in front of you and on your right side there are maple trees.

The sun is shining from your right side.

Page [2532](#): Turn around



**PAGE 2409**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall made of concrete.

Towards your right side, about 20 meters far, there is a corridor.

The sun is shining from the front of you.

Page [2534](#): Go right

Page [2533](#): Turn around

**PAGE 2410**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2535](#): Go right

Page [2536](#): Turn around

Page [2537](#): Walk ahead

**PAGE 2411**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from the front of you.

Page [2538](#): Turn around

Page [2265](#): Go left

Page [2262](#): Look at the man

Page [2263](#): Talk to the man

**PAGE 2412**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your right side, about 50 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2539](#): Go right

Page [2540](#): Turn around

Page [2541](#): Go left

**PAGE 2413**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2323](#): Turn around

Page [2412](#): Go left

Page [2542](#): Walk ahead

**PAGE 2414**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2543](#): Turn around

Page [2544](#): Go left

**PAGE 2415**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2546](#): Turn around

Page [2545](#): Go left

**PAGE 2416**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 10 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2324](#): Turn around

Page [2415](#): Go left

Page [2547](#): Walk ahead



**PAGE 2417**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 10 meters far, there is a dead end.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2551](#): Go right

Page [2548](#): Turn around

Page [2549](#): Go left

Page [2550](#): Walk ahead

**PAGE 2418**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2325](#): Turn around

Page [2417](#): Go left

Page [2326](#): Walk ahead

**PAGE 2419**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2420](#): Go right

Page [2329](#): Turn around

Page [2552](#): Walk ahead

**PAGE 2420**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2553](#): Go right

Page [2554](#): Turn around

Page [2555](#): Walk ahead

**PAGE 2421**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from behind you.

Page [2556](#): Go right

Page [2557](#): Turn around

**PAGE 2422**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2558](#): Go right

Page [2559](#): Turn around

**PAGE 2423**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

The sun is shining from your left side.

Page [2421](#): Go right

Page [2330](#): Turn around

Page [2331](#): Walk ahead

**PAGE 2424**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2425](#): Go right

Page [2334](#): Turn around

Page [2560](#): Walk ahead



**PAGE 2425**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2561](#): Go right

Page [2562](#): Turn around

Page [2563](#): Walk ahead

**PAGE 2426**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from behind you.

Page [2564](#): Go right

Page [2565](#): Turn around

**PAGE 2427**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2566](#): Go right

Page [2567](#): Turn around

**PAGE 2428**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

The sun is shining from your left side.

Page [2426](#): Go right

Page [2335](#): Turn around

Page [2336](#): Walk ahead

**PAGE 2429**

You punch the velociraptor on the neck with as much power as you can gather. OUCH! The sudden movement on your arm hurts, and you suddenly realize that the arm that the velociraptor had a grab on, is gone! ARGH! You yell of pain!

Blood gushes from your shoulder! Your blood pressure drops and you collapse on your knees, and your vision blanks out for a second. You try to rise on your feet, but the velociraptor comes back and grabs your other arm! ARGH! Meanwhile, blood keeps gushing out from your shoulder. You desperately look at the face of the gardener man, seeking for help and compassion, but the man is unmoved. Suddenly, you blank out.  
GAME OVER  
Page [1](#): Start a new game

**PAGE 2430**

You attempt pulling away, but the velociraptor's grip on your arm is too strong. Suddenly, the beast jerks its neck, and your arm is ripped away! ARGH! You yell of pain!

Blood gushes from your shoulder! Your blood pressure drops and you collapse on your knees, and your vision blanks out for a second. You try to rise on your feet, but the velociraptor comes back and grabs your other arm! ARGH! Meanwhile, blood keeps gushing out from your shoulder. You desperately look at the face of the gardener man, seeking for help and compassion, but the man is unmoved. Suddenly, you blank out.

GAME OVER

Page [1](#): Start a new game

**PAGE 2431**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from the front of you.

Page [2568](#): Turn around

Page [2273](#): Go left

Page [2270](#): Look at the man

Page [2271](#): Talk to the man

**PAGE 2432**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your right side, about 50 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2569](#): Go right

Page [2570](#): Turn around

Page [2571](#): Go left



**PAGE 2433**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2339](#): Turn around

Page [2432](#): Go left

Page [2572](#): Walk ahead

**PAGE 2434**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2573](#): Turn around

Page [2574](#): Go left

**PAGE 2435**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2576](#): Turn around

Page [2575](#): Go left

**PAGE 2436**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 10 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2340](#): Turn around

Page [2435](#): Go left

Page [2577](#): Walk ahead

**PAGE 2437**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 10 meters far, there is a dead end.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2581](#): Go right

Page [2578](#): Turn around

Page [2579](#): Go left

Page [2580](#): Walk ahead

**PAGE 2438**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2341](#): Turn around

Page [2437](#): Go left

Page [2342](#): Walk ahead

**PAGE 2439**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2582](#): Turn around

Page [2223](#): Go left

**PAGE 2440**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from behind you.

Page [2230](#): Go right

Page [2345](#): Turn around

Page [2229](#): Walk ahead

Page [2227](#): Look at the man

Page [2228](#): Talk to the man



**PAGE 2441**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2583](#): Go right

Page [2584](#): Turn around

**PAGE 2442**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Towards your left side, about 50 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2443](#): Go right

Page [2346](#): Turn around

Page [2441](#): Go left

Page [2585](#): Walk ahead

**PAGE 2443**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corridor.

The sun is shining from your left side.

Page [2586](#): Go right

Page [2587](#): Turn around

**PAGE 2444**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from your right side.

Page [2345](#): Go right

Page [2588](#): Turn around

**PAGE 2445**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2446](#): Go right

Page [2348](#): Turn around

Page [2347](#): Walk ahead

**PAGE 2446**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2589](#): Turn around

Page [2590](#): Go left

**PAGE 2447**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

Page [2591](#): Turn around

Page [2592](#): Go left

**PAGE 2448**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your left side.

Page [2447](#): Go right

Page [2349](#): Turn around

Page [2593](#): Walk ahead



**PAGE 2449**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from the front of you.

Page [2231](#): Go right

Page [2594](#): Turn around

Page [2283](#): Go left

**PAGE 2450**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a dead end.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

Page [2451](#): Go right

Page [2351](#): Turn around

Page [2453](#): Go left

Page [2595](#): Walk ahead

**PAGE 2451**

You find yourself in a dead end in a garden maze.

The only exit is behind you.

On your left side and in front of you and on your right side there are maple trees.

The sun is shining from your right side.

Page [2596](#): Turn around

**PAGE 2452**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall made of concrete.

Towards your right side, about 20 meters far, there is a corridor.

The sun is shining from the front of you.

Page [2598](#): Go right

Page [2597](#): Turn around

**PAGE 2453**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2599](#): Go right

Page [2600](#): Turn around

Page [2601](#): Walk ahead

**PAGE 2454**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from behind you.

Page [2235](#): Go right

Page [2353](#): Turn around

Page [2234](#): Walk ahead

Page [2232](#): Look at the man

Page [2233](#): Talk to the man

**PAGE 2455**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2602](#): Go right

Page [2603](#): Turn around

**PAGE 2456**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Towards your left side, about 50 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2457](#): Go right

Page [2354](#): Turn around

Page [2455](#): Go left

Page [2604](#): Walk ahead



**PAGE 2457**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corridor.

The sun is shining from your left side.

Page [2605](#): Go right

Page [2606](#): Turn around

**PAGE 2458**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from your right side.

Page [2353](#): Go right

Page [2607](#): Turn around

**PAGE 2459**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2460](#): Go right

Page [2356](#): Turn around

Page [2355](#): Walk ahead

**PAGE 2460**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2608](#): Turn around

Page [2609](#): Go left

**PAGE 2461**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

Page [2610](#): Turn around

Page [2611](#): Go left

**PAGE 2462**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your left side.

Page [2461](#): Go right

Page [2357](#): Turn around

Page [2612](#): Walk ahead

**PAGE 2463**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from the front of you.

Page [2236](#): Go right

Page [2613](#): Turn around

Page [2288](#): Go left

**PAGE 2464**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a dead end.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

Page [2465](#): Go right

Page [2359](#): Turn around

Page [2467](#): Go left

Page [2614](#): Walk ahead



**PAGE 2465**

You find yourself in a dead end in a garden maze.

The only exit is behind you.

On your left side and in front of you and on your right side there are maple trees.

The sun is shining from your right side.

Page [2615](#): Turn around

**PAGE 2466**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall made of concrete.

Towards your right side, about 20 meters far, there is a corridor.

The sun is shining from the front of you.

Page [2617](#): Go right

Page [2616](#): Turn around

**PAGE 2467**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2618](#): Go right

Page [2619](#): Turn around

Page [2620](#): Walk ahead

**PAGE 2468**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from the front of you.

Page [2621](#): Turn around

Page [2293](#): Go left

Page [2290](#): Look at the man

Page [2291](#): Talk to the man

**PAGE 2469**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your right side, about 50 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2622](#): Go right

Page [2623](#): Turn around

Page [2624](#): Go left

**PAGE 2470**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2362](#): Turn around

Page [2469](#): Go left

Page [2625](#): Walk ahead

**PAGE 2471**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2626](#): Turn around

Page [2627](#): Go left

**PAGE 2472**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2629](#): Turn around

Page [2628](#): Go left



**PAGE 2473**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 10 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2363](#): Turn around

Page [2472](#): Go left

Page [2630](#): Walk ahead

**PAGE 2474**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 10 meters far, there is a dead end.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2634](#): Go right

Page [2631](#): Turn around

Page [2632](#): Go left

Page [2633](#): Walk ahead

**PAGE 2475**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2364](#): Turn around

Page [2474](#): Go left

Page [2365](#): Walk ahead

**PAGE 2476**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2477](#): Go right

Page [2368](#): Turn around

Page [2635](#): Walk ahead

**PAGE 2477**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2636](#): Go right

Page [2637](#): Turn around

Page [2638](#): Walk ahead

**PAGE 2478**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from behind you.

Page [2639](#): Go right

Page [2640](#): Turn around

**PAGE 2479**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2641](#): Go right

Page [2642](#): Turn around

**PAGE 2480**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

The sun is shining from your left side.

Page [2478](#): Go right

Page [2369](#): Turn around

Page [2370](#): Walk ahead



**PAGE 2481**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2482](#): Go right

Page [2373](#): Turn around

Page [2643](#): Walk ahead

**PAGE 2482**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2644](#): Go right

Page [2645](#): Turn around

Page [2646](#): Walk ahead

**PAGE 2483**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from behind you.

Page [2647](#): Go right

Page [2648](#): Turn around

**PAGE 2484**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2649](#): Go right

Page [2650](#): Turn around

**PAGE 2485**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

The sun is shining from your left side.

Page [2483](#): Go right

Page [2374](#): Turn around

Page [2375](#): Walk ahead

**PAGE 2486**

You walk around a bit, observing the man leaning against the fountain.

The man is sitting on the ground, leaning against the fountain.

His skin is tanned and he has a long beard. He is wearing clothes.

And he's leaning against the fountain.

Said clothes include a yellow hat.

Page [2487](#): Talk to the man

Page [2376](#): Who cares. Where was I?

**PAGE 2487**

What will you say?

Page [2376](#): Enough with the talk. Where was I?

**PAGE 2488**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

The apparatus you're holding seems to be indicating a number, 62.

Page [2651](#): Turn around

Page [2652](#): Go left



**PAGE 2489**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your right side.

The apparatus you're holding seems to be indicating a number, 93.

Page [2655](#): Turn around

Page [2653](#): Go left

Page [2654](#): Walk ahead

**PAGE 2490**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from your left side.

The apparatus you're holding seems to be indicating a number, 79.

Page [2488](#): Go right

Page [2376](#): Turn around

Page [2486](#): Look at the man

Page [2487](#): Talk to the man

**PAGE 2491**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from the front of you.

Page [2656](#): Turn around

Page [2301](#): Go left

Page [2298](#): Look at the man

Page [2299](#): Talk to the man

**PAGE 2492**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your right side, about 50 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2657](#): Go right

Page [2658](#): Turn around

Page [2659](#): Go left

**PAGE 2493**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2378](#): Turn around

Page [2492](#): Go left

Page [2660](#): Walk ahead

**PAGE 2494**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2661](#): Turn around

Page [2662](#): Go left

**PAGE 2495**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2664](#): Turn around

Page [2663](#): Go left

**PAGE 2496**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 10 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2379](#): Turn around

Page [2495](#): Go left

Page [2665](#): Walk ahead



**PAGE 2497**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 10 meters far, there is a dead end.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2669](#): Go right

Page [2666](#): Turn around

Page [2667](#): Go left

Page [2668](#): Walk ahead

**PAGE 2498**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2380](#): Turn around

Page [2497](#): Go left

Page [2381](#): Walk ahead

**PAGE 2499**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 10 meters far, there is a corridor, though the path continues further ahead.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2197](#): Go right

Page [2382](#): Turn around

Page [2250](#): Walk ahead

**PAGE 2500**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from the front of you.

Page [2510](#): Go right

Page [2670](#): Turn around

**PAGE 2501**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2384](#): Turn around

Page [2500](#): Go left

Page [2509](#): Walk ahead

**PAGE 2502**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2309](#): Go right

Page [2671](#): Turn around

Page [2387](#): Go left

**PAGE 2503**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
The sun is shining from behind you.  
Page [2673](#): Turn around  
Page [2672](#): Walk ahead

**PAGE 2504**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is a corridor.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

Page [2386](#): Turn around

Page [2503](#): Go left

Page [2674](#): Walk ahead



**PAGE 2505**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2387](#): Turn around

Page [2306](#): Go left

Page [2253](#): Walk ahead

**PAGE 2506**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall of pea plants.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2507](#): Go right

Page [2389](#): Turn around

Page [2675](#): Walk ahead

**PAGE 2507**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2676](#): Go right

Page [2677](#): Turn around

**PAGE 2508**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2509](#): Go right

Page [2390](#): Turn around

Page [2500](#): Walk ahead

**PAGE 2509**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2674](#): Turn around

Page [2502](#): Go left

Page [2386](#): Walk ahead

**PAGE 2510**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from your left side.

Page [2678](#): Turn around

Page [2392](#): Go left

**PAGE 2511**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

The sun is shining from behind you.

Page [2255](#): Go right

Page [2392](#): Turn around

Page [2205](#): Go left

Page [2254](#): Walk ahead

**PAGE 2512**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is an intersection.

The sun is shining from behind you.

Page [2679](#): Turn around

Page [2256](#): Go left



**PAGE 2513**

You find yourself in a dead end in a garden maze.

The only exit is the front of you.

Behind you and on your left side and on your right side there are maple trees.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2394](#): Turn around

Page [2680](#): Walk ahead

**PAGE 2514**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall made of concrete.

On your right side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your left side, about 20 meters far, there is a corridor.

The sun is shining from behind you.

Page [2395](#): Turn around

Page [2515](#): Go left

Page [2393](#): Walk ahead

**PAGE 2515**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
Page [2681](#): Open the door and go back in  
Page [2682](#): Turn around  
Page [2683](#): Walk ahead

**PAGE 2516**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2684](#): Turn around

Page [2685](#): Go left

**PAGE 2517**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

Page [2396](#): Turn around

Page [2516](#): Go left

Page [2686](#): Walk ahead

**PAGE 2518**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2687](#): Turn around

Page [2688](#): Go left

**PAGE 2519**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from the front of you.

Page [2529](#): Go right

Page [2689](#): Turn around

**PAGE 2520**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2398](#): Turn around

Page [2519](#): Go left

Page [2528](#): Walk ahead



**PAGE 2521**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2317](#): Go right

Page [2690](#): Turn around

Page [2401](#): Go left

**PAGE 2522**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
The sun is shining from behind you.  
Page [2692](#): Turn around  
Page [2691](#): Walk ahead

**PAGE 2523**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is a corridor.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

Page [2400](#): Turn around

Page [2522](#): Go left

Page [2693](#): Walk ahead

**PAGE 2524**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2401](#): Turn around

Page [2314](#): Go left

Page [2258](#): Walk ahead

**PAGE 2525**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall of pea plants.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2526](#): Go right

Page [2403](#): Turn around

Page [2694](#): Walk ahead

**PAGE 2526**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2695](#): Go right

Page [2696](#): Turn around

**PAGE 2527**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2528](#): Go right

Page [2404](#): Turn around

Page [2519](#): Walk ahead

**PAGE 2528**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2693](#): Turn around

Page [2521](#): Go left

Page [2400](#): Walk ahead



**PAGE 2529**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from your left side.

Page [2697](#): Turn around

Page [2406](#): Go left

**PAGE 2530**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

The sun is shining from behind you.

Page [2260](#): Go right

Page [2406](#): Turn around

Page [2210](#): Go left

Page [2259](#): Walk ahead

**PAGE 2531**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is an intersection.

The sun is shining from behind you.

Page [2698](#): Turn around

Page [2261](#): Go left

**PAGE 2532**

You find yourself in a dead end in a garden maze.

The only exit is the front of you.

Behind you and on your left side and on your right side there are maple trees.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2408](#): Turn around

Page [2699](#): Walk ahead

**PAGE 2533**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall made of concrete.

On your right side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your left side, about 20 meters far, there is a corridor.

The sun is shining from behind you.

Page [2409](#): Turn around

Page [2534](#): Go left

Page [2407](#): Walk ahead

**PAGE 2534**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
Page [2700](#): Open the door and go back in  
Page [2701](#): Turn around  
Page [2702](#): Walk ahead

**PAGE 2535**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2703](#): Turn around

Page [2704](#): Go left

**PAGE 2536**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

Page [2410](#): Turn around

Page [2535](#): Go left

Page [2705](#): Walk ahead



**PAGE 2537**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2706](#): Turn around

Page [2707](#): Go left

**PAGE 2538**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from behind you.

Page [2265](#): Go right

Page [2411](#): Turn around

Page [2264](#): Walk ahead

Page [2262](#): Look at the man

Page [2263](#): Talk to the man

**PAGE 2539**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2708](#): Go right

Page [2709](#): Turn around

**PAGE 2540**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Towards your left side, about 50 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2541](#): Go right

Page [2412](#): Turn around

Page [2539](#): Go left

Page [2710](#): Walk ahead

**PAGE 2541**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corridor.

The sun is shining from your left side.

Page [2711](#): Go right

Page [2712](#): Turn around

**PAGE 2542**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from your right side.

Page [2411](#): Go right

Page [2713](#): Turn around

**PAGE 2543**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2544](#): Go right

Page [2414](#): Turn around

Page [2413](#): Walk ahead

**PAGE 2544**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2714](#): Turn around

Page [2715](#): Go left



**PAGE 2545**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

Page [2716](#): Turn around

Page [2717](#): Go left

**PAGE 2546**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your left side.

Page [2545](#): Go right

Page [2415](#): Turn around

Page [2718](#): Walk ahead

**PAGE 2547**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from the front of you.

Page [2266](#): Go right

Page [2719](#): Turn around

Page [2325](#): Go left

**PAGE 2548**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a dead end.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

Page [2549](#): Go right

Page [2417](#): Turn around

Page [2551](#): Go left

Page [2720](#): Walk ahead

**PAGE 2549**

You find yourself in a dead end in a garden maze.

The only exit is behind you.

On your left side and in front of you and on your right side there are maple trees.

The sun is shining from your right side.

Page [2721](#): Turn around

**PAGE 2550**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall made of concrete.

Towards your right side, about 20 meters far, there is a corridor.

The sun is shining from the front of you.

Page [2723](#): Go right

Page [2722](#): Turn around

**PAGE 2551**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2724](#): Go right

Page [2725](#): Turn around

Page [2726](#): Walk ahead

**PAGE 2552**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from the front of you.

Page [2727](#): Turn around

Page [2330](#): Go left

Page [2327](#): Look at the man

Page [2328](#): Talk to the man



**PAGE 2553**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your right side, about 50 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2728](#): Go right

Page [2729](#): Turn around

Page [2730](#): Go left

**PAGE 2554**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2420](#): Turn around

Page [2553](#): Go left

Page [2731](#): Walk ahead

**PAGE 2555**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2732](#): Turn around

Page [2733](#): Go left

**PAGE 2556**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2735](#): Turn around

Page [2734](#): Go left

**PAGE 2557**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 10 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2421](#): Turn around

Page [2556](#): Go left

Page [2736](#): Walk ahead

**PAGE 2558**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 10 meters far, there is a dead end.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2740](#): Go right

Page [2737](#): Turn around

Page [2738](#): Go left

Page [2739](#): Walk ahead

**PAGE 2559**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2422](#): Turn around

Page [2558](#): Go left

Page [2423](#): Walk ahead

**PAGE 2560**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from the front of you.

Page [2741](#): Turn around

Page [2335](#): Go left

Page [2332](#): Look at the man

Page [2333](#): Talk to the man



**PAGE 2561**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your right side, about 50 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2742](#): Go right

Page [2743](#): Turn around

Page [2744](#): Go left

**PAGE 2562**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2425](#): Turn around

Page [2561](#): Go left

Page [2745](#): Walk ahead

**PAGE 2563**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2746](#): Turn around

Page [2747](#): Go left

**PAGE 2564**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2749](#): Turn around

Page [2748](#): Go left

**PAGE 2565**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 10 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2426](#): Turn around

Page [2564](#): Go left

Page [2750](#): Walk ahead

**PAGE 2566**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 10 meters far, there is a dead end.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2754](#): Go right

Page [2751](#): Turn around

Page [2752](#): Go left

Page [2753](#): Walk ahead

**PAGE 2567**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2427](#): Turn around

Page [2566](#): Go left

Page [2428](#): Walk ahead

**PAGE 2568**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from behind you.

Page [2273](#): Go right

Page [2431](#): Turn around

Page [2272](#): Walk ahead

Page [2270](#): Look at the man

Page [2271](#): Talk to the man



**PAGE 2569**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2755](#): Go right

Page [2756](#): Turn around

**PAGE 2570**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Towards your left side, about 50 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2571](#): Go right

Page [2432](#): Turn around

Page [2569](#): Go left

Page [2757](#): Walk ahead

**PAGE 2571**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corridor.

The sun is shining from your left side.

Page [2758](#): Go right

Page [2759](#): Turn around

**PAGE 2572**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from your right side.

Page [2431](#): Go right

Page [2760](#): Turn around

**PAGE 2573**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2574](#): Go right

Page [2434](#): Turn around

Page [2433](#): Walk ahead

**PAGE 2574**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2761](#): Turn around

Page [2762](#): Go left

**PAGE 2575**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

Page [2763](#): Turn around

Page [2764](#): Go left

**PAGE 2576**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your left side.

Page [2575](#): Go right

Page [2435](#): Turn around

Page [2765](#): Walk ahead



**PAGE 2577**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from the front of you.

Page [2274](#): Go right

Page [2766](#): Turn around

Page [2341](#): Go left

**PAGE 2578**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a dead end.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

Page [2579](#): Go right

Page [2437](#): Turn around

Page [2581](#): Go left

Page [2767](#): Walk ahead

**PAGE 2579**

You find yourself in a dead end in a garden maze.

The only exit is behind you.

On your left side and in front of you and on your right side there are maple trees.

The sun is shining from your right side.

Page [2768](#): Turn around

**PAGE 2580**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall made of concrete.

Towards your right side, about 20 meters far, there is a corridor.

The sun is shining from the front of you.

Page [2770](#): Go right

Page [2769](#): Turn around

**PAGE 2581**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2771](#): Go right

Page [2772](#): Turn around

Page [2773](#): Walk ahead

**PAGE 2582**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 10 meters far, there is a corridor, though the path continues further ahead.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2223](#): Go right

Page [2439](#): Turn around

Page [2278](#): Walk ahead

**PAGE 2583**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from the front of you.

Page [2593](#): Go right

Page [2774](#): Turn around

**PAGE 2584**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2441](#): Turn around

Page [2583](#): Go left

Page [2592](#): Walk ahead



**PAGE 2585**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2348](#): Go right

Page [2775](#): Turn around

Page [2444](#): Go left

**PAGE 2586**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
The sun is shining from behind you.  
Page [2777](#): Turn around  
Page [2776](#): Walk ahead

**PAGE 2587**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is a corridor.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

Page [2443](#): Turn around

Page [2586](#): Go left

Page [2778](#): Walk ahead

**PAGE 2588**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2444](#): Turn around

Page [2345](#): Go left

Page [2281](#): Walk ahead

**PAGE 2589**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall of pea plants.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2590](#): Go right

Page [2446](#): Turn around

Page [2779](#): Walk ahead

**PAGE 2590**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2780](#): Go right

Page [2781](#): Turn around

**PAGE 2591**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2592](#): Go right

Page [2447](#): Turn around

Page [2583](#): Walk ahead

**PAGE 2592**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2778](#): Turn around

Page [2585](#): Go left

Page [2443](#): Walk ahead



**PAGE 2593**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from your left side.

Page [2782](#): Turn around

Page [2449](#): Go left

**PAGE 2594**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

The sun is shining from behind you.

Page [2283](#): Go right

Page [2449](#): Turn around

Page [2231](#): Go left

Page [2282](#): Walk ahead

**PAGE 2595**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is an intersection.

The sun is shining from behind you.

Page [2783](#): Turn around

Page [2284](#): Go left

**PAGE 2596**

You find yourself in a dead end in a garden maze.

The only exit is the front of you.

Behind you and on your left side and on your right side there are maple trees.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2451](#): Turn around

Page [2784](#): Walk ahead

**PAGE 2597**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall made of concrete.

On your right side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your left side, about 20 meters far, there is a corridor.

The sun is shining from behind you.

Page [2452](#): Turn around

Page [2598](#): Go left

Page [2450](#): Walk ahead

**PAGE 2598**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
Page [2785](#): Open the door and go back in  
Page [2786](#): Turn around  
Page [2787](#): Walk ahead

**PAGE 2599**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2788](#): Turn around

Page [2789](#): Go left

**PAGE 2600**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

Page [2453](#): Turn around

Page [2599](#): Go left

Page [2790](#): Walk ahead



**PAGE 2601**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2791](#): Turn around

Page [2792](#): Go left

**PAGE 2602**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from the front of you.

Page [2612](#): Go right

Page [2793](#): Turn around

**PAGE 2603**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2455](#): Turn around

Page [2602](#): Go left

Page [2611](#): Walk ahead

**PAGE 2604**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2356](#): Go right

Page [2794](#): Turn around

Page [2458](#): Go left

**PAGE 2605**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
The sun is shining from behind you.  
Page [2796](#): Turn around  
Page [2795](#): Walk ahead

**PAGE 2606**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is a corridor.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

Page [2457](#): Turn around

Page [2605](#): Go left

Page [2797](#): Walk ahead

**PAGE 2607**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2458](#): Turn around

Page [2353](#): Go left

Page [2286](#): Walk ahead

**PAGE 2608**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall of pea plants.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2609](#): Go right

Page [2460](#): Turn around

Page [2798](#): Walk ahead



**PAGE 2609**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2799](#): Go right

Page [2800](#): Turn around

**PAGE 2610**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2611](#): Go right

Page [2461](#): Turn around

Page [2602](#): Walk ahead

**PAGE 2611**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2797](#): Turn around

Page [2604](#): Go left

Page [2457](#): Walk ahead

**PAGE 2612**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from your left side.

Page [2801](#): Turn around

Page [2463](#): Go left

**PAGE 2613**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

The sun is shining from behind you.

Page [2288](#): Go right

Page [2463](#): Turn around

Page [2236](#): Go left

Page [2287](#): Walk ahead

**PAGE 2614**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is an intersection.

The sun is shining from behind you.

Page [2802](#): Turn around

Page [2289](#): Go left

**PAGE 2615**

You find yourself in a dead end in a garden maze.

The only exit is the front of you.

Behind you and on your left side and on your right side there are maple trees.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2465](#): Turn around

Page [2803](#): Walk ahead

**PAGE 2616**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall made of concrete.

On your right side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your left side, about 20 meters far, there is a corridor.

The sun is shining from behind you.

Page [2466](#): Turn around

Page [2617](#): Go left

Page [2464](#): Walk ahead



**PAGE 2617**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
Page [2804](#): Open the door and go back in  
Page [2805](#): Turn around  
Page [2806](#): Walk ahead

**PAGE 2618**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2807](#): Turn around

Page [2808](#): Go left

**PAGE 2619**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

Page [2467](#): Turn around

Page [2618](#): Go left

Page [2809](#): Walk ahead

**PAGE 2620**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2810](#): Turn around

Page [2811](#): Go left

**PAGE 2621**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from behind you.

Page [2293](#): Go right

Page [2468](#): Turn around

Page [2292](#): Walk ahead

Page [2290](#): Look at the man

Page [2291](#): Talk to the man

**PAGE 2622**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2812](#): Go right

Page [2813](#): Turn around

**PAGE 2623**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Towards your left side, about 50 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2624](#): Go right

Page [2469](#): Turn around

Page [2622](#): Go left

Page [2814](#): Walk ahead

**PAGE 2624**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corridor.

The sun is shining from your left side.

Page [2815](#): Go right

Page [2816](#): Turn around



**PAGE 2625**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from your right side.

Page [2468](#): Go right

Page [2817](#): Turn around

**PAGE 2626**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2627](#): Go right

Page [2471](#): Turn around

Page [2470](#): Walk ahead

**PAGE 2627**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2818](#): Turn around

Page [2819](#): Go left

**PAGE 2628**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

Page [2820](#): Turn around

Page [2821](#): Go left

**PAGE 2629**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your left side.

Page [2628](#): Go right

Page [2472](#): Turn around

Page [2822](#): Walk ahead

**PAGE 2630**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from the front of you.

Page [2294](#): Go right

Page [2823](#): Turn around

Page [2364](#): Go left

**PAGE 2631**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a dead end.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

Page [2632](#): Go right

Page [2474](#): Turn around

Page [2634](#): Go left

Page [2824](#): Walk ahead

**PAGE 2632**

You find yourself in a dead end in a garden maze.

The only exit is behind you.

On your left side and in front of you and on your right side there are maple trees.

The sun is shining from your right side.

Page [2825](#): Turn around



**PAGE 2633**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall made of concrete.

Towards your right side, about 20 meters far, there is a corridor.

The sun is shining from the front of you.

Page [2827](#): Go right

Page [2826](#): Turn around

**PAGE 2634**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2828](#): Go right

Page [2829](#): Turn around

Page [2830](#): Walk ahead

**PAGE 2635**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from the front of you.

Page [2831](#): Turn around

Page [2369](#): Go left

Page [2366](#): Look at the man

Page [2367](#): Talk to the man

**PAGE 2636**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your right side, about 50 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2832](#): Go right

Page [2833](#): Turn around

Page [2834](#): Go left

**PAGE 2637**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2477](#): Turn around

Page [2636](#): Go left

Page [2835](#): Walk ahead

**PAGE 2638**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2836](#): Turn around

Page [2837](#): Go left

**PAGE 2639**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2839](#): Turn around

Page [2838](#): Go left

**PAGE 2640**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 10 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2478](#): Turn around

Page [2639](#): Go left

Page [2840](#): Walk ahead



**PAGE 2641**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 10 meters far, there is a dead end.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2844](#): Go right

Page [2841](#): Turn around

Page [2842](#): Go left

Page [2843](#): Walk ahead

**PAGE 2642**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2479](#): Turn around

Page [2641](#): Go left

Page [2480](#): Walk ahead

**PAGE 2643**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from the front of you.

Page [2845](#): Turn around

Page [2374](#): Go left

Page [2371](#): Look at the man

Page [2372](#): Talk to the man

**PAGE 2644**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your right side, about 50 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2846](#): Go right

Page [2847](#): Turn around

Page [2848](#): Go left

**PAGE 2645**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2482](#): Turn around

Page [2644](#): Go left

Page [2849](#): Walk ahead

**PAGE 2646**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2850](#): Turn around

Page [2851](#): Go left

**PAGE 2647**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2853](#): Turn around

Page [2852](#): Go left

**PAGE 2648**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 10 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2483](#): Turn around

Page [2647](#): Go left

Page [2854](#): Walk ahead



**PAGE 2649**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 10 meters far, there is a dead end.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2858](#): Go right

Page [2855](#): Turn around

Page [2856](#): Go left

Page [2857](#): Walk ahead

**PAGE 2650**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2484](#): Turn around

Page [2649](#): Go left

Page [2485](#): Walk ahead

**PAGE 2651**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

The apparatus you're holding seems to be indicating a number, 65.

Page [2652](#): Go right

Page [2488](#): Turn around

Page [2859](#): Walk ahead

**PAGE 2652**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

The apparatus you're holding seems to be indicating a number, 53.

Page [2860](#): Go right

Page [2861](#): Turn around

Page [2862](#): Walk ahead

**PAGE 2653**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from behind you.

The apparatus you're holding seems to be indicating a number, 76.

Page [2863](#): Go right

Page [2864](#): Turn around

**PAGE 2654**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

The apparatus you're holding seems to be indicating a number, 100.

Page [2865](#): Go right

Page [2866](#): Turn around

**PAGE 2655**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

In the a corner ahead of you, there is a small fountain and a man sitting beside it.

The sun is shining from your left side.

The apparatus you're holding seems to be indicating a number, 90.

Page [2653](#): Go right

Page [2489](#): Turn around

Page [2490](#): Walk ahead

**PAGE 2656**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from behind you.

Page [2301](#): Go right

Page [2491](#): Turn around

Page [2300](#): Walk ahead

Page [2298](#): Look at the man

Page [2299](#): Talk to the man



**PAGE 2657**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2867](#): Go right

Page [2868](#): Turn around

**PAGE 2658**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Towards your left side, about 50 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2659](#): Go right

Page [2492](#): Turn around

Page [2657](#): Go left

Page [2869](#): Walk ahead

**PAGE 2659**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corridor.

The sun is shining from your left side.

Page [2870](#): Go right

Page [2871](#): Turn around

**PAGE 2660**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from your right side.

Page [2491](#): Go right

Page [2872](#): Turn around

**PAGE 2661**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2662](#): Go right

Page [2494](#): Turn around

Page [2493](#): Walk ahead

**PAGE 2662**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2873](#): Turn around

Page [2874](#): Go left

**PAGE 2663**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

Page [2875](#): Turn around

Page [2876](#): Go left

**PAGE 2664**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your left side.

Page [2663](#): Go right

Page [2495](#): Turn around

Page [2877](#): Walk ahead



**PAGE 2665**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from the front of you.

Page [2302](#): Go right

Page [2878](#): Turn around

Page [2380](#): Go left

**PAGE 2666**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a dead end.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

Page [2667](#): Go right

Page [2497](#): Turn around

Page [2669](#): Go left

Page [2879](#): Walk ahead

**PAGE 2667**

You find yourself in a dead end in a garden maze.

The only exit is behind you.

On your left side and in front of you and on your right side there are maple trees.

The sun is shining from your right side.

Page [2880](#): Turn around

**PAGE 2668**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall made of concrete.

Towards your right side, about 20 meters far, there is a corridor.

The sun is shining from the front of you.

Page [2882](#): Go right

Page [2881](#): Turn around

**PAGE 2669**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2883](#): Go right

Page [2884](#): Turn around

Page [2885](#): Walk ahead

**PAGE 2670**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your left side, about 10 meters far, there is a corner.

The sun is shining from behind you.

Page [2500](#): Turn around

Page [2510](#): Go left

Page [2390](#): Walk ahead

**PAGE 2671**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2387](#): Go right

Page [2502](#): Turn around

Page [2309](#): Go left

Page [2307](#): Walk ahead

**PAGE 2672**

You stroll the flowery path in the garden,  
and you come to an opening.  
To your surprise, there's nothing here. How can that be?  
Your instinct tells you this is where the game should end,  
but nothing noteworthy is happening. Did you miss something?  
You turn around.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
Ahead of you, about 10 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [2503](#): Turn around  
Page [2886](#): Walk ahead



**PAGE 2673**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
Ahead of you, about 10 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [2503](#): Turn around  
Page [2886](#): Walk ahead

**PAGE 2674**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Ahead of you, about 50 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2502](#): Go right

Page [2509](#): Turn around

Page [2384](#): Walk ahead

**PAGE 2675**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2308](#): Go right

Page [2887](#): Turn around

**PAGE 2676**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2518](#): Go right

Page [2888](#): Turn around

Page [2686](#): Go left

**PAGE 2677**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2507](#): Turn around

Page [2676](#): Go left

Page [2685](#): Walk ahead

**PAGE 2678**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2392](#): Go right

Page [2510](#): Turn around

Page [2310](#): Walk ahead

**PAGE 2679**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 10 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2256](#): Go right

Page [2512](#): Turn around

Page [2312](#): Walk ahead

**PAGE 2680**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2512](#): Go right

Page [2686](#): Turn around

Page [2395](#): Go left

Page [2396](#): Walk ahead



**PAGE 2681**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
Page [2681](#): Open the door and go back in  
Page [2682](#): Turn around  
Page [2683](#): Walk ahead

**PAGE 2682**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
Page [2889](#): Open the door and go back in  
Page [2515](#): Turn around  
Page [2890](#): Walk ahead

**PAGE 2683**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall made of concrete.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2891](#): Go right

Page [2892](#): Turn around

**PAGE 2684**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2685](#): Go right

Page [2516](#): Turn around

Page [2676](#): Walk ahead

**PAGE 2685**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall of pea plants.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2675](#): Go right

Page [2893](#): Turn around

**PAGE 2686**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a dead end.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2395](#): Go right

Page [2680](#): Turn around

Page [2512](#): Go left

Page [2394](#): Walk ahead

**PAGE 2687**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2688](#): Go right

Page [2518](#): Turn around

Page [2517](#): Walk ahead

**PAGE 2688**

You find yourself in a corner in a garden maze.  
The path extends from behind you to your left side.  
In front of you there is a wall made of concrete.  
On your right side there are maple trees.  
Towards your left side, about 50 meters far, there is a corridor.  
The sun is shining from the front of you.  
Page [2894](#): Turn around  
Page [2682](#): Go left



**PAGE 2689**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your left side, about 10 meters far, there is a corner.

The sun is shining from behind you.

Page [2519](#): Turn around

Page [2529](#): Go left

Page [2404](#): Walk ahead

**PAGE 2690**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2401](#): Go right

Page [2521](#): Turn around

Page [2317](#): Go left

Page [2315](#): Walk ahead

**PAGE 2691**

You stroll the flowery path in the garden,  
and you come to an opening.  
To your surprise, there's nothing here. How can that be?  
Your instinct tells you this is where the game should end,  
but nothing noteworthy is happening. Did you miss something?  
You turn around.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
Ahead of you, about 10 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [2522](#): Turn around  
Page [2895](#): Walk ahead

**PAGE 2692**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
Ahead of you, about 10 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [2522](#): Turn around  
Page [2895](#): Walk ahead

**PAGE 2693**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Ahead of you, about 50 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2521](#): Go right

Page [2528](#): Turn around

Page [2398](#): Walk ahead

**PAGE 2694**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2316](#): Go right

Page [2896](#): Turn around

**PAGE 2695**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2537](#): Go right

Page [2897](#): Turn around

Page [2705](#): Go left

**PAGE 2696**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2526](#): Turn around

Page [2695](#): Go left

Page [2704](#): Walk ahead



**PAGE 2697**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2406](#): Go right

Page [2529](#): Turn around

Page [2318](#): Walk ahead

**PAGE 2698**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 10 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2261](#): Go right

Page [2531](#): Turn around

Page [2320](#): Walk ahead

**PAGE 2699**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2531](#): Go right

Page [2705](#): Turn around

Page [2409](#): Go left

Page [2410](#): Walk ahead

**PAGE 2700**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
Page [2700](#): Open the door and go back in  
Page [2701](#): Turn around  
Page [2702](#): Walk ahead

**PAGE 2701**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
Page [2898](#): Open the door and go back in  
Page [2534](#): Turn around  
Page [2899](#): Walk ahead

**PAGE 2702**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall made of concrete.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2900](#): Go right

Page [2901](#): Turn around

**PAGE 2703**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2704](#): Go right

Page [2535](#): Turn around

Page [2695](#): Walk ahead

**PAGE 2704**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall of pea plants.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2694](#): Go right

Page [2902](#): Turn around



**PAGE 2705**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a dead end.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2409](#): Go right

Page [2699](#): Turn around

Page [2531](#): Go left

Page [2408](#): Walk ahead

**PAGE 2706**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2707](#): Go right

Page [2537](#): Turn around

Page [2536](#): Walk ahead

**PAGE 2707**

You find yourself in a corner in a garden maze.  
The path extends from behind you to your left side.  
In front of you there is a wall made of concrete.  
On your right side there are maple trees.  
Towards your left side, about 50 meters far, there is a corridor.  
The sun is shining from the front of you.  
Page [2903](#): Turn around  
Page [2701](#): Go left

**PAGE 2708**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from the front of you.

Page [2718](#): Go right

Page [2904](#): Turn around

**PAGE 2709**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2539](#): Turn around

Page [2708](#): Go left

Page [2717](#): Walk ahead

**PAGE 2710**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2414](#): Go right

Page [2905](#): Turn around

Page [2542](#): Go left

**PAGE 2711**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
The sun is shining from behind you.  
Page [2907](#): Turn around  
Page [2906](#): Walk ahead

**PAGE 2712**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is a corridor.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

Page [2541](#): Turn around

Page [2711](#): Go left

Page [2908](#): Walk ahead



**PAGE 2713**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2542](#): Turn around

Page [2411](#): Go left

Page [2323](#): Walk ahead

**PAGE 2714**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall of pea plants.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2715](#): Go right

Page [2544](#): Turn around

Page [2909](#): Walk ahead

**PAGE 2715**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2910](#): Go right

Page [2911](#): Turn around

**PAGE 2716**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2717](#): Go right

Page [2545](#): Turn around

Page [2708](#): Walk ahead

**PAGE 2717**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2908](#): Turn around

Page [2710](#): Go left

Page [2541](#): Walk ahead

**PAGE 2718**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from your left side.

Page [2912](#): Turn around

Page [2547](#): Go left

**PAGE 2719**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

The sun is shining from behind you.

Page [2325](#): Go right

Page [2547](#): Turn around

Page [2266](#): Go left

Page [2324](#): Walk ahead

**PAGE 2720**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is an intersection.

The sun is shining from behind you.

Page [2913](#): Turn around

Page [2326](#): Go left



**PAGE 2721**

You find yourself in a dead end in a garden maze.

The only exit is the front of you.

Behind you and on your left side and on your right side there are maple trees.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2549](#): Turn around

Page [2914](#): Walk ahead

**PAGE 2722**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall made of concrete.

On your right side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your left side, about 20 meters far, there is a corridor.

The sun is shining from behind you.

Page [2550](#): Turn around

Page [2723](#): Go left

Page [2548](#): Walk ahead

**PAGE 2723**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
Page [2915](#): Open the door and go back in  
Page [2916](#): Turn around  
Page [2917](#): Walk ahead

**PAGE 2724**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2918](#): Turn around

Page [2919](#): Go left

**PAGE 2725**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

Page [2551](#): Turn around

Page [2724](#): Go left

Page [2920](#): Walk ahead

**PAGE 2726**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2921](#): Turn around

Page [2922](#): Go left

**PAGE 2727**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from behind you.

Page [2330](#): Go right

Page [2552](#): Turn around

Page [2329](#): Walk ahead

Page [2327](#): Look at the man

Page [2328](#): Talk to the man

**PAGE 2728**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2923](#): Go right

Page [2924](#): Turn around



**PAGE 2729**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Towards your left side, about 50 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2730](#): Go right

Page [2553](#): Turn around

Page [2728](#): Go left

Page [2925](#): Walk ahead

**PAGE 2730**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corridor.

The sun is shining from your left side.

Page [2926](#): Go right

Page [2927](#): Turn around

**PAGE 2731**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from your right side.

Page [2552](#): Go right

Page [2928](#): Turn around

**PAGE 2732**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2733](#): Go right

Page [2555](#): Turn around

Page [2554](#): Walk ahead

**PAGE 2733**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2929](#): Turn around

Page [2930](#): Go left

**PAGE 2734**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

Page [2931](#): Turn around

Page [2932](#): Go left

**PAGE 2735**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your left side.

Page [2734](#): Go right

Page [2556](#): Turn around

Page [2933](#): Walk ahead

**PAGE 2736**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from the front of you.

Page [2331](#): Go right

Page [2934](#): Turn around

Page [2422](#): Go left



**PAGE 2737**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a dead end.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

Page [2738](#): Go right

Page [2558](#): Turn around

Page [2740](#): Go left

Page [2935](#): Walk ahead

**PAGE 2738**

You find yourself in a dead end in a garden maze.

The only exit is behind you.

On your left side and in front of you and on your right side there are maple trees.

The sun is shining from your right side.

Page [2936](#): Turn around

**PAGE 2739**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall made of concrete.

Towards your right side, about 20 meters far, there is a corridor.

The sun is shining from the front of you.

Page [2938](#): Go right

Page [2937](#): Turn around

**PAGE 2740**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2939](#): Go right

Page [2940](#): Turn around

Page [2941](#): Walk ahead

**PAGE 2741**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from behind you.

Page [2335](#): Go right

Page [2560](#): Turn around

Page [2334](#): Walk ahead

Page [2332](#): Look at the man

Page [2333](#): Talk to the man

**PAGE 2742**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2942](#): Go right

Page [2943](#): Turn around

**PAGE 2743**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Towards your left side, about 50 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2744](#): Go right

Page [2561](#): Turn around

Page [2742](#): Go left

Page [2944](#): Walk ahead

**PAGE 2744**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corridor.

The sun is shining from your left side.

Page [2945](#): Go right

Page [2946](#): Turn around



**PAGE 2745**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from your right side.

Page [2560](#): Go right

Page [2947](#): Turn around

**PAGE 2746**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2747](#): Go right

Page [2563](#): Turn around

Page [2562](#): Walk ahead

**PAGE 2747**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2948](#): Turn around

Page [2949](#): Go left

**PAGE 2748**

You find yourself in a corner in a garden maze.  
The path extends from behind you to your left side.  
In front of you and on your right side there are maple trees.  
Towards your left side, about 50 meters far, there is an intersection.  
The sun is shining from behind you.  
Page [2950](#): Turn around  
Page [2951](#): Go left

**PAGE 2749**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your left side.

Page [2748](#): Go right

Page [2564](#): Turn around

Page [2952](#): Walk ahead

**PAGE 2750**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from the front of you.

Page [2336](#): Go right

Page [2953](#): Turn around

Page [2427](#): Go left

**PAGE 2751**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a dead end.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

Page [2752](#): Go right

Page [2566](#): Turn around

Page [2754](#): Go left

Page [2954](#): Walk ahead

**PAGE 2752**

You find yourself in a dead end in a garden maze.

The only exit is behind you.

On your left side and in front of you and on your right side there are maple trees.

The sun is shining from your right side.

Page [2955](#): Turn around



**PAGE 2753**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall made of concrete.

Towards your right side, about 20 meters far, there is a corridor.

The sun is shining from the front of you.

Page [2957](#): Go right

Page [2956](#): Turn around

**PAGE 2754**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2958](#): Go right

Page [2959](#): Turn around

Page [2960](#): Walk ahead

**PAGE 2755**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from the front of you.

Page [2765](#): Go right

Page [2961](#): Turn around

**PAGE 2756**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2569](#): Turn around

Page [2755](#): Go left

Page [2764](#): Walk ahead

**PAGE 2757**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2434](#): Go right

Page [2962](#): Turn around

Page [2572](#): Go left

**PAGE 2758**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
The sun is shining from behind you.  
Page [2964](#): Turn around  
Page [2963](#): Walk ahead

**PAGE 2759**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is a corridor.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

Page [2571](#): Turn around

Page [2758](#): Go left

Page [2965](#): Walk ahead

**PAGE 2760**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2572](#): Turn around

Page [2431](#): Go left

Page [2339](#): Walk ahead



**PAGE 2761**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall of pea plants.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2762](#): Go right

Page [2574](#): Turn around

Page [2966](#): Walk ahead

**PAGE 2762**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2967](#): Go right

Page [2968](#): Turn around

**PAGE 2763**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2764](#): Go right

Page [2575](#): Turn around

Page [2755](#): Walk ahead

**PAGE 2764**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2965](#): Turn around

Page [2757](#): Go left

Page [2571](#): Walk ahead

**PAGE 2765**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from your left side.

Page [2969](#): Turn around

Page [2577](#): Go left

**PAGE 2766**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

The sun is shining from behind you.

Page [2341](#): Go right

Page [2577](#): Turn around

Page [2274](#): Go left

Page [2340](#): Walk ahead

**PAGE 2767**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is an intersection.

The sun is shining from behind you.

Page [2970](#): Turn around

Page [2342](#): Go left

**PAGE 2768**

You find yourself in a dead end in a garden maze.

The only exit is the front of you.

Behind you and on your left side and on your right side there are maple trees.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2579](#): Turn around

Page [2971](#): Walk ahead



**PAGE 2769**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall made of concrete.

On your right side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your left side, about 20 meters far, there is a corridor.

The sun is shining from behind you.

Page [2580](#): Turn around

Page [2770](#): Go left

Page [2578](#): Walk ahead

**PAGE 2770**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
Page [2972](#): Open the door and go back in  
Page [2973](#): Turn around  
Page [2974](#): Walk ahead

**PAGE 2771**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2975](#): Turn around

Page [2976](#): Go left

**PAGE 2772**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

Page [2581](#): Turn around

Page [2771](#): Go left

Page [2977](#): Walk ahead

**PAGE 2773**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2978](#): Turn around

Page [2979](#): Go left

**PAGE 2774**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your left side, about 10 meters far, there is a corner.

The sun is shining from behind you.

Page [2583](#): Turn around

Page [2593](#): Go left

Page [2447](#): Walk ahead

**PAGE 2775**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2444](#): Go right

Page [2585](#): Turn around

Page [2348](#): Go left

Page [2346](#): Walk ahead

**PAGE 2776**

You stroll the flowery path in the garden,  
and you come to an opening.  
To your surprise, there's nothing here. How can that be?  
Your instinct tells you this is where the game should end,  
but nothing noteworthy is happening. Did you miss something?  
You turn around.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
Ahead of you, about 10 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [2586](#): Turn around  
Page [2980](#): Walk ahead



**PAGE 2777**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
Ahead of you, about 10 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [2586](#): Turn around  
Page [2980](#): Walk ahead

**PAGE 2778**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Ahead of you, about 50 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2585](#): Go right

Page [2592](#): Turn around

Page [2441](#): Walk ahead

**PAGE 2779**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2347](#): Go right

Page [2981](#): Turn around

**PAGE 2780**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2601](#): Go right

Page [2982](#): Turn around

Page [2790](#): Go left

**PAGE 2781**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2590](#): Turn around

Page [2780](#): Go left

Page [2789](#): Walk ahead

**PAGE 2782**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2449](#): Go right

Page [2593](#): Turn around

Page [2349](#): Walk ahead

**PAGE 2783**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 10 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2284](#): Go right

Page [2595](#): Turn around

Page [2351](#): Walk ahead

**PAGE 2784**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2595](#): Go right

Page [2790](#): Turn around

Page [2452](#): Go left

Page [2453](#): Walk ahead



**PAGE 2785**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
Page [2785](#): Open the door and go back in  
Page [2786](#): Turn around  
Page [2787](#): Walk ahead

**PAGE 2786**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
Page [2983](#): Open the door and go back in  
Page [2598](#): Turn around  
Page [2984](#): Walk ahead

**PAGE 2787**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall made of concrete.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2985](#): Go right

Page [2986](#): Turn around

**PAGE 2788**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2789](#): Go right

Page [2599](#): Turn around

Page [2780](#): Walk ahead

**PAGE 2789**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall of pea plants.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2779](#): Go right

Page [2987](#): Turn around

**PAGE 2790**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a dead end.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2452](#): Go right

Page [2784](#): Turn around

Page [2595](#): Go left

Page [2451](#): Walk ahead

**PAGE 2791**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2792](#): Go right

Page [2601](#): Turn around

Page [2600](#): Walk ahead

**PAGE 2792**

You find yourself in a corner in a garden maze.  
The path extends from behind you to your left side.  
In front of you there is a wall made of concrete.  
On your right side there are maple trees.  
Towards your left side, about 50 meters far, there is a corridor.  
The sun is shining from the front of you.  
Page [2988](#): Turn around  
Page [2786](#): Go left



**PAGE 2793**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your left side, about 10 meters far, there is a corner.

The sun is shining from behind you.

Page [2602](#): Turn around

Page [2612](#): Go left

Page [2461](#): Walk ahead

**PAGE 2794**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2458](#): Go right

Page [2604](#): Turn around

Page [2356](#): Go left

Page [2354](#): Walk ahead

**PAGE 2795**

You stroll the flowery path in the garden,  
and you come to an opening.

To your surprise, there's nothing here. How can that be?

Your instinct tells you this is where the game should end,

but nothing noteworthy is happening. Did you miss something?

You turn around.

You find yourself in a corridor in a garden maze.

The path extends from behind you to the front of you.

On your left side and on your right side there are maple trees.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from the front of you.

Page [2605](#): Turn around

Page [2989](#): Walk ahead

**PAGE 2796**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
Ahead of you, about 10 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [2605](#): Turn around  
Page [2989](#): Walk ahead

**PAGE 2797**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Ahead of you, about 50 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2604](#): Go right

Page [2611](#): Turn around

Page [2455](#): Walk ahead

**PAGE 2798**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2355](#): Go right

Page [2990](#): Turn around

**PAGE 2799**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2620](#): Go right

Page [2991](#): Turn around

Page [2809](#): Go left

**PAGE 2800**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2609](#): Turn around

Page [2799](#): Go left

Page [2808](#): Walk ahead



**PAGE 2801**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2463](#): Go right

Page [2612](#): Turn around

Page [2357](#): Walk ahead

**PAGE 2802**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 10 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2289](#): Go right

Page [2614](#): Turn around

Page [2359](#): Walk ahead

**PAGE 2803**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2614](#): Go right

Page [2809](#): Turn around

Page [2466](#): Go left

Page [2467](#): Walk ahead

**PAGE 2804**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
Page [2804](#): Open the door and go back in  
Page [2805](#): Turn around  
Page [2806](#): Walk ahead

**PAGE 2805**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
Page [2992](#): Open the door and go back in  
Page [2617](#): Turn around  
Page [2993](#): Walk ahead

**PAGE 2806**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall made of concrete.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2994](#): Go right

Page [2995](#): Turn around

**PAGE 2807**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2808](#): Go right

Page [2618](#): Turn around

Page [2799](#): Walk ahead

**PAGE 2808**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall of pea plants.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2798](#): Go right

Page [2996](#): Turn around



**PAGE 2809**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a dead end.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2466](#): Go right

Page [2803](#): Turn around

Page [2614](#): Go left

Page [2465](#): Walk ahead

**PAGE 2810**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2811](#): Go right

Page [2620](#): Turn around

Page [2619](#): Walk ahead

**PAGE 2811**

You find yourself in a corner in a garden maze.  
The path extends from behind you to your left side.  
In front of you there is a wall made of concrete.  
On your right side there are maple trees.  
Towards your left side, about 50 meters far, there is a corridor.  
The sun is shining from the front of you.  
Page [2997](#): Turn around  
Page [2805](#): Go left

**PAGE 2812**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from the front of you.

Page [2822](#): Go right

Page [2998](#): Turn around

**PAGE 2813**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2622](#): Turn around

Page [2812](#): Go left

Page [2821](#): Walk ahead

**PAGE 2814**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2471](#): Go right

Page [2999](#): Turn around

Page [2625](#): Go left

**PAGE 2815**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
The sun is shining from behind you.  
Page [3001](#): Turn around  
Page [3000](#): Walk ahead

**PAGE 2816**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is a corridor.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

Page [2624](#): Turn around

Page [2815](#): Go left

Page [3002](#): Walk ahead



**PAGE 2817**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2625](#): Turn around

Page [2468](#): Go left

Page [2362](#): Walk ahead

**PAGE 2818**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall of pea plants.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2819](#): Go right

Page [2627](#): Turn around

Page [3003](#): Walk ahead

**PAGE 2819**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [3004](#): Go right

Page [3005](#): Turn around

**PAGE 2820**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2821](#): Go right

Page [2628](#): Turn around

Page [2812](#): Walk ahead

**PAGE 2821**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3002](#): Turn around

Page [2814](#): Go left

Page [2624](#): Walk ahead

**PAGE 2822**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from your left side.

Page [3006](#): Turn around

Page [2630](#): Go left

**PAGE 2823**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

The sun is shining from behind you.

Page [2364](#): Go right

Page [2630](#): Turn around

Page [2294](#): Go left

Page [2363](#): Walk ahead

**PAGE 2824**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is an intersection.

The sun is shining from behind you.

Page [3007](#): Turn around

Page [2365](#): Go left



**PAGE 2825**

You find yourself in a dead end in a garden maze.

The only exit is the front of you.

Behind you and on your left side and on your right side there are maple trees.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2632](#): Turn around

Page [3008](#): Walk ahead

**PAGE 2826**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall made of concrete.

On your right side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your left side, about 20 meters far, there is a corridor.

The sun is shining from behind you.

Page [2633](#): Turn around

Page [2827](#): Go left

Page [2631](#): Walk ahead

**PAGE 2827**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
Page [3009](#): Open the door and go back in  
Page [3010](#): Turn around  
Page [3011](#): Walk ahead

**PAGE 2828**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [3012](#): Turn around

Page [3013](#): Go left

**PAGE 2829**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

Page [2634](#): Turn around

Page [2828](#): Go left

Page [3014](#): Walk ahead

**PAGE 2830**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3015](#): Turn around

Page [3016](#): Go left

**PAGE 2831**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from behind you.

Page [2369](#): Go right

Page [2635](#): Turn around

Page [2368](#): Walk ahead

Page [2366](#): Look at the man

Page [2367](#): Talk to the man

**PAGE 2832**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [3017](#): Go right

Page [3018](#): Turn around



**PAGE 2833**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Towards your left side, about 50 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2834](#): Go right

Page [2636](#): Turn around

Page [2832](#): Go left

Page [3019](#): Walk ahead

**PAGE 2834**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corridor.

The sun is shining from your left side.

Page [3020](#): Go right

Page [3021](#): Turn around

**PAGE 2835**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from your right side.

Page [2635](#): Go right

Page [3022](#): Turn around

**PAGE 2836**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2837](#): Go right

Page [2638](#): Turn around

Page [2637](#): Walk ahead

**PAGE 2837**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [3023](#): Turn around

Page [3024](#): Go left

**PAGE 2838**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

Page [3025](#): Turn around

Page [3026](#): Go left

**PAGE 2839**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your left side.

Page [2838](#): Go right

Page [2639](#): Turn around

Page [3027](#): Walk ahead

**PAGE 2840**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from the front of you.

Page [2370](#): Go right

Page [3028](#): Turn around

Page [2479](#): Go left



**PAGE 2841**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a dead end.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

Page [2842](#): Go right

Page [2641](#): Turn around

Page [2844](#): Go left

Page [3029](#): Walk ahead

**PAGE 2842**

You find yourself in a dead end in a garden maze.

The only exit is behind you.

On your left side and in front of you and on your right side there are maple trees.

The sun is shining from your right side.

Page [3030](#): Turn around

**PAGE 2843**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall made of concrete.

Towards your right side, about 20 meters far, there is a corridor.

The sun is shining from the front of you.

Page [3032](#): Go right

Page [3031](#): Turn around

**PAGE 2844**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3033](#): Go right

Page [3034](#): Turn around

Page [3035](#): Walk ahead

**PAGE 2845**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from behind you.

Page [2374](#): Go right

Page [2643](#): Turn around

Page [2373](#): Walk ahead

Page [2371](#): Look at the man

Page [2372](#): Talk to the man

**PAGE 2846**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [3036](#): Go right

Page [3037](#): Turn around

**PAGE 2847**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Towards your left side, about 50 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2848](#): Go right

Page [2644](#): Turn around

Page [2846](#): Go left

Page [3038](#): Walk ahead

**PAGE 2848**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corridor.

The sun is shining from your left side.

Page [3039](#): Go right

Page [3040](#): Turn around



**PAGE 2849**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from your right side.

Page [2643](#): Go right

Page [3041](#): Turn around

**PAGE 2850**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2851](#): Go right

Page [2646](#): Turn around

Page [2645](#): Walk ahead

**PAGE 2851**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [3042](#): Turn around

Page [3043](#): Go left

**PAGE 2852**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

Page [3044](#): Turn around

Page [3045](#): Go left

**PAGE 2853**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your left side.

Page [2852](#): Go right

Page [2647](#): Turn around

Page [3046](#): Walk ahead

**PAGE 2854**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from the front of you.

Page [2375](#): Go right

Page [3047](#): Turn around

Page [2484](#): Go left

**PAGE 2855**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a dead end.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

Page [2856](#): Go right

Page [2649](#): Turn around

Page [2858](#): Go left

Page [3048](#): Walk ahead

**PAGE 2856**

You find yourself in a dead end in a garden maze.

The only exit is behind you.

On your left side and in front of you and on your right side there are maple trees.

The sun is shining from your right side.

Page [3049](#): Turn around



**PAGE 2857**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall made of concrete.

Towards your right side, about 20 meters far, there is a corridor.

The sun is shining from the front of you.

Page [3051](#): Go right

Page [3050](#): Turn around

**PAGE 2858**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3052](#): Go right

Page [3053](#): Turn around

Page [3054](#): Walk ahead

**PAGE 2859**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from the front of you.

The apparatus you're holding seems to be indicating a number, 82.

Page [3055](#): Turn around

Page [2489](#): Go left

Page [2486](#): Look at the man

Page [2487](#): Talk to the man

**PAGE 2860**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your right side, about 50 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

The apparatus you're holding seems to be indicating a number, 34.

Page [3056](#): Go right

Page [3057](#): Turn around

Page [3058](#): Go left

**PAGE 2861**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

The apparatus you're holding seems to be indicating a number, 54.

Page [2652](#): Turn around

Page [2860](#): Go left

Page [3059](#): Walk ahead

**PAGE 2862**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

The apparatus you're holding seems to be indicating a number, 50.

Page [3060](#): Turn around

Page [3061](#): Go left

**PAGE 2863**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your right side.

The apparatus you're holding seems to be indicating a number, 87.

Page [3063](#): Turn around

Page [3062](#): Go left

**PAGE 2864**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 10 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

The apparatus you're holding seems to be indicating a number, 79.

Page [2653](#): Turn around

Page [2863](#): Go left

Page [3064](#): Walk ahead



**PAGE 2865**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 10 meters far, there is a dead end.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

The apparatus you're holding seems to be indicating a number, 115.

Page [3068](#): Go right

Page [3065](#): Turn around

Page [3066](#): Go left

Page [3067](#): Walk ahead

**PAGE 2866**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

The apparatus you're holding seems to be indicating a number, 97.

Page [2654](#): Turn around

Page [2865](#): Go left

Page [2655](#): Walk ahead

**PAGE 2867**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from the front of you.

Page [2877](#): Go right

Page [3069](#): Turn around

**PAGE 2868**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2657](#): Turn around

Page [2867](#): Go left

Page [2876](#): Walk ahead

**PAGE 2869**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2494](#): Go right

Page [3070](#): Turn around

Page [2660](#): Go left

**PAGE 2870**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
The sun is shining from behind you.  
Page [3072](#): Turn around  
Page [3071](#): Walk ahead

**PAGE 2871**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is a corridor.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

Page [2659](#): Turn around

Page [2870](#): Go left

Page [3073](#): Walk ahead

**PAGE 2872**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2660](#): Turn around

Page [2491](#): Go left

Page [2378](#): Walk ahead



**PAGE 2873**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall of pea plants.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2874](#): Go right

Page [2662](#): Turn around

Page [3074](#): Walk ahead

**PAGE 2874**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [3075](#): Go right

Page [3076](#): Turn around

**PAGE 2875**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2876](#): Go right

Page [2663](#): Turn around

Page [2867](#): Walk ahead

**PAGE 2876**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3073](#): Turn around

Page [2869](#): Go left

Page [2659](#): Walk ahead

**PAGE 2877**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from your left side.

Page [3077](#): Turn around

Page [2665](#): Go left

**PAGE 2878**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

The sun is shining from behind you.

Page [2380](#): Go right

Page [2665](#): Turn around

Page [2302](#): Go left

Page [2379](#): Walk ahead

**PAGE 2879**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is an intersection.

The sun is shining from behind you.

Page [3078](#): Turn around

Page [2381](#): Go left

**PAGE 2880**

You find yourself in a dead end in a garden maze.

The only exit is the front of you.

Behind you and on your left side and on your right side there are maple trees.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2667](#): Turn around

Page [3079](#): Walk ahead



**PAGE 2881**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall made of concrete.

On your right side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your left side, about 20 meters far, there is a corridor.

The sun is shining from behind you.

Page [2668](#): Turn around

Page [2882](#): Go left

Page [2666](#): Walk ahead

**PAGE 2882**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
Page [3080](#): Open the door and go back in  
Page [3081](#): Turn around  
Page [3082](#): Walk ahead

**PAGE 2883**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [3083](#): Turn around

Page [3084](#): Go left

**PAGE 2884**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

Page [2669](#): Turn around

Page [2883](#): Go left

Page [3085](#): Walk ahead

**PAGE 2885**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3086](#): Turn around

Page [3087](#): Go left

**PAGE 2886**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [3088](#): Turn around

Page [2674](#): Go left

**PAGE 2887**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2675](#): Turn around

Page [2308](#): Go left

Page [2389](#): Walk ahead

**PAGE 2888**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2686](#): Go right

Page [2676](#): Turn around

Page [2518](#): Go left

Page [2516](#): Walk ahead



**PAGE 2889**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
Page [2889](#): Open the door and go back in  
Page [2515](#): Turn around  
Page [2890](#): Walk ahead

**PAGE 2890**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there are maple trees.

On your right side there is a wall made of concrete.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [3089](#): Turn around

Page [2393](#): Go left

**PAGE 2891**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2517](#): Go right

Page [3090](#): Turn around

**PAGE 2892**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall made of concrete.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your right side.

Page [2683](#): Turn around

Page [2891](#): Go left

Page [2682](#): Walk ahead

**PAGE 2893**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2685](#): Turn around

Page [2675](#): Go left

Page [2507](#): Walk ahead

**PAGE 2894**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall made of concrete.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is a corridor.

The sun is shining from behind you.

Page [2682](#): Go right

Page [2688](#): Turn around

Page [2891](#): Walk ahead

**PAGE 2895**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [3091](#): Turn around

Page [2693](#): Go left

**PAGE 2896**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2694](#): Turn around

Page [2316](#): Go left

Page [2403](#): Walk ahead



**PAGE 2897**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2705](#): Go right

Page [2695](#): Turn around

Page [2537](#): Go left

Page [2535](#): Walk ahead

**PAGE 2898**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
Page [2898](#): Open the door and go back in  
Page [2534](#): Turn around  
Page [2899](#): Walk ahead

**PAGE 2899**

You find yourself in a corner in a garden maze.  
The path extends from behind you to your left side.  
In front of you there are maple trees.  
On your right side there is a wall made of concrete.  
Towards your left side, about 20 meters far, there is an intersection.  
The sun is shining from your right side.  
Page [3092](#): Turn around  
Page [2407](#): Go left

**PAGE 2900**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2536](#): Go right

Page [3093](#): Turn around

**PAGE 2901**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall made of concrete.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your right side.

Page [2702](#): Turn around

Page [2900](#): Go left

Page [2701](#): Walk ahead

**PAGE 2902**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2704](#): Turn around

Page [2694](#): Go left

Page [2526](#): Walk ahead

**PAGE 2903**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall made of concrete.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is a corridor.

The sun is shining from behind you.

Page [2701](#): Go right

Page [2707](#): Turn around

Page [2900](#): Walk ahead

**PAGE 2904**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your left side, about 10 meters far, there is a corner.

The sun is shining from behind you.

Page [2708](#): Turn around

Page [2718](#): Go left

Page [2545](#): Walk ahead



**PAGE 2905**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2542](#): Go right

Page [2710](#): Turn around

Page [2414](#): Go left

Page [2412](#): Walk ahead

**PAGE 2906**

You stroll the flowery path in the garden,  
and you come to an opening.  
To your surprise, there's nothing here. How can that be?  
Your instinct tells you this is where the game should end,  
but nothing noteworthy is happening. Did you miss something?  
You turn around.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
Ahead of you, about 10 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [2711](#): Turn around  
Page [3094](#): Walk ahead

**PAGE 2907**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
Ahead of you, about 10 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [2711](#): Turn around  
Page [3094](#): Walk ahead

**PAGE 2908**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Ahead of you, about 50 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2710](#): Go right

Page [2717](#): Turn around

Page [2539](#): Walk ahead

**PAGE 2909**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2413](#): Go right

Page [3095](#): Turn around

**PAGE 2910**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2726](#): Go right

Page [3096](#): Turn around

Page [2920](#): Go left

**PAGE 2911**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2715](#): Turn around

Page [2910](#): Go left

Page [2919](#): Walk ahead

**PAGE 2912**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2547](#): Go right

Page [2718](#): Turn around

Page [2415](#): Walk ahead



**PAGE 2913**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 10 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2326](#): Go right

Page [2720](#): Turn around

Page [2417](#): Walk ahead

**PAGE 2914**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2720](#): Go right

Page [2920](#): Turn around

Page [2550](#): Go left

Page [2551](#): Walk ahead

**PAGE 2915**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
Page [2915](#): Open the door and go back in  
Page [2916](#): Turn around  
Page [2917](#): Walk ahead

**PAGE 2916**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
Page [3097](#): Open the door and go back in  
Page [2723](#): Turn around  
Page [3098](#): Walk ahead

**PAGE 2917**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall made of concrete.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3099](#): Go right

Page [3100](#): Turn around

**PAGE 2918**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2919](#): Go right

Page [2724](#): Turn around

Page [2910](#): Walk ahead

**PAGE 2919**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall of pea plants.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2909](#): Go right

Page [3101](#): Turn around

**PAGE 2920**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a dead end.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2550](#): Go right

Page [2914](#): Turn around

Page [2720](#): Go left

Page [2549](#): Walk ahead



**PAGE 2921**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2922](#): Go right

Page [2726](#): Turn around

Page [2725](#): Walk ahead

**PAGE 2922**

You find yourself in a corner in a garden maze.  
The path extends from behind you to your left side.  
In front of you there is a wall made of concrete.  
On your right side there are maple trees.  
Towards your left side, about 50 meters far, there is a corridor.  
The sun is shining from the front of you.  
Page [3102](#): Turn around  
Page [2916](#): Go left

**PAGE 2923**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from the front of you.

Page [2933](#): Go right

Page [3103](#): Turn around

**PAGE 2924**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2728](#): Turn around

Page [2923](#): Go left

Page [2932](#): Walk ahead

**PAGE 2925**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2555](#): Go right

Page [3104](#): Turn around

Page [2731](#): Go left

**PAGE 2926**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
The sun is shining from behind you.  
Page [3106](#): Turn around  
Page [3105](#): Walk ahead

**PAGE 2927**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is a corridor.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

Page [2730](#): Turn around

Page [2926](#): Go left

Page [3107](#): Walk ahead

**PAGE 2928**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2731](#): Turn around

Page [2552](#): Go left

Page [2420](#): Walk ahead



**PAGE 2929**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall of pea plants.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2930](#): Go right

Page [2733](#): Turn around

Page [3108](#): Walk ahead

**PAGE 2930**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [3109](#): Go right

Page [3110](#): Turn around

**PAGE 2931**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2932](#): Go right

Page [2734](#): Turn around

Page [2923](#): Walk ahead

**PAGE 2932**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3107](#): Turn around

Page [2925](#): Go left

Page [2730](#): Walk ahead

**PAGE 2933**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from your left side.

Page [3111](#): Turn around

Page [2736](#): Go left

**PAGE 2934**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

The sun is shining from behind you.

Page [2422](#): Go right

Page [2736](#): Turn around

Page [2331](#): Go left

Page [2421](#): Walk ahead

**PAGE 2935**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is an intersection.

The sun is shining from behind you.

Page [3112](#): Turn around

Page [2423](#): Go left

**PAGE 2936**

You find yourself in a dead end in a garden maze.

The only exit is the front of you.

Behind you and on your left side and on your right side there are maple trees.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2738](#): Turn around

Page [3113](#): Walk ahead



**PAGE 2937**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall made of concrete.

On your right side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your left side, about 20 meters far, there is a corridor.

The sun is shining from behind you.

Page [2739](#): Turn around

Page [2938](#): Go left

Page [2737](#): Walk ahead

**PAGE 2938**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
Page [3114](#): Open the door and go back in  
Page [3115](#): Turn around  
Page [3116](#): Walk ahead

**PAGE 2939**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [3117](#): Turn around

Page [3118](#): Go left

**PAGE 2940**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

Page [2740](#): Turn around

Page [2939](#): Go left

Page [3119](#): Walk ahead

**PAGE 2941**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3120](#): Turn around

Page [3121](#): Go left

**PAGE 2942**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from the front of you.

Page [2952](#): Go right

Page [3122](#): Turn around

**PAGE 2943**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2742](#): Turn around

Page [2942](#): Go left

Page [2951](#): Walk ahead

**PAGE 2944**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2563](#): Go right

Page [3123](#): Turn around

Page [2745](#): Go left



**PAGE 2945**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
The sun is shining from behind you.  
Page [3125](#): Turn around  
Page [3124](#): Walk ahead

**PAGE 2946**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is a corridor.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

Page [2744](#): Turn around

Page [2945](#): Go left

Page [3126](#): Walk ahead

**PAGE 2947**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2745](#): Turn around

Page [2560](#): Go left

Page [2425](#): Walk ahead

**PAGE 2948**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall of pea plants.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2949](#): Go right

Page [2747](#): Turn around

Page [3127](#): Walk ahead

**PAGE 2949**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [3128](#): Go right

Page [3129](#): Turn around

**PAGE 2950**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2951](#): Go right

Page [2748](#): Turn around

Page [2942](#): Walk ahead

**PAGE 2951**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3126](#): Turn around

Page [2944](#): Go left

Page [2744](#): Walk ahead

**PAGE 2952**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from your left side.

Page [3130](#): Turn around

Page [2750](#): Go left



**PAGE 2953**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

The sun is shining from behind you.

Page [2427](#): Go right

Page [2750](#): Turn around

Page [2336](#): Go left

Page [2426](#): Walk ahead

**PAGE 2954**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is an intersection.

The sun is shining from behind you.

Page [3131](#): Turn around

Page [2428](#): Go left

**PAGE 2955**

You find yourself in a dead end in a garden maze.

The only exit is the front of you.

Behind you and on your left side and on your right side there are maple trees.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2752](#): Turn around

Page [3132](#): Walk ahead

**PAGE 2956**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall made of concrete.

On your right side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your left side, about 20 meters far, there is a corridor.

The sun is shining from behind you.

Page [2753](#): Turn around

Page [2957](#): Go left

Page [2751](#): Walk ahead

**PAGE 2957**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
Page [3133](#): Open the door and go back in  
Page [3134](#): Turn around  
Page [3135](#): Walk ahead

**PAGE 2958**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [3136](#): Turn around

Page [3137](#): Go left

**PAGE 2959**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

Page [2754](#): Turn around

Page [2958](#): Go left

Page [3138](#): Walk ahead

**PAGE 2960**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3139](#): Turn around

Page [3140](#): Go left



**PAGE 2961**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your left side, about 10 meters far, there is a corner.

The sun is shining from behind you.

Page [2755](#): Turn around

Page [2765](#): Go left

Page [2575](#): Walk ahead

**PAGE 2962**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2572](#): Go right

Page [2757](#): Turn around

Page [2434](#): Go left

Page [2432](#): Walk ahead

**PAGE 2963**

You stroll the flowery path in the garden,  
and you come to an opening.  
To your surprise, there's nothing here. How can that be?  
Your instinct tells you this is where the game should end,  
but nothing noteworthy is happening. Did you miss something?  
You turn around.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
Ahead of you, about 10 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [2758](#): Turn around  
Page [3141](#): Walk ahead

**PAGE 2964**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
Ahead of you, about 10 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [2758](#): Turn around  
Page [3141](#): Walk ahead

**PAGE 2965**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Ahead of you, about 50 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2757](#): Go right

Page [2764](#): Turn around

Page [2569](#): Walk ahead

**PAGE 2966**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2433](#): Go right

Page [3142](#): Turn around

**PAGE 2967**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2773](#): Go right

Page [3143](#): Turn around

Page [2977](#): Go left

**PAGE 2968**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2762](#): Turn around

Page [2967](#): Go left

Page [2976](#): Walk ahead



**PAGE 2969**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2577](#): Go right

Page [2765](#): Turn around

Page [2435](#): Walk ahead

**PAGE 2970**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 10 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2342](#): Go right

Page [2767](#): Turn around

Page [2437](#): Walk ahead

**PAGE 2971**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2767](#): Go right

Page [2977](#): Turn around

Page [2580](#): Go left

Page [2581](#): Walk ahead

**PAGE 2972**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
Page [2972](#): Open the door and go back in  
Page [2973](#): Turn around  
Page [2974](#): Walk ahead

**PAGE 2973**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
Page [3144](#): Open the door and go back in  
Page [2770](#): Turn around  
Page [3145](#): Walk ahead

**PAGE 2974**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall made of concrete.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3146](#): Go right

Page [3147](#): Turn around

**PAGE 2975**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2976](#): Go right

Page [2771](#): Turn around

Page [2967](#): Walk ahead

**PAGE 2976**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall of pea plants.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2966](#): Go right

Page [3148](#): Turn around



**PAGE 2977**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a dead end.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2580](#): Go right

Page [2971](#): Turn around

Page [2767](#): Go left

Page [2579](#): Walk ahead

**PAGE 2978**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2979](#): Go right

Page [2773](#): Turn around

Page [2772](#): Walk ahead

**PAGE 2979**

You find yourself in a corner in a garden maze.  
The path extends from behind you to your left side.  
In front of you there is a wall made of concrete.  
On your right side there are maple trees.  
Towards your left side, about 50 meters far, there is a corridor.  
The sun is shining from the front of you.  
Page [3149](#): Turn around  
Page [2973](#): Go left

**PAGE 2980**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [3150](#): Turn around

Page [2778](#): Go left

**PAGE 2981**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2779](#): Turn around

Page [2347](#): Go left

Page [2446](#): Walk ahead

**PAGE 2982**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2790](#): Go right

Page [2780](#): Turn around

Page [2601](#): Go left

Page [2599](#): Walk ahead

**PAGE 2983**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
Page [2983](#): Open the door and go back in  
Page [2598](#): Turn around  
Page [2984](#): Walk ahead

**PAGE 2984**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there are maple trees.

On your right side there is a wall made of concrete.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [3151](#): Turn around

Page [2450](#): Go left



**PAGE 2985**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2600](#): Go right

Page [3152](#): Turn around

**PAGE 2986**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall made of concrete.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your right side.

Page [2787](#): Turn around

Page [2985](#): Go left

Page [2786](#): Walk ahead

**PAGE 2987**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2789](#): Turn around

Page [2779](#): Go left

Page [2590](#): Walk ahead

**PAGE 2988**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall made of concrete.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is a corridor.

The sun is shining from behind you.

Page [2786](#): Go right

Page [2792](#): Turn around

Page [2985](#): Walk ahead

**PAGE 2989**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [3153](#): Turn around

Page [2797](#): Go left

**PAGE 2990**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2798](#): Turn around

Page [2355](#): Go left

Page [2460](#): Walk ahead

**PAGE 2991**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2809](#): Go right

Page [2799](#): Turn around

Page [2620](#): Go left

Page [2618](#): Walk ahead

**PAGE 2992**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
Page [2992](#): Open the door and go back in  
Page [2617](#): Turn around  
Page [2993](#): Walk ahead



**PAGE 2993**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there are maple trees.

On your right side there is a wall made of concrete.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [3154](#): Turn around

Page [2464](#): Go left

**PAGE 2994**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2619](#): Go right

Page [3155](#): Turn around

**PAGE 2995**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall made of concrete.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your right side.

Page [2806](#): Turn around

Page [2994](#): Go left

Page [2805](#): Walk ahead

**PAGE 2996**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2808](#): Turn around

Page [2798](#): Go left

Page [2609](#): Walk ahead

**PAGE 2997**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall made of concrete.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is a corridor.

The sun is shining from behind you.

Page [2805](#): Go right

Page [2811](#): Turn around

Page [2994](#): Walk ahead

**PAGE 2998**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your left side, about 10 meters far, there is a corner.

The sun is shining from behind you.

Page [2812](#): Turn around

Page [2822](#): Go left

Page [2628](#): Walk ahead

**PAGE 2999**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2625](#): Go right

Page [2814](#): Turn around

Page [2471](#): Go left

Page [2469](#): Walk ahead

**PAGE 3000**

You stroll the flowery path in the garden,  
and you come to an opening.

To your surprise, there's nothing here. How can that be?

Your instinct tells you this is where the game should end,  
but nothing noteworthy is happening. Did you miss something?

You turn around.

You find yourself in a corridor in a garden maze.

The path extends from behind you to the front of you.

On your left side and on your right side there are maple trees.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from the front of you.

Page [2815](#): Turn around

Page [3156](#): Walk ahead



**PAGE 3001**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
Ahead of you, about 10 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [2815](#): Turn around  
Page [3156](#): Walk ahead

**PAGE 3002**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Ahead of you, about 50 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2814](#): Go right

Page [2821](#): Turn around

Page [2622](#): Walk ahead

**PAGE 3003**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2470](#): Go right

Page [3157](#): Turn around

**PAGE 3004**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2830](#): Go right

Page [3158](#): Turn around

Page [3014](#): Go left

**PAGE 3005**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2819](#): Turn around

Page [3004](#): Go left

Page [3013](#): Walk ahead

**PAGE 3006**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2630](#): Go right

Page [2822](#): Turn around

Page [2472](#): Walk ahead

**PAGE 3007**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 10 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2365](#): Go right

Page [2824](#): Turn around

Page [2474](#): Walk ahead

**PAGE 3008**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2824](#): Go right

Page [3014](#): Turn around

Page [2633](#): Go left

Page [2634](#): Walk ahead



**PAGE 3009**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
Page [3009](#): Open the door and go back in  
Page [3010](#): Turn around  
Page [3011](#): Walk ahead

**PAGE 3010**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
Page [3159](#): Open the door and go back in  
Page [2827](#): Turn around  
Page [3160](#): Walk ahead

**PAGE 3011**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall made of concrete.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3161](#): Go right

Page [3162](#): Turn around

**PAGE 3012**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [3013](#): Go right

Page [2828](#): Turn around

Page [3004](#): Walk ahead

**PAGE 3013**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall of pea plants.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3003](#): Go right

Page [3163](#): Turn around

**PAGE 3014**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a dead end.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2633](#): Go right

Page [3008](#): Turn around

Page [2824](#): Go left

Page [2632](#): Walk ahead

**PAGE 3015**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [3016](#): Go right

Page [2830](#): Turn around

Page [2829](#): Walk ahead

**PAGE 3016**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there is a wall made of concrete.

On your right side there are maple trees.

Towards your left side, about 50 meters far, there is a corridor.

The sun is shining from the front of you.

Page [3164](#): Turn around

Page [3010](#): Go left



**PAGE 3017**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from the front of you.

Page [3027](#): Go right

Page [3165](#): Turn around

**PAGE 3018**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2832](#): Turn around

Page [3017](#): Go left

Page [3026](#): Walk ahead

**PAGE 3019**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2638](#): Go right

Page [3166](#): Turn around

Page [2835](#): Go left

**PAGE 3020**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
The sun is shining from behind you.  
Page [3168](#): Turn around  
Page [3167](#): Walk ahead

**PAGE 3021**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is a corridor.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

Page [2834](#): Turn around

Page [3020](#): Go left

Page [3169](#): Walk ahead

**PAGE 3022**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2835](#): Turn around

Page [2635](#): Go left

Page [2477](#): Walk ahead

**PAGE 3023**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall of pea plants.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [3024](#): Go right

Page [2837](#): Turn around

Page [3170](#): Walk ahead

**PAGE 3024**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [3171](#): Go right

Page [3172](#): Turn around



**PAGE 3025**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

Page [3026](#): Go right

Page [2838](#): Turn around

Page [3017](#): Walk ahead

**PAGE 3026**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3169](#): Turn around

Page [3019](#): Go left

Page [2834](#): Walk ahead

**PAGE 3027**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from your left side.

Page [3173](#): Turn around

Page [2840](#): Go left

**PAGE 3028**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

The sun is shining from behind you.

Page [2479](#): Go right

Page [2840](#): Turn around

Page [2370](#): Go left

Page [2478](#): Walk ahead

**PAGE 3029**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is an intersection.

The sun is shining from behind you.

Page [3174](#): Turn around

Page [2480](#): Go left

**PAGE 3030**

You find yourself in a dead end in a garden maze.

The only exit is the front of you.

Behind you and on your left side and on your right side there are maple trees.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2842](#): Turn around

Page [3175](#): Walk ahead

**PAGE 3031**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall made of concrete.

On your right side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your left side, about 20 meters far, there is a corridor.

The sun is shining from behind you.

Page [2843](#): Turn around

Page [3032](#): Go left

Page [2841](#): Walk ahead

**PAGE 3032**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
Page [3176](#): Open the door and go back in  
Page [3177](#): Turn around  
Page [3178](#): Walk ahead



**PAGE 3033**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [3179](#): Turn around

Page [3180](#): Go left

**PAGE 3034**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

Page [2844](#): Turn around

Page [3033](#): Go left

Page [3181](#): Walk ahead

**PAGE 3035**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3182](#): Turn around

Page [3183](#): Go left

**PAGE 3036**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from the front of you.

Page [3046](#): Go right

Page [3184](#): Turn around

**PAGE 3037**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2846](#): Turn around

Page [3036](#): Go left

Page [3045](#): Walk ahead

**PAGE 3038**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2646](#): Go right

Page [3185](#): Turn around

Page [2849](#): Go left

**PAGE 3039**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
The sun is shining from behind you.  
Page [3187](#): Turn around  
Page [3186](#): Walk ahead

**PAGE 3040**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is a corridor.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

Page [2848](#): Turn around

Page [3039](#): Go left

Page [3188](#): Walk ahead



**PAGE 3041**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2849](#): Turn around

Page [2643](#): Go left

Page [2482](#): Walk ahead

**PAGE 3042**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall of pea plants.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [3043](#): Go right

Page [2851](#): Turn around

Page [3189](#): Walk ahead

**PAGE 3043**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [3190](#): Go right

Page [3191](#): Turn around

**PAGE 3044**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

Page [3045](#): Go right

Page [2852](#): Turn around

Page [3036](#): Walk ahead

**PAGE 3045**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3188](#): Turn around

Page [3038](#): Go left

Page [2848](#): Walk ahead

**PAGE 3046**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from your left side.

Page [3192](#): Turn around

Page [2854](#): Go left

**PAGE 3047**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

The sun is shining from behind you.

Page [2484](#): Go right

Page [2854](#): Turn around

Page [2375](#): Go left

Page [2483](#): Walk ahead

**PAGE 3048**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is an intersection.

The sun is shining from behind you.

Page [3193](#): Turn around

Page [2485](#): Go left



**PAGE 3049**

You find yourself in a dead end in a garden maze.

The only exit is the front of you.

Behind you and on your left side and on your right side there are maple trees.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2856](#): Turn around

Page [3194](#): Walk ahead

**PAGE 3050**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall made of concrete.

On your right side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your left side, about 20 meters far, there is a corridor.

The sun is shining from behind you.

Page [2857](#): Turn around

Page [3051](#): Go left

Page [2855](#): Walk ahead

**PAGE 3051**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
Page [3195](#): Open the door and go back in  
Page [3196](#): Turn around  
Page [3197](#): Walk ahead

**PAGE 3052**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [3198](#): Turn around

Page [3199](#): Go left

**PAGE 3053**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

Page [2858](#): Turn around

Page [3052](#): Go left

Page [3200](#): Walk ahead

**PAGE 3054**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3201](#): Turn around

Page [3202](#): Go left

**PAGE 3055**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

There is a small fountain in this spot. Water splashes cheerfully in the fountain.

Wow, there is a man here, sitting quietly beside the fountain!

The sun is shining from behind you.

The apparatus you're holding seems to be indicating a number, 78.

Page [2489](#): Go right

Page [2859](#): Turn around

Page [2488](#): Walk ahead

Page [2486](#): Look at the man

Page [2487](#): Talk to the man

**PAGE 3056**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

The apparatus you're holding seems to be indicating a number, 77.

Page [3203](#): Go right

Page [3204](#): Turn around



**PAGE 3057**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Towards your left side, about 50 meters far, there is a corner.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

The apparatus you're holding seems to be indicating a number, 37.

Page [3058](#): Go right

Page [2860](#): Turn around

Page [3056](#): Go left

Page [3205](#): Walk ahead

**PAGE 3058**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corridor.

The sun is shining from your left side.

The apparatus you're holding seems to be indicating a number, 30.

Page [3206](#): Go right

Page [3207](#): Turn around

**PAGE 3059**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from your right side.

The apparatus you're holding seems to be indicating a number, 65.

Page [2859](#): Go right

Page [3208](#): Turn around

**PAGE 3060**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

The apparatus you're holding seems to be indicating a number, 50.

Page [3061](#): Go right

Page [2862](#): Turn around

Page [2861](#): Walk ahead

**PAGE 3061**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

The apparatus you're holding seems to be indicating a number, 72.

Page [3209](#): Turn around

Page [3210](#): Go left

**PAGE 3062**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

The apparatus you're holding seems to be indicating a number, 75.

Page [3211](#): Turn around

Page [3212](#): Go left

**PAGE 3063**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a corner.

The sun is shining from your left side.

The apparatus you're holding seems to be indicating a number, 84.

Page [3062](#): Go right

Page [2863](#): Turn around

Page [3213](#): Walk ahead

**PAGE 3064**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

In the a corner towards your right side, there is a small fountain and a man sitting beside it.

The sun is shining from the front of you.

The apparatus you're holding seems to be indicating a number, 93.

Page [2490](#): Go right

Page [3214](#): Turn around

Page [2654](#): Go left



**PAGE 3065**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a dead end.

Towards your left side, about 50 meters far, there is an intersection.

The sun is shining from behind you.

The apparatus you're holding seems to be indicating a number, 112.

Page [3066](#): Go right

Page [2865](#): Turn around

Page [3068](#): Go left

Page [3215](#): Walk ahead

**PAGE 3066**

You find yourself in a dead end in a garden maze.

The only exit is behind you.

On your left side and in front of you and on your right side there are maple trees.

The sun is shining from your right side.

The apparatus you're holding seems to be indicating a number, 121.

Page [3216](#): Turn around

**PAGE 3067**

You find yourself in a corner in a garden maze.  
The path extends from behind you to your right side.  
On your left side there are maple trees.  
In front of you there is a wall made of concrete.  
Towards your right side, about 20 meters far, there is a corridor.  
The sun is shining from the front of you.  
The apparatus you're holding seems to be indicating a number, 132.  
Page [3218](#): Go right  
Page [3217](#): Turn around

**PAGE 3068**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

The apparatus you're holding seems to be indicating a number, 91.

Page [3219](#): Go right

Page [3220](#): Turn around

Page [3221](#): Walk ahead

**PAGE 3069**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your left side, about 10 meters far, there is a corner.

The sun is shining from behind you.

Page [2867](#): Turn around

Page [2877](#): Go left

Page [2663](#): Walk ahead

**PAGE 3070**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2660](#): Go right

Page [2869](#): Turn around

Page [2494](#): Go left

Page [2492](#): Walk ahead

**PAGE 3071**

You stroll the flowery path in the garden,  
and you come to an opening.  
To your surprise, there's nothing here. How can that be?  
Your instinct tells you this is where the game should end,  
but nothing noteworthy is happening. Did you miss something?  
You turn around.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
Ahead of you, about 10 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [2870](#): Turn around  
Page [3222](#): Walk ahead

**PAGE 3072**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
Ahead of you, about 10 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [2870](#): Turn around  
Page [3222](#): Walk ahead



**PAGE 3073**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Ahead of you, about 50 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2869](#): Go right

Page [2876](#): Turn around

Page [2657](#): Walk ahead

**PAGE 3074**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2493](#): Go right

Page [3223](#): Turn around

**PAGE 3075**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2885](#): Go right

Page [3224](#): Turn around

Page [3085](#): Go left

**PAGE 3076**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2874](#): Turn around

Page [3075](#): Go left

Page [3084](#): Walk ahead

**PAGE 3077**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2665](#): Go right

Page [2877](#): Turn around

Page [2495](#): Walk ahead

**PAGE 3078**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 10 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2381](#): Go right

Page [2879](#): Turn around

Page [2497](#): Walk ahead

**PAGE 3079**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2879](#): Go right

Page [3085](#): Turn around

Page [2668](#): Go left

Page [2669](#): Walk ahead

**PAGE 3080**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
Page [3080](#): Open the door and go back in  
Page [3081](#): Turn around  
Page [3082](#): Walk ahead



**PAGE 3081**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
Page [3225](#): Open the door and go back in  
Page [2882](#): Turn around  
Page [3226](#): Walk ahead

**PAGE 3082**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall made of concrete.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3227](#): Go right

Page [3228](#): Turn around

**PAGE 3083**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [3084](#): Go right

Page [2883](#): Turn around

Page [3075](#): Walk ahead

**PAGE 3084**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall of pea plants.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3074](#): Go right

Page [3229](#): Turn around

**PAGE 3085**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a dead end.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2668](#): Go right

Page [3079](#): Turn around

Page [2879](#): Go left

Page [2667](#): Walk ahead

**PAGE 3086**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [3087](#): Go right

Page [2885](#): Turn around

Page [2884](#): Walk ahead

**PAGE 3087**

You find yourself in a corner in a garden maze.  
The path extends from behind you to your left side.  
In front of you there is a wall made of concrete.  
On your right side there are maple trees.  
Towards your left side, about 50 meters far, there is a corridor.  
The sun is shining from the front of you.  
Page [3230](#): Turn around  
Page [3081](#): Go left

**PAGE 3088**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 10 meters far, there is a corridor, though the path continues further ahead.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2674](#): Go right

Page [2886](#): Turn around

Page [2503](#): Walk ahead



**PAGE 3089**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall made of concrete.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your left side.

Page [2393](#): Go right

Page [2890](#): Turn around

Page [2515](#): Walk ahead

**PAGE 3090**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2891](#): Turn around

Page [2517](#): Go left

Page [2688](#): Walk ahead

**PAGE 3091**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 10 meters far, there is a corridor, though the path continues further ahead.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2693](#): Go right

Page [2895](#): Turn around

Page [2522](#): Walk ahead

**PAGE 3092**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall made of concrete.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your left side.

Page [2407](#): Go right

Page [2899](#): Turn around

Page [2534](#): Walk ahead

**PAGE 3093**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2900](#): Turn around

Page [2536](#): Go left

Page [2707](#): Walk ahead

**PAGE 3094**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [3231](#): Turn around

Page [2908](#): Go left

**PAGE 3095**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2909](#): Turn around

Page [2413](#): Go left

Page [2544](#): Walk ahead

**PAGE 3096**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2920](#): Go right

Page [2910](#): Turn around

Page [2726](#): Go left

Page [2724](#): Walk ahead



**PAGE 3097**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
Page [3097](#): Open the door and go back in  
Page [2723](#): Turn around  
Page [3098](#): Walk ahead

**PAGE 3098**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there are maple trees.

On your right side there is a wall made of concrete.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [3232](#): Turn around

Page [2548](#): Go left

**PAGE 3099**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2725](#): Go right

Page [3233](#): Turn around

**PAGE 3100**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall made of concrete.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your right side.

Page [2917](#): Turn around

Page [3099](#): Go left

Page [2916](#): Walk ahead

**PAGE 3101**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2919](#): Turn around

Page [2909](#): Go left

Page [2715](#): Walk ahead

**PAGE 3102**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall made of concrete.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is a corridor.

The sun is shining from behind you.

Page [2916](#): Go right

Page [2922](#): Turn around

Page [3099](#): Walk ahead

**PAGE 3103**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your left side, about 10 meters far, there is a corner.

The sun is shining from behind you.

Page [2923](#): Turn around

Page [2933](#): Go left

Page [2734](#): Walk ahead

**PAGE 3104**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2731](#): Go right

Page [2925](#): Turn around

Page [2555](#): Go left

Page [2553](#): Walk ahead



**PAGE 3105**

You stroll the flowery path in the garden,  
and you come to an opening.

To your surprise, there's nothing here. How can that be?  
Your instinct tells you this is where the game should end,  
but nothing noteworthy is happening. Did you miss something?  
You turn around.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
Ahead of you, about 10 meters far, there is a corner.  
The sun is shining from the front of you.

Page [2926](#): Turn around

Page [3234](#): Walk ahead

**PAGE 3106**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
Ahead of you, about 10 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [2926](#): Turn around  
Page [3234](#): Walk ahead

**PAGE 3107**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Ahead of you, about 50 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2925](#): Go right

Page [2932](#): Turn around

Page [2728](#): Walk ahead

**PAGE 3108**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2554](#): Go right

Page [3235](#): Turn around

**PAGE 3109**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2941](#): Go right

Page [3236](#): Turn around

Page [3119](#): Go left

**PAGE 3110**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2930](#): Turn around

Page [3109](#): Go left

Page [3118](#): Walk ahead

**PAGE 3111**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2736](#): Go right

Page [2933](#): Turn around

Page [2556](#): Walk ahead

**PAGE 3112**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 10 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2423](#): Go right

Page [2935](#): Turn around

Page [2558](#): Walk ahead



**PAGE 3113**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2935](#): Go right

Page [3119](#): Turn around

Page [2739](#): Go left

Page [2740](#): Walk ahead

**PAGE 3114**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
Page [3114](#): Open the door and go back in  
Page [3115](#): Turn around  
Page [3116](#): Walk ahead

**PAGE 3115**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
Page [3237](#): Open the door and go back in  
Page [2938](#): Turn around  
Page [3238](#): Walk ahead

**PAGE 3116**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall made of concrete.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3239](#): Go right

Page [3240](#): Turn around

**PAGE 3117**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [3118](#): Go right

Page [2939](#): Turn around

Page [3109](#): Walk ahead

**PAGE 3118**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall of pea plants.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3108](#): Go right

Page [3241](#): Turn around

**PAGE 3119**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a dead end.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2739](#): Go right

Page [3113](#): Turn around

Page [2935](#): Go left

Page [2738](#): Walk ahead

**PAGE 3120**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [3121](#): Go right

Page [2941](#): Turn around

Page [2940](#): Walk ahead



**PAGE 3121**

You find yourself in a corner in a garden maze.  
The path extends from behind you to your left side.  
In front of you there is a wall made of concrete.  
On your right side there are maple trees.  
Towards your left side, about 50 meters far, there is a corridor.  
The sun is shining from the front of you.  
Page [3242](#): Turn around  
Page [3115](#): Go left

**PAGE 3122**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your left side, about 10 meters far, there is a corner.

The sun is shining from behind you.

Page [2942](#): Turn around

Page [2952](#): Go left

Page [2748](#): Walk ahead

**PAGE 3123**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2745](#): Go right

Page [2944](#): Turn around

Page [2563](#): Go left

Page [2561](#): Walk ahead

**PAGE 3124**

You stroll the flowery path in the garden,  
and you come to an opening.  
To your surprise, there's nothing here. How can that be?  
Your instinct tells you this is where the game should end,  
but nothing noteworthy is happening. Did you miss something?  
You turn around.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
Ahead of you, about 10 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [2945](#): Turn around  
Page [3243](#): Walk ahead

**PAGE 3125**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
Ahead of you, about 10 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [2945](#): Turn around  
Page [3243](#): Walk ahead

**PAGE 3126**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Ahead of you, about 50 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2944](#): Go right

Page [2951](#): Turn around

Page [2742](#): Walk ahead

**PAGE 3127**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2562](#): Go right

Page [3244](#): Turn around

**PAGE 3128**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2960](#): Go right

Page [3245](#): Turn around

Page [3138](#): Go left



**PAGE 3129**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [2949](#): Turn around

Page [3128](#): Go left

Page [3137](#): Walk ahead

**PAGE 3130**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2750](#): Go right

Page [2952](#): Turn around

Page [2564](#): Walk ahead

**PAGE 3131**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 10 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2428](#): Go right

Page [2954](#): Turn around

Page [2566](#): Walk ahead

**PAGE 3132**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [2954](#): Go right

Page [3138](#): Turn around

Page [2753](#): Go left

Page [2754](#): Walk ahead

**PAGE 3133**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
Page [3133](#): Open the door and go back in  
Page [3134](#): Turn around  
Page [3135](#): Walk ahead

**PAGE 3134**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
Page [3246](#): Open the door and go back in  
Page [2957](#): Turn around  
Page [3247](#): Walk ahead

**PAGE 3135**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall made of concrete.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3248](#): Go right

Page [3249](#): Turn around

**PAGE 3136**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [3137](#): Go right

Page [2958](#): Turn around

Page [3128](#): Walk ahead



**PAGE 3137**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall of pea plants.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3127](#): Go right

Page [3250](#): Turn around

**PAGE 3138**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a dead end.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2753](#): Go right

Page [3132](#): Turn around

Page [2954](#): Go left

Page [2752](#): Walk ahead

**PAGE 3139**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [3140](#): Go right

Page [2960](#): Turn around

Page [2959](#): Walk ahead

**PAGE 3140**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there is a wall made of concrete.

On your right side there are maple trees.

Towards your left side, about 50 meters far, there is a corridor.

The sun is shining from the front of you.

Page [3251](#): Turn around

Page [3134](#): Go left

**PAGE 3141**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [3252](#): Turn around

Page [2965](#): Go left

**PAGE 3142**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2966](#): Turn around

Page [2433](#): Go left

Page [2574](#): Walk ahead

**PAGE 3143**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2977](#): Go right

Page [2967](#): Turn around

Page [2773](#): Go left

Page [2771](#): Walk ahead

**PAGE 3144**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
Page [3144](#): Open the door and go back in  
Page [2770](#): Turn around  
Page [3145](#): Walk ahead



**PAGE 3145**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there are maple trees.

On your right side there is a wall made of concrete.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [3253](#): Turn around

Page [2578](#): Go left

**PAGE 3146**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2772](#): Go right

Page [3254](#): Turn around

**PAGE 3147**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall made of concrete.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your right side.

Page [2974](#): Turn around

Page [3146](#): Go left

Page [2973](#): Walk ahead

**PAGE 3148**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2976](#): Turn around

Page [2966](#): Go left

Page [2762](#): Walk ahead

**PAGE 3149**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall made of concrete.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is a corridor.

The sun is shining from behind you.

Page [2973](#): Go right

Page [2979](#): Turn around

Page [3146](#): Walk ahead

**PAGE 3150**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 10 meters far, there is a corridor, though the path continues further ahead.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2778](#): Go right

Page [2980](#): Turn around

Page [2586](#): Walk ahead

**PAGE 3151**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall made of concrete.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your left side.

Page [2450](#): Go right

Page [2984](#): Turn around

Page [2598](#): Walk ahead

**PAGE 3152**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2985](#): Turn around

Page [2600](#): Go left

Page [2792](#): Walk ahead



**PAGE 3153**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 10 meters far, there is a corridor, though the path continues further ahead.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2797](#): Go right

Page [2989](#): Turn around

Page [2605](#): Walk ahead

**PAGE 3154**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall made of concrete.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your left side.

Page [2464](#): Go right

Page [2993](#): Turn around

Page [2617](#): Walk ahead

**PAGE 3155**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [2994](#): Turn around

Page [2619](#): Go left

Page [2811](#): Walk ahead

**PAGE 3156**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [3255](#): Turn around

Page [3002](#): Go left

**PAGE 3157**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [3003](#): Turn around

Page [2470](#): Go left

Page [2627](#): Walk ahead

**PAGE 3158**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [3014](#): Go right

Page [3004](#): Turn around

Page [2830](#): Go left

Page [2828](#): Walk ahead

**PAGE 3159**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
Page [3159](#): Open the door and go back in  
Page [2827](#): Turn around  
Page [3160](#): Walk ahead

**PAGE 3160**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there are maple trees.

On your right side there is a wall made of concrete.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [3256](#): Turn around

Page [2631](#): Go left



**PAGE 3161**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2829](#): Go right

Page [3257](#): Turn around

**PAGE 3162**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall made of concrete.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your right side.

Page [3011](#): Turn around

Page [3161](#): Go left

Page [3010](#): Walk ahead

**PAGE 3163**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [3013](#): Turn around

Page [3003](#): Go left

Page [2819](#): Walk ahead

**PAGE 3164**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall made of concrete.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is a corridor.

The sun is shining from behind you.

Page [3010](#): Go right

Page [3016](#): Turn around

Page [3161](#): Walk ahead

**PAGE 3165**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your left side, about 10 meters far, there is a corner.

The sun is shining from behind you.

Page [3017](#): Turn around

Page [3027](#): Go left

Page [2838](#): Walk ahead

**PAGE 3166**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2835](#): Go right

Page [3019](#): Turn around

Page [2638](#): Go left

Page [2636](#): Walk ahead

**PAGE 3167**

You stroll the flowery path in the garden,  
and you come to an opening.  
To your surprise, there's nothing here. How can that be?  
Your instinct tells you this is where the game should end,  
but nothing noteworthy is happening. Did you miss something?  
You turn around.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
Ahead of you, about 10 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [3020](#): Turn around  
Page [3258](#): Walk ahead

**PAGE 3168**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
Ahead of you, about 10 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [3020](#): Turn around  
Page [3258](#): Walk ahead



**PAGE 3169**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Ahead of you, about 50 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [3019](#): Go right

Page [3026](#): Turn around

Page [2832](#): Walk ahead

**PAGE 3170**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2637](#): Go right

Page [3259](#): Turn around

**PAGE 3171**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [3035](#): Go right

Page [3260](#): Turn around

Page [3181](#): Go left

**PAGE 3172**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3024](#): Turn around

Page [3171](#): Go left

Page [3180](#): Walk ahead

**PAGE 3173**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2840](#): Go right

Page [3027](#): Turn around

Page [2639](#): Walk ahead

**PAGE 3174**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 10 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2480](#): Go right

Page [3029](#): Turn around

Page [2641](#): Walk ahead

**PAGE 3175**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [3029](#): Go right

Page [3181](#): Turn around

Page [2843](#): Go left

Page [2844](#): Walk ahead

**PAGE 3176**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
Page [3176](#): Open the door and go back in  
Page [3177](#): Turn around  
Page [3178](#): Walk ahead



**PAGE 3177**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
Page [3261](#): Open the door and go back in  
Page [3032](#): Turn around  
Page [3262](#): Walk ahead

**PAGE 3178**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall made of concrete.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3263](#): Go right

Page [3264](#): Turn around

**PAGE 3179**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [3180](#): Go right

Page [3033](#): Turn around

Page [3171](#): Walk ahead

**PAGE 3180**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall of pea plants.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3170](#): Go right

Page [3265](#): Turn around

**PAGE 3181**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a dead end.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2843](#): Go right

Page [3175](#): Turn around

Page [3029](#): Go left

Page [2842](#): Walk ahead

**PAGE 3182**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [3183](#): Go right

Page [3035](#): Turn around

Page [3034](#): Walk ahead

**PAGE 3183**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there is a wall made of concrete.

On your right side there are maple trees.

Towards your left side, about 50 meters far, there is a corridor.

The sun is shining from the front of you.

Page [3266](#): Turn around

Page [3177](#): Go left

**PAGE 3184**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your left side, about 10 meters far, there is a corner.

The sun is shining from behind you.

Page [3036](#): Turn around

Page [3046](#): Go left

Page [2852](#): Walk ahead



**PAGE 3185**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [2849](#): Go right

Page [3038](#): Turn around

Page [2646](#): Go left

Page [2644](#): Walk ahead

**PAGE 3186**

You stroll the flowery path in the garden,  
and you come to an opening.  
To your surprise, there's nothing here. How can that be?  
Your instinct tells you this is where the game should end,  
but nothing noteworthy is happening. Did you miss something?  
You turn around.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
Ahead of you, about 10 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [3039](#): Turn around  
Page [3267](#): Walk ahead

**PAGE 3187**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
Ahead of you, about 10 meters far, there is a corner.  
The sun is shining from the front of you.  
Page [3039](#): Turn around  
Page [3267](#): Walk ahead

**PAGE 3188**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Ahead of you, about 50 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [3038](#): Go right

Page [3045](#): Turn around

Page [2846](#): Walk ahead

**PAGE 3189**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2645](#): Go right

Page [3268](#): Turn around

**PAGE 3190**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [3054](#): Go right

Page [3269](#): Turn around

Page [3200](#): Go left

**PAGE 3191**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3043](#): Turn around

Page [3190](#): Go left

Page [3199](#): Walk ahead

**PAGE 3192**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [2854](#): Go right

Page [3046](#): Turn around

Page [2647](#): Walk ahead



**PAGE 3193**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 10 meters far, there is an intersection.

The sun is shining from the front of you.

Page [2485](#): Go right

Page [3048](#): Turn around

Page [2649](#): Walk ahead

**PAGE 3194**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

Page [3048](#): Go right

Page [3200](#): Turn around

Page [2857](#): Go left

Page [2858](#): Walk ahead

**PAGE 3195**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
Page [3195](#): Open the door and go back in  
Page [3196](#): Turn around  
Page [3197](#): Walk ahead

**PAGE 3196**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
Page [3270](#): Open the door and go back in  
Page [3051](#): Turn around  
Page [3271](#): Walk ahead

**PAGE 3197**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall made of concrete.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3272](#): Go right

Page [3273](#): Turn around

**PAGE 3198**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [3199](#): Go right

Page [3052](#): Turn around

Page [3190](#): Walk ahead

**PAGE 3199**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall of pea plants.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

Page [3189](#): Go right

Page [3274](#): Turn around

**PAGE 3200**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a dead end.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [2857](#): Go right

Page [3194](#): Turn around

Page [3048](#): Go left

Page [2856](#): Walk ahead



**PAGE 3201**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [3202](#): Go right

Page [3054](#): Turn around

Page [3053](#): Walk ahead

**PAGE 3202**

You find yourself in a corner in a garden maze.  
The path extends from behind you to your left side.  
In front of you there is a wall made of concrete.  
On your right side there are maple trees.  
Towards your left side, about 50 meters far, there is a corridor.  
The sun is shining from the front of you.  
Page [3275](#): Turn around  
Page [3196](#): Go left

**PAGE 3203**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 10 meters far, there is a corner.

The sun is shining from the front of you.

The apparatus you're holding seems to be indicating a number, 87.

Page [3213](#): Go right

Page [3276](#): Turn around

**PAGE 3204**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

The apparatus you're holding seems to be indicating a number, 74.

Page [3056](#): Turn around

Page [3203](#): Go left

Page [3212](#): Walk ahead

**PAGE 3205**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

The apparatus you're holding seems to be indicating a number, 55.

Page [2862](#): Go right

Page [3277](#): Turn around

Page [3059](#): Go left

**PAGE 3206**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
The sun is shining from behind you.  
The apparatus you're holding seems to be indicating a number, 18.  
Page [3279](#): Turn around  
Page [3278](#): Walk ahead

**PAGE 3207**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is a corridor.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

The apparatus you're holding seems to be indicating a number, 30.

Page [3058](#): Turn around

Page [3206](#): Go left

Page [3280](#): Walk ahead

**PAGE 3208**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

The apparatus you're holding seems to be indicating a number, 62.

Page [3059](#): Turn around

Page [2859](#): Go left

Page [2652](#): Walk ahead



**PAGE 3209**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall of pea plants.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from behind you.

The apparatus you're holding seems to be indicating a number, 68.

Page [3210](#): Go right

Page [3061](#): Turn around

Page [3281](#): Walk ahead

**PAGE 3210**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there is a wall of rosy bushes.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

The apparatus you're holding seems to be indicating a number, 73.

Page [3282](#): Go right

Page [3283](#): Turn around

**PAGE 3211**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

The sun is shining from the front of you.

The apparatus you're holding seems to be indicating a number, 76.

Page [3212](#): Go right

Page [3062](#): Turn around

Page [3203](#): Walk ahead

**PAGE 3212**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

The apparatus you're holding seems to be indicating a number, 34.

Page [3280](#): Turn around

Page [3205](#): Go left

Page [3058](#): Walk ahead

**PAGE 3213**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from your left side.

The apparatus you're holding seems to be indicating a number, 76.

Page [3284](#): Turn around

Page [3064](#): Go left

**PAGE 3214**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 10 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

In the a corner towards your left side, there is a small fountain and a man sitting beside it.

The sun is shining from behind you.

The apparatus you're holding seems to be indicating a number, 90.

Page [2654](#): Go right

Page [3064](#): Turn around

Page [2490](#): Go left

Page [2653](#): Walk ahead

**PAGE 3215**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 10 meters far, there is an intersection.

The sun is shining from behind you.

The apparatus you're holding seems to be indicating a number, 97.

Page [3285](#): Turn around

Page [2655](#): Go left

**PAGE 3216**

You find yourself in a dead end in a garden maze.

The only exit is the front of you.

Behind you and on your left side and on your right side there are maple trees.

Ahead of you, about 10 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

The apparatus you're holding seems to be indicating a number, 119.

Page [3066](#): Turn around

Page [3286](#): Walk ahead



**PAGE 3217**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall made of concrete.

On your right side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your left side, about 20 meters far, there is a corridor.

The sun is shining from behind you.

The apparatus you're holding seems to be indicating a number, 128.

Page [3067](#): Turn around

Page [3218](#): Go left

Page [3065](#): Walk ahead

**PAGE 3218**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
The apparatus you're holding seems to be indicating a number, 120.  
Page [3287](#): Open the door and go back in  
Page [3288](#): Turn around  
Page [3289](#): Walk ahead

**PAGE 3219**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

The apparatus you're holding seems to be indicating a number, 70.

Page [3290](#): Turn around

Page [3291](#): Go left

**PAGE 3220**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to the front of you.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your right side.

The apparatus you're holding seems to be indicating a number, 92.

Page [3068](#): Turn around

Page [3219](#): Go left

Page [3292](#): Walk ahead

**PAGE 3221**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from your left side.

The apparatus you're holding seems to be indicating a number, 90.

Page [3293](#): Turn around

Page [3294](#): Go left

**PAGE 3222**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [3295](#): Turn around

Page [3073](#): Go left

**PAGE 3223**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [3074](#): Turn around

Page [2493](#): Go left

Page [2662](#): Walk ahead

**PAGE 3224**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [3085](#): Go right

Page [3075](#): Turn around

Page [2885](#): Go left

Page [2883](#): Walk ahead



**PAGE 3225**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
Page [3225](#): Open the door and go back in  
Page [2882](#): Turn around  
Page [3226](#): Walk ahead

**PAGE 3226**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there are maple trees.

On your right side there is a wall made of concrete.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [3296](#): Turn around

Page [2666](#): Go left

**PAGE 3227**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2884](#): Go right

Page [3297](#): Turn around

**PAGE 3228**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall made of concrete.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your right side.

Page [3082](#): Turn around

Page [3227](#): Go left

Page [3081](#): Walk ahead

**PAGE 3229**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [3084](#): Turn around

Page [3074](#): Go left

Page [2874](#): Walk ahead

**PAGE 3230**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall made of concrete.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is a corridor.

The sun is shining from behind you.

Page [3081](#): Go right

Page [3087](#): Turn around

Page [3227](#): Walk ahead

**PAGE 3231**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 10 meters far, there is a corridor, though the path continues further ahead.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2908](#): Go right

Page [3094](#): Turn around

Page [2711](#): Walk ahead

**PAGE 3232**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall made of concrete.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your left side.

Page [2548](#): Go right

Page [3098](#): Turn around

Page [2723](#): Walk ahead



**PAGE 3233**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [3099](#): Turn around

Page [2725](#): Go left

Page [2922](#): Walk ahead

**PAGE 3234**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [3298](#): Turn around

Page [3107](#): Go left

**PAGE 3235**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [3108](#): Turn around

Page [2554](#): Go left

Page [2733](#): Walk ahead

**PAGE 3236**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [3119](#): Go right

Page [3109](#): Turn around

Page [2941](#): Go left

Page [2939](#): Walk ahead

**PAGE 3237**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
Page [3237](#): Open the door and go back in  
Page [2938](#): Turn around  
Page [3238](#): Walk ahead

**PAGE 3238**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there are maple trees.

On your right side there is a wall made of concrete.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [3299](#): Turn around

Page [2737](#): Go left

**PAGE 3239**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2940](#): Go right

Page [3300](#): Turn around

**PAGE 3240**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall made of concrete.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your right side.

Page [3116](#): Turn around

Page [3239](#): Go left

Page [3115](#): Walk ahead



**PAGE 3241**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [3118](#): Turn around

Page [3108](#): Go left

Page [2930](#): Walk ahead

**PAGE 3242**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall made of concrete.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is a corridor.

The sun is shining from behind you.

Page [3115](#): Go right

Page [3121](#): Turn around

Page [3239](#): Walk ahead

**PAGE 3243**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [3301](#): Turn around

Page [3126](#): Go left

**PAGE 3244**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [3127](#): Turn around

Page [2562](#): Go left

Page [2747](#): Walk ahead

**PAGE 3245**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [3138](#): Go right

Page [3128](#): Turn around

Page [2960](#): Go left

Page [2958](#): Walk ahead

**PAGE 3246**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
Page [3246](#): Open the door and go back in  
Page [2957](#): Turn around  
Page [3247](#): Walk ahead

**PAGE 3247**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there are maple trees.

On your right side there is a wall made of concrete.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [3302](#): Turn around

Page [2751](#): Go left

**PAGE 3248**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2959](#): Go right

Page [3303](#): Turn around



**PAGE 3249**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall made of concrete.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your right side.

Page [3135](#): Turn around

Page [3248](#): Go left

Page [3134](#): Walk ahead

**PAGE 3250**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [3137](#): Turn around

Page [3127](#): Go left

Page [2949](#): Walk ahead

**PAGE 3251**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall made of concrete.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is a corridor.

The sun is shining from behind you.

Page [3134](#): Go right

Page [3140](#): Turn around

Page [3248](#): Walk ahead

**PAGE 3252**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 10 meters far, there is a corridor, though the path continues further ahead.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [2965](#): Go right

Page [3141](#): Turn around

Page [2758](#): Walk ahead

**PAGE 3253**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall made of concrete.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your left side.

Page [2578](#): Go right

Page [3145](#): Turn around

Page [2770](#): Walk ahead

**PAGE 3254**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [3146](#): Turn around

Page [2772](#): Go left

Page [2979](#): Walk ahead

**PAGE 3255**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 10 meters far, there is a corridor, though the path continues further ahead.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [3002](#): Go right

Page [3156](#): Turn around

Page [2815](#): Walk ahead

**PAGE 3256**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall made of concrete.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your left side.

Page [2631](#): Go right

Page [3160](#): Turn around

Page [2827](#): Walk ahead



**PAGE 3257**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [3161](#): Turn around

Page [2829](#): Go left

Page [3016](#): Walk ahead

**PAGE 3258**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [3304](#): Turn around

Page [3169](#): Go left

**PAGE 3259**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [3170](#): Turn around

Page [2637](#): Go left

Page [2837](#): Walk ahead

**PAGE 3260**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [3181](#): Go right

Page [3171](#): Turn around

Page [3035](#): Go left

Page [3033](#): Walk ahead

**PAGE 3261**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
Page [3261](#): Open the door and go back in  
Page [3032](#): Turn around  
Page [3262](#): Walk ahead

**PAGE 3262**

You find yourself in a corner in a garden maze.  
The path extends from behind you to your left side.  
In front of you there are maple trees.  
On your right side there is a wall made of concrete.  
Towards your left side, about 20 meters far, there is an intersection.  
The sun is shining from your right side.  
Page [3305](#): Turn around  
Page [2841](#): Go left

**PAGE 3263**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [3034](#): Go right

Page [3306](#): Turn around

**PAGE 3264**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall made of concrete.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your right side.

Page [3178](#): Turn around

Page [3263](#): Go left

Page [3177](#): Walk ahead



**PAGE 3265**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [3180](#): Turn around

Page [3170](#): Go left

Page [3024](#): Walk ahead

**PAGE 3266**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall made of concrete.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is a corridor.

The sun is shining from behind you.

Page [3177](#): Go right

Page [3183](#): Turn around

Page [3263](#): Walk ahead

**PAGE 3267**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

Page [3307](#): Turn around

Page [3188](#): Go left

**PAGE 3268**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [3189](#): Turn around

Page [2645](#): Go left

Page [2851](#): Walk ahead

**PAGE 3269**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

Page [3200](#): Go right

Page [3190](#): Turn around

Page [3054](#): Go left

Page [3052](#): Walk ahead

**PAGE 3270**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
Page [3270](#): Open the door and go back in  
Page [3051](#): Turn around  
Page [3271](#): Walk ahead

**PAGE 3271**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there are maple trees.

On your right side there is a wall made of concrete.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

Page [3308](#): Turn around

Page [2855](#): Go left

**PAGE 3272**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [3053](#): Go right

Page [3309](#): Turn around



**PAGE 3273**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall made of concrete.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your right side.

Page [3197](#): Turn around

Page [3272](#): Go left

Page [3196](#): Walk ahead

**PAGE 3274**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

Page [3199](#): Turn around

Page [3189](#): Go left

Page [3043](#): Walk ahead

**PAGE 3275**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall made of concrete.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is a corridor.

The sun is shining from behind you.

Page [3196](#): Go right

Page [3202](#): Turn around

Page [3272](#): Walk ahead

**PAGE 3276**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your left side, about 10 meters far, there is a corner.

The sun is shining from behind you.

The apparatus you're holding seems to be indicating a number, 84.

Page [3203](#): Turn around

Page [3213](#): Go left

Page [3062](#): Walk ahead

**PAGE 3277**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

The apparatus you're holding seems to be indicating a number, 52.

Page [3059](#): Go right

Page [3205](#): Turn around

Page [2862](#): Go left

Page [2860](#): Walk ahead

**PAGE 3278**

You stroll the flowery path in the garden,  
and you come to an opening.

To your surprise, there's nothing here. How can that be?

Your instinct tells you this is where the game should end,  
but nothing noteworthy is happening. Did you miss something?

The apparatus you're holding seems to be indicating a number, 0.

Page [3279](#): Turn around

Page [3310](#): Fiddle with the gadget the man gave you

**PAGE 3279**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side and on your right side there are maple trees.  
Ahead of you, about 10 meters far, there is a corner.  
The sun is shining from the front of you.  
The apparatus you're holding seems to be indicating a number, 22.  
Page [3206](#): Turn around  
Page [3311](#): Walk ahead

**PAGE 3280**

You find yourself in an intersection in a garden maze.

The path extends from behind you to the front of you and to your right side.

On your left side there are maple trees.

Ahead of you, about 50 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

The apparatus you're holding seems to be indicating a number, 37.

Page [3205](#): Go right

Page [3212](#): Turn around

Page [3056](#): Walk ahead



**PAGE 3281**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side and in front of you there are maple trees.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

The apparatus you're holding seems to be indicating a number, 48.

Page [2861](#): Go right

Page [3312](#): Turn around

**PAGE 3282**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side and to your right side.

In front of you there are maple trees.

Towards your left side, about 50 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

The apparatus you're holding seems to be indicating a number, 94.

Page [3221](#): Go right

Page [3313](#): Turn around

Page [3292](#): Go left

**PAGE 3283**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there is a wall of rosy bushes.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your left side.

The apparatus you're holding seems to be indicating a number, 72.

Page [3210](#): Turn around

Page [3282](#): Go left

Page [3291](#): Walk ahead

**PAGE 3284**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of pea plants.

Ahead of you, about 10 meters far, there is a corner.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

The apparatus you're holding seems to be indicating a number, 79.

Page [3064](#): Go right

Page [3213](#): Turn around

Page [2863](#): Walk ahead

**PAGE 3285**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 10 meters far, there is an intersection.

The sun is shining from the front of you.

The apparatus you're holding seems to be indicating a number, 100.

Page [2655](#): Go right

Page [3215](#): Turn around

Page [2865](#): Walk ahead

**PAGE 3286**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your right side, about 20 meters far, there is a corner.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is an intersection, though the path continues further ahead.

The sun is shining from your left side.

The apparatus you're holding seems to be indicating a number, 112.

Page [3215](#): Go right

Page [3292](#): Turn around

Page [3067](#): Go left

Page [3068](#): Walk ahead

**PAGE 3287**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there is a door.  
On your right side there are maple trees.  
Ahead of you, about 50 meters far, there is a corner.  
The sun is shining from your left side.  
The apparatus you're holding seems to be indicating a number, 120.  
Page [3287](#): Open the door and go back in  
Page [3288](#): Turn around  
Page [3289](#): Walk ahead

**PAGE 3288**

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
The apparatus you're holding seems to be indicating a number, 121.  
Page [3314](#): Open the door and go back in  
Page [3218](#): Turn around  
Page [3315](#): Walk ahead



**PAGE 3289**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall made of concrete.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

The apparatus you're holding seems to be indicating a number, 110.

Page [3316](#): Go right

Page [3317](#): Turn around

**PAGE 3290**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there is a wall of rosy bushes.

Ahead of you, about 20 meters far, there is an intersection.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from the front of you.

The apparatus you're holding seems to be indicating a number, 74.

Page [3291](#): Go right

Page [3219](#): Turn around

Page [3282](#): Walk ahead

**PAGE 3291**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there is a wall of pea plants.

In front of you there are maple trees.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your left side.

The apparatus you're holding seems to be indicating a number, 70.

Page [3281](#): Go right

Page [3318](#): Turn around

**PAGE 3292**

You find yourself in an intersection in a garden maze.

The path extends from behind you to your left side to the front of you and to your right side.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 10 meters far, there is a dead end.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

The apparatus you're holding seems to be indicating a number, 115.

Page [3067](#): Go right

Page [3286](#): Turn around

Page [3215](#): Go left

Page [3066](#): Walk ahead

**PAGE 3293**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall of pea plants.

Ahead of you, about 20 meters far, there is an intersection, though the path continues further ahead.

Towards your right side, about 20 meters far, there is a corner.

The sun is shining from your right side.

The apparatus you're holding seems to be indicating a number, 90.

Page [3294](#): Go right

Page [3221](#): Turn around

Page [3220](#): Walk ahead

**PAGE 3294**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there is a wall made of concrete.

On your right side there are maple trees.

Towards your left side, about 50 meters far, there is a corridor.

The sun is shining from the front of you.

The apparatus you're holding seems to be indicating a number, 112.

Page [3319](#): Turn around

Page [3288](#): Go left

**PAGE 3295**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 10 meters far, there is a corridor, though the path continues further ahead.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [3073](#): Go right

Page [3222](#): Turn around

Page [2870](#): Walk ahead

**PAGE 3296**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall made of concrete.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your left side.

Page [2666](#): Go right

Page [3226](#): Turn around

Page [2882](#): Walk ahead



**PAGE 3297**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [3227](#): Turn around

Page [2884](#): Go left

Page [3087](#): Walk ahead

**PAGE 3298**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 10 meters far, there is a corridor, though the path continues further ahead.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [3107](#): Go right

Page [3234](#): Turn around

Page [2926](#): Walk ahead

**PAGE 3299**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall made of concrete.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your left side.

Page [2737](#): Go right

Page [3238](#): Turn around

Page [2938](#): Walk ahead

**PAGE 3300**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [3239](#): Turn around

Page [2940](#): Go left

Page [3121](#): Walk ahead

**PAGE 3301**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 10 meters far, there is a corridor, though the path continues further ahead.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [3126](#): Go right

Page [3243](#): Turn around

Page [2945](#): Walk ahead

**PAGE 3302**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall made of concrete.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your left side.

Page [2751](#): Go right

Page [3247](#): Turn around

Page [2957](#): Walk ahead

**PAGE 3303**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [3248](#): Turn around

Page [2959](#): Go left

Page [3140](#): Walk ahead

**PAGE 3304**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 10 meters far, there is a corridor, though the path continues further ahead.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [3169](#): Go right

Page [3258](#): Turn around

Page [3020](#): Walk ahead



**PAGE 3305**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall made of concrete.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your left side.

Page [2841](#): Go right

Page [3262](#): Turn around

Page [3032](#): Walk ahead

**PAGE 3306**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [3263](#): Turn around

Page [3034](#): Go left

Page [3183](#): Walk ahead

**PAGE 3307**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 10 meters far, there is a corridor, though the path continues further ahead.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

Page [3188](#): Go right

Page [3267](#): Turn around

Page [3039](#): Walk ahead

**PAGE 3308**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall made of concrete.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your left side.

Page [2855](#): Go right

Page [3271](#): Turn around

Page [3051](#): Walk ahead

**PAGE 3309**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

Page [3272](#): Turn around

Page [3053](#): Go left

Page [3202](#): Walk ahead

**PAGE 3310**

You look at the small, weird-looking apparatus the man gave you.

There's an indicator on it, showing the number 0.

Suddenly, the apparatus starts emitting noises, and it heats up.

You drop it reflexively!

Oh no, hope it didn't break!

Smoke starts coming out from the machine, and it surrounds you quickly.

Is it toxic? It is cold. Surprising, cold smoke from a hot machine. You cough.

Suddenly, you wake up.

You're on a couch, at your home. You look around, and everything seems familiar to you back again.

It was all just a dream! Wow. Guess this constitutes as the "you won!" ending!

YOU WON.

Page [1](#): Start a new game

**PAGE 3311**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from the front of you.

The apparatus you're holding seems to be indicating a number, 32.

Page [3320](#): Turn around

Page [3280](#): Go left

**PAGE 3312**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you and on your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

The apparatus you're holding seems to be indicating a number, 52.

Page [3281](#): Turn around

Page [2861](#): Go left

Page [3061](#): Walk ahead



**PAGE 3313**

You find yourself in an intersection in a garden maze.

The path extends from your left side to the front of you and to your right side.

Behind you there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is an intersection.

Towards your left side, about 20 meters far, there is a corner.

The sun is shining from behind you.

The apparatus you're holding seems to be indicating a number, 90.

Page [3292](#): Go right

Page [3282](#): Turn around

Page [3221](#): Go left

Page [3219](#): Walk ahead

**PAGE 3314**

You try to open the door, but it is locked!  
You cannot get back in!  
You shrug helplessly.

You find yourself in a corridor in a garden maze.  
The path extends from behind you to the front of you.  
On your left side there are maple trees.  
On your right side there is a door.  
Ahead of you, about 20 meters far, there is a corner.  
The sun is shining from your right side.  
The apparatus you're holding seems to be indicating a number, 121.  
Page [3314](#): Open the door and go back in  
Page [3218](#): Turn around  
Page [3315](#): Walk ahead

**PAGE 3315**

You find yourself in a corner in a garden maze.

The path extends from behind you to your left side.

In front of you there are maple trees.

On your right side there is a wall made of concrete.

Towards your left side, about 20 meters far, there is an intersection.

The sun is shining from your right side.

The apparatus you're holding seems to be indicating a number, 131.

Page [3321](#): Turn around

Page [3065](#): Go left

**PAGE 3316**

You find yourself in a corner in a garden maze.

The path extends from behind you to your right side.

On your left side there are maple trees.

In front of you there is a wall of pea plants.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

The apparatus you're holding seems to be indicating a number, 88.

Page [3220](#): Go right

Page [3322](#): Turn around

**PAGE 3317**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall made of concrete.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 50 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your right side.

The apparatus you're holding seems to be indicating a number, 110.

Page [3289](#): Turn around

Page [3316](#): Go left

Page [3288](#): Walk ahead

**PAGE 3318**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there are maple trees.

On your right side there is a wall of pea plants.

Towards your left side, about 20 meters far, there is a corner.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from your right side.

The apparatus you're holding seems to be indicating a number, 70.

Page [3291](#): Turn around

Page [3281](#): Go left

Page [3210](#): Walk ahead

**PAGE 3319**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there is a wall made of concrete.

On your left side there are maple trees.

Ahead of you, about 20 meters far, there is a corner.

Towards your right side, about 50 meters far, there is a corridor.

The sun is shining from behind you.

The apparatus you're holding seems to be indicating a number, 108.

Page [3288](#): Go right

Page [3294](#): Turn around

Page [3316](#): Walk ahead

**PAGE 3320**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you and on your left side there are maple trees.

Ahead of you, about 10 meters far, there is a corridor, though the path continues further ahead.

Towards your right side, about 20 meters far, there is an intersection.

The sun is shining from behind you.

The apparatus you're holding seems to be indicating a number, 28.

Page [3280](#): Go right

Page [3311](#): Turn around

Page [3206](#): Walk ahead



**PAGE 3321**

You find yourself in a corner in a garden maze.

The path extends from the front of you to your right side.

Behind you there are maple trees.

On your left side there is a wall made of concrete.

Towards your right side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corridor, though the path continues further ahead.

The sun is shining from your left side.

The apparatus you're holding seems to be indicating a number, 129.

Page [3065](#): Go right

Page [3315](#): Turn around

Page [3218](#): Walk ahead

**PAGE 3322**

You find yourself in a corner in a garden maze.

The path extends from your left side to the front of you.

Behind you there is a wall of pea plants.

On your right side there are maple trees.

Towards your left side, about 20 meters far, there is an intersection.

Ahead of you, about 20 meters far, there is a corner.

The sun is shining from the front of you.

The apparatus you're holding seems to be indicating a number, 92.

Page [3316](#): Turn around

Page [3220](#): Go left

Page [3294](#): Walk ahead